

PFSP heuristics project

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1 Code

- 1.1 how to use
- 1.2 transpose neighbourhood
- 1.3 exchange neighbourhood
- 1.4 insert neighbourhood
- 1.5 VND

2 Testing

- 2.1 test's average of neighbourhood
- 2.2 statistical test of neighbourhood
- 2.3 test's average of VND
- 2.4 statistical test of VND

3 Conclusion

- 3.1 Best construction heuristic
- 3.2 best neighbourhood
- 3.3 best setting for VND
- 3.4 best solution overall