

# CBMC by example

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## Assertions [ex1.c]

CBMC checks assertions as defined by the ANSI-C standard.  
The assert statement takes a Boolean condition, and CBMC checks that this condition is true for all runs of the program.

```
void main (void)
{
    int x;
    int y=8, z=0, w=0;

    if (x)
        z = y - 1;
    else
        w = y + 1;

    assert (z == 7 || w == 9);
}

$ cbmc ex1.c
$ cbmc ex1.c --show-vcc
```

## ex1.c outcome

```
$ cbmc ex1.c
```

```
CBMC version 4.9 64-bit macos
file ex1.c: Parsing
Converting
Type-checking ex1
Generating GOTO Program
Adding CPROVER library
Function Pointer Removal
Partial Inlining
Generic Property Instrumentation
Starting Bounded Model Checking
size of program expression: 43 steps
simple slicing removed 2 assignments
Generated 1 VCC(s), 1 remaining after simplification
Passing problem to propositional reduction
Running propositional reduction
Post-processing
Solving with MiniSAT 2.2.0 with simplifier
147 variables, 65 clauses
SAT checker: negated claim is UNSATISFIABLE, i.e., holds
Runtime decision procedure: 0.007s
VERIFICATION SUCCESSFUL
```

## ex1.c outcome

```
$ cbmc ex1.c --show-vcc
```

Generated 1 VCC(s), 1 remaining after simplification

VERIFICATION CONDITIONS:

```
file ex1.c line 11 function main
assertion z == 7 || w == 9
(...)
{-12} y!0@1#2 == 8
{-13} z!0@1#2 == 0
{-14} w!0@1#2 == 0
{-15} \guard#1 == !(x!0@1#1 == 0)
{-16} z!0@1#3 == 7
{-17} z!0@1#4 == 0
{-18} w!0@1#3 == 9
{-19} z!0@1#5 == (\guard#1 ? 7 : 0)
{-20} w!0@1#4 == (\guard#1 ? 0 : 9)
|-----
{1} w!0@1#4 == 9 || z!0@1#5 == 7
```

## ex2.c

```
void main (void)
{
    int x;
    int y=8, z=0, w=0;

    if (x)
        z = y - 1;
    else
        w = y + 1;

    assert (z == 5 || w == 9);
}
```

```
$ cbmc ex2.c
```

```
$ cbmc ex2.c --show-vcc
```

ex2.c outcome

```
$ cbmc ex2.c
```

```
Generated 1 VCC(s), 1 remaining after simplification
Passing problem to propositional reduction
Running propositional reduction
Post-processing
Solving with MiniSAT 2.2.0 with simplifier
147 variables, 65 clauses
SAT checker: negated claim is SATISFIABLE, i.e., does not hold
Runtime decision procedure: 0.006s
Building error trace
```

Counterexample:

(...)

```
State 17 file ex2.c line 3 function main thread 0
```

```
x=32768 (00000000000000000010000000000000)
```

(...)

```
State 19 file ex2.c line 4 function main thread 0
```

[illegible]

ex2.c outcome

```
$ cbmc ex2.c
```

(...)

```
State 23 file ex2.c line 4 function main thread 0
```

w=0 (00000000000000000000000000000000)

```
State 25 file ex2.c line 7 function main thread 0
```

[illegible]

Violated property:

```
file ex2.c line 11 function main
```

```
assertion z == 5 || w == 9
```

z == 5 || w == 9

VERIFICATION FAILED

## ex3.c

```
void main (void)
{
    int x, y;

    x = x + y;
    if (x != 3) x = 2;
    else x++;

    assert (x <= 3);
}
```

```
$ cbmc ex3.c --show-vcc
```

```
$ cbmc ex3.c
```

```
$ cbmc ex3.c --no-assertions
```

```
$ cbmc ex3.c --no-assertions --show-vcc
```

# Checking overflow

But the code can be automatically instrumented.

```
$ cbmc ex3.c --signed-overflow-check  
--no-assertions
```

```
(...)  
State 17 file ex3.c line 3 function main thread 0  
-----  
x=-2146959360 (10000000000010000000000000000000)  
  
State 18 file ex3.c line 3 function main thread 0  
-----  
y=-2147483648 (10000000000000000000000000000000)  
  
Violated property:  
file ex3.c line 5 function main  
arithmetic overflow on signed +  
!overflow("+", signed int, x, y)
```

# Workflow

- Internally CBMC runs `goto-cc` to produce a binary representation of the control flow graph of the program.

```
$ goto-cc ex3.c -o ex3.gb
```

- Then the instrumentation tool `goto-instrument` automatically add assertions to be checked.

```
$ goto-instrument --signed-overflow-check ex3.gb  
ex3.instr.gb
```

- And finally the assertions are checked.

```
$ cbmc ex3.instr.gb
```

# Seeing the properties

```
$ cbmc ex3.c --signed-overflow-check --show-properties
```

```
(...)  
Generic Property Instrumentation  
Property main.1:  
file ex3.c line 5 function main  
arithmetic overflow on signed +  
!overflow("+", signed int, x, y)  
in "x + y"  
  
Property main.2:  
file ex3.c line 7 function main  
arithmetic overflow on signed +  
!overflow("+", signed int, x, 1)  
in "x + 1"  
  
Property main.3:  
file ex3.c line 9 function main  
assertion x <= 3  
x <= 3
```

# Seeing the instrumented code

```
$ cbmc ex3.c --signed-overflow-check  
--show-goto-functions
```

```
(...)  
main /* c::main */  
// 15 file ex3.c line 3 function main  
signed int x;  
// 16 file ex3.c line 3 function main  
signed int y;  
// 17 file ex3.c line 5 function main  
ASSERT !overflow("+", signed int, x, y) // arithmetic overflow on signed +  
// 18 file ex3.c line 5 function main  
x = x + y;  
// 19 file ex3.c line 6 function main  
IF !(x != 3) THEN GOTO 1  
// 20 file ex3.c line 6 function main  
x = 2;  
// 21 file ex3.c line 6 function main  
GOTO 2  
// 22 file ex3.c line 7 function main  
1: ASSERT !overflow("+", signed int, x, 1) // arithmetic overflow on signed +  
// 23 file ex3.c line 7 function main  
x = x + 1;  
// 24 file ex3.c line 9 function main  
2: ASSERT x <= 3 // assertion x <= 3  
// 25 file ex3.c line 10 function main  
dead y;  
// 26 file ex3.c line 10 function main  
dead x;  
// 27 file ex3.c line 10 function main  
END_FUNCTION
```

## Entrypoints [ex4.c]

```
int fun (int a, int b)
{
    int c = a+b;

    if (a>0 || b>0)
        c = 1/(a+b);
    return c;
}
```

```
$ cbmc ex4.c
```

```
$ cbmc ex4.c --function fun
```

```
$ cbmc ex4.c --function fun --div-by-zero-check
```

## Checking division by zero

```
$ cbmc ex4.c --function fun --div-by-zero-check
```

```
(...)
State 17 file ex4.c line 1 thread 0
-----
a=2147475456 (01111111111111111111000000000000)

State 18 file ex4.c line 1 thread 0
-----
b=-2147475456 (10000000000000000000100000000000)

State 19 file ex4.c line 3 function fun thread 0
-----
c=0 (00000000000000000000000000000000)

State 20 file ex4.c line 3 function fun thread 0
-----
c=0 (00000000000000000000000000000000)

Violated property:
file ex4.c line 6 function fun
division by zero
a + b != 0

VERIFICATION FAILED
```

## ex5.c

```
void main ()
{
    char c;
    long l;
    int i;

    l = c = i;
    assert (l==i);
}
```

```
$ cbmc ex5.c
```

## ex5.c outcome

```
$ cbmc ex5.c
```

```
(...)
State 17 file ex5.c line 3 function main thread 0
-----
c=0 (00000000)

State 18 file ex5.c line 4 function main thread 0
-----
l=0 (0000000000000000000000000000000000000000000000000000000000000000)

State 19 file ex5.c line 5 function main thread 0
-----
i=262144 (00000000000010000000000000000000)

State 20 file ex5.c line 7 function main thread 0
-----
c=0 (00000000)

State 21 file ex5.c line 7 function main thread 0
-----
l=0 (0000000000000000000000000000000000000000000000000000000000000000)

Violated property:
file ex5.c line 8 function main
assertion l == (signed long int)i
l == (signed long int)i

VERIFICATION FAILED
```

## Array bounds [ex6.c]

```
int puts (const char *s);

int main (int argc, char **argv)
{
    int i;

    if (argc >= 1)
        puts (argv[2]);
}
```

```
$ cbmc ex6.c
```

```
$ cbmc ex6.c --bounds-check --pointer-check
```

## ex6.c outcome

```
$ cbmc ex6.c --bounds-check --pointer-check
```

```
(...)
State 17 thread 0
-----
argv'[1]=irep("\nil\")[1] (?)

State 20 file ex6.c line 3 thread 0
-----
argc=1 (00000000000000000000000000000001)

State 21 file ex6.c line 3 thread 0
-----
argv=argv' (0000010000000000000000000000000000000000000000000000000000000000)

State 22 file ex6.c line 5 function main thread 0
-----
i=0 (00000000000000000000000000000000)

State 25 file ex6.c line 8 function main thread 0
-----
s=((signed char *)NULL) (0000000000000000000000000000000000000000000000000000000000000000)

Violated property:
  file ex6.c line 8 function main
  dereference failure: object bounds
  !(16l + POINTER_OFFSET(argv) < 0) && OBJECT_SIZE(argv) >= 24 + POINTER_OFFSET(argv) ||
  DYNAMIC_OBJECT(argv)
VERIFICATION FAILED
```

## Array bounds [ex7.c]

```
int puts (const char *s);

int main (int argc, char **argv)
{
    int i;

    if (argc >= 2)
        puts (argv[2]);
}
```

```
$ cbmc ex7.c --bounds-check --pointer-check
```

```
(...)
Generated 6 VCC(s), 5 remaining after simplification
Passing problem to propositional reduction
Running propositional reduction
Post-processing
Solving with MiniSAT 2.2.0 with simplifier
951 variables, 2462 clauses
SAT checker: negated claim is UNSATISFIABLE, i.e., holds
Runtime decision procedure: 0.01s
VERIFICATION SUCCESSFUL
```

## ex8.c

```
int array[10];

int sum ()
{
    unsigned i, sum;

    sum = 0;
    for (i = 0; i <= 10; i++)
        sum += array [i];
}
```

```
$ cbmc ex8.c --function sum
```

```
$ cbmc ex8.c --function sum --bounds-check
```

ex8.c outcome

```
$ cbmc ex8.c --function sum --bounds-check
```

[illegible]

## Loop unwinding [ex9.c]

```
int binsearch (int x)
{
    int a[16];
    signed low = 0, high = 16;

    while (low < high) {
        signed middle = low + ((high - low) >> 1);
        if (a[middle]<x)  high = middle;
        else if (a [middle] > x)  low = middle + 1;
        else return middle;
    }
    return -1;
}

$ cbmc ex9.c --function binsearch
--bounds-check --pointer-check
```

ex9.c outcome

```
$ cbmc ex9.c --function binsearch
--bounds-check --pointer-check
```

**CBMC does not stop!** The loop is being infinitely unwound.  
We must provide the number of iterations to be unwound.

```
$ cbmc ex9.c --function binsearch
--bounds-check --pointer-check
--unwind 4
```

```
(...)  
Generated 17 VCC(s), 13 remaining after simplification  
Passing problem to propositional reduction  
(...)  
Violated property:  
  file ex9.c line 6 function binsearch  
    unwinding assertion loop 0  
  
VERIFICATION FAILED
```

## Unwinding assertion

The failure of the “**unwinding assertion**” means that it is not guaranteed that the number  $k$  of iterations given as parameter will be sufficient, i.e. some execution path may run through  $n > k$  iterations.

In this case it suffices to increase  $k$ .

```
$ cbmc ex9.c --function binsearch
--bounds-check --pointer-check
--unwind 6
```

```
Generated 25 VCC(s), 21 remaining after simplification
Passing problem to propositional reduction
Running propositional reduction
Post-processing
Solving with MiniSAT 2.2.0 with simplifier
9291 variables, 37235 clauses
SAT checker: negated claim is UNSATISFIABLE, i.e., holds
Runtime decision procedure: 0.12s
VERIFICATION SUCCESSFUL
```

## Bounded loops [ex10.c]

CBMC checks if enough unwinding is done.

```
int sumq (void)
{
    short int i, s;

    s = 0;
    for (i = 0; i <= 10; i++)
        s *= i*i;
    return s;
}
```

```
$ cbmc ex10.c --function sumq --signed-overflow-check
```

```
Generated 44 VCC(s), 33 remaining after simplification
(...)
Runtime decision procedure: 0.003s
VERIFICATION SUCCESSFUL
```

## Unbounded loops [ex11.c]

```
$ cbmc ex11.c --function sumqq
    --signed-overflow-check --unwind 100
```

```
int sumqq (int x)
{
    short int i, s;

    s = 0;
    for (i = 0; i <= x; i++)
        s *= i*i;
    return s;
}
```

CBMC can also be used for programs with unbounded loops.  
To disable the “unwinding assertion” test run with the switch

```
--no-unwinding-assertions
```

## Unbounded loops [ex11.c]

```
$ cbmc ex11.c --function sumqq --signed-overflow-check
    --unwind 100 --no-unwinding-assertions
```

```
(...)
Generated 400 VCC(s), 300 remaining after simplification
(...)
Runtime decision procedure: 0.036s
VERIFICATION SUCCESSFUL
```

In this case CBMC is used for bug hunting only. CBMC does not attempt to find all bugs. In this case, if you increase the bound you can find a bug.

```
$ cbmc ex11.c --function sumqq --signed-overflow-check
    --unwind 200 --no-unwinding-assertions
```

```
(...)
Violated property:
  file ex11.c line 7 function sumqq
    arithmetic overflow on signed type conversion
    (signed int)i * (signed int)i <= 32767 && (signed int)i * (signed
int)i >= -32768
```

VERIFICATION FAILED

## Recursion & Inlining [ex12.c]

```
void f (int a)
{
    if (a == 0)
        assert (1);
    else f (a - 1);
}

void main (void)
{
    f(5);
}
```

```
$ cbmc ex12.c --function f --unwind 100
```

```
(...)
Violated property:
  file ex12.c line 5 function f
    recursion unwinding assertion
```

VERIFICATION FAILED

## Recursion & Inlining [ex12.c]

If called from main f will be inlined and unwound.  
There is no need to provide `--unwind k` switch:

```
$ cbmc ex12.c
```

```
(...)  
Generic Property Instrumentation  
Starting Bounded Model Checking  
Unwinding recursion f iteration 1  
Unwinding recursion f iteration 2  
Unwinding recursion f iteration 3  
Unwinding recursion f iteration 4  
Unwinding recursion f iteration 5  
size of program expression: 57 steps  
simple slicing removed 0 assignments  
Generated 1 VCC(s), 0 remaining after simplification  
VERIFICATION SUCCESSFUL
```

## Low level properties [ex13.c]

```
int nondet_int();  
int *p;  
int global;  
  
void f (void)  
{  
    int local = 10;  
    int input = nondet_int();  
  
    p = input ? &local : &global;  
}  
  
int main (void)  
{  
    int z;  
  
    global = 10;  
    f ();  
    z = *p;  
    assert (z==10);  
}
```

```
$ cbmc ex13.c VERIFICATION FAILED Why?
```

```
$ cbmc ex13.c --pointer-check --no-assertions
```

## ex14.c

```
char s[] = "abc";  
  
void main(void)  
{  
    char *p = s;  
    p[1] = 'y';  
    assert (s[1]=='y');  
}
```

```
$ cbmc ex14.c --bounds-check --pointer-check
```

```
VERIFICATION SUCCESSFUL
```

## ex16.c

```
void f (unsigned int n)  
{  
    int *p;  
    p = malloc(sizeof(int)*n);  
    p[n-1] = 0;  
    free(p);  
}
```

```
$ cbmc ex16.c --function f VERIFICATION SUCCESSFUL
```

```
$ cbmc ex16.c --function f  
--bounds-check --pointer-check
```

```
VERIFICATION FAILED Why?
```



## ex17.c

```
void f (_Bool i)
{
    int *p, y;

    p = malloc(sizeof(int)*10);
    if (i) p = &y;
    free(p);
}
```

```
$ cbmc ex17.c --function f
```

VERIFICATION FAILED **Why?**

## Assume-guarantee reasoning

In addition to the assert statement, CBMC provides the `__CPROVER_assume` statement.

The `__CPROVER_assume` statement restricts the program traces that are considered and allows assume-guarantee reasoning.

As an assertion, `__CPROVER_assume` takes a Boolean expression.

Intuitively, one can consider the `__CPROVER_assume` statement **to abort the program *successfully* if the condition is false. If the condition is true, the execution continues.**

## ex18.c

```
int nondet_int();
int x, y;

void main (void)
{
    x = nondet_int();
    y = x+1;
    assert (y>x);
}
```

```
$ cbmc ex18.c
```

VERIFICATION FAILED **Why?**

```
$ cbmc ex18.c --show-vcc
```

```
VERIFICATION CONDITIONS:
(...)
assertion y > x
(...)
{-8} x#1 == 0
{-9} y#1 == 0
(...)
{-14} x#2 == nondet_symbol(symex::nondet0)
{-15} y#2 == 1 + x#2
|-----
{1} !(x#2 >= y#2)
```

## ex19.c

```
int nondet_int();
int x, y;

void main (void)
{
    x = nondet_int();
    __CPROVER_assume (x<10);
    y = x+1;
    assert (y>x);
}
```

```
$ cbmc ex19.c
```

VERIFICATION SUCCESSFUL

```
$ cbmc ex19.c --show-vcc
```

```
(...)
VERIFICATION CONDITIONS:
(...)
assertion y > x
(...)
{-8} x#1 == 0
{-9} y#1 == 0
(...)
{-14} x#2 == nondet_symbol(symex::nondet0)
{-15} x#2 < 10
{-16} y#2 == 1 + x#2
|-----
{1} !(x#2 >= y#2)
```