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AIM:	Demonstrate the use of pointers to solve a given problem
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Program 1

PROBLEM STATEMENT :	Write a program to find smallest and largest element in an array using pointers
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PSEUDO CODE :	<pre> readArr(n, arr) for i from 0 to n - 1 input arr[i] procedure minMaxArr(n, arr) min = arr[0] max = arr[0] for i from 1 to n - 1 if arr[i] < min min = arr[i] else if arr[i] > max max = arr[i] output "Smallest element in array is", min, "and largest element in array is", max procedure main() output "Enter number of elements of the array: " input n declare arr[n] output "Enter elements: " readArr(n, arr) minMaxArr(n, arr) return 0 </pre>
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PROGRAM:

```
#include<stdio.h>
#include<string.h>
void read_array(int*a,int n)
{
    for(int i=0;i<n;i++)
        scanf("%d",&a[i]);
}

void print_array(int*a,int n)
{
    for(int i=0;i<n;i++)
    {
        printf("%d",a[i]);
    }
}

void find_large_small(int *a,int n)
{
    int *pmax=a;
    int *pmin=a;
    for(int i=1;i<n;i++)
    {
        if(*pmax<*(a+i))
            pmax=a+i;
        if(*pmin>*(a+i))
            pmin=a+i;
    }
    printf("\nThe minimum = %d",*pmin);
    printf("\n The maximum =%d \n",*pmax);
}

int main()
{
    int pmin,pmax,n;
    printf("Enter the number of elements : ");
    scanf("%d",&n);

    int a[n];
    read_array(a,n);
```

	<pre> find_large_small(a,n); return 0; } </pre>
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RESULT:

```

psipl@psipl-OptiPlex-3000:~/Desktop/2023300065$ gcc largest_smallest_pointer.c
psipl@psipl-OptiPlex-3000:~/Desktop/2023300065$ ./a.out
Enter the number of elements : 5
45
78
32
64
22
The array before Reverse : 4578326422
The array after Reverse : 2264327845
The minimum = 22
The maximum =78
psipl@psipl-OptiPlex-3000:~/Desktop/2023300065$ █

```

Program 2

PROBLEM STATEMENT :	Write a program to reverse all elements in the array using Pointers
PSEUDO CODE:	<pre> procedure readArr(n, arr) for i from 0 to n - 1 input arr[i] procedure printArr(n, arr) for i from 0 to n - 1 output arr[i], " " output newline procedure reverseArr(n, arr) for i from 0 to n / 2 - 1 temp = arr[i] </pre>

	<pre> arr[i] = arr[n - i - 1] arr[n - i - 1] = temp procedure main() output "Enter number of elements of the array: " input n declare arr[n] output "Enter elements: " readArr(n, arr) output newline output "Original array:" printArr(n, arr) output "Reversed array: " reverseArr(n, arr) printArr(n, arr) return 0 </pre>
PROGRAM:	<pre> #include<stdio.h> #include<string.h> void read_array(int*a,int n) { for(int i=0;i<n;i++) scanf("%d",&a[i]); } void print_array(int*a,int n) { for(int i=0;i<n;i++) { printf("%d",a[i]); } } void reverse_arr(int*a,int n) { int b; for(int i=0;i<n/2;i++) { b=*(a+i); *(a+i)=*(a+n-1-i); } } </pre>

	<pre> *(a+n-1-i)=b; } } int main() { int n; printf("Enter the number of elements : "); scanf("%d",&n); int a[n]; read_array(a,n); printf("The array before Reverse : "); print_array(a,n); reverse_arr(a,n); printf("\nThe array after Reverse : "); print_array(a,n); return 0; } </pre>
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RESULT:

```

psipl@psipl-OptiPlex-3000:~/Desktop/2023300065$ gcc largest_smallest_pointer.c
psipl@psipl-OptiPlex-3000:~/Desktop/2023300065$ ./a.out
Enter the number of elements : 5
45
78
32
64
22
The array before Reverse : 4578326422
The array after Reverse : 2264327845
The minimum = 22
The maximum =78
psipl@psipl-OptiPlex-3000:~/Desktop/2023300065$

```

Program 3

PROBLEM STATEMENT:	Write a program to perform matrix addition using pointers. Dimensions of matrices will be decided by the user
PSEUDO CODE:	<pre> procedure readMat(r, c, mat) for i from 0 to r - 1 for j from 0 to c - 1 input mat[i][j] </pre>

```

procedure printMat(r, c, mat)
  for i from 0 to r - 1
    for j from 0 to c - 1
      output mat[i][j], " "
    output newline

procedure addMat(r, c, mat1, mat2)
  declare mat3[r][c]
  for i from 0 to r - 1
    for j from 0 to c - 1
      mat3[i][j] = mat1[i][j] + mat2[i][j]
  output newline
  output "Addition of the matrices is:"
  printMat(r, c, mat3)

procedure main()
  output "Enter number of rows and columns of matrix 1: "
  input r1, c1
  output "Enter elements of matrix 1:"
  declare mat1[r1][c1]
  readMat(r1, c1, mat1)

  output "Enter number of rows and columns of matrix 2: "
  input r2, c2
  output "Enter elements of matrix 2:"
  declare mat2[r2][c2]
  readMat(r2, c2, mat2)

  output newline
  output "Matrix 1:"
  printMat(r1, c1, mat1)
  output "Matrix 2:"
  printMat(r2, c2, mat2)

  if r1 = r2 and c1 = c2
    addMat(r1, c1, mat1, mat2)
  else
    output "Cannot add the matrices since the matrices are not of the same
order."

```

	return 0
PROGRAM:	<pre> #include <stdio.h> void read(int r,int c,int (*p)[c]) { for(int i=0;i<r;i++) for(int j=0;j<c;j++) scanf("%d",&*(p+i+j)); } void print(int r,int c,int (*p)[c]) { for(int i=0;i<r;i++) { for(int j=0;j<c;j++) printf("%d ",*(p+i+j)); printf("\n"); } } void sum(int r,int c,int (*p1)[c],int (*p2)[c]) { for(int i=0;i<r;i++) { for(int j=0;j<c;j++) printf("%d ",*(p1+i+j)+*(p2+i+j)); printf("\n"); } } int main() { int r,c; printf("Enter number of rows and columns:"); scanf("%d%d",&r,&c); int m1[r][c],m2[r][c]; printf("Enter First Matrix:"); read(r,c,m1); printf("Enter Second Matrix:"); read(r,c,m2); printf("First Matrix is:\n"); print(r,c,m1); </pre>

```
printf("Second Matrix is:\n");  
print(r,c,m2);  
printf("Sum of Two array:\n");  
sum(r,c,m1,m2);  
return 0;  
}
```

RESULT:

```
psipl@psipl-OptiPlex-3000:~/Desktop/2023300065$ gcc pointer2D.c  
psipl@psipl-OptiPlex-3000:~/Desktop/2023300065$ ./a.out  
Enter number of rows and columns:3 2  
Enter First Matrix:1  
2  
3  
4  
5  
6  
Enter Second Matrix:9  
8  
7  
6  
5  
4  
First Matrix is:  
1 2  
3 4  
5 6  
Second Matrix is:  
9 8  
7 6  
5 4  
Sum of Two array:  
10 10  
10 10  
10 10  
psipl@psipl-OptiPlex-3000:~/Desktop/2023300065$
```

CONCLUSION:

We have learnt the use of pointers to solve various problems like the addition, subtraction, finding largest and smallest numbers and also to reverse the elements in an array.