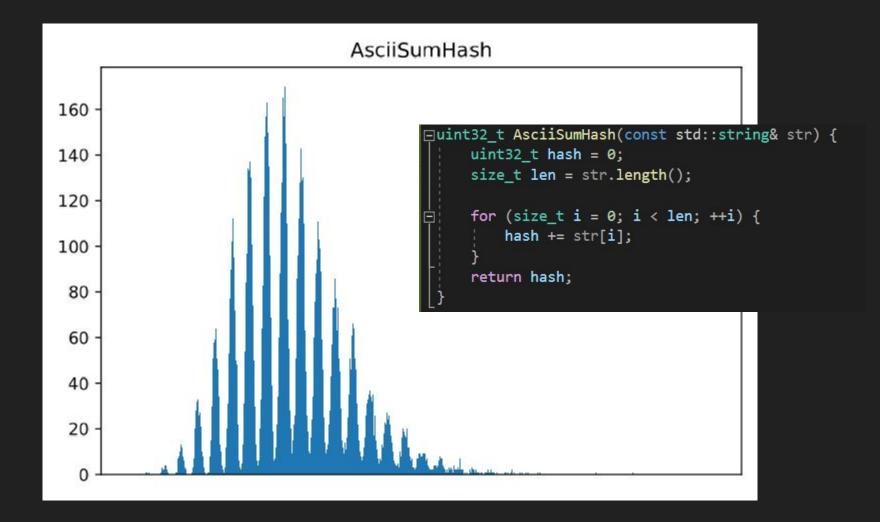
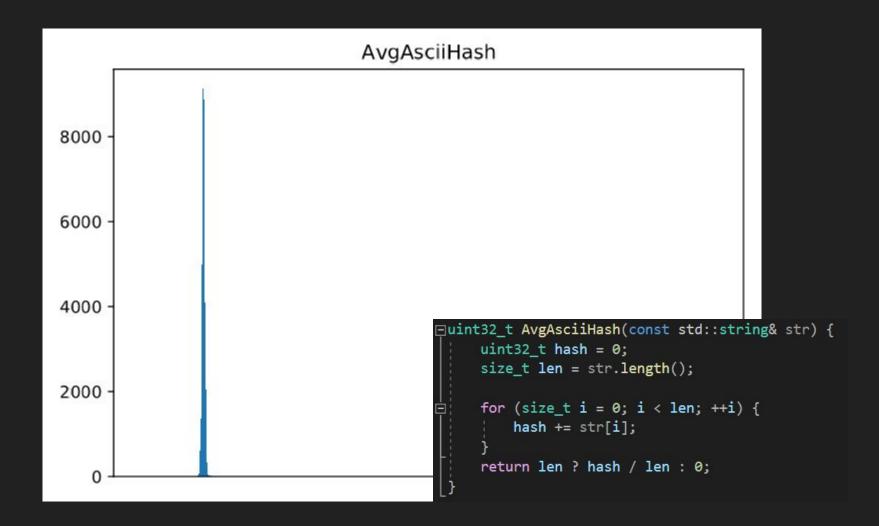
# Оптимизация хеш-таблицы

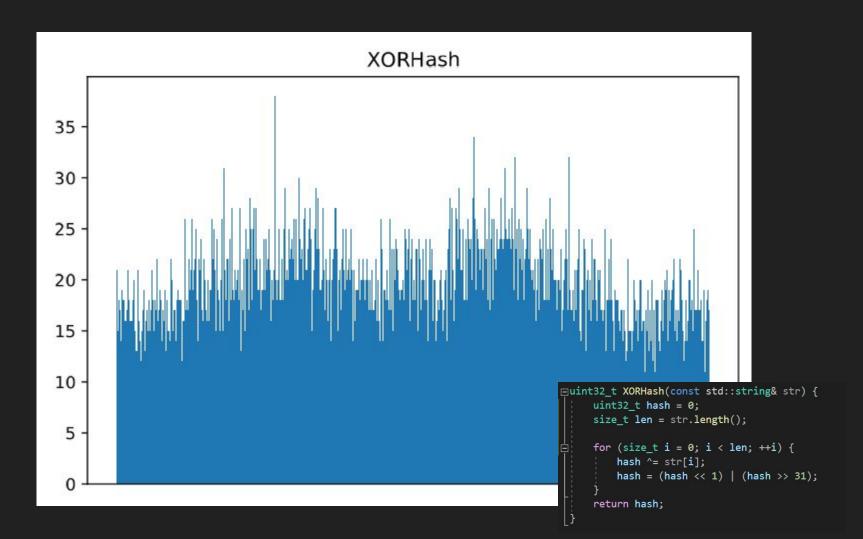
Демина Елизавета, 2020

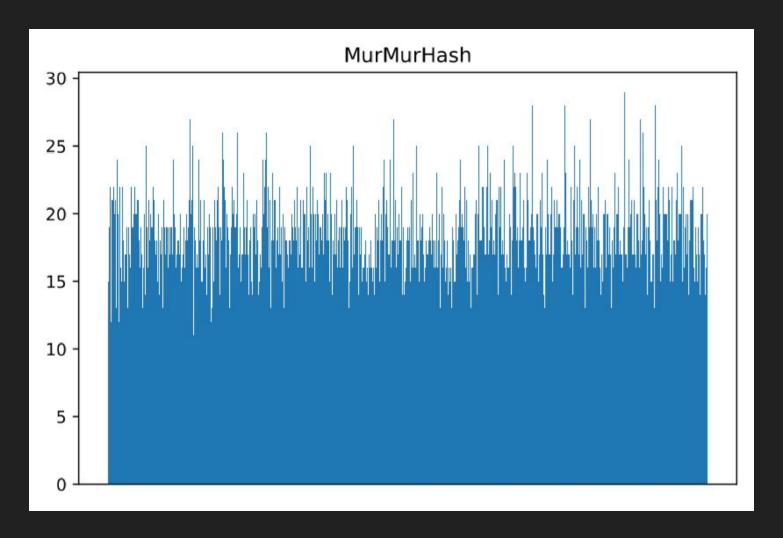












### Профилирование хеш-таблицы

std::_Default_allocator_traits <std::allocator<std::< td=""><td>3160 (5,66%)</td><td>154 (0,28%)</td><td>hash_table1.exe</td></std::allocator<std::<>	3160 (5,66%)	154 (0,28%)	hash_table1.exe
std::_Default_allocator_traits <std::allocator<std::< td=""><td>3040 (5,45%)</td><td>154 (0,28%)</td><td>hash_table1.exe</td></std::allocator<std::<>	3040 (5,45%)	154 (0,28%)	hash_table1.exe
std::_List_node_emplace_op2 <std::allocator<std::< td=""><td>2759 (4,94%)</td><td>708 (1,27%)</td><td>hash_table1.exe</td></std::allocator<std::<>	2759 (4,94%)	708 (1,27%)	hash_table1.exe
std::basic_string < char, std::char_traits < char > , std::a	2576 (4,61%)	248 (0,44%)	hash_table1.exe
std::basic_string < char, std::char_traits < char > , std::a	2363 (4,23%)	485 (0,87%)	hash_table1.exe
XORHash	2292 (4,11%)	175 (0,31%)	hash_table1.exe
AvgAsciiHash	2269 (4,06%)	131 (0,23%)	hash_table1.exe
AsciiSumHash	2160 (3,87%)	133 (0,24%)	hash_table1.exe
std::_String_val <std::_simple_types<char> &gt;::_Lar</std::_simple_types<char>	2056 (3,68%)	1865 (3,34%)	hash_table1.exe
std::_Construct_in_place <std::_list_node<std::basi< td=""><td>1913 (3,43%)</td><td>498 (0,89%)</td><td>hash_table1.exe</td></std::_list_node<std::basi<>	1913 (3,43%)	498 (0,89%)	hash_table1.exe
std::basic_string < char, std::char_traits < char > , std::a	1734 (3,11%)	358 (0,64%)	hash_table1.exe
std::_Unfancy <char></char>	1688 (3,02%)	1326 (2,38%)	hash_table1.exe
std::_Container_base12::_Orphan_all	1579 (2,83%)	1024 (1,83%)	hash_table1.exe



#### Реализации XORHash

```
puint32_t XORHash(const std::string& str) {
    uint32_t hash = 0;
    size_t len = str.length();

for (size_t i = 0; i < len; ++i) {
    hash ^= str[i];
    hash = (hash << 1) | (hash >> 31);
    }
    return hash;
}
```

C++

Asm

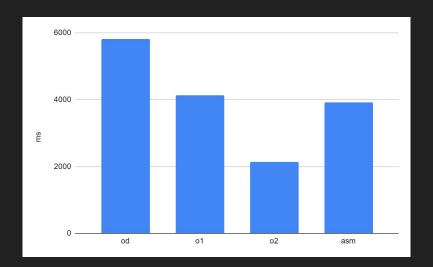
#### Было

[Внешний код]	10926 (99,99%)	5406 (49,47%)
scrt_common_main	10852 (99,31%)	0 (0,00%)
scrt_common_main_seh	10852 (99,31%)	0 (0,00%)
mainCRTStartup	10852 (99,31%)	0 (0,00%)
invoke_main	10849 (99,29%)	0 (0,00%)
main	10849 (99,29%)	0 (0,00%)
TimeTest <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt;</char></std::basic_string<char,std::char_traits<char>	5646 (51,67%)	15 (0,14%)
$Hash Table < std::basic\_string < char, std::char\_traits < char>, std::allocator < char> > :: \sim Hash Ta$	4893 (44,78%)	0 (0,00%)
List <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::`vector deleting</char></std::basic_string<char,std::char_traits<char>	4893 (44,78%)	0 (0,00%)
$List < std::basic\_string < char, std::char\_traits < char>, std::allocator < char> > ::~List < std::basic\$	4892 (44,77%)	1 (0,01%)
`eh vector destructor iterator'	4892 (44,77%)	0 (0,00%)
List <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::RemoveHead</char></std::basic_string<char,std::char_traits<char>	4886 (44,71%)	636 (5,82%)
$List < std::basic\_string < char, std::char\_traits < char>, std::allocator < char> > ::Node::`scalar del$	4239 (38,79%)	12 (0,11%)
HashTable <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::Insert</char></std::basic_string<char,std::char_traits<char>	4035 (36,93%)	15 (0,14%)
operator delete	3086 (28,24%)	10 (0,09%)
operator delete	3074 (28,13%)	16 (0,15%)
List <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::Insert</char></std::basic_string<char,std::char_traits<char>	2947 (26,97%)	147 (1,35%)
$std::basic\_string < char, std::char\_traits < char>, std::allocator < char>>::~basic\_string < char, std::$	2818 (25,79%)	25 (0,23%)
List <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::Node::~Node</char></std::basic_string<char,std::char_traits<char>	2781 (25,45%)	8 (0,07%)
HashTable <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::GetIndex</char></std::basic_string<char,std::char_traits<char>	2078 (19,02%)	123 (1,13%)
operator new	1980 (18,12%)	21 (0,19%)
XORHash	1899 (17,38%)	568 (5,20%)
List <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::Node::Node</char></std::basic_string<char,std::char_traits<char>	1758 (16,09%)	19 (0,17%)
std::basic_string < char, std::char_traits < char>, std::allocator < char> > ::basic_string < char, std::c	1735 (15,88%)	52 (0,48%)
std::_Delete_plain_internal <std::allocator<std::_container_proxy> &gt;</std::allocator<std::_container_proxy>	1690 (15,47%)	18 (0,16%)

#### Стало

List <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::Node::`scalar del</char></std::basic_string<char,std::char_traits<char>	4253 (44,52%)	22 (0,23%)
TimeTest < std::basic_string < char, std::char_traits < char > , std::allocator < char > >	4222 (44,19%)	8 (0,08%)
HashTable < std::basic_string < char, std::char_traits < char>, std::allocator < char> > ::Insert	3314 (34,69%)	12 (0,13%)
operator delete	3076 (32,20%)	14 (0,15%)
operator delete	3050 (31,92%)	11 (0,12%)
List <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::Insert</char></std::basic_string<char,std::char_traits<char>	2993 (31,33%)	105 (1,10%)
std::basic_string <char,std::char_traits<char>,std::allocator<char> &gt;::~basic_string<char,std::< td=""><td>2919 (30,55%)</td><td>42 (0,44%)</td></char,std::<></char></char,std::char_traits<char>	2919 (30,55%)	42 (0,44%)
List <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::Node::~Node</char></std::basic_string<char,std::char_traits<char>	2880 (30,14%)	14 (0,15%)
operator new	2041 (21,36%)	18 (0,19%)
List <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::Node::Node</char></std::basic_string<char,std::char_traits<char>	1858 (19,45%)	17 (0,18%)
std::basic_string <char,std::char_traits<char>,std::allocator<char> &gt;::basic_string<char,std::c< td=""><td>1832 (19,18%)</td><td>47 (0,49%)</td></char,std::c<></char></char,std::char_traits<char>	1832 (19,18%)	47 (0,49%)
std::_Deallocate<8,0>	1747 (18,29%)	14 (0,15%)
std::_Delete_plain_internal <std::allocator<std::_container_proxy> &gt;</std::allocator<std::_container_proxy>	1730 (18,11%)	10 (0,10%)
std::_Deallocate_plain <std::allocator<std::_container_proxy> &gt;</std::allocator<std::_container_proxy>	1719 (17,99%)	12 (0,13%)
std::_Default_allocator_traits <std::allocator<std::_container_proxy> &gt;::deallocate</std::allocator<std::_container_proxy>	1696 (17,75%)	5 (0,05%)
std::_Container_proxy_ptr12 <std::allocator<std::_container_proxy> &gt;::_Container_proxy_ptr</std::allocator<std::_container_proxy>	1241 (12,99%)	42 (0,44%)
std::_Allocate<8,std::_Default_allocate_traits,0>	1050 (10,99%)	9 (0,09%)
std::allocator <std::_container_proxy>::allocate</std::_container_proxy>	1049 (10,98%)	11 (0,12%)
std::_Default_allocate_traits::_Allocate	1035 (10,83%)	8 (0,08%)
std::basic_string < char, std::char_traits < char > , std::allocator < char > >::_Tidy_deallocate	1027 (10,75%)	26 (0,27%)
std::_Container_base12::_Orphan_all	897 (9,39%)	737 (7,71%)
HashTable < std::basic_string < char, std::char_traits < char>, std::allocator < char> > ::Contains	737 (7,71%)	20 (0,21%)
CheckForDebuggerJustMyCode	602 (6,30%)	600 (6,28%)
HashTable <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::GetIndex</char></std::basic_string<char,std::char_traits<char>	587 (6,14%)	128 (1,34%)
XORHashAsm	409 (4,28%)	39 (0,41%)
List <std::basic_string<char,std::char_traits<char>,std::allocator<char> &gt; ::Contains</char></std::basic_string<char,std::char_traits<char>	406 (4,25%)	27 (0,28%)

## Замеры



Относительное ускорение: 114.2

	Od	O1	O2	Asm
Test 1	5842	4117	2140	3915
Test 2	5768	4071	2159	3926
Test 3	5793	4277	2142	3899
Test 4	5788	4134	2151	3904
Test 5	5864	4052	2134	3924
Среднее	5811	4131	2145	3914
Коэфф.ускорения	1.5	1.1	0.5	1