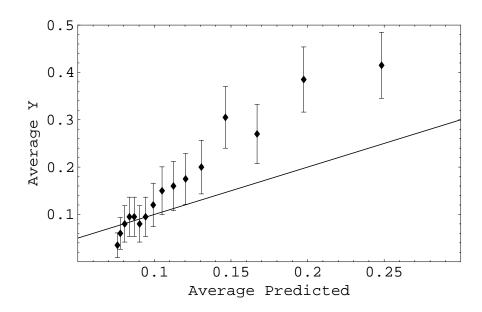


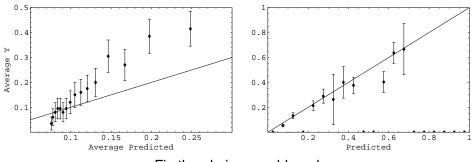
# Calibeating

Dean P. Foster

## This is not calibrated



# Anything easily fixed isn't calibrated



Fix the obvious problems!

# Calibration is unbiasedness

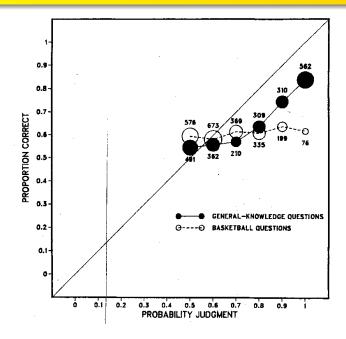
• Simple unbiasedness:  $E(Y - \hat{Y}) \approx 0$ .

# Calibration is unbiasedness

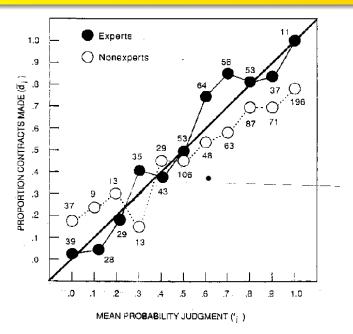
- Simple unbiasedness:  $E(Y \hat{Y}) \approx 0$ .
- We want more:

$$E(Y - \hat{Y}|\hat{Y} \approx c) \approx 0$$

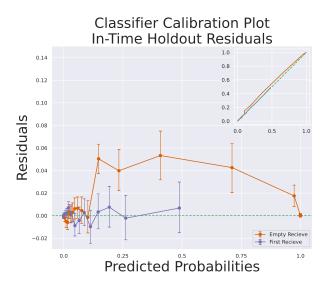
## Human behavior: without incentives



## Human behavior: With incentives!



# An Amazon example



# Calibration theory: example

### Calibration is a minimal condition for performance

- On sequence: 0 1 0 1 0 1 0 ...
- The constant forecast of .5 is calibrated
- The constant forecast of .6 is not calibrated
- The variable forecast of .1 .9 .1 .9 .1 .9 ... is not calibrated

# Calibration theory: example

#### Calibration is a minimal condition for performance

- On sequence: 0 1 0 1 0 1 0 ...
- The constant forecast of .5 is calibrated
- The constant forecast of .6 is not calibrated
- The variable forecast of .1 .9 .1 .9 .1 .9 ... is not calibrated
  - But the forecast .1 .9 .1 .9 ... is pretty good!
  - Yes, it has better "refinement."
  - But, it isn't calibrated.
  - Our goal: Keep this refinement, but make it calibrated

## Calibration is achievable

#### Theorem

A calibrated forecast exists.

## Calibration is achievable

### Theorem

A calibrated forecast exists.

#### proof:

Apply mini-max theorem.

(Sergiu Hart)

### Calibration is achievable

#### Theorem

A calibrated forecast exists.

### **Detailed proof:**

- Game: between the statistician and Nature.
  - Natures strategy is a distribution over sequences of rain. (A distribution over the 2<sup>T</sup> sequences.)
  - The statisticians strategy is a forecasting function. (A function mapping  $2^T$  to  $\{\epsilon, 2\epsilon, ..., 1\}$ .)
  - This is a two person, zero sum game with a finite set of actions.
- If the statistician knew the process she could easily "win."
  - Compute  $E(X_t|X_1,\ldots,X_{t-1})$
  - round to the nearest  $\epsilon$  grid point
  - Play that forecast
  - By LLN the empirical average is close to the forecast
- By the mini-max theorem the statistician can always win.

## Calibration exists: So what?

- Predicting the "grand average" is calibrated
  - But it is a crappy forecast.
- We have lots of ways of generating good forecasts:
  - probabilistic models
  - Time series: ARIMA, etc
  - on-line least squares regression
  - Combining experts
- None are guaranteed to be calibrated

### Calibration exists: So what?

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- None are guaranteed to be calibrated

Goal: Find a way to convert these good forecasts into calibrated forecasts without removing their goodness.

# Bias / Variance decomposition

bias:

$$\beta \equiv E(Y|\hat{Y}) - \hat{Y}$$

variance:

$$VAR = Var(Y - E(Y|\hat{Y}))$$

Mean Squared error:

$$MSE = E(Y - \hat{Y})^2 = E(\beta^2) + VAR$$

- For binary sequences:
  - Bias is called Calibration
  - Variance is called Refinement
  - MSE is called Brier Score

### Brier score

"Conditional expectation":

$$\rho(\mathbf{x}) = \frac{\sum_{t} Y_{t} I_{\hat{y}_{t} = \mathbf{x}}}{\sum_{t} I_{\hat{y}_{t} = \mathbf{x}}}$$

- Bias:  $\beta(x) = \rho(x) x$
- Brier score / MSE:

$$BS = \frac{1}{T} \sum_{t=1}^{I} (Y_t - \hat{Y}_t)^2$$

Decomposition (MSE = bias + Variance):

$$\underbrace{\frac{1}{T} \sum_{t=1}^{T} (Y_t - \hat{Y}_t)^2}_{BS} = \underbrace{\frac{1}{T} \sum_{t=1}^{T} (\hat{Y} - \rho(\hat{Y}))^2}_{Calibration} + \underbrace{\frac{1}{T} \sum_{t=1}^{T} (Y_t - \rho(\hat{Y}_t))^2}_{Refinement}$$

# Defining calibeating

Calibration is fixable after the fact. But, can we fix it as we go along?

- Start with a forecast  $\hat{y}_t$ 
  - Calibration  $K(\hat{y})$
  - Refinement R(ŷ)
- Find a new forecast  $\tilde{y}_t$  that doesn't pay the calibration costs of  $\hat{y}$

### Definition (Calibeating)

 $\tilde{y}$  calibeats  $\hat{y}$  if:

$$\mathsf{BS}(\tilde{y}) \leq R(\hat{y}).$$

- $\tilde{y}$  keeps any patterns found by  $\hat{y}$
- $\bullet$   $\tilde{y}$  doesn't "pay" the calibration error

# Calibeating many forecasters

We can extend this to calibeating many forecasters.

## Definition (Calibeating)

 $\tilde{y}$  calibeats a collection of forecasts  $\{\hat{y}^1, \dots, \hat{y}^n\}$  if for all i:

$$\mathsf{BS}(\tilde{y}) \leq R(\hat{y}^i).$$

# Calibeating is easy

- Consider a family of forecasts:  $\hat{y}_t^i$ 
  - Break up the interval [0, 1] into small buckets  $B_j$ .
  - Knowing which bucket each forecast is in is enough information to approximately compute the refinement of the forecast
  - Make these buckets into regression variables:

$$X_t^{ij} = I_{\hat{y}_t^i \in B_j}$$

•  $\tilde{y}_t$  is generated by an on line regression:  $Y \sim X$ .

#### Theorem

The forecast combination  $\tilde{y}_t$  will  $\epsilon$ -calibeat  $\hat{y}_t^i$  if we use buckets with width less than  $\epsilon$ .

Calibeating is easy, but it can be calibeaten!

We can find  $\tilde{y}$  that calibeats  $\hat{y}$ . But, there is no reason for  $\tilde{y}$  to be calibrated. So it can be calibeaten. The result likewise isn't calibrated, so it can be calibeaten.

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This can go on ad infinitum

# Stopping the infinite regress

We can have  $C_t$  calibeat  $A_t$  and  $B_t$ .

- Suppose at each time t we pick  $B_t = C_t$ .
- Requires a fixed point computation
- C<sub>t</sub> calibeats A<sub>t</sub>
- $C_t$  calibeats  $C_t$ :

$$BS(C_t) \leq R(C_t)$$

So  $C_t$  is calibrated.

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So  $C_t$  is calibrated.

#### Theorem

For any set of forecasts, there is a combination forecast which calibeats each element in the set, and is also calibrated.

# Freebie: Calibeating yourself is calibrated

If we use this theorem with an empty set then C is calibrated:

### Corollary

If C calibeats itself, then C is calibrated.

# About fixed points

Suppose we will forecast  $C_t$ . The calibeating algorithm would say we should instead forecast  $g(A_t, C_t)$ . If this happens to be  $C_t$ , we are done. Need to solve a fixed point:  $C_t = g(A_t, C_t)$ .

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### Theorem (Outgoing distribution)

There exists a probability distribution on X such that:

$$E(|x - C|^2 - |x - g(C)|^2) \le \delta^2$$

for all  $x \in \mathcal{X}$ .

Proof is via the mini-max theorem (so linear programming can find the answer.)

• This means the BS of using C is better than the BS of using the correct answer g(C).

## Tension between calibration and BS

- We know never to randomize when minimizing a quadratic loss function
- calibration requires randomization
- In fact, possibly LARGE randomizations, eg:

$$P(\hat{y}_t = .2) = P(\hat{y}_t = .5) = P(\hat{y}_t = .9) = 1/3$$

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 Large randomizations are not "quadratic safe" in that the average will always have a much lower Brier score

### Theorem (with Johnson 2013)

Randomly rounding an exponential smooth to the nearest grid point is almost calibrated.

But this is merely calibrated, and doesn't easily extend to calibeating arbitrary forecasts.

### Theorem (Outgoing fixed point)

For any smooth g() and any closed convex set  $\mathcal{X}$ , there exists a point  $c \in \mathcal{X}$  such that:

$$|x-c|^2-|x-g(c)|^2\leq 0$$

for all  $x \in \mathcal{X}$ .

Proof is via the Brouwer's fixed point. In fact, it is equivalent to Brouwer's fixed point theorem.

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For any smooth g() and any closed convex set  $\mathcal{X}$ , there exists a point  $c \in \mathcal{X}$  such that:

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Can create a deterministic "weak" calibration

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$$|x-c|^2-|x-g(c)|^2\leq 0$$

for all  $x \in \mathcal{X}$ .

- Using rounding, it can create a local random calibrated forecast
  - Randomly round to nearest grid point
  - First few digits aren't random, just the least significant one
  - Need this minimal amount of rounding to avoid impossibility result mentioned this morning

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For any smooth g() and any closed convex set  $\mathcal{X}$ , there exists a point  $c \in \mathcal{X}$  such that:

$$|x-c|^2-|x-g(c)|^2\leq 0$$

for all  $x \in \mathcal{X}$ .

- Fixed points are hard to find
- Basically need to do exhaustive search at every time period
- CS people call complexity class PPAD

# Forms of calibeating

We've have four forms of calibeating:

simple	Distribution	local random	deterministic
LS or	LP	Fixed point	Fixed point
average			
calibrated	classic	Both classic	Weak
	calibration	and weak	
quadratic safe	Not quadratic safe	quadratic safe	quadratic safe

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# Thanks!