

Creating Threads in Java

every Java program has at least one thread called main thread. When a program starts, main thread starts running immediately.

Apart from this main thread, we can also create our own threads in a program that is called child thread. Every child threads create from its main thread known as parent thread.

There are two ways to create a new thread in Java. They are as follows:

1. One is by extending java.lang.Thread class
2. Another is by implementing java.lang.Runnable interfaced

```
// Custom thread class.
public class MyThread extends Thread
{
    // Override the run method in Runnable.
    public void run()
    {
        System.out.println("New thread running ");
    }
    public static void main(String[] args)
    {
        System.out.println("Main thread running");

        // Create an object of MyThread class.
        MyThread th = new MyThread();

        // Create an object of Thread class and pass the object reference variable th.
        Thread t = new Thread(th);

        // Now run thread on the object. For this,
        //call start() method using reference variable t.
        t.start(); // This thread will execute statements inside run()
        // method of MyThread object.
    }
}
```

check when a new thread creates on the basis of the active number of threads.

```
public class NewThread extends Thread {
    public void run()
    {
        Thread th1 = Thread.currentThread();
        System.out.println(th1);
        System.out.println("New thread strats running");
        System.out.println("I am in run() method");
    }
    public static void main(String[] args)
    {
        System.out.println("Main thread starts running");
        Thread ct1 = Thread.currentThread();
        System.out.println(ct1);
    }
}
```

```

    int ac1 = Thread.activeCount();
    System.out.println(ac1);
    -----
    // Create an object of NewThread class.
    NewThread nt = new NewThread();
    int ac2 = Thread.activeCount();
    System.out.println(ac2);
    -----
    // Create an object of Thread class and pass the object reference variable nt.
    Thread t = new Thread(nt);
    int ac3 = Thread.activeCount();
    System.out.println(ac3);
    -----
    // Now run thread on the object. For this,
    //call start() method using reference variable t.
    t.start(); // This thread will execute statements inside run() method of
    //NewThread object.
    int ac4 = Thread.activeCount();
    System.out.println(ac4);
    t.setName("NewThread"); // Setting a new name of thread.
}
}

```

Creating Threads in Java using Runnable Interface

```

public class MyThread implements Runnable
{
    public void run()
    {
        System.out.println("New thread running ");
        for(int i = 1; i <= 5; i++)
        {
            System.out.println(i);
        }
        System.out.println(Thread.currentThread());
    }
    public static void main(String[] args)
    {
        System.out.println("Main thread running");

        // Create an object of MyThread class.
        MyThread th = new MyThread();

        // Create an object of Thread class and pass reference variable th to Thread class constructor.
        Thread t = new Thread(th);

        t.start(); // This thread will execute statements inside run() method of MyThread object.
    }
}

```

Multitasking with a single Thread in Java

```

public class MyThread implements Runnable
{
    int a = 20, b = 10;
    public void run()
    {
        addition(); // task1
    }
}

```

```

        subtraction(); // task2
        multiplication(); // task3
    }
    void addition()
    {
        int sum = a + b;
        System.out.println("Addition of two numbers: " +sum);
    }
    void subtraction()
    {
        int sub = a - b;
        System.out.println("Subtraction of two numbers: " +sub);
    }
    void multiplication()
    {
        int multiply = a * b;
        System.out.println("Multiplication of two numbers: " +multiply);
    }
    public static void main(String[] args)
    {
        System.out.println("Main thread running");

        MyThread th = new MyThread();
        Thread t = new Thread(th);
        t.start(); // This thread will execute statements inside run()
        //method of MyThread object.
    }
}

```