**New story to better fit scope and still fall in to our original plot.**

Some time ago the hero defeated a “demon”, but in order to save his own life the demon split himself into three essences. Sometime after the defeat of the “demon” the hero wakes up one morning, but comes to find that his wife and two children are missing. The only clue to where his family has gone is a message carved into his wall stating “If you wish to see your wife and children again travel north!” The hero then ventures north to find an un-lit dungeon and this is where the game begins.

Essences (the 3 bosses)

Essence of Fury

Melee boss appears as a large knight with a lance and shield.

Essence of knowledge

Magic boss that appears as a dark wizard with a staff.

Essence of pain

Ranged boss that takes on the form of a deformed creature that spits arrows.

(Tentative boss if time allows) Demon reborn

Final boss that is a combination of melee, magic, and ranged attacks.