Criterion B: Record of tasks

Task number	Planned Action	Planned outcome	Time Estimated	Target completion date	Criterion
1	Initial meeting with client	Develop an idea of what the program will be	1-2 hours	1st Nov	A
2	Second meeting with client	Find out exactly what the client wants	1-2 hours	20th Nov	A
3	Design the product	Create an outline of what the code will look like	2-3 hours	5th Dec	B
4	Finalize Design of product	Finalize the outline and design of the product	3 hours	10th Dec	B
5	Create base code	Create the base code of the game	2 hours	20th Dec	C,D
6	Develop core of program	Develop the main parts of the program	1-2 days	26th Dec	B,C,D
7	Finalize program coding	Finish programming the main program	1-2 days	1st Jan	B,C,D
8	Test program	Test and fix bugs in the code	2 hours	5th jan	B,C,D
9	Give program to client	Everything works	1 hour	6th jan	B,C,D
10	Feedback from client	Receive feedback on program from	1 hour	7th Jan	E

		client			
11	Ideas for improving solution	Get ideas for improving program	1 hour	8th jan	E