grids 1.10

Get started quickly

The easiest way to get started is to go through the examples and look at the code. Find the examples in the folder: Gamelogic/Examples/Scenes

Online resources

- Tutorial, FAQ and Knowledge Base
  http://gamelogic.co.za/grids/documentation-contents/

- Extra Examples
  http://gamelogic.co.za/grids/examples/

- Grid Index:
        what grids and maps to use
        how coordinates and axes are set up
  http://gamelogic.co.za/grids/documentation-contents/quick-start-tutorial/grid-index/

- API Documentation
  http://www.gamelogic.co.za/documentation/grids/

- What is new in Grids 1.10
  http://gamelogic.co.za/grids/what-is-new/

If you get stuck, send us an email at support@gamelogic.co.za, and we will get you going again in no time.

Stay up to date

We frequently add more examples and documentation to our web site. Follow us to stay up to date:

https://twitter.com/gamelogicza

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