



S O L I D I T Y . F I N A N C E



AlgoVest Token - Audit Report

S U M M A R Y



AlgoVest.fi is building an advanced AI algorithm trading system for forex and cryptocurrency, which powers their community treasury fund that is used to grow the AlgoVest ecosystem and to provide upward price pressure for the AVS token.

For this audit, we analyzed AlgoVest's token smart contract, deployed at `0x94d916873b22c9c1b53695f1c002f78537b9b3b2`.

Features of the token contract:

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- *A burn function exists, allowing any user to burn their own tokens.*
- *Only the tokenRecover function is protected and can only be called by the contract owner. This function allows the owner to retrieve tokens mistakenly sent to the token contract.*
- *The owner can transfer ownership to any address.*
- *The contract includes the ServicePayer and ServiceReceiver libraries - This has no impact on user functionality, however.*
- *Utilization of SafeMath to prevent overflows.*

Audit Findings Summary

- *No security issues were identified.*
- *Date: January 6th, 2020*

AUDIT RESULTS

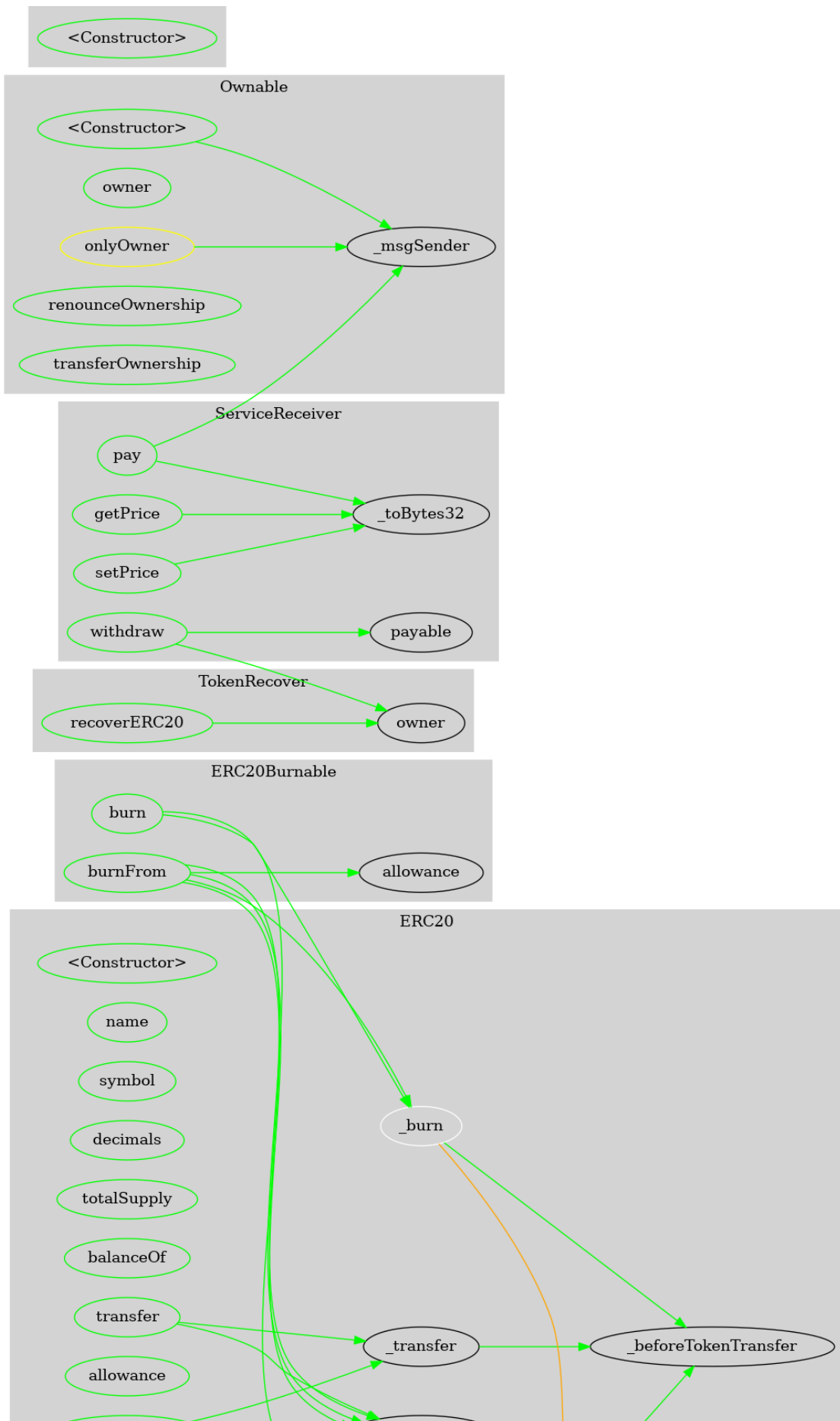
Vulnerability Category	Notes	Result
Arbitrary Storage Write	N/A	PASS
Arbitrary Jump	N/A	PASS
Delegate Call to Untrusted Contract	N/A	PASS

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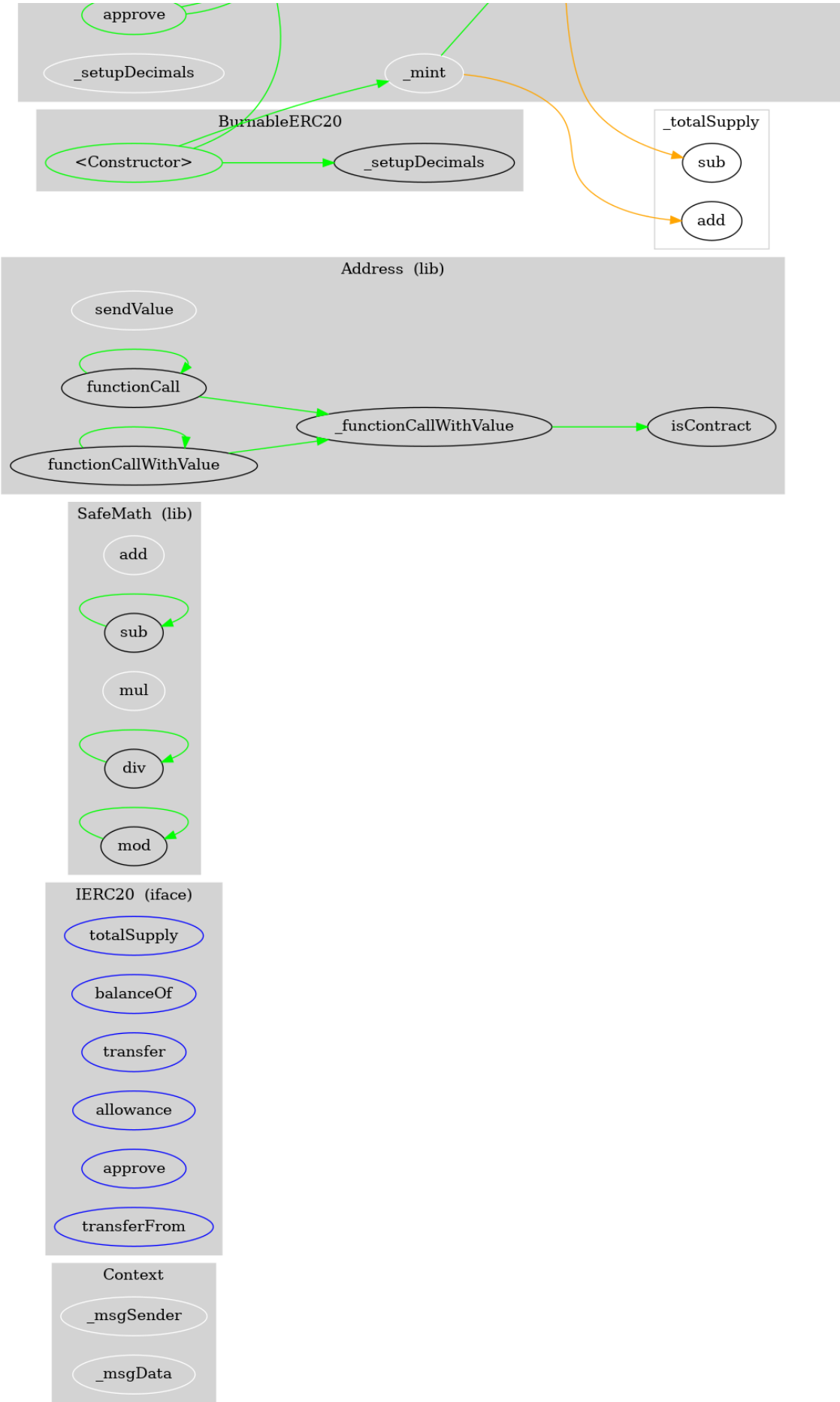
Vulnerability Category	Notes	Result
Deprecated Opcodes	N/A	PASS
Ether Thief	N/A	PASS
Exceptions	N/A	PASS
External Calls	N/A	PASS
Integer Over/Underflow	N/A	PASS
Multiple Sends	N/A	PASS
Suicide	N/A	PASS
State Change External Calls	N/A	Pass
Unchecked Retval	N/A	PASS
User Supplied Assertion	N/A	PASS
Critical Solidity Compiler	N/A	PASS
Overall Contract Safety		PASS

FUNCTION GRAPH

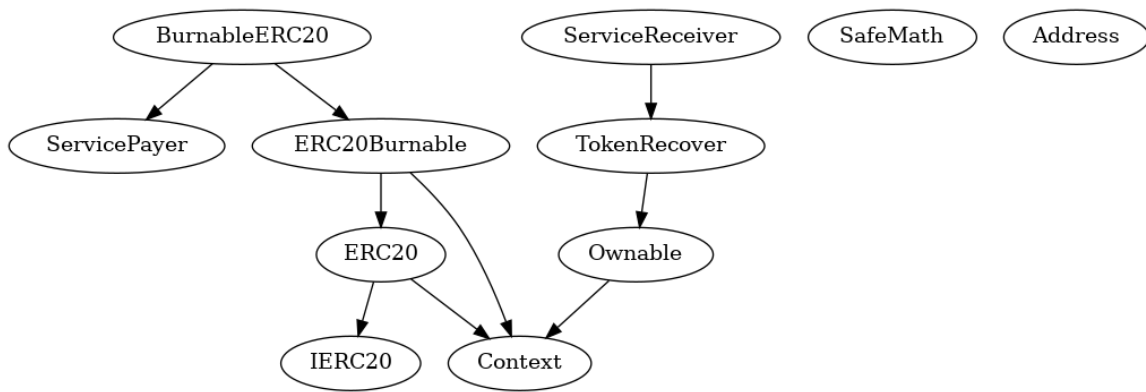
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FUNCTIONS OVERVIEW

(\$) = payable function
 # = non-constant function

Int = Internal

Ext = External

Pub = Public

```

+ Context
- [Int] _msgSender
- [Int] _msgData

+ [Int] IERC20
- [Ext] totalSupply
- [Ext] balanceOf
- [Ext] transfer #
- [Ext] allowance
- [Ext] approve #
- [Ext] transferFrom #
  
```

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```

- [Int] mul
- [Int] div
- [Int] div
- [Int] mod
- [Int] mod

+ [Lib] Address
- [Int] isContract
- [Int] sendValue #
- [Int] functionCall #
- [Int] functionCall #
- [Int] functionCallWithValue #
- [Int] functionCallWithValue #
- [Prv] _functionCallWithValue #

+ ERC20 (Context, IERC20)
- [Pub] #
- [Pub] name
- [Pub] symbol
- [Pub] decimals
- [Pub] totalSupply
- [Pub] balanceOf
- [Pub] transfer #
- [Pub] allowance
- [Pub] approve #
- [Pub] transferFrom #
- [Pub] increaseAllowance #
- [Pub] decreaseAllowance #
- [Int] _transfer #
- [Int] _mint #
- [Int] _burn #

```

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```
+ ERC20Burnable (Context, ERC20)
  - [Pub] burn #
  - [Pub] burnFrom #

+ Ownable (Context)
  - [Pub] #
  - [Pub] owner
  - [Pub] renounceOwnership #
    - modifiers: onlyOwner
  - [Pub] transferOwnership #
    - modifiers: onlyOwner

+ TokenRecover (Ownable)
  - [Pub] recoverERC20 #
    - modifiers: onlyOwner

+ ServiceReceiver (TokenRecover)
  - [Pub] pay ($)
  - [Pub] getPrice
  - [Pub] setPrice #
    - modifiers: onlyOwner
  - [Pub] withdraw #
    - modifiers: onlyOwner
  - [Prv] _toBytes32

+ ServicePayer
  - [Pub] ($)

+ BurnableERC20 (ERC20Burnable, ServicePayer)
  - [Pub] ($)
```

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SOURCE CODE

Click [here](#) to download the source code as a .sol file.

```
/**
 *Submitted for verification at Etherscan.io on 2020
 */

// File: @openzeppelin/contracts/GSN/Context.sol

// SPDX-License-Identifier: MIT

pragma solidity ^0.7.0;

/*
 * @dev Provides information about the current execution
 * sender of the transaction and its data. While the
 * via msg.sender and msg.data, they should not be a
 * manner, since when dealing with GSN meta-transact
 * paying for execution may not be the actual sender
 * is concerned).
 *
 * This contract is only required for intermediate,
 */
abstract contract Context {
    function _msgSender() internal view virtual returns
        return msg.sender;
}
```

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```

    }
}

// File: @openzeppelin/contracts/token/ERC20/IERC20.

pragma solidity ^0.7.0;

/**
 * @dev Interface of the ERC20 standard as defined in the EIP.
 */
interface IERC20 {
    /**
     * @dev Returns the amount of tokens in existence.
     */
    function totalSupply() external view returns (uint256);

    /**
     * @dev Returns the amount of tokens owned by `account`.
     */
    function balanceOf(address account) external view returns (uint256);

    /**
     * @dev Moves `amount` tokens from the caller's account to the
     * recipient.
     *
     * Returns a boolean value indicating whether the transfer was successful.
     *
     * Emits a {Transfer} event.
     */
    function transfer(address recipient, uint256 amount) external returns (bool);
}

```

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```

* allowed to spend on behalf of `owner` through
* zero by default.
*
* This value changes when {approve} or {transfe
*/
function allowance(address owner, address spende

/**
* @dev Sets `amount` as the allowance of `spend
*
* Returns a boolean value indicating whether th
*
* IMPORTANT: Beware that changing an allowance
* that someone may use both the old and the new
* transaction ordering. One possible solution t
* condition is to first reduce the spender's al
* desired value afterwards:
* https://github.com/ethereum/EIPs/issues/20#is
*
* Emits an {Approval} event.
*/
function approve(address spender, uint256 amount

/**
* @dev Moves `amount` tokens from `sender` to `
* allowance mechanism. `amount` is then deducte
* allowance.
*
* Returns a boolean value indicating whether th
*
* Emits a {Transfer} event.

```

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```

    /**
     * @dev Emitted when `value` tokens are moved fr
     * another (`to`).
     *
     * Note that `value` may be zero.
     */
    event Transfer(address indexed from, address ind

    /**
     * @dev Emitted when the allowance of a `spender
     * a call to {approve}. `value` is the new allow
     */
    event Approval(address indexed owner, address in

}

// File: @openzeppelin/contracts/math/SafeMath.sol

pragma solidity ^0.7.0;

/**
 * @dev Wrappers over Solidity's arithmetic operatio
 * checks.
 *
 * Arithmetic operations in Solidity wrap on overflo
 * in bugs, because programmers usually assume that
 * error, which is the standard behavior in high lev
 * `SafeMath` restores this intuition by reverting t
 * operation overflows.
 *

```

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```

library SafeMath {
    /**
     * @dev Returns the addition of two unsigned integers,
     * with overflow check.
     *
     * Counterpart to Solidity's `+` operator.
     *
     * Requirements:
     *
     * - Addition cannot overflow.
     */
    function add(uint256 a, uint256 b) internal pure
        uint256 c = a + b;
        require(c >= a, "SafeMath: addition overflow");

    return c;
}

/**
 * @dev Returns the subtraction of two unsigned integers,
 * with overflow check (when the result is negative).
 *
 * Counterpart to Solidity's `-` operator.
 *
 * Requirements:
 *
 * - Subtraction cannot overflow.
 */
function sub(uint256 a, uint256 b) internal pure
    return sub(a, b, "SafeMath: subtraction overflow");
}

```

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```

* overflow (when the result is negative).
*
* Counterpart to Solidity's `-` operator.
*
* Requirements:
*
* - Subtraction cannot overflow.
*/

function sub(uint256 a, uint256 b, string memory
    require(b <= a, errorMessage);
    uint256 c = a - b;

    return c;
}

/**
 * @dev Returns the multiplication of two unsigned
 * overflow.
 *
 * Counterpart to Solidity's `*` operator.
 *
 * Requirements:
 *
 * - Multiplication cannot overflow.
*/

function mul(uint256 a, uint256 b) internal pure
    // Gas optimization: this is cheaper than re
    // benefit is lost if 'b' is also tested.
    // See: https://github.com/OpenZeppelin/open
    if (a == 0) {
        return 0;

```

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```

        require(c / a == b, "SafeMath: multiplicatio

        return c;
    }

    /**
     * @dev Returns the integer division of two unsi
     * division by zero. The result is rounded toward
     *
     * Counterpart to Solidity's `/` operator. Note:
     * `revert` opcode (which leaves remaining gas u
     * uses an invalid opcode to revert (consuming a
     *
     * Requirements:
     *
     * - The divisor cannot be zero.
     */
    function div(uint256 a, uint256 b) internal pure
        return div(a, b, "SafeMath: division by zero
    }

    /**
     * @dev Returns the integer division of two unsi
     * division by zero. The result is rounded toward
     *
     * Counterpart to Solidity's `/` operator. Note:
     * `revert` opcode (which leaves remaining gas u
     * uses an invalid opcode to revert (consuming a
     *
     * Requirements:
     *

```

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```

        require(b > 0, errorMessage);
        uint256 c = a / b;
        // assert(a == b * c + a % b); // There is no
        // overflow

        return c;
    }

    /**
     * @dev Returns the remainder of dividing two unsigned integers: (a/b) % b.
     * Reverts when dividing by zero.
     *
     * Counterpart to Solidity's `%` operator. This function
     * opcode (which leaves remaining gas untouched)
     * opcode to revert (consuming all remaining gas).
     *
     * Requirements:
     *
     * - The divisor cannot be zero.
     */
    function mod(uint256 a, uint256 b) internal pure returns (uint256) {
        return mod(a, b, "SafeMath: modulo by zero")
    }

    /**
     * @dev Returns the remainder of dividing two unsigned integers: (a/b) % b.
     * Reverts with custom message when dividing by zero.
     *
     * Counterpart to Solidity's `%` operator. This function
     * opcode (which leaves remaining gas untouched)
     * opcode to revert (consuming all remaining gas).
     *
     * Requirements:
     *
     * - The divisor cannot be zero.
     * - The message is emitted.
     */
    function mod(uint256 a, uint256 b, string memory errorMessage) internal pure returns (uint256) {
        require(b != 0, errorMessage);
        return a % b;
    }

```

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```

        */
        function mod(uint256 a, uint256 b, string memory
            require(b != 0, errorMessage);
            return a % b;
        }
    }

// File: @openzeppelin/contracts/utils/Address.sol

pragma solidity ^0.7.0;

/**
 * @dev Collection of functions related to the address
 */
library Address {
    /**
     * @dev Returns true if `account` is a contract.
     *
     * [IMPORTANT]
     * ====
     * It is unsafe to assume that an address for wh
     * false is an externally-owned account (EOA) and
     *
     * Among others, `isContract` will return false
     * types of addresses:
     *
     * - an externally-owned account
     * - a contract in construction
     * - an address where a contract will be create

```

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```

function isContract(address account) internal view {
    // According to EIP-1052, 0x0 is the value r
    // and 0xc5d2460186f7233c927e7db2dcc703c0e50
    // for accounts without code, i.e. `keccak256
    bytes32 codehash;
    bytes32 accountHash = 0xc5d2460186f7233c927e
    // solhint-disable-next-line no-inline-assembly
    assembly { codehash := extcodehash(account) }
    return (codehash != accountHash && codehash
}

/**
 * @dev Replacement for Solidity's `transfer`: s
 * `recipient`, forwarding all available gas and
 *
 * https://eips.ethereum.org/EIPS/eip-1884[EIP18
 * of certain opcodes, possibly making contracts
 * imposed by `transfer`, making them unable to
 * `transfer`. {sendValue} removes this limitati
 *
 * https://diligence.consensys.net/posts/2019/09
 *
 * IMPORTANT: because control is transferred to
 * taken to not create reentrancy vulnerabilitie
 * {ReentrancyGuard} or the
 * https://solidity.readthedocs.io/en/v0.5.11/se
 */
function sendValue(address payable recipient, ui
    require(address(this).balance >= amount, "Ad

    // solhint-disable-next-line avoid-low-level

```

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```

/**
 * @dev Performs a Solidity function call using
 * plain`call` is an unsafe replacement for a fu
 * function instead.
 *
 * If `target` reverts with a revert reason, it
 * function (like regular Solidity function call
 *
 * Returns the raw returned data. To convert to
 * use https://solidity.readthedocs.io/en/latest
 *
 * Requirements:
 *
 * - `target` must be a contract.
 * - calling `target` with `data` must not rever
 *
 * _Available since v3.1._
 */
function functionCall(address target, bytes memo
    return functionCall(target, data, "Address: lo
}

/**
 * @dev Same as {xref-Address-functionCall-addre
 * `errorMessage` as a fallback revert reason wh
 *
 * _Available since v3.1._
 */
function functionCall(address target, bytes memo
    return _functionCallWithValue(target, data,

```

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```

* @dev Same as {xref-Address-functionCall-address}
* but also transferring `value` wei to `target`
*
* Requirements:
*
* - the calling contract must have an ETH balance
* - the called Solidity function must be `payable`
*
* _Available since v3.1._
*/

function functionCallWithValue(address target, bytes memory data, uint value) public {
    return functionCallWithValue(target, data, value, "");
}

/**
* @dev Same as {xref-Address-functionCallWithValue-address}
* with `errorMessage` as a fallback revert reason
*
* _Available since v3.1._
*/

function functionCallWithValue(address target, bytes memory data, uint value, string memory errorMessage) public {
    require(address(this).balance >= value, "Address: insufficient balance");
    return _functionCallWithValue(target, data, value, errorMessage);
}

function _functionCallWithValue(address target, bytes memory data, uint value, string memory errorMessage) private {
    require(isContract(target), "Address: call to non-contract");

    // solhint-disable-next-line avoid-low-level-calls
    (bool success, bytes memory returndata) = target.call{value: value}(data);
    if (!success) {
        if (returndata.length > 0) {
            // solhint-disable-next-line no-inline-assembly
            assembly {
                let returndata_size := mload(returndata)
                revert(add(keccak256(errorMessage), 32), returndata_size)
            }
        } else {
            revert(errorMessage);
        }
    }
}

```

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```

        if (returndata.length > 0) {
            // The easiest way to bubble the rev

            // solhint-disable-next-line no-inline
            assembly {
                let returndata_size := mload(returndata)
                revert(add(32, returndata), returndata_size)
            }
        } else {
            revert(errorMessage);
        }
    }
}

}

}

// File: @openzeppelin/contracts/token/ERC20/ERC20.sol

pragma solidity ^0.7.0;

/**
 * @dev Implementation of the {IERC20} interface.
 *
 * This implementation is agnostic to the way tokens are
 * that a supply mechanism has to be added in a derived
 * For a generic mechanism see {ERC20PresetMinterPau

```

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```

* to implement supply mechanisms].
*
* We have followed general OpenZeppelin guidelines:
* of returning `false` on failure. This behavior is
* and does not conflict with the expectations of ER
*
* Additionally, an {Approval} event is emitted on c
* This allows applications to reconstruct the allow
* by listening to said events. Other implementation
* these events, as it isn't required by the specifi
*
* Finally, the non-standard {decreaseAllowance} and
* functions have been added to mitigate the well-kn
* allowances. See {IERC20-approve}.
*/
contract ERC20 is Context, IERC20 {
    using SafeMath for uint256;
    using Address for address;

    mapping (address => uint256) private _balances;

    mapping (address => mapping (address => uint256)

    uint256 private _totalSupply;

    string private _name;
    string private _symbol;
    uint8 private _decimals;

    /**
     * @dev Sets the values for {name} and {symbol},

```

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```

*
* All three of these values are immutable: they
* construction.
*/
constructor (string memory name_, string memory
    _name = name_;
    _symbol = symbol_;
    _decimals = 18;
}

/**
* @dev Returns the name of the token.
*/
function name() public view returns (string memo
    return _name;
}

/**
* @dev Returns the symbol of the token, usually
* name.
*/
function symbol() public view returns (string me
    return _symbol;
}

/**
* @dev Returns the number of decimals used to g
* For example, if `decimals` equals `2`, a bala
* be displayed to a user as `5,05` (`505 / 10 *
*
* Tokens usually opt for a value of 18, imitati

```

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```

* NOTE: This information is only used for _disp
* no way affects any of the arithmetic of the c
* {IERC20-balanceOf} and {IERC20-transfer}.
*/

function decimals() public view returns (uint8)
    return _decimals;
}

/**
 * @dev See {IERC20-totalSupply}.
 */
function totalSupply() public view override retu
    return _totalSupply;
}

/**
 * @dev See {IERC20-balanceOf}.
 */
function balanceOf(address account) public view
    return _balances[account];
}

/**
 * @dev See {IERC20-transfer}.
 *
 * Requirements:
 *
 * - `recipient` cannot be the zero address.
 * - the caller must have a balance of at least
 */
function transfer(address recipient, uint256 amo

```

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```
/**
 * @dev See {IERC20-allowance}.
 */
function allowance(address owner, address spender)
    return _allowances[owner][spender];
}

/**
 * @dev See {IERC20-approve}.
 *
 * Requirements:
 *
 * - `spender` cannot be the zero address.
 */
function approve(address spender, uint256 amount)
    _approve(_msgSender(), spender, amount);
    return true;
}

/**
 * @dev See {IERC20-transferFrom}.
 *
 * Emits an {Approval} event indicating the update of allowance
 * required by the EIP. See the note at the beginning of this
 *
 * Requirements:
 *
 * - `sender` and `recipient` cannot be the zero address
 * - `sender` must have a balance of at least `amount`
 * - the caller must have allowance for `sender` of at least
 * `amount`.
 */
```

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```
        _approve(sender, _msgSender(), _allowances[sender]);
        return true;
    }

    /**
     * @dev Atomically increases the allowance granted to `spender` by the caller.
     *
     * This is an alternative to {approve} that can be used when the
     * spender is `msgSender()`. It avoids problems that could arise from
     * multiple calls to {approve} that would result in more than one
     * allowance for the same spender.
     *
     * Emits an {Approval} event indicating the update.
     *
     * Requirements:
     *
     * - `spender` cannot be the zero address.
     */
    function increaseAllowance(address spender, uint256 increment) public {
        _approve(_msgSender(), spender, _allowances[spender].allowance + increment);
        return true;
    }

    /**
     * @dev Atomically decreases the allowance granted to `spender` by the caller.
     *
     * This is an alternative to {approve} that can be used when the
     * spender is `msgSender()`. It avoids problems that could arise from
     * multiple calls to {approve} that would result in more than one
     * allowance for the same spender.
     *
     * Emits an {Approval} event indicating the update.
     *
     * Requirements:
     *
     * - `spender` cannot be the zero address.
     */
```

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```

    */
function decreaseAllowance(address spender, uint
    _approve(_msgSender(), spender, _allowances[
    return true;
}

/**
 * @dev Moves tokens `amount` from `sender` to `
 *
 * This is internal function is equivalent to {t
 * e.g. implement automatic token fees, slashing
 *
 * Emits a {Transfer} event.
 *
 * Requirements:
 *
 * - `sender` cannot be the zero address.
 * - `recipient` cannot be the zero address.
 * - `sender` must have a balance of at least `a
 */
function _transfer(address sender, address recip
    require(sender != address(0), "ERC20: transf
    require(recipient != address(0), "ERC20: tra

    _beforeTokenTransfer(sender, recipient, amou

    _balances[sender] = _balances[sender].sub(am
    _balances[recipient] = _balances[recipient].
    emit Transfer(sender, recipient, amount);
}

```

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```

* Emits a {Transfer} event with `from` set to t
*
* Requirements
*
* - `to` cannot be the zero address.
*/

function _mint(address account, uint256 amount)
    require(account != address(0), "ERC20: mint
        _beforeTokenTransfer(address(0), account, am

        _totalSupply = _totalSupply.add(amount);
        _balances[account] = _balances[account].add(
        emit Transfer(address(0), account, amount);
    }

/**
* @dev Destroys `amount` tokens from `account`,
* total supply.
*
* Emits a {Transfer} event with `to` set to the
*
* Requirements
*
* - `account` cannot be the zero address.
* - `account` must have at least `amount` token
*/

function _burn(address account, uint256 amount)
    require(account != address(0), "ERC20: burn
        _beforeTokenTransfer(account, address(0), am

```

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```
        emit Transfer(account, address(0), amount);
    }

    /**
     * @dev Sets `amount` as the allowance of `spender` over
     *
     * This internal function is equivalent to `approve`
     * e.g. set automatic allowances for certain sub
     *
     * Emits an {Approval} event.
     *
     * Requirements:
     *
     * - `owner` cannot be the zero address.
     * - `spender` cannot be the zero address.
     */
    function _approve(address owner, address spender,
        uint256 amount) internal {
        require(owner != address(0), "ERC20: approve caller is the zero address");
        require(spender != address(0), "ERC20: approve spender is the zero address");

        _allowances[owner][spender] = amount;
        emit Approval(owner, spender, amount);
    }

    /**
     * @dev Sets {decimals} to a value other than the default value of 18
     *
     * WARNING: This function should only be called by the contract deployer
     * applications that interact with token contracts
     * {decimals} to ever change, and may work incor
     */
```

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```

/**
 * @dev Hook that is called before any transfer
 * minting and burning.
 *
 * Calling conditions:
 *
 * - when `from` and `to` are both non-zero, `am
 * will be transferred to `to`.
 * - when `from` is zero, `amount` tokens will b
 * - when `to` is zero, `amount` of ``from``'s t
 * - `from` and `to` are never both zero.
 *
 * To learn more about hooks, head to xref:ROOT:
 */
function _beforeTokenTransfer(address from, addr
}

// File: @openzeppelin/contracts/token/ERC20/ERC20Bu

pragma solidity ^0.7.0;

/**
 * @dev Extension of {ERC20} that allows token holde
 * tokens and those that they have an allowance for,
 * recognized off-chain (via event analysis).
 */

```

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```

/**
 * @dev Destroys `amount` tokens from the caller
 *
 * See {ERC20-_burn}.
 */
function burn(uint256 amount) public virtual {
    _burn(_msgSender(), amount);
}

/**
 * @dev Destroys `amount` tokens from `account`,
 * allowance.
 *
 * See {ERC20-_burn} and {ERC20-allowance}.
 *
 * Requirements:
 *
 * - the caller must have allowance for ``account`
 * `amount`.
 */
function burnFrom(address account, uint256 amount,
    uint256 decreasedAllowance = allowance(account,
        amount)) public virtual {
    _approve(account, _msgSender(), decreasedAllowance);
    _burn(account, amount);
}

}

// File: @openzeppelin/contracts/access/Ownable.sol

```

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```

/**
 * @dev Contract module which provides a basic access
 * there is an account (an owner) that can be granted
 * specific functions.
 *
 * By default, the owner account will be the one that
 * can later be changed with {transferOwnership}.
 *
 * This module is used through inheritance. It will
 * implement the logic to protect your function with the
 * `onlyOwner` modifier, which can be applied to your
 * functions to restrict access to the owner.
 */
abstract contract Ownable is Context {
    address private _owner;

    event OwnershipTransferred(address indexed previousOwner, address indexed newOwner);

    /**
     * @dev Initializes the contract setting the deployer as the owner.
     */
    constructor () {
        address msgSender = _msgSender();
        _owner = msgSender;
        emit OwnershipTransferred(address(0), msgSender);
    }

    /**
     * @dev Returns the address of the current owner.
     */
    function owner() public view returns (address) {
        return _owner;
    }
}

```

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```

    * @dev Throws if called by any account other than the owner.
    */
    modifier onlyOwner() {
        require(_owner == _msgSender(), "Ownable: caller is not the owner");
    }

    /**
     * @dev Leaves the contract without owner. It will not be possible
     * to call any functions except `onlyOwner`. Can only be called by the
     * current owner.
     *
     * NOTE: Renouncing ownership will leave the contract without an owner,
     * thereby removing any functionality that is only available to the owner.
     */
    function renounceOwnership() public virtual onlyOwner {
        emit OwnershipTransferred(_owner, address(0));
        _owner = address(0);
    }

    /**
     * @dev Transfers ownership of the contract to a new account (newOwner).
     * Can only be called by the current owner.
     */
    function transferOwnership(address newOwner) public virtual onlyOwner {
        require(newOwner != address(0), "Ownable: new owner is the zero address");
        emit OwnershipTransferred(_owner, newOwner);
        _owner = newOwner;
    }
}

// File: eth-token-recover/contracts/TokenRecover.sol

```

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```
pragma solidity ^0.7.0;

/**
 * @title TokenRecover
 * @dev Allow to recover any ERC20 sent into the con
 */
contract TokenRecover is Ownable {

    /**
     * @dev Remember that only owner can call so be
     * @param tokenAddress The token contract address
     * @param tokenAmount Number of tokens to be sen
     */
    function recoverERC20(address tokenAddress, uint
        IERC20(tokenAddress).transfer(owner(), token
    }
}

// File: contracts/service/ServiceReceiver.sol

pragma solidity ^0.7.0;

/**
 * @title ServiceReceiver
 * @dev Implementation of the ServiceReceiver
 */
```

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```

    event Created(string serviceName, address indexed sender);

    function pay(string memory serviceName) public payable {
        require(msg.value == _prices[_toBytes32(serviceName)]);

        emit Created(serviceName, _msgSender());
    }

    function getPrice(string memory serviceName) public view returns (uint256) {
        return _prices[_toBytes32(serviceName)];
    }

    function setPrice(string memory serviceName, uint256 amount) public {
        _prices[_toBytes32(serviceName)] = amount;
    }

    function withdraw(uint256 amount) public onlyOwner {
        payable(owner()).transfer(amount);
    }

    function _toBytes32(string memory serviceName) private pure returns (bytes32) {
        return keccak256(abi.encode(serviceName));
    }
}

// File: contracts/service/ServicePayer.sol

pragma solidity ^0.7.0;

```

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```
* @title ServicePayer
* @dev Implementation of the ServicePayer
*/
abstract contract ServicePayer {

    constructor (address payable receiver, string memory msg) {
        ServiceReceiver(receiver).pay{value: msg.value}();
    }
}

// File: contracts/token/ERC20/BurnableERC20.sol

pragma solidity ^0.7.0;

/**
 * @title BurnableERC20
 * @dev Implementation of the BurnableERC20
```

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