

OPTIMIZING MICROSERVICES DEVELOPMENT IN KUBERNETES

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API World, 28 Oct

HELLO



"Chak" Jonagam
Biqmind Head Software Architect



@debianmaster



- Kubernetes Specialist
- Architect & lead for CAPE, a new K8s Tool (cape.sh)
- Cloud Native Compute Foundation (CNCF) ambassador

TODAY

Our Story/Challenges

- Our developer journey
- Challenges uncovered
- Our idea of a great dev environment

The Solution

- Possible approaches
- Pros and cons with each approach
- Tool universe
- Demo

OUR STORY / CHALLENGES

OUR DEVELOPER JOURNEY

Microservices

LanternEdge Overview

A positioning solution that eliminates inefficiencies of personnel management, increases safety and productivity of workers at hazardous workplaces

- 20+ microservices
- Edge focused application
- Primarily nodejs
- Message Queue



K8s Operators

CAPE overview

A multi-cluster application and data management Kubernetes operator

- Kubernetes Operator
- Golang / React
- Distributed in nature
- Needs to be tested on various versions of k8s
- Mix of monolith and microservices



OUR DEVELOPER JOURNEY

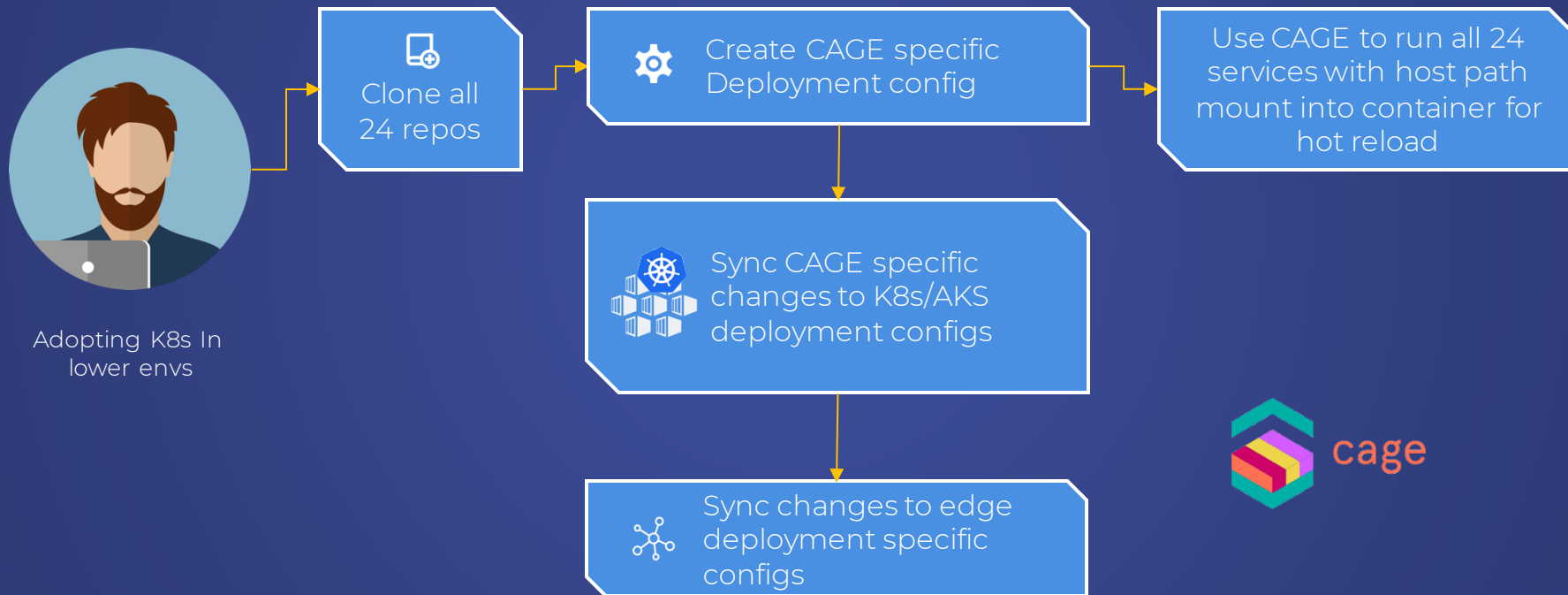
For Dev



For
Operations



OUR DEVELOPER JOURNEY



K8s

for developers is a
work-in-progress

CHALLENGES THAT WE UNCOVERED IN SPRINT RETROS



What our team considers a great dev environment

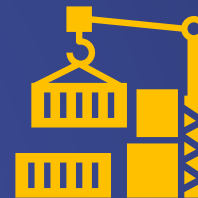
A GREAT DEV ENVIRONMENT



Smooth set up &
onboarding



Easy on laptop



Dependencies (Nodejs/golang) in
docker not on laptop



Faster
feedback



Ability to debug in a
running environment



Does not require user to open multiple
terminals / context switching

A GREAT DEV ENVIRONMENT



See all service logs in
one place



Production-like
environment



Easy branch
switching



Ability to switch between
local and remote clusters
transparently

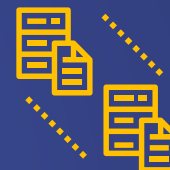
GOOD TO HAVE



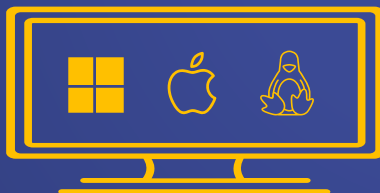
**Simple syntax bootstrap
services for local development**



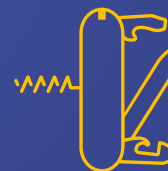
Non opinionated



Easy to replicate



**Works seamlessly on
Mac, Windows and Linux
environments**



**Tooling that works with
both interpreted and
compiled languages**

POSSIBLE APPROACHES



Dev Pods

Dev Spaces



Visual Studio Code Remote
- Containers



SAMPLE APP

REACT THREE FIBER

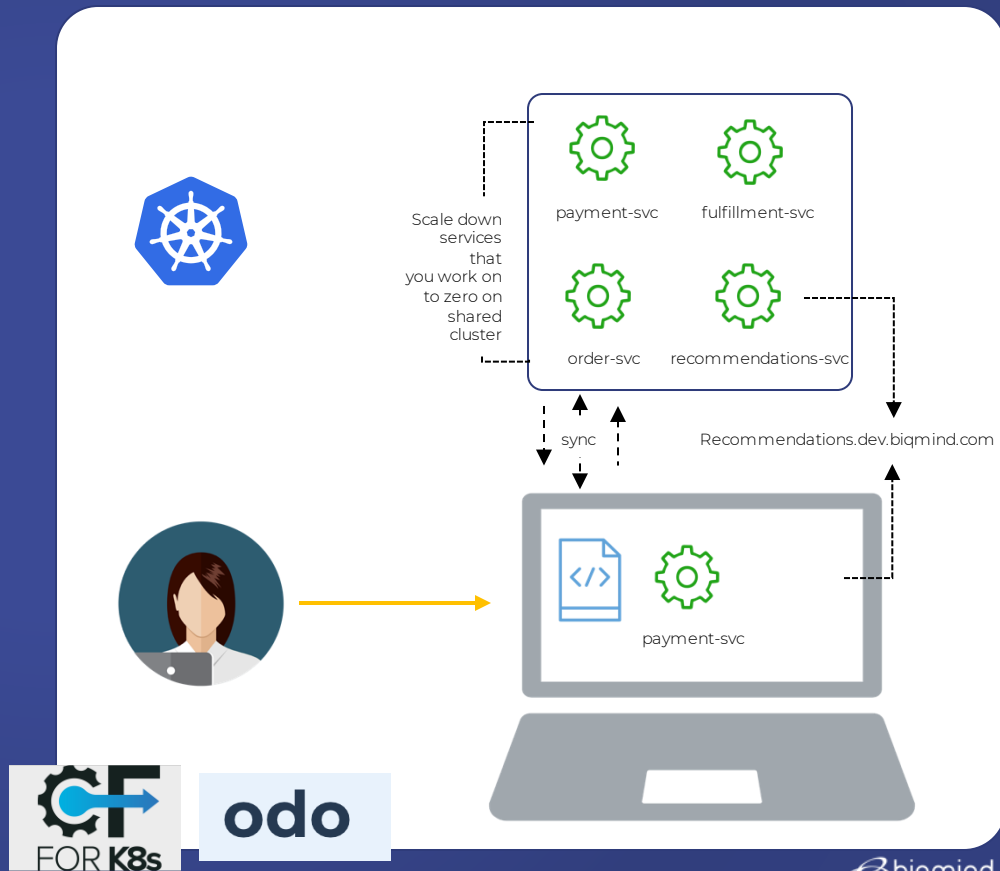
EP. 1



CF PUSH/BUILD PACKS APPROACH

- Run all dependent services on shared K8s cluster
- Use cf push or equivalent to push your changes to remote container
- Abstracts away k8s from developers
- Easy to start with for developers

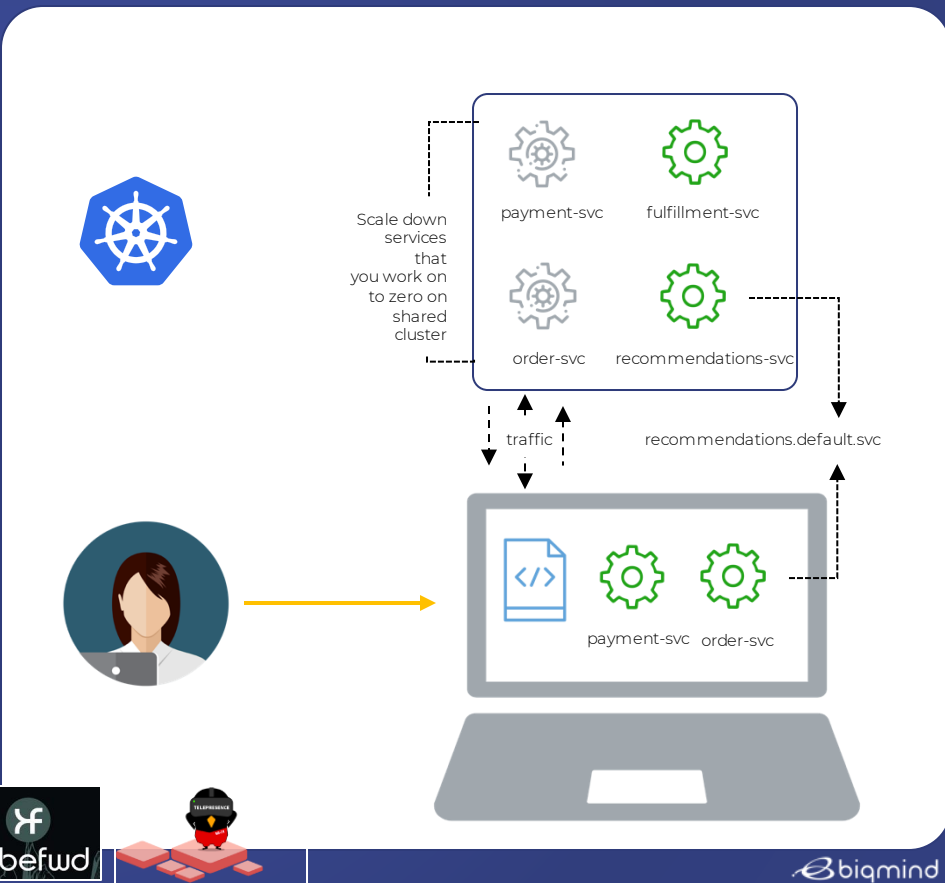
- Feedback loop is higher
- Mostly suited for single service development at a time
- Promotion of docker images differ from dev to upper envs
- No full control on base image w/o significant effort



PROXY CLUSTER TRAFFIC TO LOCAL

- Run all dependent services on shared K8s cluster
- Run services that you are working on, on your laptop
- Connect dependency services from laptop to shared cluster transparently, no extra config required
- Establish private network between shared namespace and services on laptop using kube-fwd, telepresence
- Scale down the services that you are working on, on the shared cluster to avoid conflicts

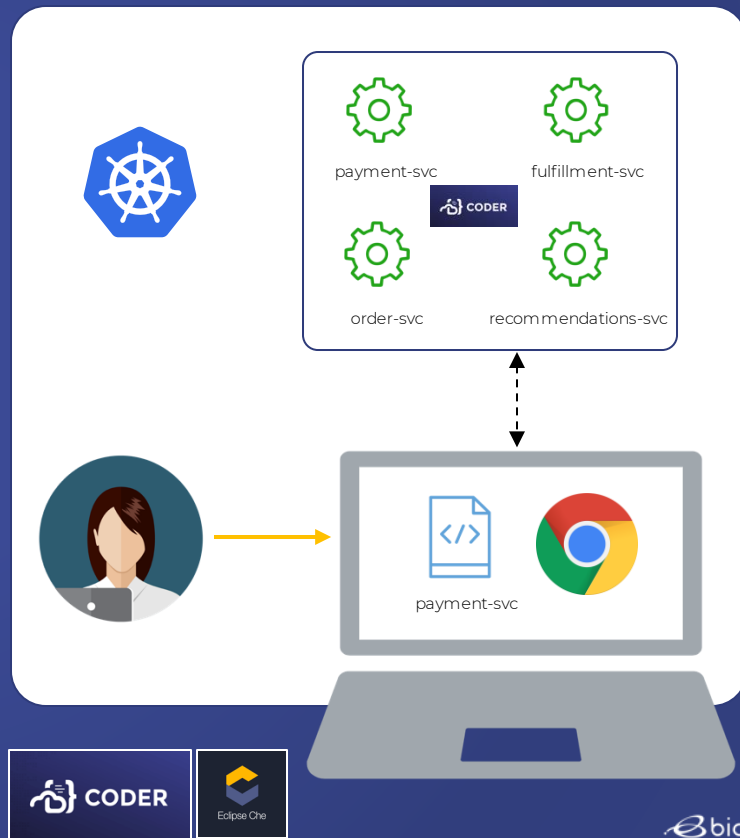
- npm link works
- Scaling down services that you are working on is manual for kubefwd but automated for telepresence
- Dependencies on laptop need to be configured
- Most tooling suitable for single service only



VSCODE WEB ALONGSIDE SERVICES

- Run all services in K8s namespace
- Deploy code-server in same K8s cluster (preferably in same namespace)
- Open browser to access code editor
- Clone repos, start services
- Can embed vscode-web inside desktop app

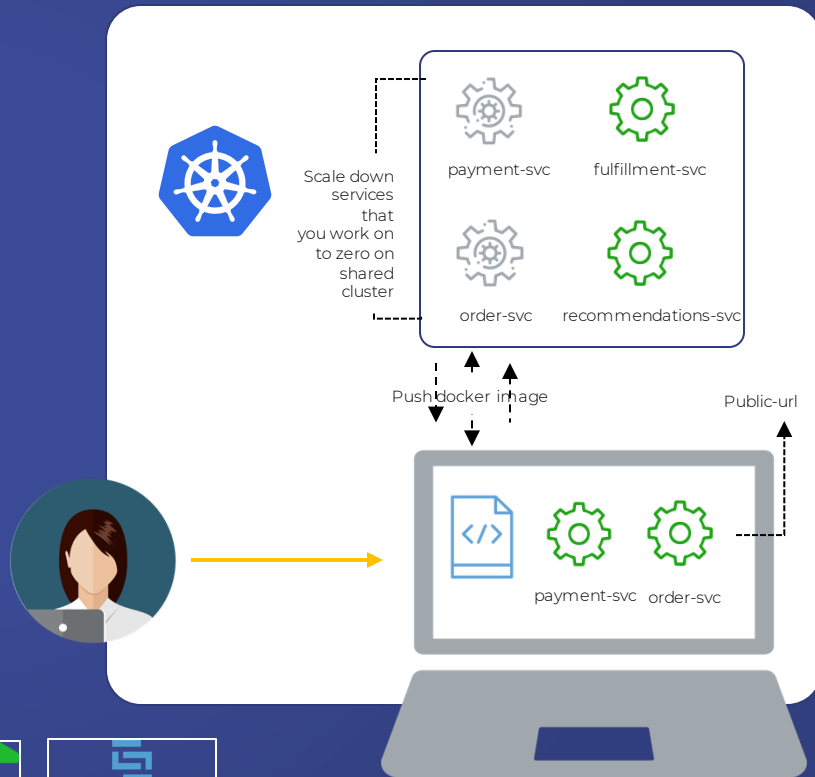
- Not a native editor experience
- Few additional steps are required to create services, dependencies, scale down conflicting services etc

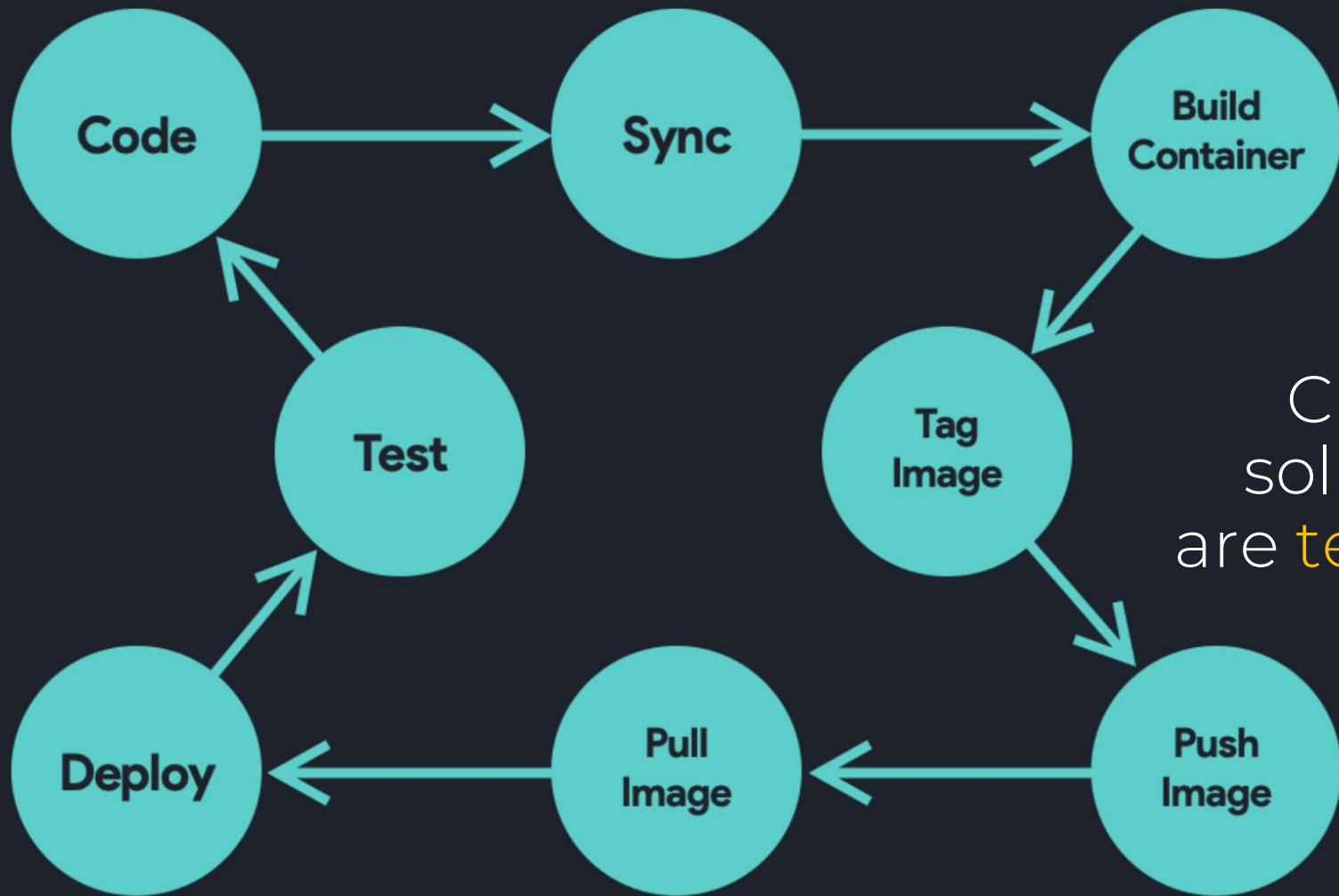


DOCKER BUILD, PUSH, TAG DEPLOY

- Run all dependent services on shared K8s cluster
- Run services that you are working on, on your laptop
- Build docker image of your application
- Tag and push image to registry
- Deploy newly built image on the existing deployment

- Long build times.
- Less flexible



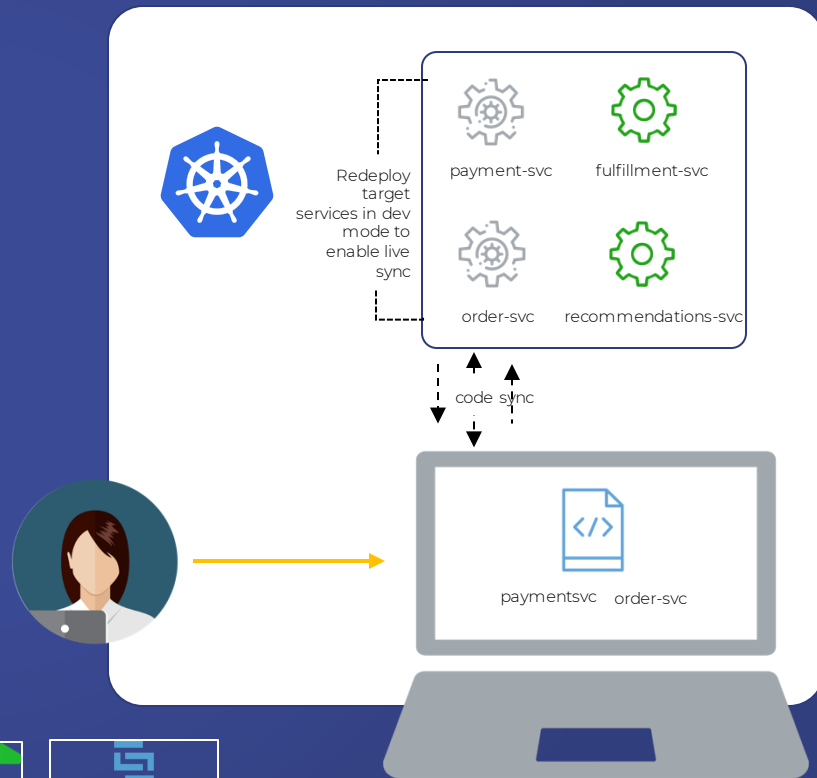


Current
solutions
are tedious

HOT SYNC TO REMOTE CONTAINER

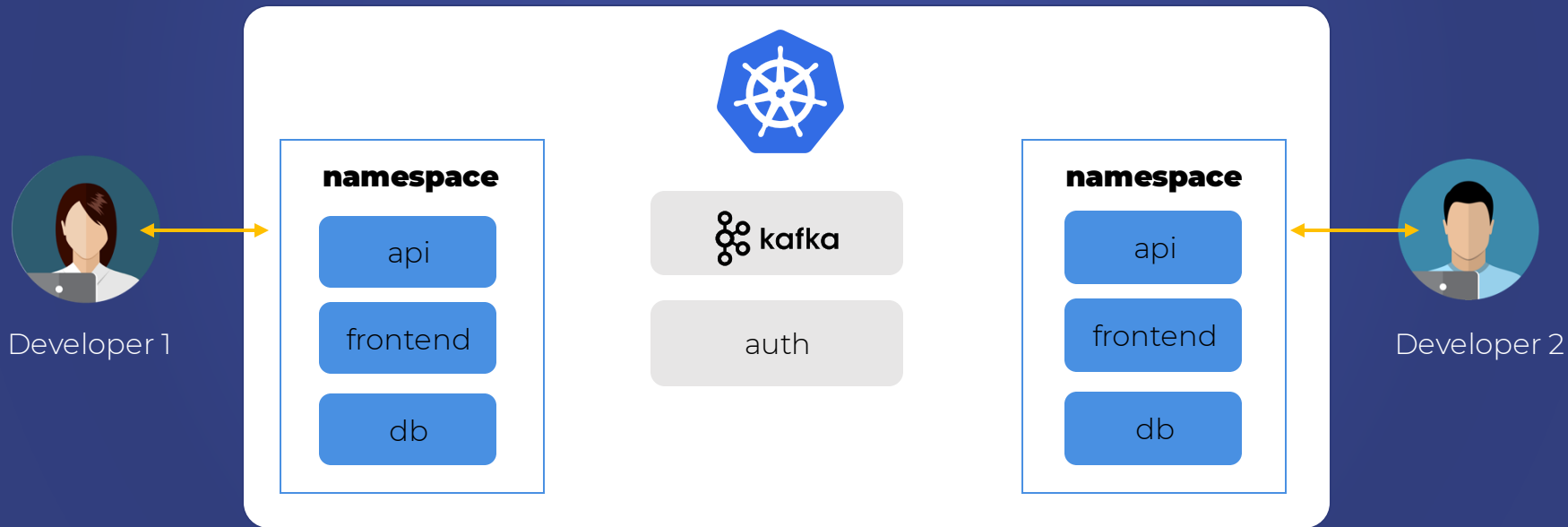
- Run all dependent services on shared K8s cluster
- Use okteto/tilt to transparently convert services that you want to work on into dev mode
- No private network between laptop and k8s cluster is needed as all the services are running on the same cluster
- All changes in the local environment are synced to remote container

- Not great for sync if the cluster is too far from dev machine
- npm link does not work



HOT SYNC TO REMOTE CONTAINER

- Each developer works on her/his own namespace (self-service)
- Access to platform services



HIGH LIGHTS

Microservices



- Simple to start with
- Works great if you have containerized workloads already
- Less opinionated
- Less features
- Suitable for working on single service at a time
- Debug in running environments
- No need for registry



- Most flexible
- Good speed
- Custom command buttons
- UI for centralized service logs
- Error messages are clear
- *Registry is required*
- *Eats up space on docker and needs frequent cleaning*



- Large community
- Google backed project
- Can work w/ or w/o registry
- Can build either locally or on remote cluster
- Good java support with jib
- *Eats up space on docker and needs frequent cleaning*

FOR OPERATORS DEVELOPMENT AND TESTING



Metacontroller



Operators Build and Test Tools



[https://github.com/debianmaster/
actions-k3s](https://github.com/debianmaster/actions-k3s)



VIRTUAL KUBERNETES FOR OPERATORS (K8S ON K8S)

Operators



```
→ loft cat values.yaml
virtualCluster:
  image: rancher/k3s:v1.18.6-k3s1
  extraArgs:
    - --service-cidr=10.43.0.0/16 # THE CLUSTER SERVICE CIDR HERE
storage:
  size: 5Gi

syncer:
  #extraArgs: ["--disable-sync-resources=ingresses"]
  image: loftsh/virtual-cluster%
```

Input

```
→ loft helm install c1 virtualcluster --repo https://charts.devspace.sh/ \
  --namespace c1 \
  --values values.yaml \
  --create-namespace \
  --wait █
```

Install vk8s

```
→ loft kubectl exec c1-0 -n c1 -c syncer -- cat /root/.kube/config > c1.yaml
```

Get KC

```
→ loft kubectl get nodes --kubeconfig=c1.yaml
```

Access vk8s

TESTING OPERATORS

Operators



Input

```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: example-deployment
  labels:
    app: nginx
spec:
  replicas: 3
  selector:
    matchLabels:
      app: nginx
  template:
    metadata:
      labels:
        app: nginx
    spec:
      containers:
      - name: nginx
        image: nginx:latest
        ports:
        - containerPort: 80
```

Test

```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: example-deployment
status:
  readyReplicas: 3
```

```
kubectl kuttl test --start-kind=true ./tests/e2e/
```

Run Test

TESTING OPERATORS ON **VARIOUS** K8S VERSIONS

Operators



[https://github.com/
debianmaster/
actions-k3s](https://github.com/debianmaster/actions-k3s)

```
name: Matrix Testing
on: push
jobs:
  build:
    runs-on: ubuntu-latest
    strategy:
      matrix:
        k8s_version: [v0.8.1,v0.9.0,v1.16.9-k3s1,v1.17.4-k3s1,v1.18.2-k3s1]
    steps:
      - uses: debianmaster/actions-k3s@master
        id: k3s
        with:
          version: ${ matrix.k8s_version }
      - name: Test on k3s
        run: |
          kubectl get nodes
```

Your logic goes here

Testing against
different k8s
versions

CLOSING THOUGHTS

- Pick one of these three tools: skaffold, tilt, okteto
 - **Okteto** works great for existing containerized workloads as it's less opinionated
 - **Skaffold/Tilt** for net new projects
- **Start Kubernetes first** instead of docker-compose to k8s for net new
- **Not everything requires an operator:** use this approach only for applications that require complex setup and upgrades

CAPE.SH
PROMO CODE:
CAPE5K

Let's connect!

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[@debianmaster](https://github.com/debianmaster) – GitHub



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