Doc\_car\_dashboard

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#### **README**

#### #A Faire

chacun crée sa classe prenom\_scene qui herite de la classe commune **scene\_globale** (p. 136), qui elle même dérive de QGraphicsScene. Dans la **scene\_globale** (p. 136) sont déclarés tout les items ci-dessous qui doivent hériter de **objet\_virtuel** (p. 134). A partir du client, possibilité de changer de Dashboard par la commande CANN DASHBOARD prenom.

- un compteur Vitesse, pour value la vitesse.
- un compteur CompteTours pour value les tours par minute.
- un voyant VoyantBatterie pour value 0/1 pour éteint/allumé
- un afficheur CompteurKm, permettant d'afficher le nombre de km parcourus depuis le lancement du programme en fonction de la vitesse.
- · une jauge Essence
- un voyant Clignotant avec pour value 1 le clignotant droit, -1 le clignotant gauche, et 0 éteint.
- trois voyants pour les phares : position, croisement, route. value client : 0 eteint, 1 position, 2 croisement, 3 route. Serveur : trois voyants différents.
- Warning avec pour valeur 0 eteint et 1 allumer. Met la valeur des clignotants à 2 ce qui fait que les deux clignotants s'allument.
- · a completer

2 README

#### **Example**

- 1. Lightmatter Car Dashboard source (CC BY 1.0)
- 2. Rimac Concept\_One Car Dashboard source (CC BY-NC 4.0)
  - Details
- 3. https://il.wp.com/autoecole-etairos.fr/wp-content/uploads/2018/03/voyants-tableau-dejpg?w=620&ssl=1
- 4. Dashboard example
- 5. https://il.wp.com/autoecole-etairos.fr/wp-content/uploads/2018/03/voyants-tableau-deipg?w=620&ssl=1
- 6. https://image.freepik.com/vecteurs-libre/tableau-bord-voiture-isole\_  $\leftarrow$  1284-13378.jpg
- 7. http://www.librow.com
- 8. Audi A6 L e-tron Concept
- 9. Dashboard
- 10. Icon without watermark
- 11. https://www.google.com/url?sa=i&rct=j&q=&esrc=s&source=imgres&cd=&cad=rja&uact=8&vecUKEwjyxIPi9uTlAhXx8OAKHb\_nBaAQjRx6BAgBEAQ&url=https%3A%2F%2Fwww.shutterstock.↔ com%2Fimage-photo%2Fblue-dashboard-car-meters-indicators-dark-750393586&psig=↔ AOvVaw0AVsLEUIfsBQRdT7wuobug&ust=1573653017658449
- 12. The best dashboard on earth https://images-na.ssl-images-amazon.com/images/ $\leftarrow$  I/51XQMvX3ADL.\_SX355\_.jpg
- 13. Car Dashboard UI Modern Vector
- 14. An example

Ford Fiesta https://cdn.autocentre.ua/ac/10/13/images/06/Fiesta\_Mazda2-(11).jpg

4 Example

## **ABSProblem**

• **Description:** Light that indicates ABS problem.

• Values: 0, 1

· Vocal Alert: No

• Calculator: No

• Type: LED

6 ABSProblem

# AdaptiveSuspensionDampers

• Description: Indicator light means there is a need to contact an authorised repairer.

• Values:: 0, 1

· Calculated: Yes

Type: LedPriority: 3

• Vocal Alert: No

# **Airbag**

• **Description:** Indicates the status of the safety airbags in cars.

• Values: 0, 1

· Calculated: No

• Vocal alert: No

• Type: LED

10 Airbag

# **AirSuspension**

• **Description:** This is a device using an electric compressor that pumps air into a flexible bellows. This offers higher comfort and raises the chassis from the axle.

• Values: 0, 1

Vocal alert: NoCalculated: Yes

Type: LEDPriority: 2

12 AirSuspension

# **AllWheelDrive**

• **Description:** Indicates if the car is providing power to all its wheels.

• Values: 0, 1

· Calculated: No

• Vocal alert: No

• Type: LED

14 AllWheelDrive

# AutomaticGearboxWarning

• **Description**: The automatic transmission warning light means there's an issue with the transmission, possibly the fluid temperature, fluid level, or pressure.

• Values: 0, 1

· Calculated No

• Type: LED

## **AutomaticTransmissionModes**

• **Description:** 8 Indicator lights representing the modes of the automatic driving: Park (P), Reverse (R), Drive (D), Neutral (N), First (1 or L [Low]), Second (2 or S), Third (3), Overdrive (D or OD).

• Values: 0, 1

Calculated: NoVocal alert: No

• Type: LED

## **BonnetOpenWarningLight**

• **Description:** Your bonnet might not be fully closed. If the bonnet is completely secure and the warning light is still on then contact a repair service to fix this issue.

• Values: 0, 1

· Calculated: No

• Type: LED

• Priority: 2

· Vocal alert: Yes

# BootLidWarningLight

• **Description:** Your boot might not be fully closed. If the boot is completely secure and the warning light is still on then contact a repair service to fix this issue.

• Values:: 0, 1

· Calculated: No

• Type: Led

• Priority: 2

· Vocal alert: Yes

#### **BrakeFluid**

• **Description:** LED that is turned on when the remaining volume of the brake fluid is critical (below a certain value).

• Values: 0,1

Vocal alert: Yes Calculator: No

• Type: LED

24 BrakeFluid

#### **BrakePads**

• Description: LED that is turned on when the brake pads are damaged.

• Values: 0, 1

Vocal alert: Yes

· Calculator: No

• Type: LED

26 BrakePads

#### Camera

• Description: A camera on the front, back, dashboard or side of the car that records and display the view.

• Values: 0, 1

· Calculated: No

· Vocal alert: No

• Type: Video

28 Camera

# CheckEngineLight

• **Description:** Indicator light that turns on whenever the engine is turned on to check the bulb. If the light stays illuminated, the car's diagnostic systems have detected a malfunction that needs to be investigated.

• Values: 0, 1

Calculated: NoVocal alert: No

• Type: LED

• Priority: 1-2

30 CheckEngineLight

## **ClutchPedal**

• **Description:** LED that is turned on when the clutch pedal is pressed.

• Values: 0, 1

• Vocal alert: No

· Calculator: No

• Type: LED

32 ClutchPedal

## CoolantTemperature

• **Description:** Here is a temperature guage that indicates if the engine's coolant temperature is *cold*, *normal* or *overheating*.

• Values: 160 °C to 200 °C

Vocal alert: YesCalculated: YesAutomatic: Yes

• Type: Gauge 60 degrees, LED

34 CoolantTemperature

## **CruiseControllsActivated**

• **Description:** Indicator light that turns on when the Cruise control is activated by the driver. The cruise control maintains a steady speed as set by the driver.

• Values: 0, 1

Calculated: NoVocal alert: No

• Type: LED

#### **ESPFault**

• **Description**: Indicator light that means that there is a problem with the vehicle's traction control.

• Values:: 0, 1

• Calculated: No

• Type: LED

• Priority: 2

• Vocal alert: No

38 ESPFault

## **FaultyBulb**

- **Description:** If any of your bulbs are faulty or blown, this light will warn you that one of the exterior bulbs has an issue. Most modern vehicles will tell you which bulb it is.
- Values:
  - 0: No bulb failure, the LED is off.
  - 1: There is an issue with the headlamp leveling or AFS, the LED is flashing.
  - 2: There is a light bulb failure, the LED is on/solid.
- · Calculated: No
- Type: Led
- Priority: 1
- · Vocal Alert: No

40 FaultyBulb

## **FourWDLock**

• **Description**: Indicator light that means that the vehicle's 4WD Lock mode is activated.

• Values:: 0, 1

· Calculated: Yes

• Type: LED

• Priority: 0

• Vocal Alert: No

42 FourWDLock

## **FrontAntifog**

• **Description:** The front antifog lights reveal the position of the vehicle when driving in the fog, snow or other conditions that limit visibility. This helps make the vehicle visible to oncoming traffic. The rear lights illuminate when you push the button.

• Values: 0, 1

• Priority: 2-3

• Vocal alert: No

· Calculated: No

• Type: LED

44 FrontAntifog

# **FuelGauge**

• **Description:** Gauge that indicates the remaining quantity of fuel in the tank.

• Values: 0-1 (0 empty, 1 full)

• Vocal alert: No

· Calculator: Yes

• Type: Gauge 120

46 FuelGauge

## **Handbrake**

• Description: An indicator light turns on when the handbrake is on.

• Values: 0, 1

· Calculated: No

• Vocal alert: No

• Type: LED

48 Handbrake

# HazardLights

• Description: Blinking LED that is turned on by the driver to signal a sudden danger to other drivers.

• Values: 0, 1

· Vocal alert: No

• Calculator: No

• Type: Blinking LED

50 HazardLights

## HighbeamHeadlights

• Description: When the high beam headlights are on, the function turns on the corresponding LED symbol.

• Values: 0, 1

• Priority: 1

· Vocal alert : No

· Calculated: No

• Type: LED

• **Comments:** When the value is 1 (ON) the corresponding values of Low-Beam HeadLights and Day-Time Headlights should be 0 (OFF). The value of High-beam Headlights is independent of Antifog light.

# LightSensor

• Description: Turn lights on or off automatically depending on the intensity of the light outside.

• Values: 0, 1

· Calculated: No

· Vocal alert: No

• Type: LED

54 LightSensor

## LowBattery

• **Description:** Indicator light means that the car's charging system is short of power or is not charging properly. It normally indicates a problem with the battery itself or the alternator.

• Values: 0, 1

· Calculated: No

• Type: LED

• Priority: 3

· Vocal alert: No

56 LowBattery

#### LowFuelLevel

• Description: Indicator light that indicates that the car is running low on fuel and will soon need a refill.

• Values: 0, 1

· Calculated: No

· Vocal alert: No

• Type: LED

58 LowFuelLevel

## Malfunction Of The Pollution Control System

• **Description:** Indicator light that turns on when there is a malfunction in the system employed to limit the discharge of noxious gases from the internal- combustion engine and other components.

• Values: 0, 1

Calculated: NoVocal alert: No

• Type: LED

# MotorTemperatureGauge

• **Description:** Gauge that indicates the temperature of the motor.

• Values: 0-3

· Vocal alert: No

· Calculator: Yes

• Type: Gauge 120

# OilLight

• **Description:** Light that indicates the low level of pressure for oils.

• Values: 0, 1

· Vocal Alert: No

• Calculator: No

• Type: LED

64 OilLight

# **ParkingAssistant**

• Description: Helps the driver to park by detecting objects. It uses different sonor intensity.

• Value: 0, 1

· Vocal Alert: Yes

· Calculated: Yes

• Type: Sound

ParkingAssistant

### PowerSteeringWarningLight

• **Description:** There may be an issue with your power steering. Remove the key from the ignition for 30 seconds and start the engine again. If the light still appears, contact a garage as soon as possible.

• Values:: 0, 1

· Calculated: No

• Type: LED

• Priority: 3

· Vocal alert: No

# **PreHeatingDiesel**

• **Description:** Light that indicates if the pre heating is okay.

• Values: 0, 1

· Vocal Alert: No

· Calculator: No

• Type: LED

70 PreHeatingDiesel

#### RainSensor

• **Description:** A sensor that activates the windscreen wiper when it rains.

• Values: 0, 1

· Vocal Alert: No

• Calculator: No

• Type: Sensor

72 RainSensor

### RearAntifogLight

• **Description:** Rear antifog lights reveal the position of the vehicle when driving in the fog, snow or other conditions that limit visibility. Rear lights illuminate when you push the button.

• Values: 0, 1

• Priority: 2-3

· Vocal alert: No

· Calculated: No

• Type: LED

• Comments: Rear fog lights are mandatory in Europe.ml

74 RearAntifogLight

# RearWindowHeating

• Description: System to clear condensation and thaw frost from the rear window of a car.

• Values: 0, 1

· Calculated: No

· Vocal alert: No

• Type: LED

76 RearWindowHeating

#### **Seatbelt**

• **Descriptor:** Indicates if the seatbelt is properly attached.

• Values: 0, 1

· Calculated: No

• Type: LED

78 Seatbelt

# SecurityLight

• **Description:** The security light is a visual indication that indicates something in the car's antitheft system is failing.

• Values: 0, 1

· Calculated: No

• Type: Led

80 SecurityLight

# SecuritySystemEnabled

• **Description:** The indicator light blinks if the car is locked and the security system is enabled. It will need the proper key to deactivate.

• Values: 0, 1

Calculated: NoVocal alert: No

• Type: LED

#### **ServiceVehicleSoon**

• **Description:** This indicator light turns on when there is a faulty condition in an area of the vehicle chassis systems such as the anti-lock brake system (ABS), the traction control system (TCS), the electronic suspension system, or the brake hydraulic system.

• Values:: 0, 1

· Calculated: Yes

• Type: LED

• Priority: 3

· Vocal Alert: No

84 ServiceVehicleSoon

# **Speedometer**

• Description: Gauge that indicates the speed of the car.

Values: 0 to 320 Vocal Alert: No Calculator: No

• Type: Gauge

Speedometer Speedometer

### SteeringWheelLock

• **Description:** If this warning light appears, do not drive your vehicle. There may be an issue with your steering lock. The indicator light means your steering wheel is locked and can not be moved. To turn off the steering lock, insert the key into the ignition and turn it to at least the first position while turning the steering wheel in either direction.

• Values: 0, 1

· Calculated: No

• Type: Led

• Priority: 3 (Safety)

· Vocal alert: No

88 SteeringWheelLock

### **TachometerGauge**

• **Description:** The tachometer measures the rotation speed of the car in revolutions per minute (rpm), displayed on the dashboard in (X 1000). In practical terms, it measures the rotation speed of the engine's crankshaft.

• Values: 0-8

Vocal alert: NoCalculated: NoAutomatic: Yes

• Type: LED, Circular Gauge (180°)

90 TachometerGauge

#### **TirePressure**

• Description: LED that is turned on when the pressure of a tire is below a certain value.

• Values: 0, 1

· Vocal alert: Yes

· Calculator: No

• Type: LED

92 TirePressure

# **TurnSignal**

• **Description:** LED turned on when the left or right signal is activated.

• Values: 0 or 1

· Vocal alert: No

• Calculator: No

• Type: LED

94 TurnSignal

#### **UnclosedDoor**

• Description: An indicator light and a vocal signal turn on when at least one door is not shut properly.

• Values: 0, 1

· Calculated: No

· Vocal alert: Yes

• Type: LED

96 UnclosedDoor

#### WasherFluidIndicator

• **Description**: This light's only function is to let the driver know the washer fluid is low and to remind them to go fill it up.

• Values: 0, 1

• Calculated: No

• Type: Led

98 WasherFluidIndicator

### **Hierarchical Index**

#### 50.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

)7
30
34
)3
)5
06
98
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100 Hierarchical Index

# **Chapter 51**

# **Class Index**

# 51.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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jaugeTemperatureHenri	128
jaugeToursMinuteHenri	29
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scene_globale	36
sceneDeFond	37
sceneDeFondHenri	138
SceneFlorian	39
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Ui_MainWindow	42
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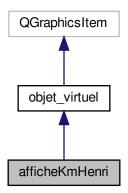
102 Class Index

# **Chapter 52**

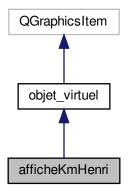
# **Class Documentation**

# 52.1 afficheKmHenri Class Reference

Inheritance diagram for afficheKmHenri:



Collaboration diagram for afficheKmHenri:



# **Public Member Functions**

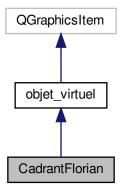
- afficheKmHenri ( objet\_virtuel \*parent=nullptr)
- QRectF boundingRect () const
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)

#### **Additional Inherited Members**

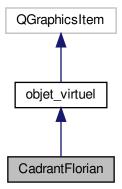
- serveur/Henri/affichekmhenri.h
- serveur/Henri/affichekmhenri.cpp

# 52.2 CadrantFlorian Class Reference

Inheritance diagram for CadrantFlorian:



Collaboration diagram for CadrantFlorian:



# **Public Member Functions**

- CadrantFlorian (bool hasText=true, bool hasSubTrait=true, int invertAiguille=1, int pas=10, int angleB=220, int angleE=260, int valeurMax=260, QGraphicsItem \*parent=NULL)
- QRectF boundingRect () const
- void **paint** (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)
- float generateAngle ()
- int getSpeedMax ()

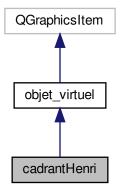
# **Additional Inherited Members**

The documentation for this class was generated from the following files:

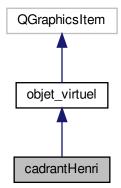
- · serveur/Florian/cadrantflorian.h
- serveur/Florian/cadrantflorian.cpp

# 52.3 cadrantHenri Class Reference

Inheritance diagram for cadrantHenri:



Collaboration diagram for cadrantHenri:



# **Public Member Functions**

- cadrantHenri ( objet\_virtuel \*parent=nullptr)
- QRectF boundingRect () const
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)

#### **Public Attributes**

- · int epesseurTraitVitesse
- int tailleTexteVitesse

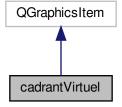
#### **Additional Inherited Members**

The documentation for this class was generated from the following files:

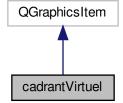
- · serveur/Henri/cadranthenri.h
- serveur/Henri/cadranthenri.cpp

# 52.4 cadrantVirtuel Class Reference

Inheritance diagram for cadrantVirtuel:



Collaboration diagram for cadrantVirtuel:



# **Public Member Functions**

- cadrantVirtuel (QGraphicsItem \*parent=nullptr)
- int getValeur () const
- void setValeur (int value)
- int getValeurMax () const

# **Protected Attributes**

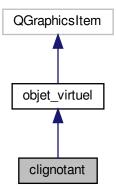
- · int valeur
- · int valeurMax

The documentation for this class was generated from the following files:

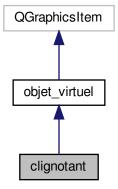
- serveur/Florian/cadrantvirtuel.h
- serveur/Florian/cadrantvirtuel.cpp

# 52.5 clignotant Class Reference

Inheritance diagram for clignotant:



Collaboration diagram for clignotant:



#### **Public Member Functions**

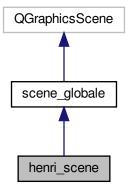
- clignotant (QGraphicsItem \*parent=nullptr)
- QRectF boundingRect () const
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)
- void clignoter ()

# **Additional Inherited Members**

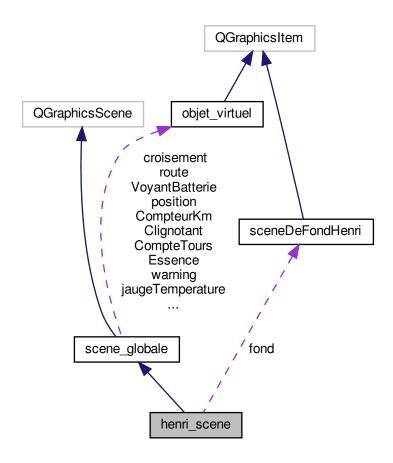
- serveur/Florian/clignotant.h
- serveur/Florian/clignotant.cpp

# 52.6 henri\_scene Class Reference

Inheritance diagram for henri\_scene:



Collaboration diagram for henri\_scene:



# **Public Member Functions**

- henri\_scene ( scene\_globale \*parent=nullptr)
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)
- QRectF boundingRect () const

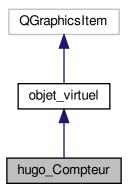
#### **Public Attributes**

• sceneDeFondHenri \* fond

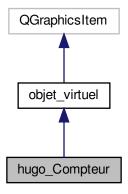
- · serveur/Henri/henri\_scene.h
- serveur/Henri/henri\_scene.cpp

# 52.7 hugo\_Compteur Class Reference

Inheritance diagram for hugo\_Compteur:



Collaboration diagram for hugo\_Compteur:



# **Public Member Functions**

- QRectF boundingRect () const
- void **paint** (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)
- void **Parametrage** (int param\_x, int param\_y, int param\_r, int param\_start\_angle, int param\_end\_angle, QStringList param\_graduations, int param\_value, int param\_r\_verre, int param\_direction\_grad, int red, int green, int blue, int param\_critique=100, int red2=100, int green2=100, int blue2=100)

#### **Protected Attributes**

- int **x** =0
- int **y** =0
- int r = 100
- int start angle =0
- int end\_angle =360
- int nbre\_graduations =12
- · int critique
- int **angle** =0
- int **value2** =0
- int r verre
- int direction grad =1
- QColor couleur =QColor(100,100,100)
- QColor **couleur2** =QColor(100,100,100)
- QColor couleurgrad =QColor(100,100,100,50)
- QColor **couleurgrad2** =QColor(100,100,100,50)
- QStringList graduations

#### **Additional Inherited Members**

#### 52.7.1 Member Function Documentation

#### 52.7.1.1 paint()

<Mise en place Antialiasing//

La première étape est la création de l'arc de cercle servant de support au cadran. L'option critique permet d'ajouter une autre couleur à une partie du cadran

Création des graduations en deux boucles (grandes et petites graduations)

Ajout du texte sur les graduations

Mise en place de l'aiguille

- < Cercle au centre de l'aiguille//
- < Dégradé à la base de l'aiguille pour donner une impression de relief//

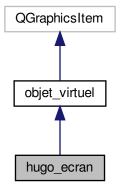
Création d'un polygone pour représenter l'aiguille, et affichage

Affichage d'un effet verre en superposant un cercle transparent avec gradient blanc->noir sur le cadran//

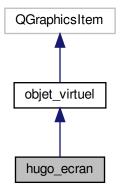
- serveur/Hugo/hugo\_compteur.h
- serveur/Hugo/hugo\_compteur.cpp

# 52.8 hugo\_ecran Class Reference

Inheritance diagram for hugo\_ecran:



Collaboration diagram for hugo\_ecran:



# **Public Member Functions**

- QRectF boundingRect () const
- void **paint** (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)

# **Additional Inherited Members**

#### 52.8.1 Member Function Documentation

#### 52.8.1.1 paint()

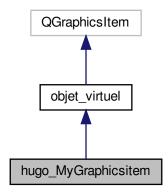
< Conversion pour avoir l'affichage sous forme heure.minutes

The documentation for this class was generated from the following files:

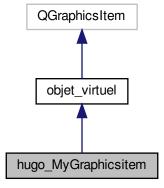
- · serveur/Hugo/hugo\_ecran.h
- serveur/Hugo/hugo\_ecran.cpp

# 52.9 hugo\_MyGraphicsitem Class Reference

Inheritance diagram for hugo\_MyGraphicsitem:



 $Collaboration\ diagram\ for\ hugo\_MyGraphics item:$ 



#### **Public Member Functions**

- QRectF boundingRect () const
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)

#### **Public Attributes**

- int current\_speed =30
- QString station =""
- float **km** =0.0

#### **Additional Inherited Members**

#### 52.9.1 Member Function Documentation

#### 52.9.1.1 paint()

<Antialiasing//

Création du fond (gradient ou image)

Création des arcs de cercles gris, et d'un fond noir pour poser les objects

Création de l'arc de cercle fermé bleu qui entoure le compteur de vitesse

Affichage de texte dans les différents compteurs

Création d'un afficheur. Affiche le temps réel, aisi que la distance parcourue depuis le départ

Afficheur pour les stations de radios

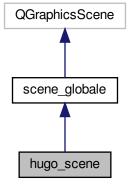
Affichage régime moteur

Affichage d'une icone jauge d'essence if  $(getValue()==1)\{///< Va chercher la valeur de la variable "valeur" de la classe mère. Si ==1, le voyant doit être affiché$ 

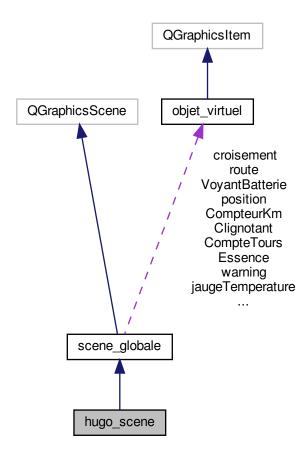
- · serveur/Hugo/hugo\_mygraphicsitem.h
- serveur/Hugo/hugo\_mygraphicsitem.cpp

# 52.10 hugo\_scene Class Reference

Inheritance diagram for hugo\_scene:



Collaboration diagram for hugo\_scene:



# **Public Member Functions**

• hugo\_scene ( scene\_globale \*parent=nullptr)

#### **Additional Inherited Members**

# 52.10.1 Constructor & Destructor Documentation

Création de la scène de fond

Déclaration et paramétrage de tous les compteurs

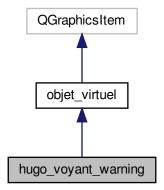
Déclaration et paramétrages de tous les voyants simples

The documentation for this class was generated from the following files:

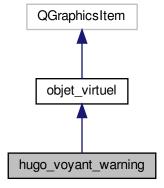
- serveur/Hugo/hugo\_scene.h
- serveur/Hugo/hugo\_scene.cpp

# 52.11 hugo\_voyant\_warning Class Reference

Inheritance diagram for hugo\_voyant\_warning:



Collaboration diagram for hugo\_voyant\_warning:



#### **Public Member Functions**

- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)
- QRectF boundingRect () const
- · void MAJ()

hugo\_voyants\_clignotant::MAJ (p. 121) Fonction de mise à jour de l'affichage. La valeur cligno controle l'opacité du painter, permettant de le rendre visible ou non

#### **Public Attributes**

· int cligno

#### **Additional Inherited Members**

#### 52.11.1 Member Function Documentation

### 52.11.1.1 paint()

# <Antialiasing//

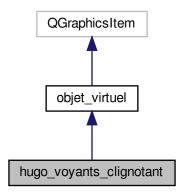
Va chercher la valeur de la variable "valeur" de la classe hugo\_voyants. 1 correspond à l'affichaqge du clignotant droit, -1 à celui du clignotant gauche.

<La mise à jour est effectuée à l'aide d'un timer, permettant un affichage alterné

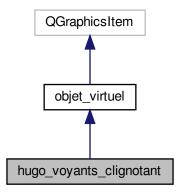
- serveur/Hugo/hugo\_voyant\_warning.h
- serveur/Hugo/hugo\_voyant\_warning.cpp

# 52.12 hugo\_voyants\_clignotant Class Reference

Inheritance diagram for hugo\_voyants\_clignotant:



Collaboration diagram for hugo\_voyants\_clignotant:



# **Public Member Functions**

- hugo\_voyants\_clignotant ()
  - hugo\_voyants\_clignotant::hugo\_voyants\_clignotant (p. 122) Constructeur avec initialisation des paramètres de la classe
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)
- QRectF boundingRect () const
- · void MAJ()

hugo\_voyants\_clignotant::MAJ (p. 121) Fonction de mise à jour de l'affichage. La valeur cligno controle l'opacité du painter, permettant de le rendre visible ou non

**Public Attributes** 

· int cligno

**Additional Inherited Members** 

52.12.1 Constructor & Destructor Documentation

```
52.12.1.1 hugo_voyants_clignotant()
```

```
hugo_voyants_clignotant::hugo_voyants_clignotant ( )
```

hugo\_voyants\_clignotant::hugo\_voyants\_clignotant (p. 122) Constructeur avec initialisation des paramètres de la classe

Classe permettant d'afficher les voyants pouvant clignoter

# 52.12.2 Member Function Documentation

#### 52.12.2.1 paint()

<Antialiasing//

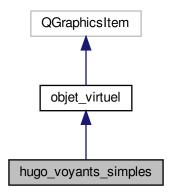
Va chercher la valeur de la variable "valeur" de la classe hugo\_voyants. 1 correspond à l'affichaqge du clignotant droit, -1 à celui du clignotant gauche.

<La mise à jour est effectuée à l'aide d'un timer, permettant un affichage alterné

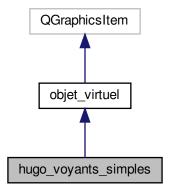
- · serveur/Hugo/hugo\_voyants\_clignotant.h
- serveur/Hugo/hugo\_voyants\_clignotant.cpp

# 52.13 hugo\_voyants\_simples Class Reference

Inheritance diagram for hugo\_voyants\_simples:



Collaboration diagram for hugo\_voyants\_simples:



# **Public Member Functions**

- hugo\_voyants\_simples (int, int, QString, int red=255, int green=0, int blue=0, int param\_size=30)
  hugo\_voyants\_simples::hugo\_voyants\_simples (p. 124). Constructeur avec initialisation des paramètres de la classe.
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)
- QRectF boundingRect () const

#### **Protected Attributes**

- int x
- int y
- int **size** =30
- · QString chemin
- QColor couleur

#### **Additional Inherited Members**

#### 52.13.1 Constructor & Destructor Documentation

#### 52.13.1.1 hugo\_voyants\_simples()

```
hugo_voyants_simples::hugo_voyants_simples (
 int param_x,
 int param_y,
 QString param_chemin,
 int red = 255,
 int green = 0,
 int blue = 0,
 int param_size = 30 )
```

hugo\_voyants\_simples::hugo\_voyants\_simples (p. 124). Constructeur avec initialisation des paramètres de la classe.

Classe permettant l'affichage de voyants simples i.e. dont l'état est allumé ou éteint

#### 52.13.2 Member Function Documentation

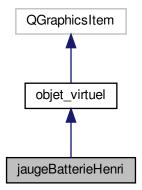
```
52.13.2.1 paint()
```

< Va chercher la valeur de la variable "valeur" de la classe mère. Si ==1, le voyant doit être affiché

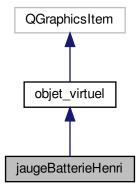
- · serveur/Hugo/hugo\_voyants\_simples.h
- serveur/Hugo/hugo\_voyants\_simples.cpp

# 52.14 jaugeBatterieHenri Class Reference

Inheritance diagram for jaugeBatterieHenri:



Collaboration diagram for jaugeBatterieHenri:



# **Public Member Functions**

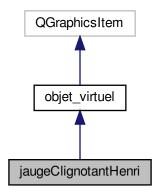
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)
- QRectF boundingRect () const

# **Additional Inherited Members**

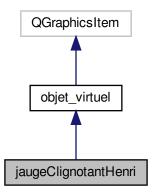
- serveur/Henri/jaugebatteriehenri.h
- serveur/Henri/jaugebatteriehenri.cpp

# 52.15 jaugeClignotantHenri Class Reference

Inheritance diagram for jaugeClignotantHenri:



Collaboration diagram for jaugeClignotantHenri:



# **Public Member Functions**

- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)
- QRectF boundingRect () const
- void MAJ ()

#### **Public Attributes**

• int cligno

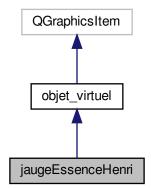
# **Additional Inherited Members**

The documentation for this class was generated from the following files:

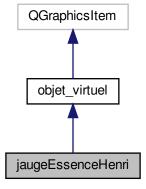
- serveur/Henri/jaugeclignotanthenri.h
- serveur/Henri/jaugeclignotanthenri.cpp

# 52.16 jaugeEssenceHenri Class Reference

Inheritance diagram for jaugeEssenceHenri:



Collaboration diagram for jaugeEssenceHenri:



# **Public Member Functions**

- jaugeEssenceHenri ( objet\_virtuel \*parent=nullptr)
- QRectF boundingRect () const
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)

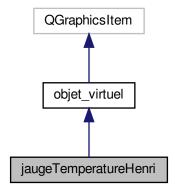
# **Additional Inherited Members**

The documentation for this class was generated from the following files:

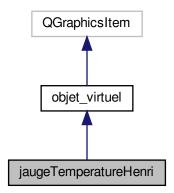
- serveur/Henri/jaugeessencehenri.h
- serveur/Henri/jaugeessencehenri.cpp

# 52.17 jaugeTemperatureHenri Class Reference

Inheritance diagram for jaugeTemperatureHenri:



Collaboration diagram for jaugeTemperatureHenri:



**Public Member Functions** 

- QRectF boundingRect () const
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)

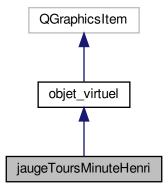
# **Additional Inherited Members**

The documentation for this class was generated from the following files:

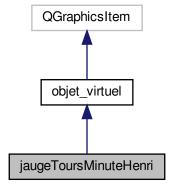
- serveur/Henri/jaugetemperaturehenri.h
- serveur/Henri/jaugetemperaturehenri.cpp

# 52.18 jaugeToursMinuteHenri Class Reference

Inheritance diagram for jaugeToursMinuteHenri:



Collaboration diagram for jaugeToursMinuteHenri:



# **Public Member Functions**

- jaugeToursMinuteHenri ( objet\_virtuel \*parent=nullptr)
- QRectF boundingRect () const
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)

# **Public Attributes**

- int epesseurTraitToursMinure
- int tailleTextetoursMinute
- · QString styleTexte

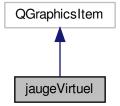
# **Additional Inherited Members**

The documentation for this class was generated from the following files:

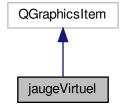
- serveur/Henri/jaugetoursminutehenri.h
- · serveur/Henri/jaugetoursminutehenri.cpp

# 52.19 jaugeVirtuel Class Reference

Inheritance diagram for jaugeVirtuel:



Collaboration diagram for jaugeVirtuel:



# **Public Member Functions**

- jaugeVirtuel (QGraphicsItem \*parent=nullptr)
- int getValeur () const
- void setValeur (int value)
- int getValeurMax () const

#### **Protected Attributes**

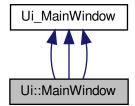
- int valeur
- int valeurMax

The documentation for this class was generated from the following files:

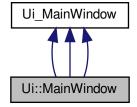
- serveur/Florian/jaugevirtuel.h
- serveur/Florian/jaugevirtuel.cpp

# 52.20 Ui::MainWindow Class Reference

Inheritance diagram for Ui::MainWindow:



Collaboration diagram for Ui::MainWindow:



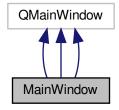
# **Additional Inherited Members**

The documentation for this class was generated from the following file:

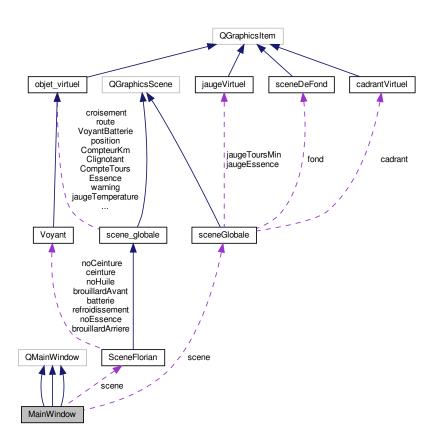
• build-serveur-Desktop-Debug/ui\_mainwindow.h

# 52.21 MainWindow Class Reference

Inheritance diagram for MainWindow:



Collaboration diagram for MainWindow:



# **Public Member Functions**

- MainWindow (QWidget \*parent=0)
- MainWindow (QWidget \*parent=0)
- void cli ()
- MainWindow (QWidget \*parent=0)

#### **Public Attributes**

- SceneFlorian \* scene
- sceneGlobale \* scene

#### 52.21.1 Constructor & Destructor Documentation

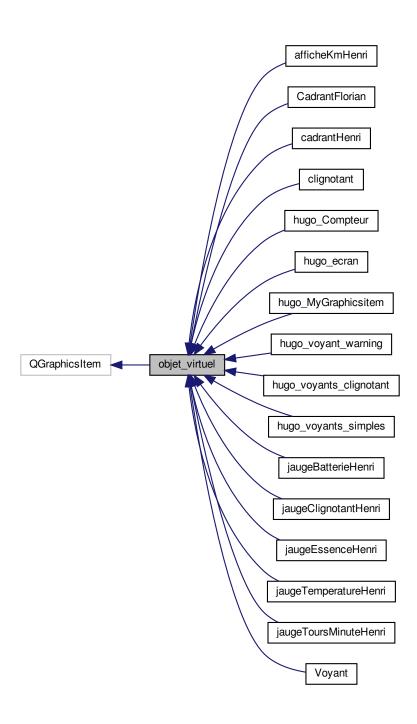
#### 52.21.1.1 MainWindow()

La scène par défault est

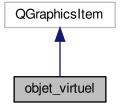
- · serveur/Florian/mainwindow.h
- serveur/Florian/mainwindow.cpp

# 52.22 objet\_virtuel Class Reference

Inheritance diagram for objet\_virtuel:



Collaboration diagram for objet\_virtuel:



#### **Public Member Functions**

- objet\_virtuel (QGraphicsItem \*parent=nullptr)
- int getValue () const
- void **setValue** (int value)
- int getValueMax () const

#### **Public Attributes**

QString styleTexte

#### **Protected Attributes**

- int value
- int valueMax

The documentation for this class was generated from the following files:

- serveur/objet\_virtuel.h
- serveur/objet\_virtuel.cpp

# 52.23 qt\_meta\_stringdata\_MainWindow\_t Struct Reference

#### **Public Attributes**

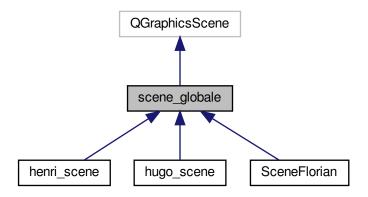
- QByteArrayData data [5]
- char stringdata0 [42]

The documentation for this struct was generated from the following file:

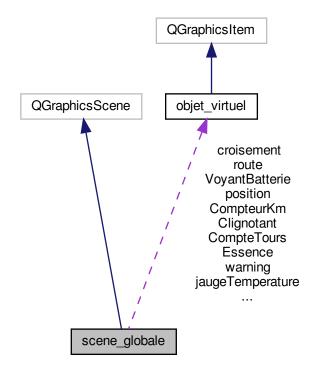
build-serveur-Desktop-Debug/moc\_mainwindow.cpp

# 52.24 scene\_globale Class Reference

Inheritance diagram for scene\_globale:



Collaboration diagram for scene\_globale:



#### **Public Member Functions**

• scene\_globale (QGraphicsScene \*parent=nullptr)

#### **Public Attributes**

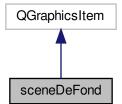
- objet\_virtuel \* Vitesse
- · objet\_virtuel \* Essence
- objet\_virtuel \* CompteTours
- objet\_virtuel \* jaugeTemperature
- objet\_virtuel \* Clignotant
- objet\_virtuel \* VoyantBatterie
- objet\_virtuel \* position
- objet\_virtuel \* croisement
- objet\_virtuel \* route
- objet\_virtuel \* warning
- objet\_virtuel \* CompteurKm

The documentation for this class was generated from the following files:

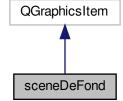
- serveur/scene\_globale.h
- · serveur/scene\_globale.cpp

# 52.25 sceneDeFond Class Reference

Inheritance diagram for sceneDeFond:



Collaboration diagram for sceneDeFond:



# **Public Member Functions**

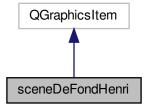
• sceneDeFond (QGraphicsItem \*parent=nullptr)

The documentation for this class was generated from the following files:

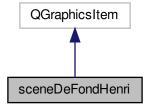
- serveur/Florian/scenedefond.h
- serveur/Florian/scenedefond.cpp

# 52.26 sceneDeFondHenri Class Reference

Inheritance diagram for sceneDeFondHenri:



Collaboration diagram for sceneDeFondHenri:



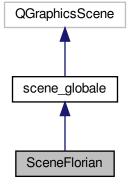
# **Public Member Functions**

- sceneDeFondHenri (QGraphicsItem \*parent=nullptr)
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)
- QRectF boundingRect () const

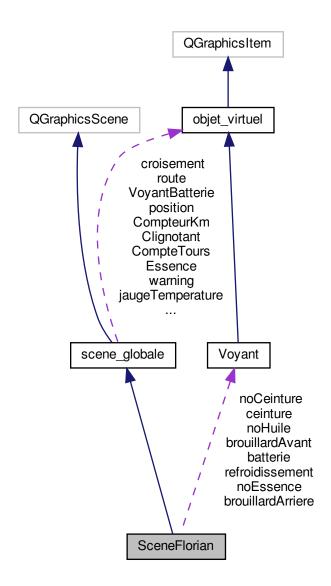
- serveur/Henri/scenedefondhenri.h
- serveur/Henri/scenedefondhenri.cpp

# 52.27 SceneFlorian Class Reference

Inheritance diagram for SceneFlorian:



Collaboration diagram for SceneFlorian:



# **Public Member Functions**

• SceneFlorian (QGraphicsScene \*parent=nullptr)

# **Public Attributes**

- Voyant \* brouillardAvant
- · Voyant \* brouillardArriere
- Voyant \* noEssence
- Voyant \* noHuile
- · Voyant \* refroidissement

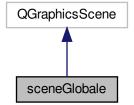
- Voyant \* batterie
- Voyant \* ceinture
- Voyant \* noCeinture

The documentation for this class was generated from the following files:

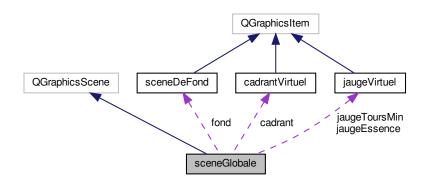
- · serveur/Florian/sceneflorian.h
- serveur/Florian/sceneflorian.cpp

# 52.28 sceneGlobale Class Reference

Inheritance diagram for sceneGlobale:



Collaboration diagram for sceneGlobale:



#### **Public Member Functions**

• sceneGlobale (QGraphicsScene \*parent=nullptr)

#### **Public Attributes**

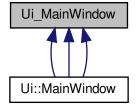
- sceneDeFond \* fond
- cadrantVirtuel \* cadrant
- jaugeVirtuel \* jaugeEssence
- jaugeVirtuel \* jaugeToursMin

The documentation for this class was generated from the following files:

- · serveur/Florian/sceneglobale.h
- · serveur/Florian/sceneglobale.cpp

# 52.29 Ui\_MainWindow Class Reference

Inheritance diagram for Ui\_MainWindow:



#### **Public Member Functions**

- void setupUi (QMainWindow \* MainWindow)
- void retranslateUi (QMainWindow \* MainWindow)
- void setupUi (QMainWindow \* MainWindow)
- void retranslateUi (QMainWindow \* MainWindow)
- void setupUi (QMainWindow \* MainWindow)
- void retranslateUi (QMainWindow \* MainWindow)

# **Public Attributes**

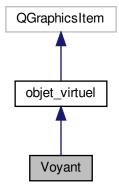
- QWidget \* centralWidget
- QVBoxLayout \* verticalLayout
- QGraphicsView \* graphicsView
- QMenuBar \* menuBar
- QToolBar \* mainToolBar
- QStatusBar \* statusBar

The documentation for this class was generated from the following file:

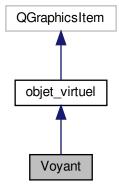
build-serveur-Desktop-Debug/ui\_mainwindow.h

# 52.30 Voyant Class Reference

Inheritance diagram for Voyant:



Collaboration diagram for Voyant:



# **Public Member Functions**

- Voyant (QPixmap map, QGraphicsItem \*parent=nullptr)
- QRectF boundingRect () const
- void paint (QPainter \*painter, const QStyleOptionGraphicsItem \*option, QWidget \*widget)

# **Additional Inherited Members**

- serveur/Florian/voyant.h
- serveur/Florian/voyant.cpp