

File naming is as follows: CALMorSTRESS_{participant_id}_{text_id}

Participant number [1-46] first version dataset.

Sağbaşı, E. A., Korukoglu, S., & Balli, S. (2020). Stress detection via keyboard typing behaviors by using smartphone sensors and machine learning techniques. *Journal of Medical Systems*, 44(4), 1-12.

[47-110] extended version dataset.

In addition to the first version data set, raw data 45 (the number of times the frame has been touched), 46 (participant-written text) and 47 (the text to be written) have been added in the extended version.

Feature descriptions

- 1: participant id
- 2: age
- 3: gender
- 4: key press count
- 5: delete key press count
- 6: text id
- 7: the length of the text to be written
- 8: accelerometer sensor x-axis values
- 9: accelerometer sensor y-axis values
- 10: accelerometer sensor z-axis values
- 11: accelerometer sensor magnitude-axis values
- 12: gravity sensor x-axis values
- 13: gravity sensor y-axis values
- 14: gravity sensor z-axis values
- 15: gravity sensor magnitude-axis values
- 16: linear acceleration sensor x-axis values
- 17: linear acceleration sensor y-axis values
- 18: linear acceleration sensor z-axis values
- 19: linear acceleration sensor magnitude-axis values
- 20: gyroscope sensor x-axis values
- 21: gyroscope sensor y-axis values
- 22: gyroscope sensor z-axis values
- 23: gyroscope sensor magnitude-axis values
- 24: magnetometer sensor x-axis values

25: magnetometer sensor y-axis values

26: magnetometer sensor z-axis values

27: magnetometer sensor magnitude-axis values

28: light sensor value

29: proximity sensor value

30: game rotation vector sensor x-axis values (Rotation vector component along the x axis ($x * \sin(\theta/2)$)).)

31: game rotation vector sensor y-axis values (Rotation vector component along the y axis ($y * \sin(\theta/2)$)).)

32: game rotation vector sensor z-axis values (Rotation vector component along the z axis ($z * \sin(\theta/2)$)).)

33: game rotation vector sensor magnitude-axis values

34: rotation sensor values (Rotation vector component along the x axis ($x * \sin(\theta/2)$)).)

35: rotation sensor values (Rotation vector component along the y axis ($y * \sin(\theta/2)$)).)

36: rotation sensor values (Rotation vector component along the z axis ($z * \sin(\theta/2)$)).)

37: rotation sensor values (Scalar component of the rotation vector ($\cos(\theta/2)$)).)

38: rotation sensor values

39: magnitude value of rotation sensor values.

40: azimuth (angle around the z-axis) value of orientation sensor.

41: pitch (angle around the x-axis) value of orientation sensor.

42: roll (angle around the y-axis) value of orientation sensor.

43: magnitude value of orientation sensor.

44: number of steps taken.

45: the number of times the frame has been touched.

46: participant-written text.

47: the text to be written.