DEBOJEET DAM

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EDUCATION

University of Calgary Sep. 2022 – May 2026

Bachelor of Science in Software Engineering, Minor in Entrepreneurship and Enterprise Development

Calgary, Alberta

• Awards: 3x (2022 - 2024) - 1st Place Schulich Engineering Competition [Consulting Engineering], (2023, 2024) 2nd, 3rd Place Western Engineering Competition [Consulting Engineering], Jason Lang Scholarship

EXPERIENCE

TechStart September 2024 - Present

Project Manager

University of Calgary

• Spearheaded the development of a 2D story-based platformer game centered on sustainability awareness using **Unity** and **C#**, successfully managing a team of **7** to deliver a high-quality product, projected for launch on Steam.

SchulichUAV July 2024 – August 2024

Software Developer

University of Calgary

• Engineered a responsive and dynamic company website using React.js and Tailwind CSS, enhancing user experience and optimizing site performance through efficient component architecture and modern styling techniques

University of Calgary Students' Union

March 2024 - Present

Faculty Representative: Schulich School of Engineering

University of Calgary

- Elected in the 2024 Students' Union election with **489** votes. Represented **4,200+** engineering students and collaborated with the faculty dean to enhance education.
- Successfully passed a referendum, achieving a significant 33% reduced fee assessment for co-op and internship students compared to full-time student rates.
- Developed and implemented comprehensive bylaws and policies for membership, elections, governance, and meetings.

Alberta Collegiate Robotics

July 2023 - February 2024

Project Manager

Calgary, Alberta

- Spearheaded the development of an innovative bionic arm, integrating 3D printed materials, EMG sensors, and Servos.
- Directed and supervised three specialized subteams: Software, Mechatronics, and Biological Research.
- Integrated hand movement tracking using **OpenCV** and **Python**, achieving a **90**% accuracy rate in gesture recognition. Programmed **Arduino** firmware to control servos based on gesture data.

Schulich Ignite January 2023 – April 2023

Programming Mentor

University of Calgary

- Mentored students, imparting foundational knowledge of frontend development through HTML/CSS and JavaScript.
- Guided students on basic networking principles and backend developement fundamentals using Node.js

PROJECTS

TinyThreads | ♠ github.com/TinyThreads

- Developed a children's clothing marketplace using React.js and Material UI for better UX and accessibility.
- Leveraged AWS DynamoDB for comprehensive data storage and Cloudinary for efficient image management.
- · Integrated ChatGPT4-Vision for image analysis to identify clothing, boosting functionality sustainability.

Dynamic Subway Information System | github.com/Dynamic-Subway-Information-System

- Developed a Java app mimicking Calgary's subway screens with real-time train data and ads using Java Swing.
- Managed ad content in a MySQL database, rotating every 10 seconds with text, media files, and timestamps.
- Retrieved weather data using OpenWeatherMap API, parsing HTML to display daily weather reports on screens.

DriveAwake | github.com/DriveAwake

- Developed a driving assistance web application using React.js, tracking EOG signals to promote road safety.
- Implemented **C** and **Python** for machine learning models and Arduino integration, with **Flask** for backend operations.
- Used Docker to containerize the application for consistent deployment and streamlined management.

TECHNICAL SKILLS

Languages: Python, C/C++, HTML/CSS, JavaScript, SQL, Java

Technologies/Frameworks: React, MySQL, NodeJS, DynamoDB, AWS, Docker, Git/GitHub, Next.JS 14, Java Swing