

Data Structures and Algorithms

Dr. Truong Dinh Huy

My Self

- Dr. Truong Dinh Huy
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- Major: IoT, Deep Learning for IoT, Data Science
- Office hours: every Tuesday

Course Content

1. Asymptotic Analysis
2. Data Structures:
 - Linear data structures: List, Stacks, Queues
 - Non-linear data structures: Tree, Graph
3. Algorithms:
 - Basic: Sorting, Searching, Hashing
 - Advance: Graph Algorithms (Depth first Search, Breadth First Search, Shortest-Path algorithms,...)
4. Algorithm Design Techniques:
 - Greedy Algorithm
 - Divide and Conquer
 - Dynamic Programming
 - ...

Course Workload

Student workload

Credits	5	ECTS
Contact hours	60	AHs
Assignments and independent learning	90	AHs
Total Working hours	150	AHs

Frequency The module is offered each academic year

Prerequisites

None

Assessment

1. 4 online Assignments: 40%
2. Final Exam (90 minutes written exam): 60%. Printed materials are allowed in exam room

Notes:

1. 4 Assignments will be done at lecture hall and online. You will use your laptop to do your assignments and submit them in our ILIAS website (elearning.vgu.edu.vn) in a limited time.
2. **Prerequisites: Students are allowed to take part in the module examination if the student attended at least 75% of total number of lectures.**
3. **For students who do not follow this rule like 2020-students or 2019-students: To be allowed to take part in the final Exam, you must do all homework and submit them to specific folder named Submitted Homework.**

Daily Schedule (expected)

Date	Location	Topic	Date	Location	Topic
05/03 1pm-4pm	Lecture Hall	Introduction	03/05 9am-12am	Lecture Hall	Graph
12/03 9am-12am	Lecture Hall	Analysis of Algorithm	10/05 9am-12am	Lecture Hall	Graph (2)
19/03 9am-12am	Lecture Hall	Sorting	17/05 9am-12am	Lecture Hall	Online Assignment 3 & Hashing
25/03 9am-12am	Lecture Hall	Searching	24/05 9am-12am	Lecture Hall	Greedy Algorithm
02/04 1pm-4pm	Lecture Hall	Online Assignment 1 & Linked List	31/05 9am-12am	Lecture Hall	Divide and Conquer
09/04 1pm-4pm	Lecture Hall	Stack, Queue	07/06 9am-12am	Lecture Hall	Online Assignment 4 & Dynamic Programming
16/04 1pm-4pm	Lecture Hall	Tree	14/06 9am-12am	Lecture Hall	Course Review
23/04 1pm-4pm	Lecture Hall	Online Assignment 2 &			

Materials

Recommended Textbook:

1. Data Structures and Algorithm Analysis in C, Mark Allen Weiss
2. Introduction to Algorithms, CLRS

E-learning platform: <https://elearning.vgu.edu.vn/>

1. Slides
2. HomeWork
3. Assignments

Course Motivation

Need to write computer programs efficiently!

Computer program:

- Accepts Input (Data)
- Performs a Sequence of action with the input
- Generates Output (Data)

How?

Efficient Management of Data

Data Structures

Efficient Sequence of Actions

Algorithms

the efficiency of your algorithm:

Run time

Storage required

There is usually a trade-off between runtime and storage required

Example

- All these structures are there to efficiently store and process data
- Problem: Because we need the sum of a subarray of array **many times**, we will need to write a function running quickly:

0	1	2	3	4	5	6	7
1	3	4	8	6	1	4	2

$$\text{sum}_q(3, 6) = 19$$

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Example

- All these structures are there to efficiently store and process data
- Problem: find the sum of a subarray quickly:

0	1	2	3	4	5	6	7
1	3	4	8	6	1	4	2

$$\text{sum}_q(3, 6) = 19$$

Slower way →

```
int sum(int a, int b) {
    int s = 0;
    for (int i = a; i <= b; i++) {
        s += array[i];
    }
    return s;
}
```

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Example

- All these structures are there to efficiently store and process data

- Problem: find the sum of a subarray of array A quickly:

0	1	2	3	4	5	6	7
1	3	4	8	6	1	4	2

$$\text{sum}_q(3, 6) = 19$$

Cooler/faster way →

$$P[i] = A[0] + A[1] + \dots + A[i]$$

Auxiliary Prefix Sum Array P:

0	1	2	3	4	5	6	7
1	4	8	16	22	23	27	29

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Example

- All these structures are there to efficiently store and process data

- Problem: find the sum of a subarray quickly:

0	1	2	3	4	5	6	7
1	3	4	8	6	1	4	2

Cooler/faster way →

$$\text{sum}_q(3, 6) = \text{sum}_q(0, 6) - \text{sum}_q(0, 2) = 27 - 8.$$

Auxiliary Prefix Sum Array:

0	1	2	3	4	5	6	7
1	4	8	16	22	23	27	29

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Example

- All these structures are there to efficiently store and process data
- Problem: find the sum of a subarray quickly.
- How to compute Prefix Sum Array P?

A:

0	1	2	3	4	5	6	7
1	3	4	8	6	1	4	2

P:

0	1	2	3	4	5	6	7
1	4	8	16	22	23	27	29

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Example

- All these structures are there to efficiently store and process data
 - Problem: find the sum of a subarray quickly.
 - How to compute Prefix Sum Array P?
- Dead simple application of dynamic programming:

• $P[0]=A[0]; \text{ for } (i=1 \text{ to } n-1) \text{ } P[i]=P[i-1]+A[i];$

0	1	2	3	4	5	6	7
1	3	4	8	6	1	4	2

0	1	2	3	4	5	6	7
1	4	8	16	22	23	27	29

Disadvantage: We need some memories to store array P

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