

# Dean Haleem

deanhaleem.10@gmail.com | deanhaleem.com

## OBJECTIVE

Spring/Summer software engineering internship or co-op. Looking for opportunities applying teamwork, programming, and technical skills gained from hands-on project experience.

## SKILLS

- C#, C/C++, Java, HTML/CSS
- Unity, React.js, Bootstrap
- Comfortable working in Agile environment using git
- Confident working with Visual Studio, Eclipse, and other industry standard tools
- Sharp insight of what qualifies as readable and maintainable code

## PROJECTS

- **Super Mario Bros Clone – MonoGame Game**
  - Created a clone of Level 1-1 of the original *Super Mario Bros* using MonoGame.
  - Gained experience working in Agile Scrum environment.
  - Learned how to write high quality code and give constructive criticism of others' code.
- **MyOP.gg – ASP.NET Web App**
  - A web app using the Riot API to get information about different parts of League of Legends.
  - App provides champion mastery stats and match history stats.
  - Developed skills in web app development with ASP.NET and the MVC pattern.
  - Pending registration with Riot Games. Hosted on *deangg.com*.
- **Find the T! – Unity Game**
  - Simple 2D mobile game built with Unity in which the player must find the T amongst shapes that are very close to that of a T.
  - Developed understanding of game development process, from planning to testing and iterating.
  - Pending deployment on Google Play Store. Can also be played at *deangg.com/FindTheT*.
- **Fundamentals of Engineering Honors Robot Design Project**
  - Built and programmed a small robot to compete in a race
  - Developed problem solving and leadership skills in deadline-oriented work environment.
  - Won first place in Outstanding Achievement in Innovation in the FEH Robot Competition.

## EDUCATION

### The Ohio State University

BACHELOR OF SCIENCE Computer Science and Engineering  
Columbus, OH | Expected Graduation: Dec 2020 | GPA: 3.4

## WORK HISTORY

### The Ohio State University

Undergraduate Teaching Assistant (CSE 3902) | Columbus, OH | September 2018 – Current

- Provided extensive feedback on the readability and maintainability of students' code
- Broke down and explained concepts in different ways to better suit students' learning styles.