

Appendix

Feedback from client:

Client: This is a great game, I really enjoy how you added multiple endings to the game, that is really cool

Me: Thanks

Client: I also liked that you had basically everything I asked for. There was an Inventory system, combat system, and items that I could pick up. I thought it was an enjoyable experience to play the game.

Me: What did you think of the code? Could you understand it?

Client: I could understand it enough to know what is going on , and that is basically all I wanted. I didn't expect to just understand it, but I at least wanted to know what is going on in the code, and it was simple enough for me to be able to know the basic things about it.

Me: That's good.

Client: I also loved the gameplay since it is exactly what I wanted. It made me think about other games that I have played in the past just like it.

Me: Glad to see that you enjoyed it.

Client: Yea, I really enjoyed the game. I can't wait to add on to it and see what I can do with it. I think you did a great job.