Sanya Singh

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Computer Science Master's Student with experience in Software Development, Web Development, and Data Analysis. Passionate about solving problems through programming and designing efficient solutions. Seeking new opportunities as a software engineer! Currently getting myself familiar with new emerging technologies like AR, VR, Blockchain, Extended Reality, and fusion of Technology & Art.

EDUCATION

University of Southern California, USA: Master's in Computer Science (MS CS)

Major: Computer Science [Lenore-Jordan-Martin Scholarship recipient]

May 2021 (expected)

Coursework: Database Systems, Analysis of Algorithm, Artificial Intelligence, Augmented, Virtual and Mixed Reality, Data Visualization

Guru Gobind Singh Indraprastha University, India: Bachelor's in technology (B. Tech)

Major: Computer Science and Engineering

June 2019

WORK EXPERIENCE / INTERNSHIPS

Gilroy Technology, Gilroy, CA, US

(July 2020 - present)

Software Engineering Intern

- Coding and Developing microservices in NodeJS, Express & MongoDB for the healthcare service.
- Supporting device development and integration with Cloud
- Working with UI team on integrating with Backend API's, and also, with internal applications over REST API's

USC Center for Systems and Software Engineering

(May 2020 - August 2020)

Software Engineer Intern – Java Developer

- Worked on the updating of the software Unified Code Count that has been in the production for over 10 years.
- Optimized UCC-J GUI added additional functionality through toolBar/iconBar, Extensive code research to fix reporting issues

Indian Railways Catering and Tourism Corporation (IRCTC), India

(July 2018 – August 2018)

IT Intern

- Managed to work on AI-based cameras, deployed via TensorFlow.
- Executed comprehensive test plans for software RED QUANTA (source code was written in Java)
- Worked in AWS along with VCR and DVR technology and executed live streaming via Wowza Streaming Engine runs on Amazon EC2

EI Systems & Technex IIT BHU, India

May 2018 - June 2018)

Data Analytics Intern

Worked on Classification algorithms for the company's dataset and analyzed accuracy score of 95.23% through Neural networks

Basics Eduventures, India

(January 2018 - March 2018)

Web Developer Intern

- Developed and deployed company's websites using different tools and languages.
- Performed regular maintenance troubleshooting system restores, and system backups when necessary and leaded quality assurance tests to look for errors, developing and accomplished effective solutions to issues.
- Maintained a loading speed of 2.2s and decreased it by 16%.

PROJECTS

- Helix Chatbot [https://github.com/dear-s/Helix-Chatbot | https://github.com/dear-s/Expo-Snack-X-Helix-Chatbot]
 - O Designed and developed an intelligent chatbot that records a patient's headache and medication taken for it with an Expo app.
 - o Chatbot phone number (via Twilio services): 213 320 6669 (Send "hey" for registration process and to start the chatbot)
 - o Technologies: Flask, Python, MySQL, HTML, CSS, React Native, matplotlib, Twilio services, Expo, Dialogflow API
- Foot-Fall [https://github.com/dear-s/Foot-Fall]
 - o Collaborated and developed an effective tool for determining how to optimize store layout for better sales, results in 80% of profit.
 - o Technologies: R-Script, Shiny Dashboard, HTML, CSS, Bootstrap
- Some website projects [https://github.com/dear-s/RGB-Color-Guessing-Game]
 - o Color Guessing Game: A simple RGB color guessing game with two modes Easy and Hard
 - o <u>Patatap-Clone</u>: Practice project developed by using Paper.js and Howler.js libraries. [https://github.com/dear-s/Patatap-Clone]
 - o To-do-List Website: A personal To-do List project with basic functionality https://github.com/dear-s/ToDo-List
 - o Technologies: HTML, CSS, Bootstrap, JavaScript, jQuery, Paper.js, Howler.js
- Interstellar: The Next Move [https://github.com/dear-s/INTERSTELLAR]
 - o It predicts the future price of cryptocurrency called Lumen (XLM) or Stellar.
 - Designed a dashboard that consists of graphs depicting growth or downfall of Lumens. Accuracy above 90%. Applied LSTM
 - o Technologies: Python, Flask, HTML, CSS

TECHNICAL SKILLS

- Programming Languages:
 C/C++, Python, Java, JavaScript, HTML, CSS, SQL, jQuery, Oracle
- Libraries, Tools & Frameworks: NodeJS, Paper.js, Howler.js, NumPy, Pandas, Bootstrap, Firebase, Postman, MongoDB, Express, Git, Tableau, RapidMiner, Knime