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| **USE CASE** | | Process Transactions |
| **Goal in Context** | | Cashier processes transaction issued by Customer |
| **Scope & Level** | | Company |
| **Preconditions** | | Cashier has scanned the goods and tallied price |
| **Success End Conditions** | | Customer has money for goods, sale is made |
| **Failed End Conditions** | | Customer doesn’t have money. Sale not made |
| **Primary, Secondary, Actors** | | Buyer, Cashier, Credit Card, Bank |
| **Trigger** | | Customer attempts to buy goods. |
| **DESCRIPTION** | **Step** | **Action** |
|  | **1** | Customer Approaches till and places items on the belt. |
|  | **2** | Cashier scans items |
|  | **3** | Cashier adds up total and requests payment |
|  | **4** | Customer gives payment |
|  | **5** | Cashier confirms payment, completes the transaction. |
|  | **6** | Stock is updated(decremented) and receipt is given to the customer. |
| **VARIATIONS** |  | **Branching Action** |
|  | **1** | 4a. Buyer may pay with   1. Cash. 2. Credit/Debit Card. |
|  | **2** | Buyer may apply voucher/club-card points |
| **Priority** | | Top |
| **Performance** | | 5 minutes |
| **Due Date** | | Release 1.0 |