

# Binary Search Tree (BST) Data Structure

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 [ddas.tech/binary-search-tree-bst-data-structure/](https://ddas.tech/binary-search-tree-bst-data-structure/)

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Binary Search Tree is an important data structure where each vertex has up to 2 children and follows the below rules.

- All vertices in the left subtree of a vertex must hold a value smaller than its own.
- All vertices in the right subtree of a vertex must hold a value larger than its own.

A BST has **search**, **insert** and **remove** functionality that is implemented.

## Properties of a Binary Search Tree

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- Root Vertex does not have a parent
- There is only one root vertex
- Leaf Vertex does not have any children
- There can be more than one leaf vertex
- Internal Vertices – Vertices which are not leaf.
- Each Vertices has a parent, left vertex, right vertex and key, value/data

## Binary Search Tree Algorithm

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### **BST Search Algorithm**

#### **Search (Value)**

```
if this == null
    return null
else if this.key == search value
    return this
else if this.key < search Value
    search right
else
    search left
```

#### **BST Find Minimum**

```
if this is null
    return null
if left != null
    go left
else
    return this.key
```

#### **BST Find Maximum**

```
if this is null
    return null
if right != null
    go right
else
    return this.key
```

### **Time Complexity**

Time complexity is  $O(h)$  where  $h$  is the height of the Binary Search Tree.