# **Nihal Murmu**

website: https://nihalmurmu.me

linkedin: https://linkedin.com/in/nihalmurmu

# **Education**

Qualification	College/School	University/Board	Year of Passing	Marks/CGPA
B.Tech (Information Technology)	Silicon Institute of Technology	B.P.U.T (odisha)	2019	7.73
12th standard	Kendriya Vidyalaya No. 4	C.B.S.E	2015	67.9%
10th standard	Kendriya Vidyalaya No. 4	C.B.S.E	2013	8.4

# **Technial Skills**

+ C	+ JavaScript
+ Python	+ ReactJS
+ ExpressJS	+ Github

# **Projects**

#### 2048

```
in development https://github.com/nihalmurmu/2048
React Native Android Game
```

2048 is a single-player sliding block puzzle game, The game's objective is to slide numbered tiles on a grid to combine them to create a tile with the number 2048.

#### Distributed Smart Contract Manager using Blockchain

```
Blockchain BigChaindb IPFS OAuth Docker MERN Stack
```

The project aims to provide a better approach to the existing cloud-based contact management system using distributed network and computation, involving peer-to-peer sharing.

#### Automata Simulator

```
in development https://github.com/nihalmurmu/automata https://nihalmurmu.me/automata Education ReactJS
```

Automata Simulator is a web application which can be used to play with state machine diagram, reducing the time faculties spends drawing and explaining in a step-by-step manner.

#### Algorithms

```
in pre-alpha https://github.com/nihalmurmu/algorithms
Education ReactJS
```

 $Algorithms \ is \ a \ web \ application \ which \ aims \ to \ provide \ you \ the \ visualization \ of \ various \ algorithms \ in \ an \ interactive \ way.$ 

## · Goofy-Coin

```
in development https://github.com/nihalmurmu/goofy-coin
Blockchain Cryptocurrency Golang
```

It is a simple web application to show how cryptocurrency wallet and blockchain works for dummies.

## Type-Master

```
7 days https://github.com/nihalmurmu/Type-Master
Typing GUI Python
```

It is a simple cross-platform GUI desktop application, which will help in improving user typing speed.

## · Hangman-Game

```
3 months

Game GUI Python
```

PyHangman is a GUI desktop application for a word guessing game in python, in which the player has to guess the name of a country/movie, provided with some hint about that particular country/movie or movie-song.

## **Skills**

```
+ Teamwork Management + Ability to work under pressure
+ Willingness to learn + Self-Motivation
```

# Achievements/Extra-Curricular

- Completed the Blockchain course under NPTEL (IIT(KGP) in collaboration with IBM)
- Internship at Forants Interactive Systems Pvt. Ltd.
- Finalist for the Smart India Hackathon, 2018

# **Personal Information**

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Date of Birth : 06-10-1997

Languages Known : English Hindi Odia

Date : Place:

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Nihal Murmu
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