The Library SysLibPLCConfig.lib

This library supports the reading of the configuration data of the PLC Configuration. These data are also loaded to the controller at a download of the application and are written to structures by the runtime system. The library offers functions for getting pointers on these structures.

Due to the fact that pointers on original structures of the runtime system are provided, the following is:

- The structure (pointer to sub-elements) may not be modified!
- If default values of parameters in the structures get modified, this will be of on effect!

If supported by the target system, the following library functions can be used (Execution is synchronous):

- CfgCCGetError
- CfgCCGetHeader
- CfgCCGetRootModule
- CfgCCGetRootModuleByModuleId
- CfgCCGetRootModuleByNodeId

CfgCCGetError

Note: Currently not yet implemented in the runtime system. Error code always 0.

This function provides information on the errors which occur during the download of the configuration.

The function returns a pointer to structure CCLoadError.

Structure CCLoadError:

```
TYPE CCLoadError:

STRUCT

ILastError: UDINT; (* Error code of the last error *)

IAddInfo1: UDINT; (* According to ulLastError, the meaning changes.*)

IAddInfo2: UDINT; (* According to ulLastError, the meaning changes. *)

zLastError: STRING(32); (* A possibility to make debugging easier. *)

END_STRUCT

END_TYPE
```

CfgCCGetHeader

This function returns a pointer on the header structure of the PLC configuration CCHeader.

Structure CCModule:

```
TYPE CCHeader:

STRUCT

szTag: STRING(10); (*Contains the zero terminated STRING "CommConf"*)

cByteOrder: BYTE; (* The file data is in intel format ('II') OR motorola format ('M')*)

ulSize: UDINT; (* Size of the following data *)

IVersion: UDINT; (*Version number of the file*)

END_STRUCT

END_TYPE
```

CfgCCGetRootModule

This function provides information on the root module of the PLC configuration. It returns a pointer to structure CCModule.

Structure CCModule:

```
TYPE CCModule:
STRUCT
       ucEntryTag: BYTE;
                                        (* 'M' = Module*)
       ucDummy1: BYTE;
       ucDummy2: BYTE;
       ucDummy3: BYTE;
       ulModuleId: UDINT;
                                        (* Id of the module given in the configuration file *.cfg *)
                                        (* Number of the module in the parent module (-1 if root) *)
       sModuleNumber: UINT;
       usModuleTag: UINT;
                                        (* Describes the kind of the module ( 0=3S-Module, 1=DP-Master,
                                        2=DP-Slave, 3=CAN-Master, 4=CAN-Slave, 5=DP-SingleSlave) *)
                                        (* The module needs a device driver (0=FALSE, 1=TRUE)*)
       byDeviceDriver: BYTE;
       ucDummy4: BYTE;
       ucDummy5: BYTE;
```

ucDummy6: BYTE;

ulNodeld: UDINT; (* Nodeld of the module*)

byDefinedWithStruct: BYTE; (* The module was defined with a structure (0=FALSE, 1=TRUE) *)

ucDummy7: BYTE; ucDummy8: BYTE;

ucDummy9: BYTE;

ulBitOffsetInput: UDINT; (* Offset of the modules input area *)

ulBitSizeInput: UDINT; (* Size of the modules input area in bit *)

ulBitOffsetOutput: UDINT; (* Offset of the modules output area *)

ulBitSizeOutput: UDINT; (* Size of the modules output area in bit *)

ulRefldCommonDiag: UDINT; (* Refld of the modules common diagnosis area *)

ulBitOffsetCommonDiag:

(* Offset of the modules common diagnosis area *)

UDINT;

ulBitSizeDiag: UDINT; (* Size of the modules diagnosis area in bit *)

usParameterCount: UINT; (* Number of parameters *)

usDummy: UINT;

ppccpModuleParams:

POINTER TO POINTER TO

ccParam;

(* <ccParam [0..usParameterCount]> a pointer to an array of pointers to CCModuleParam-structures. (Definition of structure CCParam see below). Dereferencing the pointer with ppccpModuleParams^ gives you the pointer to the first parameter structure. (ppccpModuleParams+4)^

gives you the pointer to the next parameter structure. See also

comment (*Read pointer to parameters *) in example project. *)

ulSizeOfSpecificData: UDINT; (* Size in bytes of the module specific data *)

pModuleData: POINTER TO

BYTE;

(*<MODULE_SPECIFIC_DATA> Here the data, according to usModuleTag is located: pModuleData is possible to be a pointer to

PBSlave, CANSlave, PBMaster, PBSlave, PBSingleSlave, see

definitions below.*)

usChannelCount: UINT; (* Number of configured channels *)

usModuleCount: UINT; (* Number of configured modules *)

(* In the following the Channels and Modules of this Module in the configured order are located! (DP-Slaves are ordered by the stationnumber!) This means, it is possible that another CCModule structure is inserted here.*)

ppcccChannels: POINTER

TO POINTER TO

ccChannel;

(* <ccChannel [0..usChannelCount]> Definition of structure CCChannel see below * Dereferencing the pointer with ppccpChannels^ gives you the pointer to the first parameter structure. (ppccpChannels+4)^ gives you the pointer to the next parameter structure. See also comment

"(*Read pointer to parameters *)" in example project. *)

ppccmSubModules:

POINTER TO POINTER TO

BYTE;

(* <ccModule [0..usModuleCount]> Points to an array of variables of type POINTER TO ccModule. To view the contents, you have to assign the value to a variable of type "POINTER TO CCModule". Definition of structure CCModule see below. Dereferencing the pointer with ppccpSubModules^ gives you the pointer to the first parameter structure. (ppccpSubModules+4)^ gives you the pointer to the next parameter structure. See also comment "(*Read pointer to parameters *)" in example project. *)

END_STRUCT END_TYPE

Structure CCChannel:

TYPE CCChannel:

STRUCT

ucEntryTag: BYTE; (* 'C' = Channel *)

ulChannelId: UDINT; (* Id of the channel given in the configuration file *)
usChannelNumber: UINT; (* Number of the channel in the parent module *)

ulRefld: UDINT; (* Direction of the channel (1=input, 2=output, 3=input AND output) *)

usChannelType: UINT; (* TYPE of the channel (coded as CoDeSys "TypeClass") *)

ulBitOffset: UDINT; (* Offset of the channel in in-/output area *)

usParameterCount: UINT; (* Number of parameters *)

ppccpParams: POINTER TO POINTER TO CCParam;

(* PARAMETER[1..usParameterCount]> POINTER TO an ARRAY OF pointers TO CCParam-structures. (Definition of structure CCParam see

below) *)

END_STRUCT END_TYPE

Structure CCParam:

TYPE CCParam:

STRUCT

ulParameterId: UDINT; (* Id of the parameter given in the configuration file *.cfg *)

usParameterNumber: UINT; (* Number of the parameter in the module *)

byReadOnly: BYTE; (* 1=TRUE, 0=FALSE *)

byDummy: BYTE;

usParameterType: UINT; (* Type of the parameter; CoDeSys "TypeClass" *)

usDummy: UINT;

ulSize: UDINT; (* Size of the parameter in bytes *)

byValue: BYTE; (* The memory representation of the parameter value starts with this

byte. The other bytes follow immediately, if the size of the parameter

value is bigger than 1. *)

END_STRUCT

END_TYPE

CfgCCGetRootModuleByModuleId

This function provides information on the root module of the currently used PLC configuration, which is given by the module Id. The module Id is defined in the configuration file by entry "Id", see document PLC_Configuration_E.pdf.

The function returns a pointer to structure CCModule (see above, function CfgCCGetRootModule)

Input Variable	Data type	Description
ulModuleId	UDINT	Module Id of the root module

CfgCCGetRootModuleByNodeld

This function provides information on the root module of the currently used PLC configuration, which is given by the node Id. The node Id of the module normally results from the position of the module within the PLC Configuration. For details see document PLC_Configuration_E.pdf. The function returns a pointer to structure CCModule (see above, function CfgCCGetRootModule)

Input Variable	Data type	Description
ulNodeld	UDINT	Node Id of the root module