POSITION

Middle iOS Developer

PROFILE SUMMARY

**iOS Developer with more than 4 years of experience in developing robust, scalable, and user-centric mobile applications for iPhones and iPads. Expertise in native development with Swift (UIKit and SwiftUI), designing and implementing innovative solutions with seamless UI/UX.**

**I possess in-depth knowledge of iOS SDKs, Auto Layout, Core Data, and networking frameworks, among others, to ensure the optimal performance of apps.**

**With RESTful API integrations, knowledge of integrating third-party libraries using Swift Package Manager, CocoaPods, and Carthage for extensible functionality. Hands-on experience with asynchronous programming, multithreading, performance optimization, smooth app behaviour, and responsiveness. Experience implementing analytics, app tracking, and user engagement features with Firebase and other mobile monitoring tools.**

**Experienced in automated testing, including unit tests and UI testing, using XCTest and test-driven development to ensure high-quality app delivery. Able to work in cross-functional teams, from designers and backend engineers to stakeholders, using Agile/Scrum teams.**

**Proven track record of bringing projects from e-commerce applications to meditation platforms to life, ensuring compliance with the App Store and seamless releases. Integrate emerging technologies and best practices in mobile security, accessibility, and performance optimization.**

IT SKILLS

**Programming Languages**

**Working experience**

Total in years

**Professional level**

- Beginner

- Competent

- Proficient

- Expert

**Last used**

Year

Swift

4

-Expert

2025

**Technologies**

**Working experience**

Total in years

**Professional level**

- Beginner

- Competent

- Proficient

- Expert

**Last used**

Year

UIKit

3.5

-Expert

2025

SwiftUI

1.5

-Proficient

2025

Combine

1.5

-Proficient

2025

Core Data

1

-Proficient

2022

Networking (URLSessions / Alamofire)

4

-Expert

2025

XCTest, Quick, and Nimble

2

-Competent

2023

RxSwift

0.5

- Competent

2022

**Tools**

**Working experience**

Total in years

**Professional level**

- Beginner

- Competent

- Proficient

- Expert

**Last used**

Year

XCode

4

-Expert

2025

SPM

4

-Expert

2025

Cocoapods

3

-Expert

2024

Apple Developer Portal

3

-Expert

2025

Git

5

-Expert

2025

Jira

4

-Proficient

2025

LANGUAGES

Native and foreign

**Ukrainian:** Native language

**English**: Upper-intermediate

MAIN PROJECTS

**Project Name**

Truck Tracking Application(American Star)

**Overview**

A logistics app designed for tracking deliveries and facilitating communication between dispatchers and drivers.

Key Features:

- Delivery tracking and confirmation

- Delivery history and real-time updates

- Driver-dispatcher communication tools

**Duration**

**2 months**

**Role**

**Junior IOS Developer**

**Responsibilities**

**- Architected the offline first application**

**- Developed a service to sync data from local storage to the backend**

**- Covered business logic with unit tests**

**Technologies used**

**Swift, UIKit, MapBox, GooglePlaces SDK, Firebase, PushNotifications, Realm, XCTests**

**Project Name**

e-Commerce Deals App(Hiive)

**Overview**

An e-commerce platform providing users with the best deals and discounts, featuring a TikTok-style feed.

Key Features:

- Rich referral system

- Product purchases with Apple Pay

- User behaviour analytics and personalized recommendations

**Duration**

**2.5 years**

**Role**

**iOS developer**

**Responsibilities**

**- Developed a rich referral system**

**- Implemented advanced deep link navigation**

**- Refactored the existing code base to improve app performance and battery usage**

**- Integrated multiple analytics services and different ad providers**

**Technologies used**

**Swift, UIKit, Stripe, Apple Pay, Core Animation, Lottie, Unit testing using Quick and Nimble, Combine, MixPanel, Segment, Customer.io, Google Analytics, Facebook Analytics, MVP+Coordinator**

**Project Name**

Bankee

**Overview**

**Bankee** is an innovative financial literacy program targeting elementary students in public and private schools in Kuwait.

Key Features:

- Educational content delivery system for financial literacy

- Real-time financial data synchronization

- Interactive financial learning modules

- Progress tracking and achievement system

- Multi-platform content integration (iPhone & iPad)

**Duration**

**5 months**

**Role**

**iOS developer**

**Responsibilities**

**- Developed financial literacy educational modules with interactive UI components**

**- Created animated user interfaces to enhance learning experience**

**Technologies used**

**Swift, UIKit, SwiftUI, MVVM+Router, Combine, SwiftGen, SwiftLint,**

**Intercom**

**Project Name**

IT Club

**Overview**

IT Club Loyalty is the largest loyalty program for IT specialists in Ukraine, created by the Lviv IT Cluster.

Key Features:

- Digital loyalty card with QR code  
 - Catalog of partner companies with filtering and search  
 - Map with markers using Google Maps

- Event listing and reminders

- Push notifications for special offers and updates

**Duration**

**3,5 months**

**Role**

**iOS developer**

**Responsibilities**

**- Implemented loyalty card and partner catalog screens with filtering and search functionality  
- Developed event module with reminder scheduling and notifications  
- Integrated push notifications and in-app deeplinks for marketing campaigns**

**Technologies used**

**Swift, UIKit, SwiftUI, MVVM+Coordinator, Combine, SwiftGen, SwiftLint, Firebase (Remote Config, Analytics, Push Notifications)**

WORKING EXPERIENCE

From 2022 - present

**iOS Developer**

**NerdzLab - Full-time**

**Lviv, Ukraine**

***Duties:***

**Design, develop, and maintain** high-performance applications for iOS devices.

Ensure **application performance, quality, and responsiveness** by following best development practices.

Assess and **optimize UI/UX designs**, ensuring seamless experiences across smartphones and tablets.

Conduct **unit testing** to maintain high code quality and prevent regressions.

Implement **CI/CD pipelines** to streamline the development and deployment process.

Aug 2021 - Aug 2022

**iOS Software Engineer**

**Binariks Inc. - Full-time**

**Lviv, Ukraine**

EDUCATION

2016 - 2020

**IT Step University Lviv**

**Bachelor's degree, Computer Science**

2017 - 2019

**IT STEP Computer Academy (@https://https://lviv.itstep.org/)**

**Undergraduate Foundation, Computer Science**

**References:** Available upon request