

# Algorithm 1 Unsupervised Parsing with Multiple Layers

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1:  $a \leftarrow$  link probabilities
2:  $m \leftarrow$  minimum layer id  $\triangleright$  Discard the  $a$ 
   from layers below minimum layer
3:  $thres \leftarrow 0.8$   $\triangleright$  Threshold of breakpoint
4: procedure BUILDTREE( $l, s, e$ )  $\triangleright l$ : layer
   index,  $s$ : start index,  $e$ : end index
5:   if  $e - s < 2$  then  $\triangleright$  The constituent cannot
   be split
6:     return ( $s, e$ )
7:    $span \leftarrow a_{s \leq i < e}^l$ 
8:    $b \leftarrow \mathbf{argmin}(span)$   $\triangleright$  Get breakpoint
9:    $last \leftarrow \mathbf{max}(l - 1, m)$   $\triangleright$  Get index of last
   layer
10:  if  $a_b^l > thres$  then
11:    if  $l = m$  then
12:      return ( $s, e$ )
13:    return BUILDTree( $last, s, e$ )
14:   $tree1 \leftarrow \mathbf{BuildTree}(last, s, b)$ 
15:   $tree2 \leftarrow \mathbf{BuildTree}(last, b + 1, e)$ 
16:  return ( $tree1, tree2$ )  $\triangleright$  Return tree
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