Project: Data Visualization and Analysis, Machine Learning Programming Project 3

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Github Link: https://github.com/debit7/ML_ID3_Tree

Having four different datasets to work in this project, our first priority was to write code in a dynamic approach so the same code can be implemented to get valid output for each kind of datasets. Though it was difficult to solve the problem at once we followed the steps one by one getting result for each steps. We worked to classify their labels for each data set so that we can predict the new instances on the basis of the decision tree. Initially we read the data of the csv file and preprocessed them to make the data structured and usable to work on them.

While reading the dataset, we felt that we need to separate the contents of the file by paragraphs. For the first paragraph, we retrieved the title of the project. Second paragraph are retrieved as the headers for the final structured data. Third paragraph is taken an as the targets we have to classify. Ans for the fourth paragraph, we took them as an data. To conduct these above steps, we build Get_Attributes to build headers. Get_Data function will retrieve the data from the file and build a structured data. Get_Target function lists the possible targets/classifiers available in the data. Get_Attribute_classes function returns the list of every labels of the attributes

```
In [43]:
          import pandas as pd
          import math
          with open("treatment.data", "r") as input:
              whole_data = input.read().split("\n\n")
          Heading=whole data[0].replace('#','')
          def Get Attributes(Adata,Cdata):
              x=Adata.split('\n')
              attributes=[]
              for y in x:
                   atts=y.split('#')[1].split(':')[0]
                   attributes.append(atts)
              attributes.pop(0)
              c=Cdata.split('\n')
              cattributes=[]
              for y in c:
                   atts=y.split('#')[1].split(':')[0]
                   cattributes.append(atts)
              cattributes.pop(0)
              attributes.append(cattributes[0])
              return attributes
          def Get_Data(Rdata):
              Rdata=Rdata.split('\n')
              Rdata.pop(0)
              lst = []
              for ele in Rdata:
                  line = ele.replace(' ','').split(',')
                  lst.append(line)
              # Lst.pop(-1)
              return 1st
          def Get Targets(Tdata):
              Tdata=Tdata.split(':')
              targets=Tdata[1].split(',')
              return targets
```

```
def Get_Attribute_classes(Cdata):
    Data=Cdata.split('\n')
    Data.pop(0)
    set_data=[]
    for dta in Data:
         new=dta.split(':')
         gg=new[1].split(',')
         set_data.append(gg)
     return set_data
Targets=Get_Targets(whole_data[2])
 # print(Targets)
Headers=Get_Attributes(whole_data[1], whole_data[2])
 print(Headers)
 df = pd.DataFrame(Get Data(whole data[3]),columns =Headers)
 df[df.columns] = df.apply(lambda x: x.str.strip())
Atts labels=Get Attribute classes(whole data[1])
 print(Atts labels)
heads=Get_Attributes(whole_data[1],whole_data[2])
 heads.pop(len(heads)-1)
Headers_labels_mapping= {'Attributes':heads,'Labels':Atts_labels}
Headers labels mapping=pd.DataFrame(Headers labels mapping)
 print(Headers labels mapping)
 df.head()
['Pulse', 'BP', 'Age', 'Treat']
[[' Normal', 'Rapid'], [' Normal', 'High'], [' <25', '25-40', '>40']]
 Attributes
                          Labels
0
      Pulse
                [ Normal, Rapid]
        BP
                 [ Normal, High]
1
```

Out[43]:

2	,	Age [<	(25, 25)	5-40, >40]
	Pulse	ВР	Age	Treat
0	Normal	Normal	<25	Positive
1	Normal	Normal	25-40	Positive
2	Rapid	Normal	>40	Positive
3	Normal	High	>40	Negative
4	Rapid	High	>40	Negative

After having an structured data frame for the dataset, we build count function to find the total number of counts for each labels of a attributes and the count of classifiers. Get_Probability_Total calculates the probability of the targets.

```
def count(data,colname,label,target):
    condition = (data[colname] == label) & (data[Headers[-1]] == target)
    return len(data[condition])
def Get_Probability_Total(Df,Headers,Targets):
    total_probs=[]
    total_counts=[]

for trt in Targets:

    total_counts.append(count(Df,Headers[-1],trt.strip(),trt.strip()))
```

```
total_outcomes=sum(total_counts)

for prob in total_counts:
    total_probs.append(prob/total_outcomes)

# target_probs = dict(zip(Targets, total_probs))
    return total_probs
print(Get_Probability_Total(df,Headers,Targets))
```

```
[0.6, 0.4]
```

After having the probability and counts we worked to calculate entropy and gain. For the entropy caculation we build an Calculate_entropy function implementing the formula of entropy and using the output of Get_Probability_Total in the formula.

```
In [45]:
    def Calculate_entropy(List_of_probs):
        Entropy=0
        for probs in List_of_probs:
            if probs==0:
                return 0
                Entropy+=probs*math.log2(probs)*(-1)
            return Entropy
        Total_entropy=Calculate_entropy(Get_Probability_Total(df,Headers,Targets))
```

After getting the entropy for each attributes and labels, we build Calculate_Gain function to calculate the gain for each attributes based on the entropy values calculated.

```
def Calculate_Gain(Total_entropy,Ratio,Entropy):
    i = 0
        Gain = 0

    for ent in Entropy:
        Gain+=Ratio[i]*ent
        i+=1
    Final_Gain=Total_entropy-Gain
    return Final_Gain
```

We build a counting function to utilizing the above functions to build a pandas dataframe of gain and entropy table.

```
while(s<len(Targets)):</pre>
                           totals+=count(df,Headers[i],dta.strip(),Targets[s].strip())
                           prob_arrays.append(count(df,Headers[i],dta.strip(),Targets[s].s
                           s=s+1
                  entropy ars=[]
                  for ars in prob_arrays:
                       entropy ars.append(ars/totals)
                  real_entropy=Calculate_entropy(entropy_ars)
                  entropies.append(real_entropy)
                  ratios.append(sum(prob arrays)/len(df))
                  countings.append([Headers[i],dta.strip(),prob_arrays,real_entropy])
             Gain=Calculate_Gain(Total_entropy, ratios, entropies)
             gain_df.append([Headers[i],Gain])
             i+=1
    # print(countings)
    return pd.DataFrame(countings,columns=['Attributes','Labels','Array','entropy']),pd
Calculation Frame, Gain dataframe=Countings(Atts labels)
# Calculation_Frame.groupby(['Attributes','Labels']).apply(lambda x: Calculate_entropy(
# Calculation_Frame.groupby(['Attributes','Labels']).apply(lambda x: Calculate_entropy()
print(Gain dataframe)
```

```
Attributes Gain
0 Pulse 0.178469
1 BP 0.970951
2 Age 0.511803
```

we calculated gain for each attributes and started to compare to get the max gain with an initiation to build the decision tree.

```
def Find_Max(df):
    col = "Gain"
    max_x = df.loc[df[col].idxmax()]
    return max_x['Attributes']
```

After finding the maximum gain, we wrote Draw_Tree_Diagram function to build a tree type structure. In this function we implented anytree package to build the tree type structure.

```
Approach and Problem Encountered
```

High

Our approach is to write as dynamic code as possible which can be implemented for all the datasets. We created function and the implemented the steps of the decision tree we had conducted on our class. The code worked and we got the output for all the datasets.

We faced several problems while working on this project. At the begining it took us more time to get the structured dataframe from the data file provided. We made it dynamic that works for all files. We did not have much experience in manipulating pandas dataframe. This is the reason it took us time to learn and implement the aggregate functions, group by, and those kind of things. To build the final tree, we implemented different approaches and got the result finally using anytree package. Our aim is to build a full tree in future implementing the recursion in our code

Validation in Python

We implemented sckit learn for validation and conducted labelencoding for categorical data type.

```
import pandas as pd
from sklearn.tree import DecisionTreeClassifier
from sklearn.model_selection import train_test_split
from sklearn import metrics
import pandas as pd

from sklearn.preprocessing import LabelEncoder
labelencoder = LabelEncoder()

df['Pulse'] = labelencoder.fit_transform(df['Pulse'])
df['BP'] = labelencoder.fit_transform(df['BP'])
df['Age'] = labelencoder.fit_transform(df['Age'])
df.head()
```

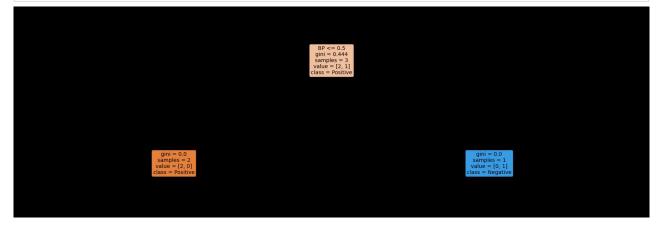
Out[50]:		Pulse	BP	Age	Treat
	0	1	1	1	Positive
	1	1	1	0	Positive
	2	2	1	2	Positive
	3	1	0	2	Negative
	4	2	0	2	Negative

After encoding the categorical variable, we implemented train_test_split and used DecisionTreeClassifier() to train the model. To visualize the tree we implented matplotlib and tree and built a tree structure.

```
In [51]:
    feature = ['Pulse', 'BP', 'Age']
    X = df[feature]
    y = df.Treat
    labels = y.unique()

    from sklearn.model_selection import train_test_split
    X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.4, random_state=4
    clf = DecisionTreeClassifier()

# Train Decision Tree Classifer
    clf = clf.fit(X_train,y_train)
    from sklearn import tree
    import matplotlib.pyplot as plt
#plt the figure, setting a black background
```



Comparision of built and validated model

While comparing the tree of our model with the tree of validated model, we can see that in both scenarios BP is at the top of tree. This shows that the model we built is working fine and BP have highest gain which is the reason we can see it in the top of the tree.