Stylized Rocks Pack

by Meanwhile On The Moon

All of the prefabs in the "Individual Rocks" folder are in 3 folders broken down by the texture colors. Folders "Brown" and "Sandy" are variants of the "Gray" folder prefab. Variants differ in the material used. The variants differ from the main prefab in the material used, which has different textures plugged into the "albedo" and "metallic" channel.

The prefabs in the "Rocks SETs" folder are built from "Individual Rocks". This way, when you make changes to "Individual Rocks", those changes will be automatically refreshed in "Rocks SETs".

If you want to make changes that will propagate to all other variants and nested prefabs (e.g. rocks that are in the SET's folder) remember to make these changes in the main prefabs - those in the "Individual Rocks">"Gray" folder. In this way we can adjust together the transitions settings between individual LOD steps in "LOD Group":

