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PONDOROPAL

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POMODORO TECHNIQUE

- Anti-procrastination technique where a time interval consists of:
 - Work period (e.g., 15 min)
 - Rest period (e.g., 5 min)
- Intervals are repeated until tasks are completed = Pomodoro session

LOGIC WALK-THROUGH 点\

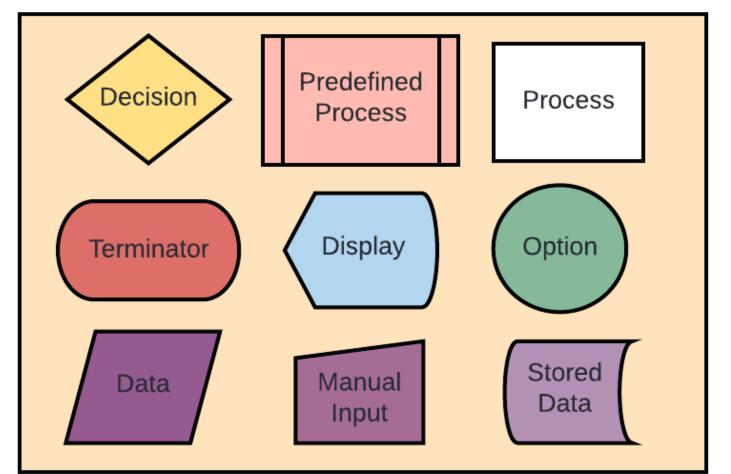


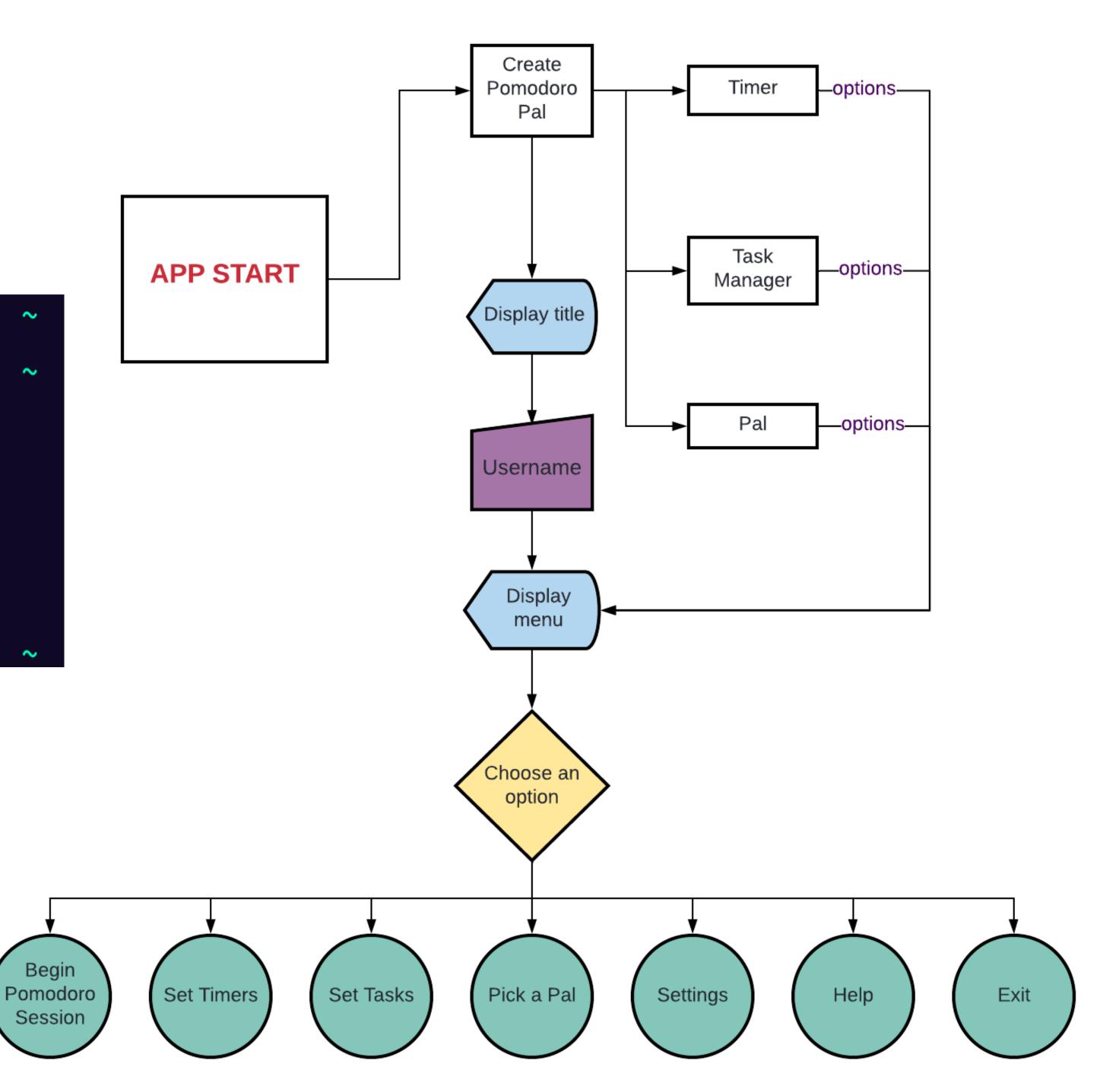
- POMODORO SESSION
 - TIMER (CRUD options)
 - TASK MANAGER (CRUD options)
 - PAL (select option)

START MENU



Begin





SET TIMERS

- Data structure: array of arrays
- Timer = [work, rest]
- Timers = [[timer(1)], [timer(2)], ... [timer(n)]

```
Welcome to PomodoroPal™
          What would you like to do first?
(1) Begin Pomodoro session
(2) Set Timers
(3) Set Tasks
   Pick a Pal
(5) Settings
(7) Exit
```

VIEW TIMERS

- Data structure: array of arrays
- Timer = [work, rest]
- Timers = [[timer(1)], [timer(2)], ... [timer(n)]

```
What would you like to do?

(1) Create timers

(2) View timers

(3) Delete timers

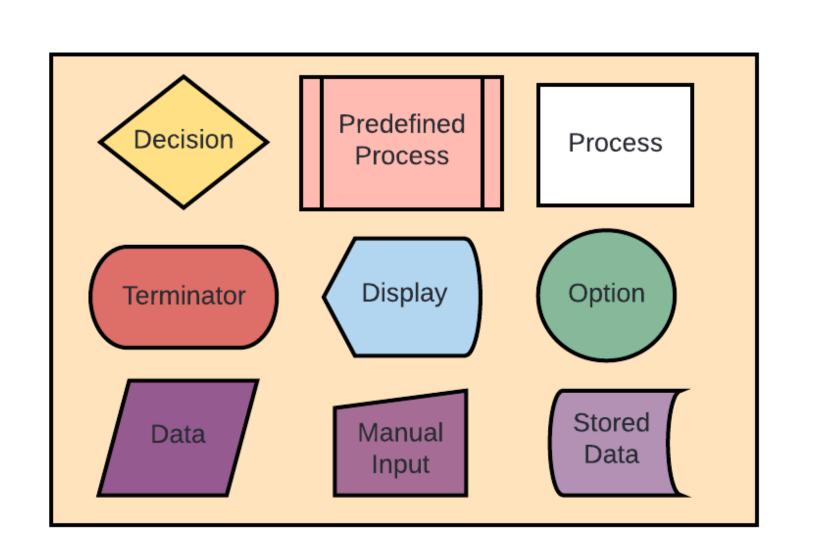
2

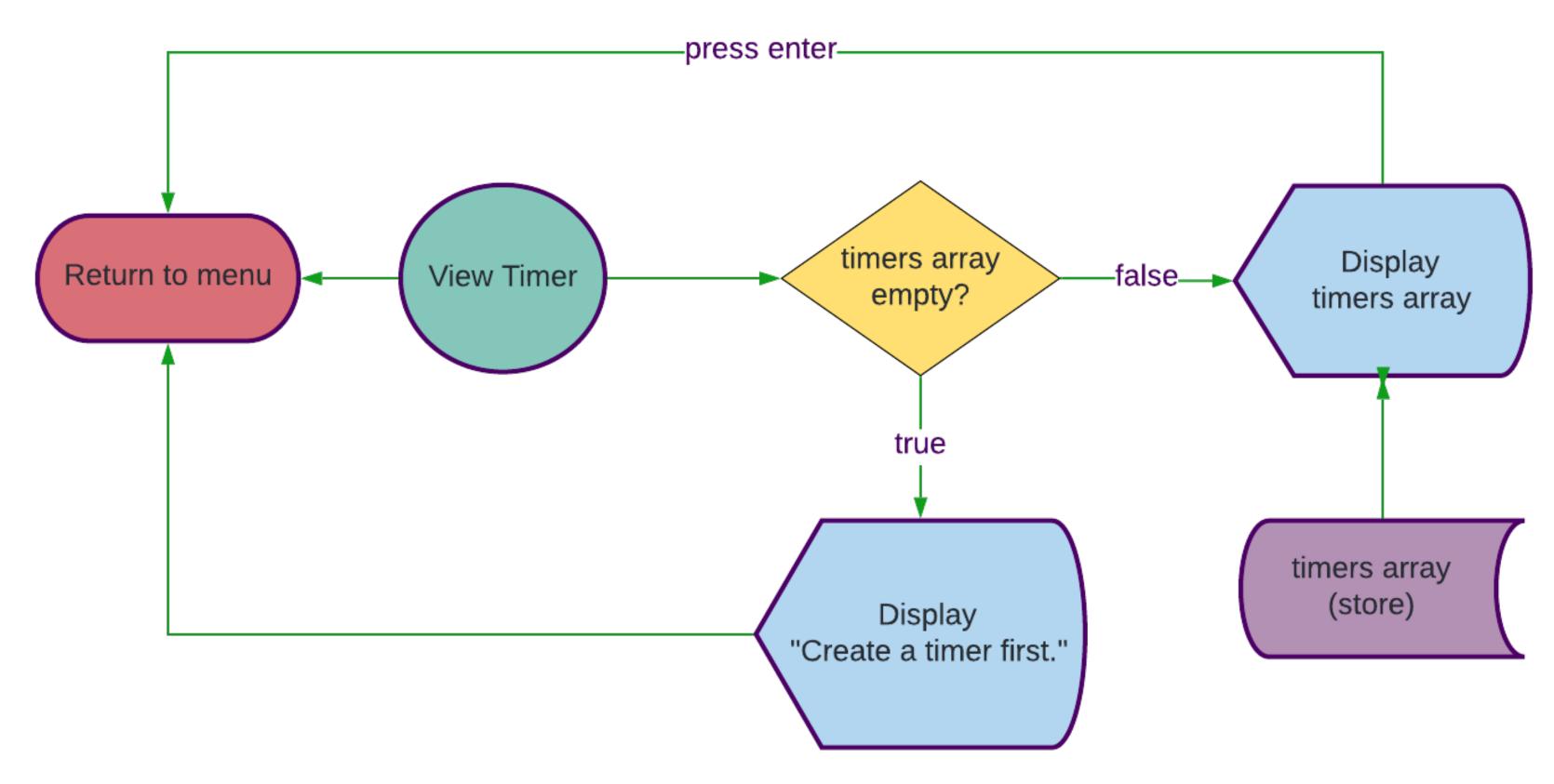
Here are your current timers:

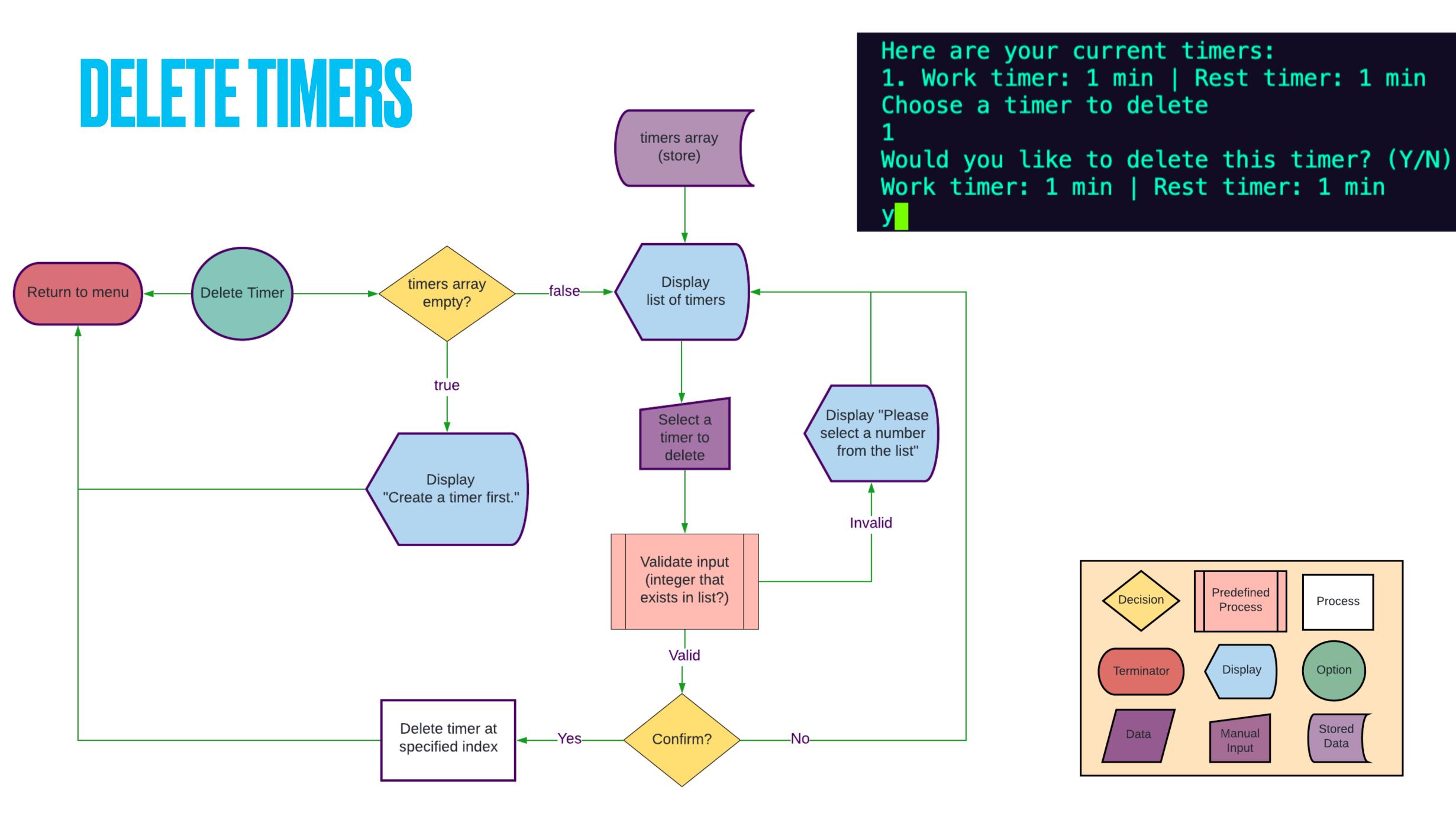
1. Work timer: 50 min | Rest timer: 10 min

2. Work timer: 15 min | Rest timer: 5 min

press enter to return to menu
```







POMODORO SESSION

```
Here are your current timers:

1. Work timer: 15 min | Rest timer: 5 min

2. Work timer: 35 min | Rest timer: 10 min

Choose a timer (enter a number)

1

Your timer settings are:
Work timer: 15 min
Rest timer: 5 min
Ready to begin? (Y/N)
```

```
def countdown(timer)
   time_now = Time.now.strftime("%s").to_i
   end_time = time_now + timer
   tick = 0
   while time_now < end_time
       sleep(1)
       tick += 1
       puts "#{tick}s"
       time_now = Time.now.strftime("%s").to_i
   end
end</pre>
```

```
countdown(chosen_timer[0])
puts "Your work timer is finished."
puts "Starting rest timer:"

countdown(chosen_timer[1])
puts "Your session has ended"
puts "Would you like to:"
puts "(a) return to menu"
puts "(b) exit"
```

SET TASKS

- Data structure: Hashes stored in csv
- Task class (:username, :task_title, :task_note, :tickbox)

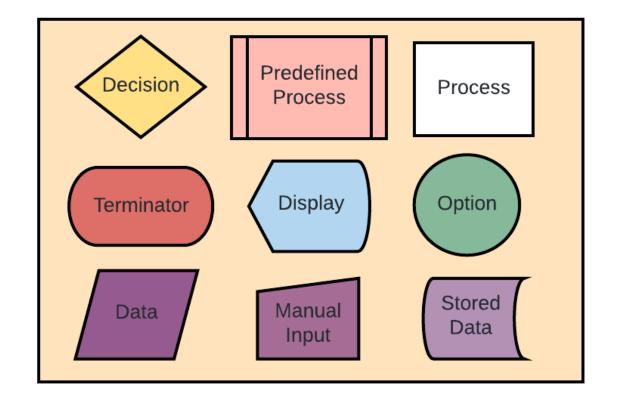
What would you like to do?

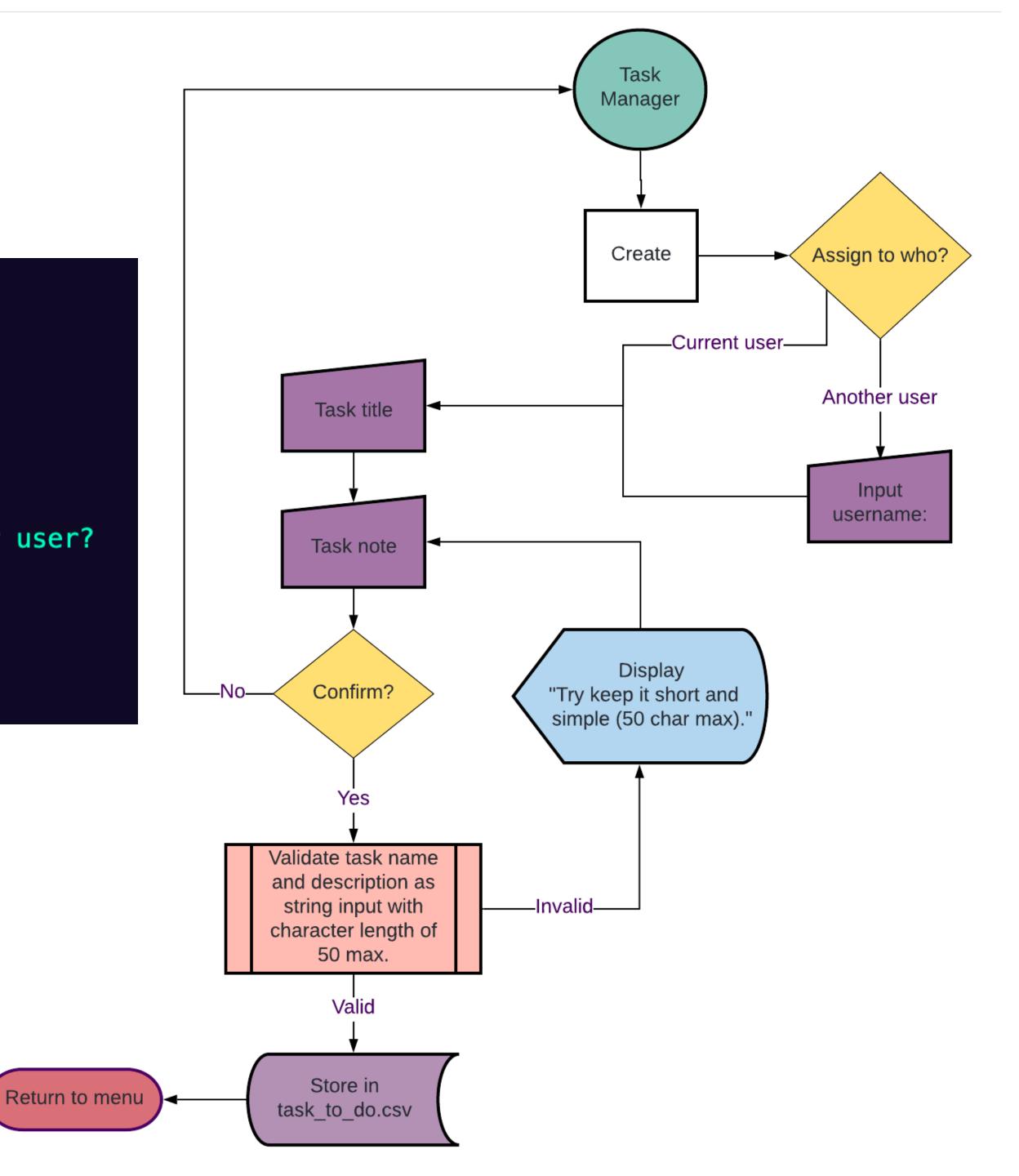
- (1) Create task
- (2) View tasks
- (3) Edit/Update tasks
- (4) Delete tasks

CREATE TASKS

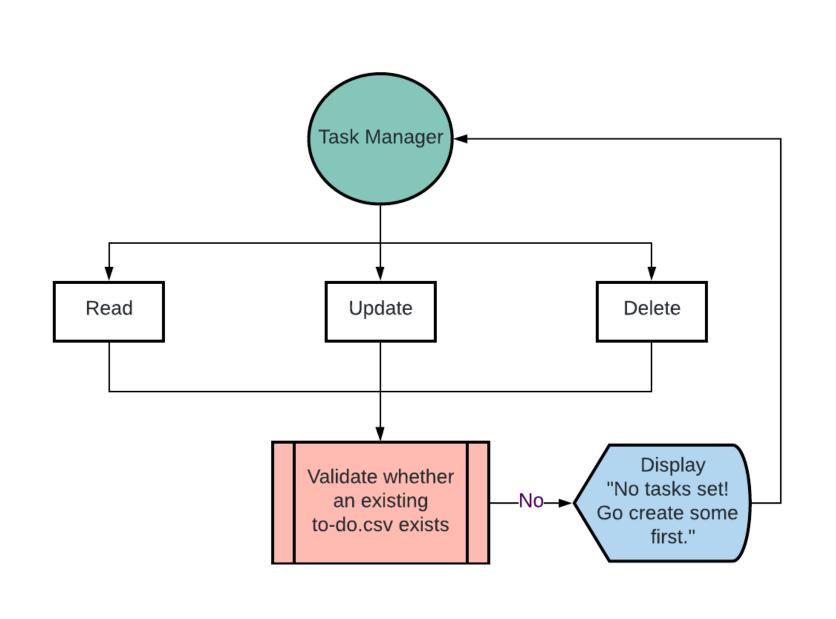
```
What would you like to do?

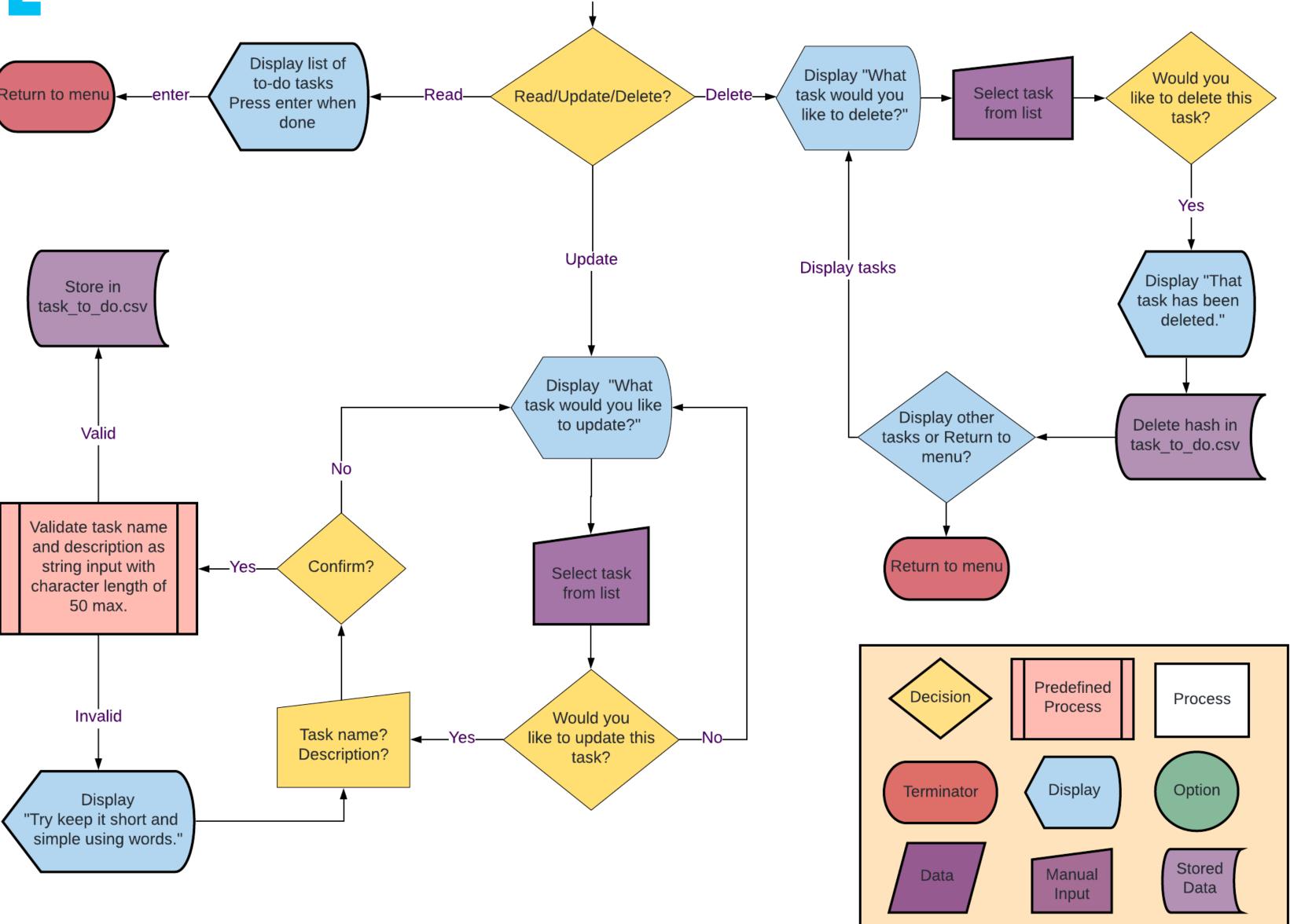
(1) Create task
(2) View tasks
(3) Edit/Update tasks
(4) Delete tasks
1
Username:
Deanna
Would you like to assign this task to (a) yourself or (b) another user?
a
Task title:
Finish slides for app
Task note:
Try not to break anything
```





READ/UPDATE/DELETE





Yes

PICK A PAL

- .txt files (ASCII animations)
- **Choose from 3 pals**
- Pomodoro Pal will show up during rest timer
- Biscuit = work session + task completed
- Gain hearts for feeding your Pal

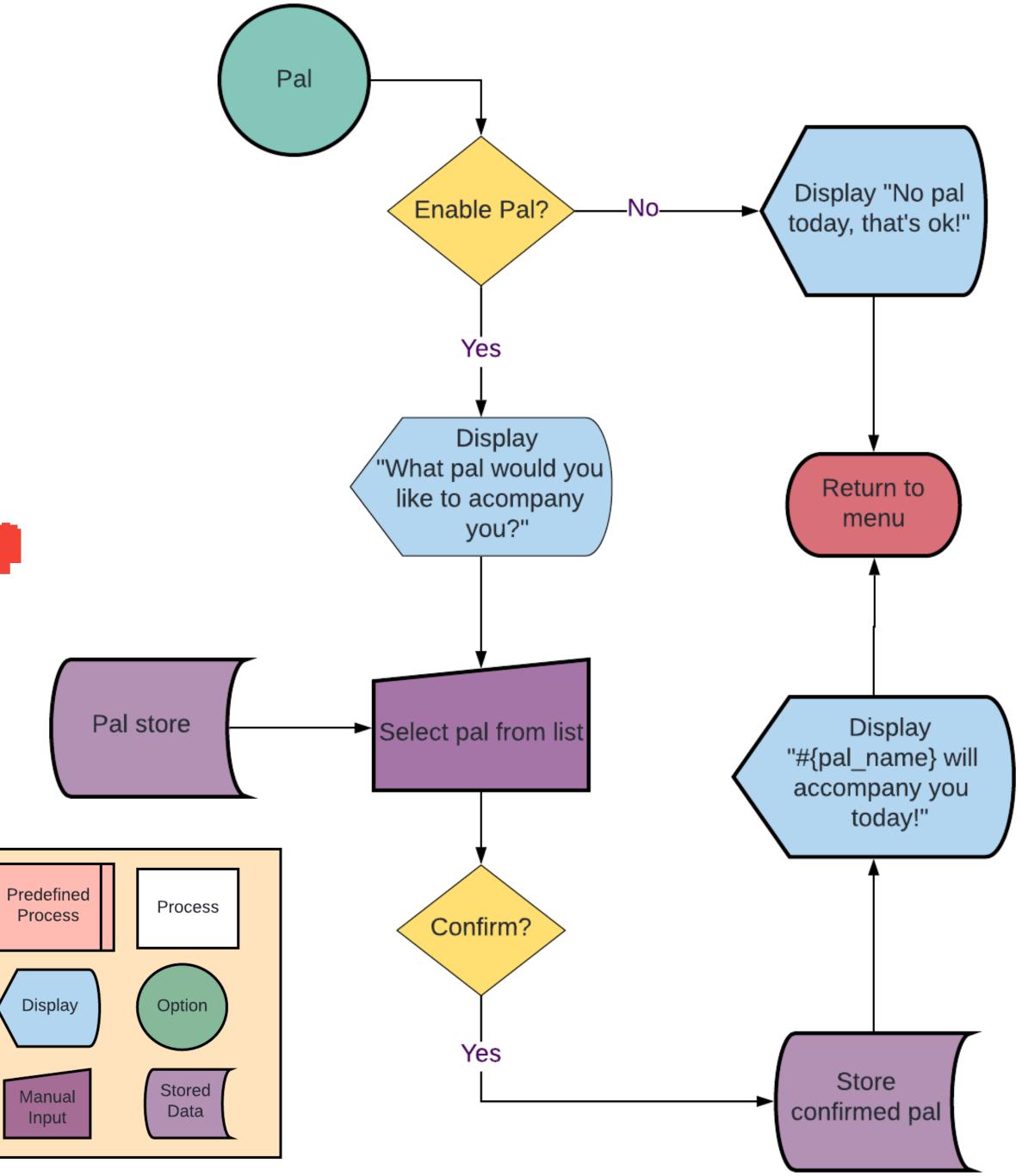


Decision

Terminator

Data







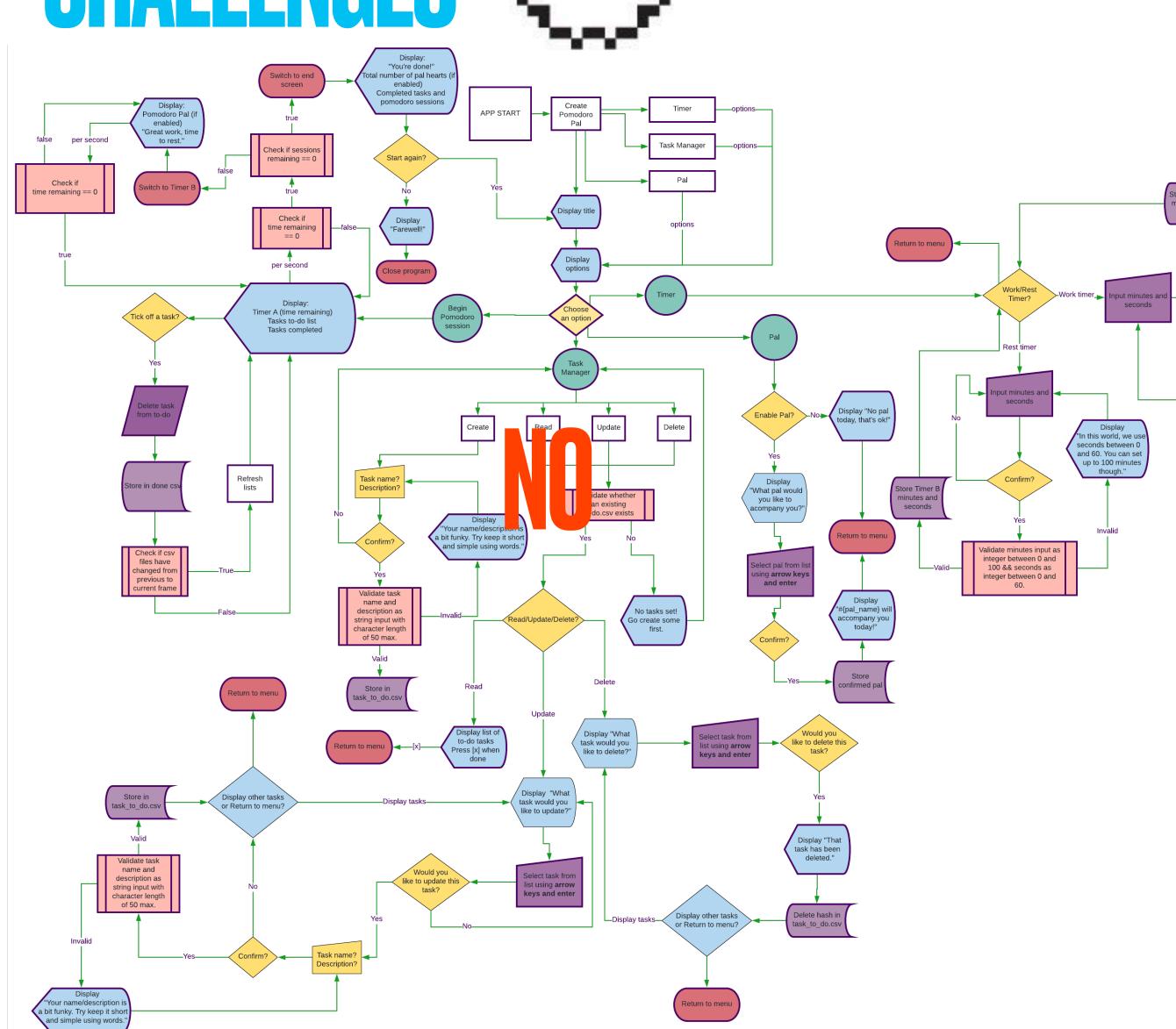
Work in progress

- Test driven development (TDD)
- README.md
- Data Flowchart
- Classes + attributes
- Lowest data structure (menu)
- Timers / Task manager

Future

- Audio gem
- Error handling
- Pick a pal
- Animations gem
- Font/colorize gem

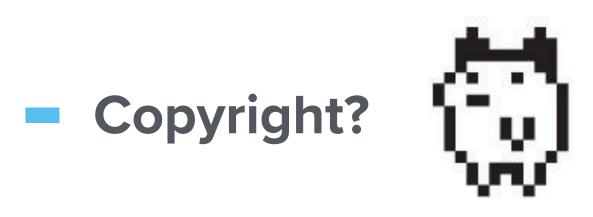
CHALLENGES & F.

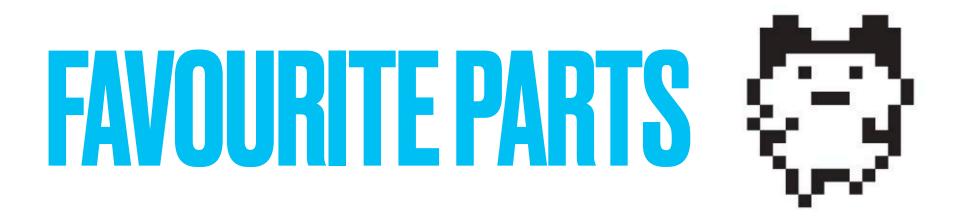


Choosing features

- Data flowchart size handling
- Determining classes
- Judging which one was the "lowest" data structure = start here
- The "right" logic
- Finding the right Ruby gem that works (audio/animation)

ETHICAL ISSUES





- When something finally works
- Happy git commits
- Satisfaction of merging branches and pushing to origin master

THANKS FOR LISTENING

