# SAMUEL ROJAS

WEB PROGRAMMER

## SKILLS

- HTML5, CSS3 y JavaScript
- ES6, ES7, ES8, ES9
- PHP
- React Native
- Angular 8/9
- MySql, PostgreSql
- React
- Firebase, Realm
- Electron



Autodidact

Team work

## LANGUAGES

#### **SPANISH**

Native

# **ENGLISH**

Intermediate-Advanced B2

# PERSONAL PROJECTS

### PORTFFOLIO

Aug 2020 - Dec 2020

# CONTACT

+58 424 203 21 43

https://linkedin.com/in/samueldear/

contact@samueldear.com Twitter: @samueldear15

Github: samuelDear

Website: https://samueldear.com

## ABOUT ME

I am a self taught web and mobile developer. I have work on projects using HTML5, CSS3, JavaScript and PHP. Also, with frameworks like React Native, Angular and Electron. I like to work in a team and help my colleagues when they need it. Web development enthusiast. I enjoy using web and mobile technologies to improve the user experience.

#### **EXPERIENCE**

## FULLSTACK PROGRAMMER HTML5-CSS3-JS-PHP

Totalsoftware | Oct 2019 - Present

- Develop services in PHP for data storage and consumption of these in views.
- Generation of reports in Excel and sending Mail with PHP.
- Creation of screens and implement services for data visualization

#### TRAINE DEVELOPER (VOLUNTEERING) ANGULAR 8 - JAVA SPRING

Fundación Jacinto Convit | Oct 2019 - Jun 2020

- Taking requirements for the development of an internal system. Wireframe creation and initial operation
- Development of services with Java Spring.
- Implement ISO 9001 and I18n regulations for multi-language.

#### **EDUCATION**

## T.S.U IN COMPUTER SCIENCE

2018-2019 Instituto Universitario de Gerencia y Tecnología

### **PROJECTS**

## INTRANET

Fundación Jacinto Convit | Oct 2019 - Jul 2020

#### **OLIMPIADA RECREATIVA DE MATEMÁTICA**

Totalsoftware | Oct 2019 - Nov 2020

#### **AFX EXCHANGE**

Totalsoftware | May 2020 - Present

## COURSES

- Programa de Ingles como Lengua Extranjera CVA (2018)
- Responsive Web Design FreeCodeCamp (2020)
- API REST Platzi (2020)
- Fundamentos de Ingeniería de Software Platzi (2020)
- Pensamiento Lógico Platzi (2020)
- Programación Orientada a Objetos: POO Platzi (2020)