Part B Conceptual Data Modelling

Overview

This is a report detailing the **design choice** of the ERD based on Business Rules for the database of **Deliveroo**. In short, Deliveroo is a Food Delivery service that allows users to order local meals in the comfort of their own home, either through their mobile application or the website *deliveroo.com.au*

Business Rules

1. User BR

- o 1.1 Each User should be able to store multiple delivery address in their account.
- 1.2 Each User should be able to store multiple payment methods in their account wether its a paypal account or through a creditcard.
- 1.3 Each users will need to have a Unique Email, but for security and privacy reasons an auto generated UniqueID will be used to identify each users instead of the emails.
- 1.4 When signing up, users will only be asked to enter an email, their name and set up a password for the account.
- 1.5 When signing up, If the email already exist in the database, the user will be prompt to sign in with a matching password for the account
- 1.6 Users could become delivery driver if they want to.

2. Restaurants BR

- 2.1 The list of restaurants a user could order from is based on the distance
- 2.2 The list of restaurants should be able to be filtered by cuisine type

3. Menu BR

- 3.1 Each restaurants are able to offer multiple different meals and the meals are speparated into different categories set by the restaurant owner.
- 3.2 users should be able to customise their meals with different options(size, extra toppings) if they wish to.

4. Ordering BR

- 4.1 For logistics reasons and to keep delivery cost low, each order should only contain meals from 1 restaurant. -* 4.2* Users should be able to order multiple different meals per order.
- 4.3 users should be able to view and edit details such as delivery address and payment method before confirming the order.
- 4.4 If a user did not provide a delivery address/ payment method before ordering, they will be promt to provide them before checking out.
- 4.5 users should be able to add promotional code for discounts for their order.
- 4.6 Each order can not have more than one promo code applied.

Conceptual Data Modelling (ERD)

Here is the ERD for the **Deliveroo** DB system based on the business rules

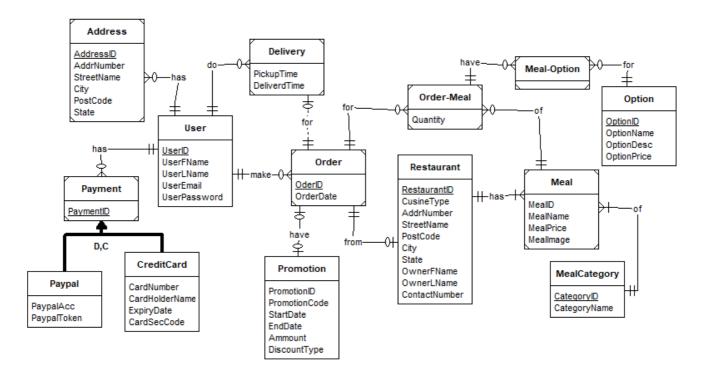


Fig.0 Main ERD

Design Note

The ERD is drawn using the software **ER-Assistant**, therefore notation for super/sub-entity relationship at Payment(**fig.1**) could seem different from the regular Crows Nest notation(**fig.2**). In **Fig.1**, the bolded arrow notates that the Paypal and CreditCard entities are subtypes for the supertype Payment entity. Additionally, the **D** and **C** means its a **Complete**/Total specilization(supertype instance must be a subtype) with **Disjointed** constraints(Supertype instance can only be one of the subtypes).

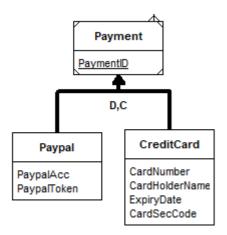


Fig.1 ER-Assistant super/subtype notation

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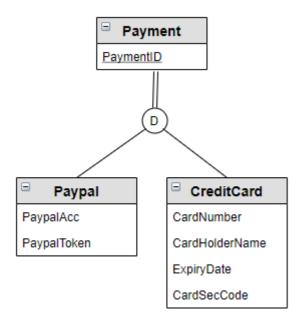


Fig.2 Crows Nest Super/Sub notation

Design Justification

1. User (fig.3)

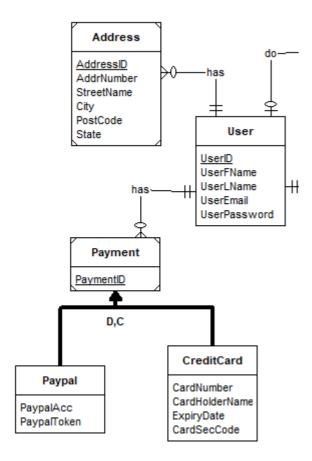


Fig.3 ERD - User

- Regarding the Entity types of User, Payment and Address:
 - The decision to make User a strong Enity, while making Payment and Address weak entities is from:

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- **BR 1.1**: Each user should be able to store multiple delivery address in their account.
- **BR 1.2**: Each user should be able to store multiple payment methods in their account wether its a paypal account or through a creditcard.
- **BR 1.4**: When signing up, users will **only** be asked to enter an email, their name and set up a password for the account.
- As 1.4 states that new instances of User only require only details such as Name, Email and Password. Making User a strong Entity.
- Also in 1.1 and 1.2, Payment and Address are dependent on Users. Hence they are weak entities
- Regarding the Relationships between User Address and User Payment
 - These 3 BR shows the choice for the relationship:
 - BR 1.1: Each User should be able to store multiple delivery address in their account.
 - **BR 1.2**: Each User should be able to store multiple payment methods in their account wether its a paypal account or through a creditcard.
 - **BR 1.4**: When signing up, users will **only** be asked to enter an email, their name and set up a password for the account.
 - **BR 4.4** If a user did not provide a delivery address/ payment method before ordering, they will be promt to provide them before checking out.
 - BR 1.1 and 1.2 both states that the relationship between Users Payment and Users Address will be both One for Users to Many for both Payment and Address.
 - For Cardinality, BR 1.4 and 4.4 both shows that a user does not need to have any data regarding adressor payment to start using the Deliveroo Service. Hence the OneMandatory(User) to ManyOptional(Payment, Address) cardinality
- Regarding the Super/subtype entity Payment:
 - The BR 1.2 shows the need to have a super/subtype entity
 - **BR 1.2**: Each User should be able to store multiple payment methods in their account wether its a paypal account or through a creditcard.
 - Each instance of Payment would only be either an instance of Paypal or CreditCard(Total Specialization with Disjointed Constraint)
- 2. Restaurant (fig. 4)

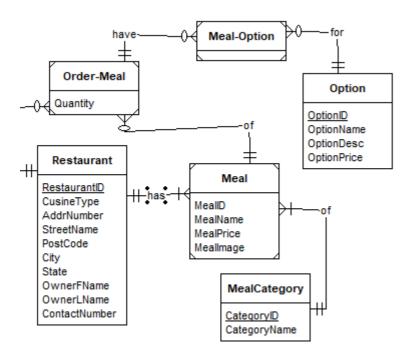


Fig.4 Restaurant ERD Section

- Regarding Restaurant and Meal
 - Starting with the Restaurant Entity, BR 2.1 and 2.2 show the need for Restaurant to be its own Strong Entity
 - BR 2.1: The list of restaurants a user could order from is based on the distance
 - BR 2.2: The list of restaurants should be able to be filtered by cuisine type
 - Where as for Meal being a weak entity is shown in BR 3.1. The business rules also the need for the relationship between Restaurant and Meals to be One(Restaurant) to Many(Meal)
 - **BR 3.1**: Each restaurants are able to offer multiple different meals and the meals are speparated into different categories set by the restaurant owner.
 - As for the mandatory cardinality for both side is decided through reasoning. It does not make
 much sense if a Restaurant does not have any meals available for Customers to orderfrom. Also
 if there are meals which are not belong in any restaurants, how will they be made.
- Regarding Meal and MealCategories
 - **BR 3.1**: Each restaurants are able to offer multiple different meals and the meals are speparated into different categories set by the restaurant owner.
 - BR 3.1 shows the need for the MealCategory entity. As for the mandatory cardinality for Meal, its made under the assumption of all Meal instances are required to have a category.
 - As for the mandatory cardinality for MealCategory, it is to reduce data redundency and prevent the menu from showing empty categories.
- Regarding Meal-Options and Option
 - The Strong Entity Option is there to store different addons cutomers can add to their meals. This satisfy the BR 3.3

BR 3.2 users should be able to customise their meals with different options(size, extra toppings) if they wish to.

- As BR 3.2 requires meals can have "different options", meaning many Ordered Meals can have many Options. The Entity Order-Meal is an associative entity to break up the M:N relationship between Option and Order-Meal.
- As for the cardinality, the BR 3.2 mentioned that the options are optional. Therefore the cardinality is:
 - Order-Meal 1 many: M optional Meal-Option
 - Option 1 mandatoty: M optional Meal-Option
- Regarding Order-Meal
 - Even though its not clearly shown in *fig. 4*, the Order-Meal Entity is an associative entity between Order and Meal to satisfy BR . This can be better seen in the MainERD(*fig. 0*)

BR 4.2 Users should be able to order multiple different meals per order.

3. Ordering (**fig. 5**)

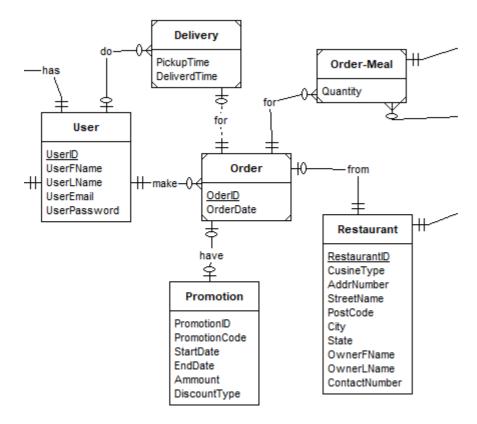


Fig. 5 Order Section

- Regarding the Order entity
 - This entire section will revolve around the entity Order. As of BR 4.3, this weak Entity is related to several other entities. Their relationship will be analyzed gradually.
 - **BR 4.3** users should be able to view and edit details such as delivery address and payment method before confirming the order.
- Regarding relationship with Order-Meal

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BR 4.2 Users should be able to order multiple different meals per order.

- To expand on the relationship with Order-Meal, it is already mentioned that Order-Meal is an associative entity of Order and Meal, thus 1:m. Regarding the mandatory cardinality, it is like so because it does not make sense if a user can checkout an empty order.
- Regarding relationship with Restaurant
 - The 1 Optional :1 Mandatory relationship between Order and Restaurant can be seen in BR 4.1

BR 4.1 For logistics reasons and to keep delivery cost low, each order should only contain meals from 1 restaurant.

- This is also shown on the **Deliveroo** Application, When a user chose to view a restaurant menu while having items in cart from a different restaurant, the application will show a promt notifying the user they need to start a new Order to start ordering.
- Regarding relationship with Promotion
 - The Entity Promotion is used to store promo codes to give users discounts.
 - 4.5 users should be able to add promotional code for discounts for their order.
 - 4.6 Each order can not have more than one promo code applied.
 - The requirement that limits each order to one promo gives Promotion & Order to have a 1:1 relationship
 - The optional cardinality is because it is optional for each order to have a promo code to order.
- Regarding User and Delivery entity
 - The Delivery entity is available due to:

BR 1.6 Users could become delivery driver if they want to.

- Assuming a driver can deliver multiple orders and each order could only be delivered by one person. This can explains the cardinality
 - Between User & Delivery: 1 Mandatory: m Optional. This is because as 1.6 states, its each user's choice if they want to deliver
 - Between Delivery and Order: 1 Optional: 1 Mandatory assuming that an order is only alocated a driver if it is paid for.
 - Between User & Order: 1 Mandatory: M Optional. This is very simple, One user can have many different orders.