



# COSMERE<sup>®</sup>

## ROLEPLAYING GAME

PLAYER NAME

CHARACTER NAME

LEVEL

PATHS

ANCESTRY

### PHYSICAL

### COGNITIVE

### SPIRITUAL

STRENGTH

DEFENSE

SPEED

INTELLECT

DEFENSE

WILLPOWER

AWARENESS

DEFENSE

PRESENCE

HEALTH  
MAXIMUM

CURRENT

DEFLECT

FOCUS  
MAXIMUM

CURRENT

INVESTITURE  
MAXIMUM

CURRENT

AGILITY (SPD)

ATHLETICS (STR)

HEAVY WEAPONRY (STR)

LIGHT WEAPONRY (SPD)

STEALTH (SPD)

THIEVERY (SPD)

\_\_\_\_\_ (\_\_\_)

CRAFTING (INT)

DEDUCTION (INT)

DISCIPLINE (WIL)

INTIMIDATION (WIL)

LORE (INT)

MEDICINE (INT)

\_\_\_\_\_ (\_\_\_)

DECEPTION (PRE)

INSIGHT (AWA)

LEADERSHIP (PRE)

PERCEPTION (AWA)

PERSUASION (PRE)

SURVIVAL (AWA)

\_\_\_\_\_ (\_\_\_)

LIFTING CAPACITY

MOVEMENT

RECOVERY DIE

SENSES RANGE

CONDITIONS & INJURIES

EXPERTISES

WEAPONS

TALENTS



# STORMLIGHT™

## CAMPAIGN SETTING

PLAYER NAME

CHARACTER NAME

LEVEL

PATHS

ANCESTRY

### PHYSICAL DEFENSE

STRENGTH

SPEED

### COGNITIVE DEFENSE

INTELLECT

WILLPOWER

### SPIRITUAL DEFENSE

AWARENESS

PRESENCE

CHARACTER APPEARANCE

ARMOR & EQUIPMENT

PURPOSE

OBSTACLE

GOALS

OTHER TALENTS & ABILITIES

MARKS

NOTES



CONNECTIONS



# STORMLIGHT CAMPAIGN SETTING

## RADIANT SHEET

### RADIANT ORDER

- 1ST IDEAL  
Life before death. Strength before weakness.  
Journey before destination.
- 2ND IDEAL
- 3RD IDEAL 
- 4TH IDEAL 
- 5TH IDEAL

### STORMLIGHT ACTIONS

**Enhance (►).** Spend 1 Investiture to become Enhanced [Strength +1] and Enhanced [Speed +1] until the end of your next turn. You can spend 1 Investiture as ► to maintain this effect for another round.

**Breathe Stormlight (►►).** Draw Stormlight from infused spheres within 5 ft. Recover Investiture up to your max.

**Regenerate (►).** Spend 1 Investiture to recover health equal to 1d6 + your current tier. You can use this even while Unconscious.

### SPREN NAME

#### PERSONALITY

**Test Assistance (► or ◄, 1 Focus).** Grants an advantage on tests related to this spren's knowledge and philosophy.

**Covert Scouting (2 Focus).** Stealthily scout an area within spren bond range.

**Oath Encouragement (► or ◄, 2 Focus).** Gain an advantage on your next test to face self doubt, fear, or your obstacle.

**Sudden Warning (3 Focus).** Alert you to imminent danger (no action required).

**Translation (►►, 2 Focus).** For one minute, translate spoken and signed Rosharan language.

SPREN BOND RANGE

### SURGE

#### EFFECT

MOD SIZE DIE

#### TALENTS

### SURGE

#### EFFECT

MOD SIZE DIE

#### TALENTS