### DSC 500 Seminar Project Proposal

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## Using DSP and Deep Learning to classify audio

### Abstract:

The goal of this project is to build a general audio classifier that will recognize different sounds. Initially, the sounds will be ambient noises from an urban environment, and then, a specific birdsong.

#### Data:

The audio samples provided by the UrbanSound8K data set contained a labelled collection of 8732 short clips covering 10 different sounds from urban environments.

## Domain Experts:

Daniel Worley is the Music Production and Audio Engineer professor here at Centre College whom I am very connected with. I'll be in contact with my Music professor Daniel Worley for any audio specific questions.

# Objective:

This challenge of identifying something that can appear in countless variations in any number of unpredictable noisy environments sounds a lot like the one faced by those building image recognition systems. I hope to create a model which can identify sounds in an urban environment.

### Seminar Project Schedule

Discovery: Aug 24<sup>th</sup>-4<sup>th</sup>
Identify field of interest
Find Data
Research Field of Interest
Begin Data Exploration
Identify issues
Research all field values

Data-Prep: Aug 4<sup>th</sup>-11<sup>th</sup>

Clean Data Rebalance Data Normalize Data Scale Data Model Planning: Aug 14<sup>th</sup>-16<sup>th</sup>

Identify possible models to use

Select one model to start

Select other models (to compare after initial testing is over)

Model Building: Aug 16<sup>th</sup>-18<sup>th</sup>

Form your first-choice initial model

Later develop other models

Communicate Results: Aug 20<sup>th</sup>-25<sup>th</sup>

Train/Validate/test

Analyze results

Tune Hyper-parameters

Train/Validate/test

Analyze results

Form written results summary

Operationalize: Aug 20<sup>th</sup>-25<sup>th</sup>

Develop other models to compare results

Decide which method is best for the classification

-follow "Communicate Results" timeline for new models