| Name: | Debjit Ghosal |
|----------------|---------------|
| UID: | 2023300065 |
| Experiment No. | 8A |

| AIM: | Interfaces | |
|-----------------------|--|--|
| Program 1 | | |
| PROBLEM STATEMENT: | Consider two <u>interfaces</u> , Volume and SurfaceArea with methods getVolume() and getSurfaceArea() respectively. Class 'Cylinder' implements both Volume and SurfaceArea and implements their methods. | |
| | The class contains their required dimensions as data members. Write a program which inputs its dimensions and prints its volume and surface area. | |
| | Create classes 'Cone' and 'Sphere' that implements both the <u>interfaces</u> . In main class, ask user which shape volume and area needs to be calculated. Use switch case. | |
| PROGRAM: | import java.util.Scanner; | |
| | <pre>interface Volume { double getVolume(); } interface SurfaceArea { double getSurfaceArea(); } class Cylinder implements Volume, SurfaceArea { private double radius; private double height; public Cylinder(double radius, double height) { this.radius = radius; this.height = height; }</pre> | |

```
@Override
  public double getVolume() {
    return Math.PI * radius * radius * height;
  }
  @Override
  public double getSurfaceArea() {
    return 2 * Math.PI * radius * (radius + height);
  }
class Cone implements Volume, SurfaceArea {
  private double radius;
  private double height;
  public Cone(double radius, double height) {
    this.radius = radius;
    this.height = height;
  }
@Override
  public double getVolume() {
    return (Math.PI * radius * radius * height) / 3;
  }
@Override
  public double getSurfaceArea() {
    return Math.PI * radius * (radius + Math.sqrt(radius * radius + height
* height));
  }
class Sphere implements Volume, SurfaceArea {
  private double radius;
  public Sphere(double radius) {
    this.radius = radius;
  }
  @Override
  public double getVolume() {
    return (4 * Math.PI * radius * radius * radius) / 3;
  }
```

```
@Override
  public double getSurfaceArea() {
    return 4 * Math.PI * radius * radius;
public class Cylinder1 {
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    System.out.println("Choose a shape (1: Cylinder, 2: Cone, 3:
Sphere):");
    int choice = scanner.nextInt();
    switch (choice) {
       case 1:
          System.out.println("Enter radius and height of the cylinder:");
          double cylinderRadius = scanner.nextDouble();
          double cylinderHeight = scanner.nextDouble();
          Cylinder cylinder = new Cylinder(cylinderRadius,
cylinderHeight);
          System.out.println("Volume of the cylinder: " +
cylinder.getVolume());
          System.out.println("Surface area of the cylinder: " +
cylinder.getSurfaceArea());
          break:
       case 2:
          System.out.println("Enter radius and height of the cone:");
          double coneRadius = scanner.nextDouble();
          double coneHeight = scanner.nextDouble();
          Cone cone = new Cone(coneRadius, coneHeight);
          System.out.println("Volume of the cone: " + cone.getVolume());
          System.out.println("Surface area of the cone: " +
cone.getSurfaceArea());
          break;
       case 3:
          System.out.println("Enter radius of the sphere:");
          double sphereRadius = scanner.nextDouble();
```

```
Sphere sphere = new Sphere(sphereRadius);
                          System.out.println("Volume of the sphere: " +
                   sphere.getVolume());
                          System.out.println("Surface area of the sphere: " +
                   sphere.getSurfaceArea());
                          break;
                        default:
                          System.out.println("Invalid choice!");
                     @Override
                    public String toString() {
                      return "Cylinder1 []";
                     }
                   }
           'C:\Users\DEBJIT GHOSAL\AppData\Roaming\Code\User\workspace
          Choose a shape (1: Cylinder, 2: Cone, 3: Sphere):
          Enter radius and height of the cylinder:
          5 10
          Volume of the cylinder: 785.3981633974483
          Surface area of the cylinder: 471.23889803846896
          PS C:\Users\DEBJIT GHOSAL\Desktop\SPIT CODING\PSOOP\PSOOP>
RESULT:
 'C:\Users\DEBJIT GHOSAL\AppData\Roaming\Code\User\workspace
Choose a shape (1: Cylinder, 2: Cone, 3: Sphere):
Enter radius and height of the cone:
Volume of the cone: 56.548667764616276
Surface area of the cone: 91.49766646167468
PS C:\Users\DEBJIT GHOSAL\Desktop\SPIT CODING\PSOOP\PSOOP:
```

```
'C:\Users\DEBJIT GHOSAL\AppData\Roaming\Code\User\workspace
Choose a shape (1: Cylinder, 2: Cone, 3: Sphere):
3
Enter radius of the sphere:
5
Volume of the sphere: 523.5987755982989
Surface area of the sphere: 314.1592653589793
PS C:\Users\DEBJIT GHOSAL\Desktop\SPIT_CODING\PSOOP\PSOOP>
```

Program 2 PROBLEM A banking system has two interfaces SavingAccount and CurrentAccount. **STATEMENT:** The SavingAccount account has method getSimpleInterest() and CurrentAccont has method getCompoudInterest(). Both these interfaces are implemented by class Customer. Customer have data members: account type, interest rate and balance. The class then calculates interest on balance and prints it. **PROGRAM:** import java.util.Scanner; interface SavingAccount { double getSimpleInterest(); interface CurrentAccount { double getCompoundInterest(); } class Customer implements SavingAccount, CurrentAccount { private String accountType; private double interestRate; private double balance; public Customer(String accountType, double interestRate, double balance) { this.accountType = accountType; this.interestRate = interestRate; this.balance = balance; }

```
@Override
  public double getSimpleInterest() {
    // Calculate simple interest
    double simpleInterest = (balance * interestRate) / 100;
    return simpleInterest;
  }
  @Override
  public double getCompoundInterest() {
    // Assuming compound interest is calculated annually
    double compoundInterest = balance * Math.pow(1 + (interestRate /
100), 1) - balance;
    return compoundInterest;
  }
  public void printInterest() {
    if (accountType.equalsIgnoreCase("Saving")) {
       System.out.println("Simple interest on saving account: " +
getSimpleInterest());
     } else if (accountType.equalsIgnoreCase("Current")) {
       System.out.println("Compound interest on current account: " +
getCompoundInterest());
     } else {
       System.out.println("Invalid account type!");
public class BankingSystem {
  public static void main(String[] args) {
    Customer savingCustomer = new Customer("Saving", 5.0, 1000);
    Customer currentCustomer = new Customer("Current", 6.0, 1500);
    savingCustomer.printInterest();
    currentCustomer.printInterest();
Write a class that implements the CharSequence interface. Your
implementation should return the string backwards. Select one of the
sentences to use as the data. Write a small main method to test your class.
```

PS C:\Users\DEBJIT GHOSAL\Desktop\SPIT_CODING\PSOOP\PSOOP>
er\workspaceStorage\9e74b28faa244b7149de54e209cd65d5\redhat
Simple interest on saving account: 50.0
Compound interest on current account: 90.0
PS C:\Users\DEBJIT GHOSAL\Desktop\SPIT_CODING\PSOOP\PSOOP>

RESULT:

```
Program 3
                       Write a class that implements the CharSequence interface. Your
PROBLEM
STATEMENT:
                       implementation should return the string backwards. Select one of the
                       sentences to use as the data. Write a small main method to test your class.
PROGRAM:
                       import java.util.Scanner;
                       public class ReverseCharSequence implements CharSequence {
                         private String str;
                         public ReverseCharSequence(String str) {
                            this.str = str;
                          @Override
                         public int length() {
                            return str.length();
                          @Override
                         public char charAt(int index) {
                            return str.charAt(str.length() - 1 - index);
                          @Override
                         public CharSequence subSequence(int start, int end) {
                            return new ReverseCharSequence(str.substring(start, end));
                          @Override
                         public String toString() {
                            StringBuilder reversed = new StringBuilder();
                            for (int i = str.length() - 1; i >= 0; i--) {
                               reversed.append(str.charAt(i));
                            return reversed.toString();
                          }
```

```
// Small main method to test the class
public static void main(String[] args) {
    String sentence = "Write a class that implements the CharSequence
interface.";
    ReverseCharSequence reversedSequence = new
ReverseCharSequence(sentence);
    System.out.println("Original: " + sentence);
    System.out.println("Reversed: " + reversedSequence);
}
```

RESULT:

n\java.exe' '-cp' 'C:\Users\DEBJIT GHOSAL\AppData\Roaming\Code\User\wc
straction.Interfaces.ReverseCharSequence'
Original: Write a class that implements the CharSequence interface.
Reversed: .ecafretni ecneuqeSrahC eht stnemelpmi taht ssalc a etirW
PS C:\Users\DEBJIT GHOSAL\Desktop\SPIT CODING\PSOOP\PSOOP>

CONCLUSION:

I have learnt about abstraction, abstract class and interface.