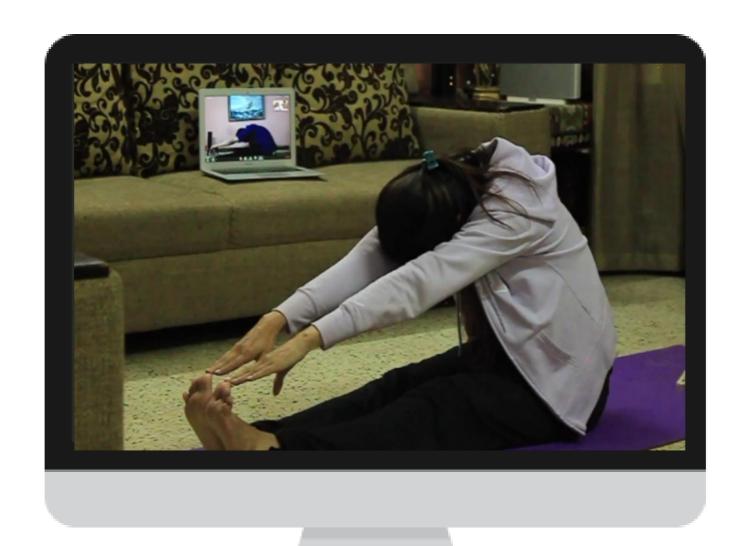
# 



Bringing Live Online 2-Way Interactive Classes to your home For fitness, music, dance and more

#### **Facts**



Health & Fitness Clubs - \$87 Billion Dollar Industry

Source: Statista.com



Music and Dance Learning ~ \$30 Billion Dollar Industry

Source: Charlie Blevins, Founder - LessonShark



Travel time is 40-60% of the total time spent

Source: Brandon Hall study



Online Classes cost around 10-20% lesser

Source: Study by TakeLessons.com



95% drop-out rate in online courses

Source: Bloomberg

## Current Scenario



In-Home Classes



## The Problem

Travel Hassle & Expensive

**Brick & Mortar Classes** 

**Student** 



In-Home Classes

Expensive

Lack of Feedback & Motivation

Existing Online Solutions

Expensive

### The Problem

Lesser Earnings & Travel Hassle

Brick & Mortar
Classes

Instructor



In-Home Classes

Travel Hassle & Limited Customer

Expensive Content Creation &

Low Retention

Existing
Online Solutions

**Limited Customers** 

### Our Solution

An online platform where anyone can take live interactive group classes for non-academic disciplines offered by top notch instructors



Learn non academic skills over Live Video Conferencing

Learn from Vetted Top notch instructors

Learn and collaborate with peers



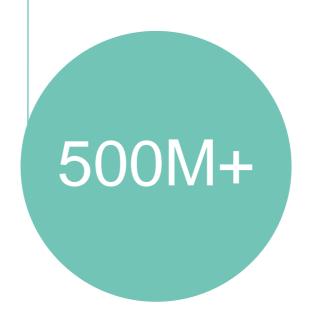


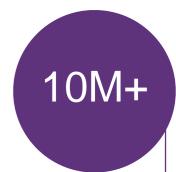
#### Market Size

2 Billion+

#### Serviceable Available Market

Yearly gross search volume for Health & Fitness, Music, Dance & Arts & Crafts Classes





#### **Total Addressable Market**

Age Group: 8-14 & 18-30

#### **Share of Market**

2% of Serviceable Available Market by 2021

### **Market Validation**



1.6M+

Lessons taught on Takelessons



40,000+

Instructors for non-academic disciplines listed on UrbanPro



## **Business Model**

We take 40% of revenue from each instructor-student transaction



Number of learners

Enrollments in a year by 2021

Average Fee

\$40 = Average Ticket Size

Revenue

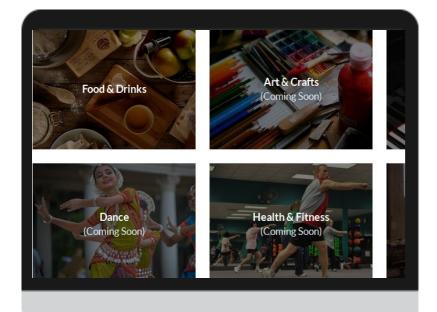
Revenue/year by 2021



## Website



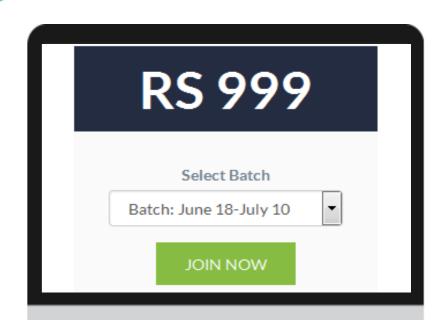
#### **View all Classes**



2 Enroll for your class









## Go-To-Market Strategy

Phase 1 (6 months)



- Health & Fitness
- B2B Corporates
   Bangalore
- <u>customers</u>
- Product-Market Fit
- Revenue: Rs

Phase 2 (6 months)



- Health & Fitness; Music (Guitar)
- Health & Fitness: B2B
   Music: B2C
- Customers
- Product-Market Fit for Music
- Revenue Phase 2:
- Cum. Revenue: Rs.

Phase 3 (1 Year)



- Health & Fitness; Music (Guitar), Dance (Bollywood Dance)
- Health & Fitness: B2B

Music: B2C Dance: B2C

- Customers
- Product-Market Fit for Dance
- Revenue Phase 3: Rs
- Cum. Revenue: Rs.



## Competitive Landscape

#### Interactivity





## Achievements! In just over 2 months!



Revenue: Rs.



Courses Live:



**Batches Live:** 



Students Enrolled:



B2B Deals Closed: Tied up With –



B2B Deals Lined Up:

### Our Team



## Our Team



Mridula Chhetri
Chief Executive Officer

12+ Years of BD Experience in the likes of IBM & Nestaway



Rahul Adhikari

Chief Product Officer
Chief Category Officer

IIT Roorkee Gold-Medalist & built businesses in Ed-Tech and E-Commerce sectors



Prakash Kumar
Chief Technology Officer

Multiple-time National-Level Hackathon Winner and led technical teams in 2 startups

## Our Team



Sandeep Tampi
Chief Strategy Officer

Lead teams in 3D printing startups and former Researcher in a key project for the Indian Navy



Mrinal Shanbhag
Chief Operating Officer

12+ Years of Core Operations & finance experience in the likes of IBM & HSBC



Seema
Senior BD Manager

MBA from Punjab University having BD experience in the likes of Nestaway & SBI

#### Thank You



Team Movidu