

Appendix

Dialogue with client 1st Meeting:

Client: Hey, I was wondering if you could help me to get to know Java a bit, you're good at Java right?

Me: Yea , I am pretty good. What can I help you with?

Client: I was wondering if you could make something for me so that I can better understand it. I haven't been having any luck learning it.

Me: Sure. This is quite funny since I have a project in computer science that needs me to make a program for someone.

Client: That's nice. I kinda want a program that I can understand with little knowledge about Java. It would be nice if I could add onto it too.

Me: That shouldn't be too hard to do. Do you have any idea about what this program should be about? I need a little information from you about what you want so I can make it for you.

Client: It would be nice if I could get a game of some sort. That would be fun for me to play and figure it out.

Me: That would be great! Any ideas on what this game should look like or about?

Client: I would like if this game was some space game of some sort. I want a game that is text based that is easy to play.

Me: Any ideas of what you want in the game?

Client: I'm not sure, but I would like to see at least some inventory system and combat. I would also like to see Items that I can pick up in the game.