

Software Engineering

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1. Assignment-1: C programming (Date: 27/10/2017)

- 1..1 Write a program to implement Calendar program to display Day of the month. Program will accept year, month and date from user and will display the day of the month.

Program:

```
/*
 * Copyright Rohit Das (C) 2017
 * To display day from date
 */
#include<stdio.h>
#include<math.h>

int fm(int date, int month, int year) {
    int _month, leap;
    //leap function 1 for leap & 0 for non-leap
    if ((year % 100 == 0) && (year % 400 != 0))    leap = 0;
    else if (year % 4 == 0)    leap = 1;
    else    leap = 0;
    _month = 3 + (2 - leap) * ((month + 2) / (2 * month))
        + (5 * month + month / 9) / 2;
    _month %= 7;
    return _month;
}

int day_of_week(int date, int month, int year) {
    int day;
    int yy = year % 100;
    int century = year / 100;
    printf("\nDate: %d/%d/%d \n", date, month, year);
    day = 1.25 * yy + fm(date, month, year) + date - 2 * (century % 4);
    //remainder on division by 7
    day %= 7;
    switch (day) {
        case 0:
            printf("weekday = Saturday");    break;
        case 1:
            printf("weekday = Sunday");    break;
        case 2:
            printf("weekday = Monday");    break;
        case 3:
            printf("weekday = Tuesday");    break;
        case 4:
            printf("weekday = Wednesday");    break;
        case 5:
            printf("weekday = Thursday");    break;
        case 6:
            printf("weekday = Friday");    break;
        default:
            printf("Incorrect data");
    }
}
```

```

    printf("\n");    return 0;
}

int main() {
    int date, month, year;
    printf("\nEnter the year: ");    scanf("%d", &year);
    printf("\nEnter the month: ");    scanf("%d", &month);
    printf("\nEnter the date: ");    scanf("%d", &date);
    day_of_week(date, month, year);
    return 0;
}

```

Output:

```

mouri@intell0-hub > ~/SoftwareEngg/assign1 > ./1
Enter the year 2017
Enter the month 11
Enter the date 6
Date: 6/11/2017
weekday = Monday
mouri@intell0-hub > ~/SoftwareEngg/assign1 > |

```

1.2 Write a program to find inverse of 3x3 matrix.

Program:

```

/*
 * Copyright Rohit Das (C) 2017
 * To display inverse of a 3x3 matrix
 */
#include<stdio.h>

int main(){
    int a[3][3], i, j;
    float determ=0;
    printf("Enter the 9 elements of matrix: \n");
    for(i=0; i<3; i++)        for(j=0; j<3; j++)        scanf("%d", &a[i][j]);
    printf("\nThe matrix is: \n");
    for(i=0; i<3; i++){
        printf("\n");
        for(j=0; j<3; j++)        printf("%d\t", a[i][j]);
    }
    for(i=0; i<3; i++)        determ += (a[0][i]*(a[1][((i+1)%3])*a[2][((i+2)%3] -
a[1][((i+2)%3]*a[2][((i+1)%3]));
    printf("\nInverse of matrix is: \n\n");
    for(i=0; i<3; i++){
        for(j=0; j<3; j++)
            printf("%.2f\t", ((a[((i+1)%3][((j+1)%3] * a[((i+2)%3][((j+2)%3]) -
(a[((i+1)%3][((j+2)%3]*a[((i+2)%3][((j+1)%3])))/ determ);
    }
}

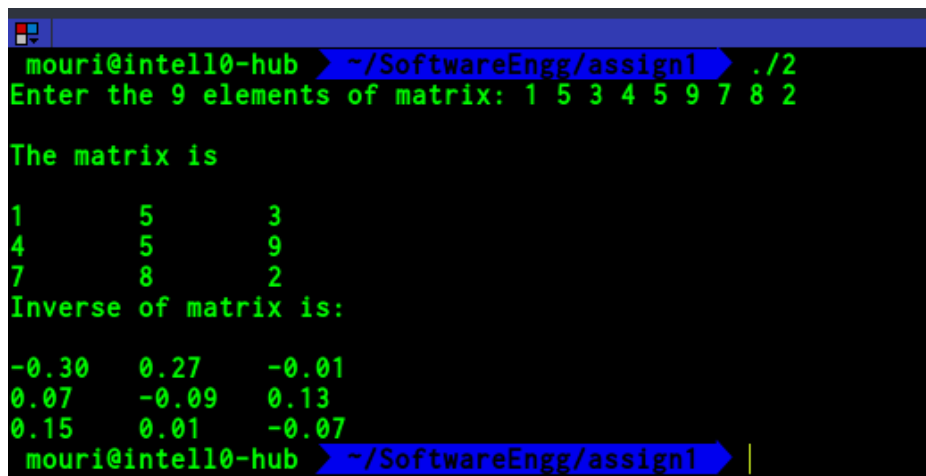
```

```

        printf("\n");
    }
    return 0;
}

```

Output:



```

mouri@intell0-hub ~/SoftwareEngg/assign1 ./2
Enter the 9 elements of matrix: 1 5 3 4 5 9 7 8 2

The matrix is
1      5      3
4      5      9
7      8      2
Inverse of matrix is:
-0.30   0.27  -0.01
0.07   -0.09   0.13
0.15   0.01  -0.07
mouri@intell0-hub ~/SoftwareEngg/assign1 |

```

1..3 Write a program to check whether matrix is Magic Square or not.

Program:

```

/*
 * Copyright Rohit Das (C) 2017
 * To check if a matrix is Magic Square
 */
#include<stdio.h>
#include<stdlib.h>

void input();    void init();    void getdata();    void validate();
void validmat();    int leftdia();    int rightdia();    int rowsum();
int colsum();

//global vars
int arr[100][100],size;

//functions
void input(){
    int num=0;
    printf("Enter magic square size: \n");    scanf("%d",&size);
    init(size,num);
    printf("enter the elements: \n");            getdata(size);
}

void init(int size,int num)
{
    int i,j;
    for(i=0;i<size;i++)    for(j=0;j<size;j++)    arr[i][j]=num;
}

```

```

void getdata(int size)
{
    int i,j,num;
    for(i=0;i<size;i++){
        for(j=0;j<size;j++){
            scanf("%d",&num);          arr[i][j]=num;
        }
    }
}

void validate()
{
    int i,j,k;    int ar[size*2+2];
    int arsize=(size*2+2);
    for(i=0;i<(size*2+2);i++)    ar[i]=0;
    for(i=0;i<size;i++)    ar[i]=rowsum(arr,i);
    for(j=0;j<size;j++)    ar[j+i]=colsum(arr,j);
    ar[j+i]=leftdia();    ar[j+i+1]=rightdia();
    for(i=0;i<size;i++){
        for(j=0;j<size;j++) printf("%d ",arr[i][j]);
        printf("\n");
    }
    validmat(ar,arsize);
}

void validmat(int ar[],int arsize)//validation
{
    int i,valid=0;
    for(i=0;i<arsize-1;i++)
    {
        if(ar[i]==ar[i+1])    valid=1;
        else    valid=0;
    }
    if(valid==1)    printf("This matrix is a magic square.\n");
    else    printf("This matrix is not a magic square.\n");
}

int leftdia()    //left diagonal sum
{
    int i,sum=0;
    for(i=0;i<size;i++)    sum=sum+arr[i][i];
    return sum;
}

int rightdia()    //right diagonal sum
{
    int i,sum=0;
    for(i=0;i<size;i++)    sum=sum+arr[i][size-1-i];
    return sum;
}

```

```

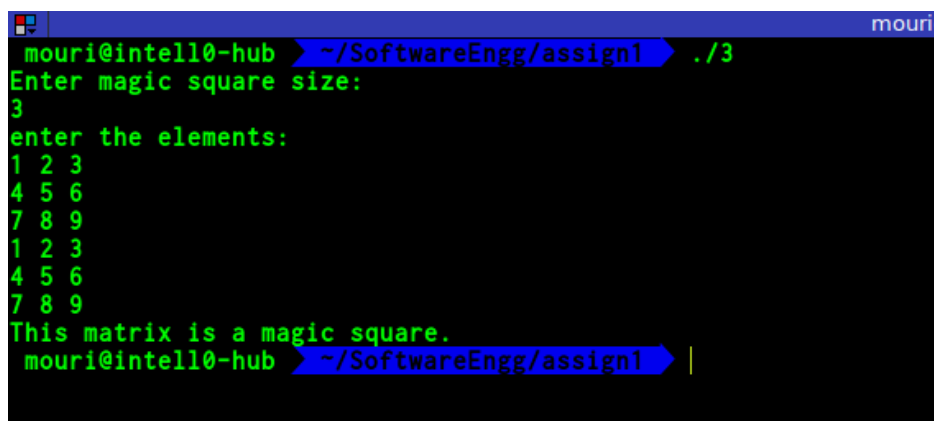
int rowsum(int arr[100][100],int index) //calculates row sum
{
    int i,x=0;
    for(i=0;i<size;i++)    x=x+arr[index][i];
    return x;
}

int colsum(int arr[100][100],int index)//calculates sum of the columns
{
    int i,x=0;
    for(i=0;i<size;i++)    x=x+arr[i][index];
    return x;
}

int main()
{
    input();    validate();
    return 0;
}

```

Output:



```

mouri@intell0-hub > ~/SoftwareEngg/assign1 > ./3
Enter magic square size:
3
enter the elements:
1 2 3
4 5 6
7 8 9
1 2 3
4 5 6
7 8 9
This matrix is a magic square.
mouri@intell0-hub > ~/SoftwareEngg/assign1 > |

```

1..4 Write a program to read last n characters from a file(input should be a.txt).

Program:

```

/*
 * Copyright Rohit Das (C) 2017
 * a.txt for 4.c
 */
12345678910

/*
 * Copyright Rohit Das (C) 2017
 * To read last n characters from a file (used a.txt)
 */
#include <stdio.h>
#include <stdlib.h>

int main() {

```

```

FILE *fp;    char ch;
int num;    long length;
printf("Enter the value of num : ");
scanf("%d", &num);
fp = fopen("a.txt", "r");           //open the file
if (fp == NULL) {
    puts("cannot open this file");    exit(1);
}
fseek(fp, 0, SEEK_END);             //set fp to end of file
length = ftell(fp);
fseek(fp, (length - num - 1), SEEK_SET); //2 because of EOF
do {
    ch = fgetc(fp);    putchar(ch);
} while (ch != EOF);
printf("\n");
fclose(fp);    return(0);
}

```

Output:

```

mouri@intell0-hub > ~/SoftwareEngg/assign1 > ./4
Enter the value of num : 5
6789100
mouri@intell0-hub > ~/SoftwareEngg/assign1 > |

```

1.5 Write a program to print binary numbers in pyramid pattern.

Program:

```

/*
 * Copyright Rohit Das (C) 2017
 * To display binary pattern as shown:
 1
0 1
1 0
1 0 1
0 1 0 1
1 0 1 0 1
 */
#include<stdio.h>
#include<stdlib.h>

int main()
{
    int n,i,j,k;    k = 1;
    printf("Enter the number of lines\n");    scanf("%d",&n);
    for(i=0;i<n;i++) {
        for(j=0;j<=i;j++) {
            printf("%d",k);
            if(k==1)    k=0;

```



```

        else    k=1;
    }
    printf("\n");
}
return 0;
}

```

Output:

```

mouri@intell0-hub ~/SoftwareEngg/assign1 ./5
Enter the number of lines
7
1
01
010
1010
10101
010101
0101010
mouri@intell0-hub ~/SoftwareEngg/assign1 |

```

1..6 Write a program to input password for validation of username.

Enter password: *****

Password entered: sourav

Program:

```

/*
 * Copyright Rohit Das (C) 2017
 * To validate entered password
 */
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <termios.h>
#include <ctype.h>

/* Use this variable to remember original terminal attributes. */
struct termios saved_attributes;

void reset_input_mode (void)
{
    tcsetattr (STDIN_FILENO, TCSANOW, &saved_attributes);
}

void set_input_mode (void)
{
    struct termios tattr;    char *name;
    /* Make sure stdin is a terminal. */
    if (!isatty (STDIN_FILENO)){
        fprintf (stderr, "Not a terminal.\n");
    }
}

```

```

    exit (EXIT_FAILURE);
}
/* Save the terminal attributes so we can restore them later. */
tcgetattr (STDIN_FILENO, &saved_attributes);
atexit (reset_input_mode);
/* Set the funny terminal modes. */
tcgetattr (STDIN_FILENO, &tattr);
tattr.c_lflag &= ~(ICANON | ECHO); /* Clear ICANON and ECHO. */
tattr.c_cc[VMIN] = 1;
tattr.c_cc[VTIME] = 0;
tcsetattr (STDIN_FILENO, TCSAFLUSH, &tattr);
}

int main ()
{
    int i = 0;
    char c, password[100], asterisk = '*';
    set_input_mode ();
    while (read (STDIN_FILENO, &c, 1) && (isalnum (c) || ispunct (c))
        && i < sizeof (password) - 2)
    {
        password[i++] = c;
        write (STDOUT_FILENO, &asterisk, 1);
    }
    password[i] = 0;
    printf ("\nPassword was: [%s]\n", password);
    return EXIT_SUCCESS;
}

```

Output:

```

mouri@intell10-hub ~/SoftwareEngg/assign1 ./6
Password was: [1234abcs]
mouri@intell10-hub ~/SoftwareEngg/assign1 |

```

1.7 Write a program to create your own header file in C.

Program:

```

/*
 * Copyright Rohit Das (C) 2017
 * test.h for 7.c
 */
#ifndef TEST_H
#define TEST_H

int tester;

void test_it_out ();

```

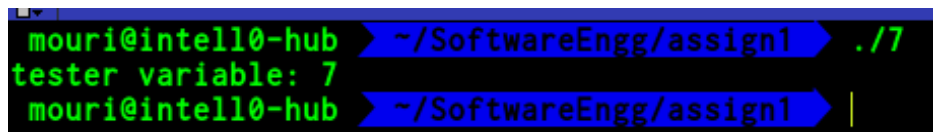
```
#endif
```

```
/*
 * Copyright Rohit Das (C) 2017
 * To create a header file and use it (used test.h)
 */
#include "test.h"
#include <stdio.h>

void test_it_out()
{
    tester = 7;    printf("tester variable: %d\n", tester);
}

int main()
{
    test_it_out();
    return 0;
}
```

Output:



```
mouri@intell0-hub > ~/SoftwareEngg/assign1 > ./7
tester variable: 7
mouri@intell0-hub > ~/SoftwareEngg/assign1 > |
```

1.8 Write a program to compare two strings without using library function(strcmp).

Program:

```
/*
 * Copyright Rohit Das (C) 2017
 * To compare two strings without strcmp
 */
#include <stdio.h>
#include <string.h>
#include <stdlib.h>

int check(char* s1, char* s2, int len1, int len2)
{
    if (len1 != len2) {
        printf("Not equal\n");
        return 1;
    }

    for (int i = 0; i < len1; i++) {
        if (s1[i] != s2[i]) {
            printf("Not equal\n");
            return 1;
        }
    }
    printf("Equal\n");
}
```

```

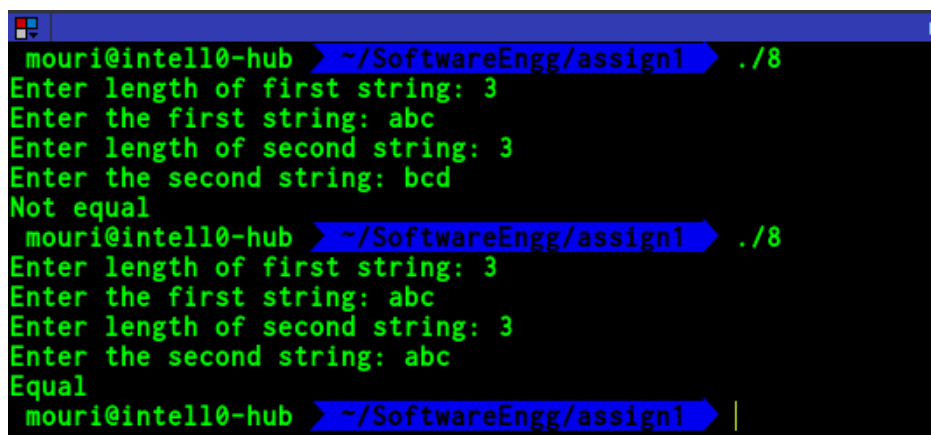
        return 0;
    }

    int main()
    {
        int len1, len2;
        printf("Enter length of first string: ");
        scanf("%d", &len1);
        printf("Enter the first string: ");
        char* s1 = (char *)malloc((len1 + 1) * sizeof(char));
        scanf("%s", s1);
        printf("Enter length of second string: ");
        scanf("%d", &len2);
        printf("Enter the second string: ");
        char* s2 = (char *)malloc((len2 + 1) * sizeof(char));
        scanf("%s", s2);

        check(s1, s2, len1, len2);
        return 0;
    }

```

Output:



```

mouri@intell0-hub > ~/SoftwareEngg/assign1 > ./8
Enter length of first string: 3
Enter the first string: abc
Enter length of second string: 3
Enter the second string: bcd
Not equal
mouri@intell0-hub > ~/SoftwareEngg/assign1 > ./8
Enter length of first string: 3
Enter the first string: abc
Enter length of second string: 3
Enter the second string: abc
Equal
mouri@intell0-hub > ~/SoftwareEngg/assign1 > |

```

1..9 Write a program to print a rectangle using line and special symbols.

Program:

```

/*
 * Copyright Rohit Das (C) 2017
 * To display pattern as shown below

```

```

_____
_____
_____
_____
_____
_____
_____

```

```

*/
#include <locale.h>
#include <stdio.h>
#include <wchar.h>

#define DIM 10

int main(void)
{
    setlocale(LC_ALL, "");
    for (int i = 0; i < DIM; i++) {
        printf("%lc", (wint_t)9650);
    }
    printf("\n");

    for (int j = 0; j < DIM; j++) {
        for (int i = 0; i < DIM; i++) {
            if (i == 0 || i == DIM - 1) {
                printf("%lc", (wint_t)9650);
                if (i == DIM - 1) {
                    printf("\n");
                }
            } else {
                printf("-");
            }
        }
    }

    for (int i = 0; i < DIM; i++) {
        printf("%lc", (wint_t)9650);
    }
    printf("\n");
    return 0;
}

```

Output:

```

mouri@intell0-hub > ~/SoftwareEngg/assign1 > ./9
9999999999
9-----9
9-----9
9-----9
9-----9
9-----9
9-----9
9-----9
9-----9
9999999999
mouri@intell0-hub > ~/SoftwareEngg/assign1 > |

```

1..10 Write a program to find addition of lower triangular matrix.

Program:

```
/*
 * Copyright Rohit Das (C) 2017
 * To display addition of lower triangular elements
 */
#include <stdio.h>
#include <stdlib.h>

int main()
{
    int i, j;

    int size;
    printf("Enter size: ");
    scanf("%d", &size);

    int **a = (int **) malloc(size * sizeof(int *));
    for (i = 0; i < size; i++) {
        a[i] = (int *) malloc(size * sizeof(int));
    }

    int **b = (int **) malloc(size * sizeof(int *));
    for (i = 0; i < size; i++) {
        b[i] = (int *) malloc(size * sizeof(int));
    }

    int **c = (int **) malloc(size * sizeof(int *));
    for (i = 0; i < size; i++) {
        c[i] = (int *) malloc(size * sizeof(int));
    }

    printf("Enter the elements for first matrix:\n");
    for (i = 0; i < size; i++) {
        for (j = 0; j < size; j++) {
            scanf("%d", &a[i][j]);
        }
    }

    printf("Enter the elements for second matrix:\n");
    for (i = 0; i < size; i++) {
        for (j = 0; j < size; j++) {
            scanf("%d", &b[i][j]);
        }
    }

    for (i = 0; i < size; i++) {
        for (j = 0; j < size; j++) {
            if (i + j < size - 1) {
                continue;
            } else {
```

```

        c[i][j] = a[i][j] + b[i][j];
    }
    }
    printf("\n");
}

for (i = 0; i < size; i++) {
    for (j = 0; j < size; j++) {
        if (i + j < size - 1) {
            printf("-- ");
        } else {
            printf("%d ", c[i][j]);
        }
    }
    printf("\n");
}
return 0;
}

```

Output:

```

mouri@intell0-hub > ~/SoftwareEngg/assign1 > ./10
Enter size: 3
Enter the elements for first matrix:
1 2 3
4 5 6
7 8 9
Enter the elements for second matrix:
9 8 7
4 5 6
3 2 1

-- -- 10
-- 10 12
10 10 10
mouri@intell0-hub > ~/SoftwareEngg/assign1 > |

```