

1. (d)

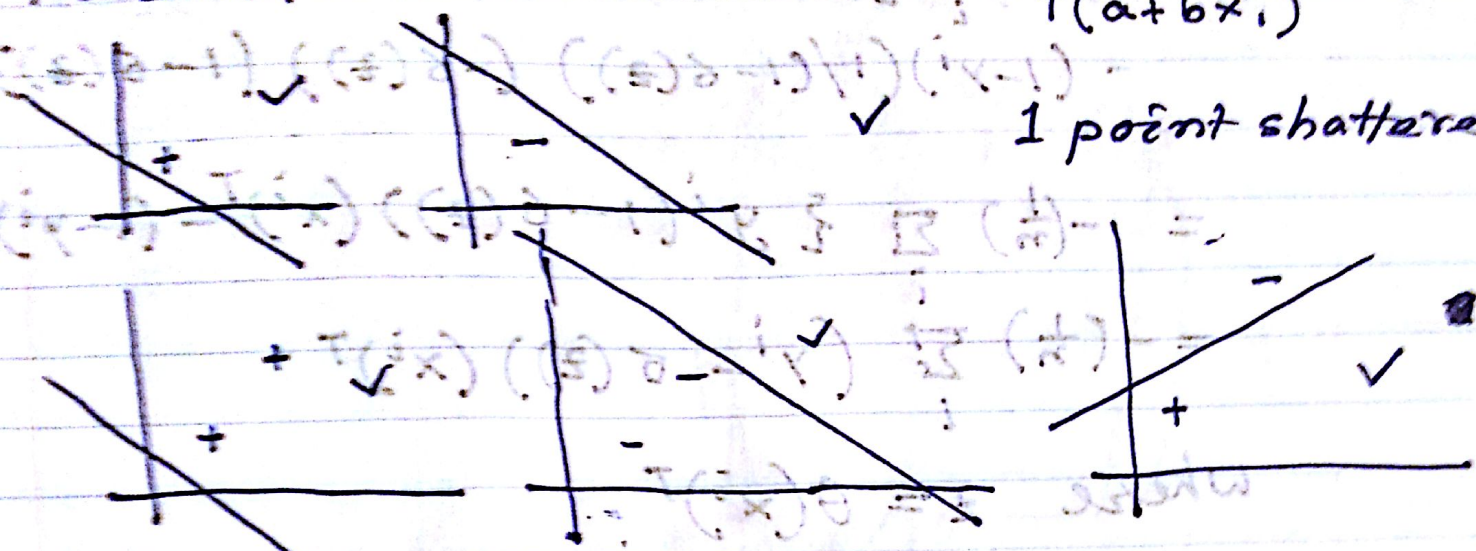
$$\begin{aligned} \frac{dJ}{d\theta} &= -\left(\frac{1}{n}\right) \sum_i \left\{ y^i \left(\frac{1}{\sigma(z)} \right) \cdot \sigma(z) \cdot (1 - \sigma(z)) (x^i)^T \right. \\ &\quad \left. - (1 - y^i) \left(\frac{1}{1 - \sigma(z)} \right) (-\sigma(z)) (1 - \sigma(z)) (x^i)^T \right\} \\ &= -\left(\frac{1}{n}\right) \sum_i \left\{ y^i (1 - \sigma(z)) (x^i)^T - (1 - y^i) \sigma(z) (x^i)^T \right\} \\ &= -\left(\frac{1}{n}\right) \sum_i (y^i - \sigma(z)) (x^i)^T \\ \text{where } z &= \theta (x^i)^T \end{aligned}$$

(b).1

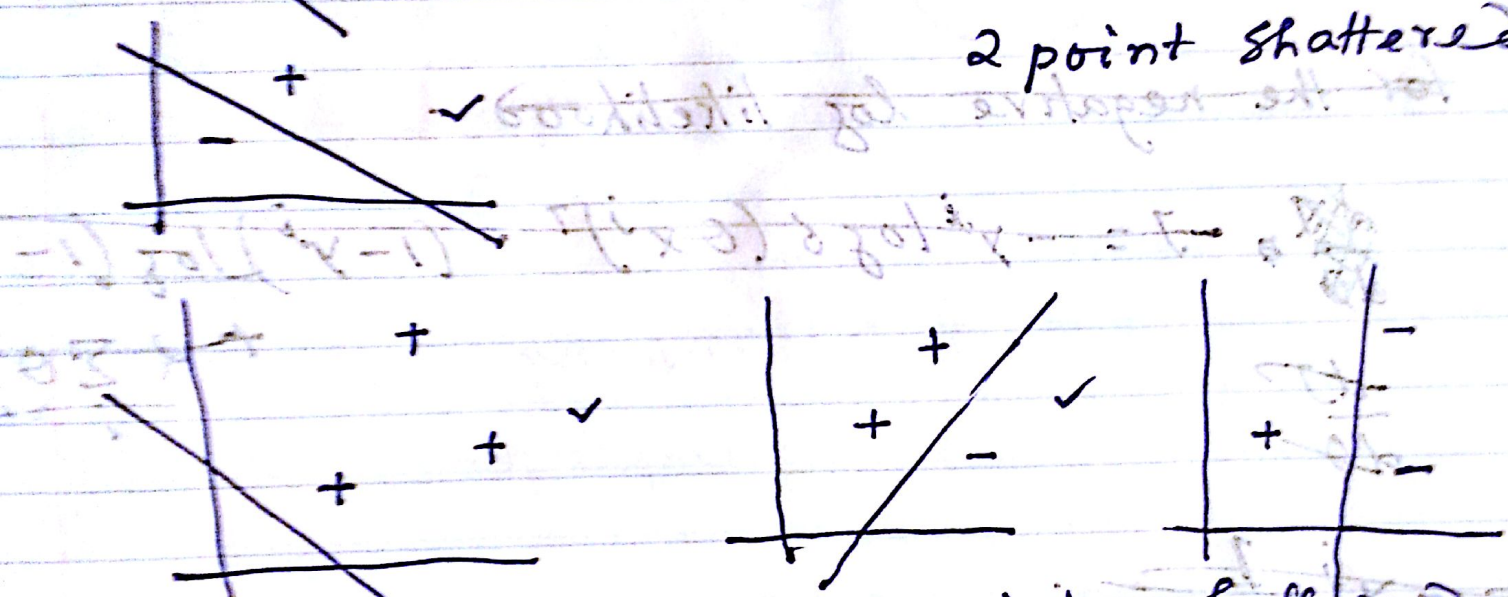
Problem 2.

$$T(a+bx_1)$$

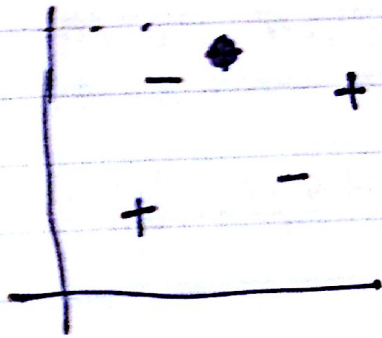
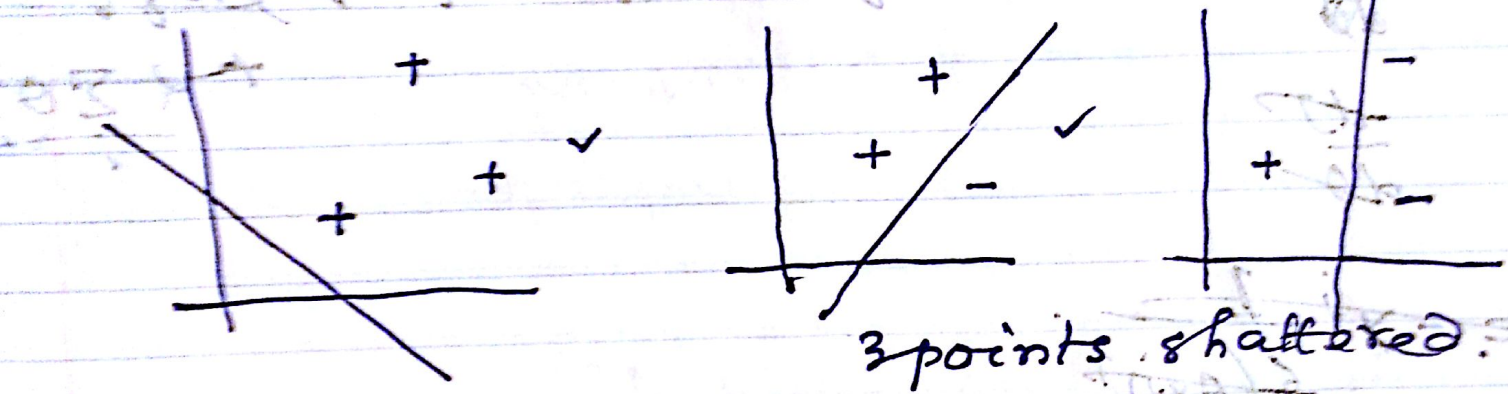
1 point shattered



2 point shattered

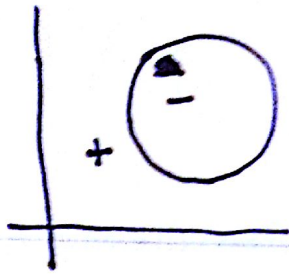


3 points shattered



not possible \Rightarrow VC dimension = 3.

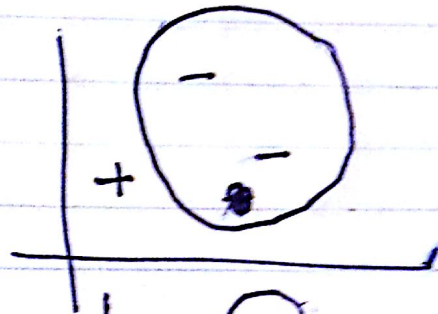
(b)



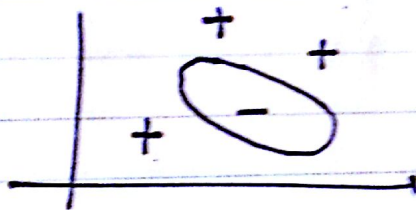
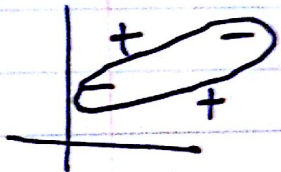
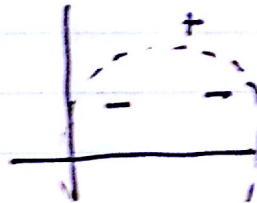
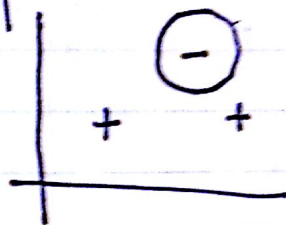
$$(x_1 - a)^2 + (x_2 - b)^2 + c$$

ellipse

yes we can shatter
2 points as we have
the flexibility of choosing a, b .



for all combinations
3 points shattered



→ ~~not~~ possible
VC dim = 4

(c) $(ab)x_1 + (ca)x_2 \geq 0$

$$\Rightarrow a^2 x_1 + c x_2 \geq 0$$

It is a hyperplane in 3-D space
but goes through origin

a, b will be shattered but (c) (d)
will not be shattered

because we can't control the
intercept as it has to go through origin.