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## Vectors and the Geometry of Space

### The Dot Product

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The dot product, or scalar product, of vectors  $u$  and  $v$ :

$$u \cdot v = |u| |v| \cos \theta \quad \theta = \arccos \frac{u \cdot v}{|u| |v|}$$
$$u \cdot v = u_1 v_1 + u_2 v_2 + u_3 v_3$$

For two non-zero vectors  $u$  and  $v$ ;

$$u \cdot v > 0 \quad \Longleftrightarrow \quad \theta < 90^\circ$$
$$u \cdot v = 0 \quad \Longleftrightarrow \quad \theta = 90^\circ$$
$$u \cdot v < 0 \quad \Longleftrightarrow \quad \theta > 90^\circ$$

The vector projection of  $u$  onto  $v$  is equal to the scalar component of  $u$  in the direction of  $v$  times the direction of  $v$ . Using the definition of the dot product, this can be rearranged into a form more easily evaluated by hand.

$$\text{proj}_v u = (|u| \cos \theta) \frac{v}{|v|} = \frac{u \cdot v}{|v|^2} v$$

### The Cross Product

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The cross product  $u \times v$  where  $n$  is a unit vector normal to the plane formed by  $u$  and  $v$ . Because  $n$  is a unit vector, the magnitude of  $u \times v$  is readily apparent.  $|u \times v|$  is the area of the parallelogram formed by the vectors.

$$u \times v = (|u| |v| \sin \theta) n$$
$$|u \times v| = |u| |v| \sin \theta$$

Two non-zero vectors  $u$  and  $v$  are parallel if and only if  $u \times v = 0$

$$u \parallel v \quad \Longleftrightarrow \quad u \times v = 0$$

Calculating the cross product as a determinant:

$$u \times v = \begin{vmatrix} i & j & k \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = i(u_2 v_3 - u_3 v_2) - j(u_1 v_3 - u_3 v_1) + k(u_1 v_2 - u_2 v_1)$$

The triple scalar product, or box product, is the volume of the parallelepiped formed by vectors  $u$ ,  $v$  and  $w$ . It can be calculated as a determinant:

$$(u \times v) \cdot w = \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$$

## Equations of Lines and Planes in Space

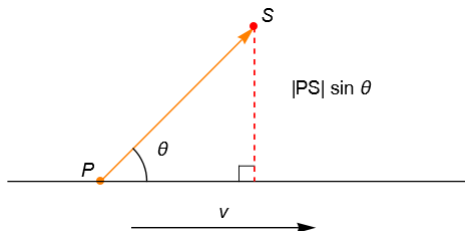
The standard parameterization of the line through  $P(x_0, y_0, z_0)$  parallel to a nonzero vector  $v = \langle v_1, v_2, v_3 \rangle$

$$x = x_0 + tv_1, \quad y = y_0 + tv_2, \quad z = z_0 + tv_3$$

The distance from a point  $S$  to a line that passes through point  $P$  parallel to vector  $v$  is

$$d = |\overrightarrow{PS}| \sin \theta$$

$$d = \frac{|\overrightarrow{PS} \times v|}{|v|}$$



A plane can be defined by its normal vector  $n$ . The plane containing point  $P_0$  consists of all points where  $n$  and  $\overrightarrow{P_0P}$  are perpendicular, where  $P$  is any point. The equation of a plane through  $P_0(x_0, y_0, z_0)$  normal to a nonzero vector  $n = \langle a, b, c \rangle$  can be expressed as

$$n \cdot \overrightarrow{P_0P} = 0$$

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

$$ax + by + cz = d,$$

$$\text{where } d = ax_0 + by_0 + cz_0$$

If  $P$  is a point on a plane with normal vector  $n$ , then the distance from any point  $S$  to the plane is the length of the vector projection of  $\overrightarrow{PS}$  onto  $n$ :

$$d = \left| \overrightarrow{PS} \cdot \frac{n}{|n|} \right|$$

The angle between two intersecting planes is defined to be the acute angle between their normal vectors.

$$\theta = \arccos \frac{n_1 \cdot n_2}{|n_1||n_2|}$$

## Vector-Valued Functions and Space Curves

### Curves in Space and Their Tangents

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The vector function  $r(t) = f(t)i + g(t)j + h(t)k$  has a derivative at  $t$  if  $f$ ,  $g$  and  $h$  have derivatives at  $t$ .

$$r'(t) = \frac{dr}{dt} = \frac{df}{dt}i + \frac{dg}{dt}j + \frac{dh}{dt}k$$

Let  $u$  and  $v$  be differentiable vector functions of  $t$ , and  $f$  be any differentiable scalar function.

$$\text{Dot Product:} \quad \frac{d}{dt} [u(t) \cdot v(t)] = u'(t) \cdot v(t) + u(t) \cdot v'(t)$$

$$\text{Cross Product:} \quad \frac{d}{dt} [u(t) \times v(t)] = u'(t) \times v(t) + u(t) \times v'(t)$$

$$\text{Chain Rule:} \quad \frac{d}{dt} [u(f(t))] = f'(t) u'(f(t))$$

### Arc Length and Curvature

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The length of a smooth curve  $r(t) = \langle x(t), y(t), z(t) \rangle$ ,  $a \leq t \leq b$  from  $t = a$  to  $t = b$  is

$$L = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt = \int_a^b |v| dt$$

Arc length parameterization with starting point  $P_{t_0}$

$$s(t) = \int_{t_0}^t |v(\tau)| d\tau$$

The velocity vector  $v = dr/dt$  is tangent to the curve  $r(t)$ , therefore

$$T = \frac{v}{|v|}$$

is a unit vector tangent to the (smooth) curve, called the *unit tangent vector*.

If  $T$  is the unit vector of a smooth curve, then the curvature function of the curve is

$$\kappa = \left| \frac{dT}{ds} \right| = \left| \frac{dT}{dt} \frac{dt}{ds} \right| = \frac{1}{|ds/dt|} \left| \frac{dT}{dt} \right| = \frac{1}{|v|} \left| \frac{dT}{dt} \right|$$

At a point where  $\kappa \neq 0$ , the principal unit normal vector for a smooth curve in the plane is

$$N = \frac{1}{\kappa} \frac{dT}{ds} = \frac{dT/dt}{|dT/dt|}$$

The principal normal vector will point to the concave side of the curve.

## Partial Derivatives

### Functions of Several Variables

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Level curves for a given  $z$  are found by setting  $z = f(x, y)$  to be a constant, then finding the resulting curve in the  $x, y$  plane.

### Limits of Functions of Several Variables

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$$\lim_{(x_1, \dots, x_n) \rightarrow (a_1, \dots, a_n)} f(x_1, \dots, x_n) = L$$

means that, given an  $\epsilon > 0$  we can find a  $\delta > 0$  such that

$$|f(x_1, \dots, x_n) - L| < \epsilon \quad \text{whenever} \quad 0 < \sqrt{(x_1 - a_1)^2 + \dots + (x_n - a_n)^2} < \delta$$

Interestingly, any polynomial is continuous on  $\mathbb{R}^2$ , and any rational function is continuous on its domain. We can verify this by looking at the properties of limits; the limit of a sum is the sum of the limits, the limit of a product is the product of the limits, etc.

### Partial Derivatives

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A partial derivative is the derivative of a function with respect to one variable while the other variables are fixed.

$$\frac{\partial}{\partial x_i} f(x_1, \dots, x_i, \dots, x_n) = \lim_{h \rightarrow 0} \frac{f(x_1, \dots, x_i + h, \dots, x_n) - f(x_1, \dots, x_i, \dots, x_n)}{h}$$

The partial derivative can be notated in different ways:

$$\begin{aligned} \frac{\partial}{\partial x} f(x, y) &= \frac{\partial f}{\partial x} = f_x(x, y) = f_x = D_x f \\ \frac{\partial^2}{\partial^2 x} f(x, y) &= \frac{\partial^2 f}{\partial^2 x} = f_{xx}(x, y) = f_{xx} = D_{xx} f \\ \frac{\partial^2}{\partial x \partial y} f(x, y) &= \frac{\partial^2 f}{\partial x \partial y} = f_{xy}(x, y) = f_{xy} = D_{xy} f \end{aligned}$$

It is important to note that  $\partial f / \partial x$  *cannot* be interpreted as a ratio of differentials as it would with the total derivative  $df/dx$

Clairaut's Theorem, or, symmetry of second derivatives: If the second partial derivatives of a function are continuous, the order of differentiation does not matter. This can also be extended to higher order partial derivatives if their functions are continuous.