"MAKING OF SHELL IN WINDOWS"

PROJECT REPORT

Submitted for the course: CSE2005 OPERATING SYSTEM

By

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Slot: F1

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CERTIFICATE

This is to certify that the project work entitled "MAKING OF SHELL IN WINDOWS" that is being submitted by "ANIKET GUPTA (17BCE2018), DEBPROTIM CHAKRABARTI (17BCE0408), AAYUSH SAHAY (17BCE2141)" for CSE2005 OPERATING SYSTEM is a record of bonafide work done under my supervision. The contents of this Project work, in full or in parts, have neither been taken from any other source nor have been submitted for any other CAL course.

Place: Vellore Date:

Signature of Student:

Signature of Faculty:

I take immense pleasure in thanking Dr. G. Viswanathan, my beloved Chancellor, VIT University and respected Dean, for having permitted me to carry out the project.

I express gratitude to my guide, Dr. K. Jayakumar, for guidance and suggestions that helped me to complete the project on time. Words are inadequate to express my gratitude to the faculty and staff members who encouraged and supported me during the project. Finally, I would like to thank my ever-loving parents for their blessings and my friends for their timely help and support.

Signature of Student

ABSTRACT

Shell program (sometimes called a shell script) is a text file that contains standard UNIX and shell commands. Each line in a shell program contains a single UNIX command exactly as present in linux. The difference is that you can execute all the commands in a shell program simply by running the shell program (rather than typing all the commands within) and that also by using C programming. Shell programs are interpreted and not compiled programs. This

means when you run a shell program a child shell is started in the compiler window. This child shell reads each line in the shell program and carries out the command on that line. When it has read all the commands the child shell finishes, we have provided the maximum shell program which can be executed in actual Linux shell script.

INTRODUCTION

We started the project by using our literary survey we presented in the first review. All our members worked hard in the research work. Then we found out the library which has to be imported in the C language.

PROBLEM STATEMENT

Our problem statement is to create shell in windows using C. Shell script usage has not reduced instead increased over the years. Most of the middleware tools such as ETL, MB etc. are installed in UNIX servers. To maintain those servers, pre-processing file, log collection and performance improvement shell scripts are used. In this project we are using C coding to implement some of the features present in a typical shell such as arithmetic operation, viewing history, etc.

Technical Specification

Software needed is Code Blocks.

Different Importing of libraries.

Studying of System calls.

Implementation of these in the project.

Debugging of errors.

Etc...

LITERARY SURVEY

S	NAME OF	AUTHOR	PROPOSED	RESEARCH
r	THE	AND YEAR	METHODS	GAP
•	RESEARCH			
n	PAPER			
0				
•				

	A Packet I/O Architecture for Shell Script-based Packet Processing	Yohei Kuga, Takeshi Matsuya, Hiroaki Hazeyama, Kenjiro Cho\ Rodney Van Meter, Osamu Nakamura	The method proposed is a new scripting model for rapid and easier development of packet processing using shell scripts. In this paper we present EtherPIPE, a character network 110 device, that allows the programmer to access network traffic data as a file through UNIX commands. By setting a UNIX pipe "I" from or to EtherPIPE's output or input with UNIX commands, packets can be easily processed, executing functions such as packet filtering, packet capturing, generating arbitrary packets, and rewriting header information. In order to prove the utilities of our model, we have developed FPGA-based	EtherPIPE is a low-layer network device yet, its data format is simple and easy to handle in commands and scripting languages. Therefore, EtherPIPE can be used not only for simple network scripting but also for more complex packet processing using scripting languages. We believe that EtherPIPE is suitable for SDN where simple packet manipulations are often required
2	A Login Shell for Computing Grid	Xiaoning Wang, Jian Lin, Yongqiang Zou, Li Zha	model, we have	are often

			applications. Besides conventional functionality of shell, GShell provides gridlevel functionality including grid context maintenance, grid application management interfaces, and extended pipe and redirection semantics. Grid contexts avoid repeat information input when a grid application is started. All the grid applications started in GShell are managed in the grid system, and they can be monitored or stopped in a global scope. Extended shell scripts allow constructing new grid applications using existing tools. At present, GShell has been implemented and applied in the CNGrid project, and is proved to be a simple and flexible command-line tool for most scientists to work in the grid.	GOS, and applied in the CNGrid project.
3 .	Problem and Project-based Learning in Scripting Lab	Shantala Giraddi, Shilpa Yaligar , Kavitha H.S	Scripting language employ high-level constructs to interpret and execute one command at a time. In general scripting languages are easier to learn and faster to code than structured and compiled languages such as C and C++. Scripting languages have many important advantages over traditional programming languages. In future the usage of these languages is likely to increase. In this paper we discuss and report our experience in teaching scripting	More energy and resources are required to implement this which is not discussed in this research paper.

languages lab at the undergraduate level, 4th semester. Scripting language is an umbrella term used for languages like unix shell, TCL, perl, java, python and LLSP. Out of these, we have chosen UNIX shell programming and python for our curriculum. The authors report various pedagogical activities like multiple assignments, peer assessment within a group, self learning through e-resources and course project that were employed during the course. The course projects were specially designed so as to make students explore the vast number of python packages. The authors found that these activities definitely enhance the learning experience and there was a remarkable change in the learning level of the students as compared to previous years as evident in the grades obtained by the students. 4 Clustered Daniel L. Workflow Wang, Execution Charles S. Tender, and Retargeted Stephen F. Data Analysis Jenks 5 Cripts 4 Clustered Daniel L. Supercomputing advances have enabled computational science data volumes to grow at ever increasing rates, commonly resulting in more data produced than can be practically analysed. Whole-dataset download costs have grown to impractical heights, even with multiGlops networks, feasiers existing two exists and the undergraduate to the semistry of the semistry of the semistry of the program choice in the computational science data volumes to grow at ever increasing rates, commonly resulting in more data produced than can be practically analysed. Whole-dataset download costs have grown to impractical heights, even with multiGlops networks, feasiers existing to exist the sext to the computation of the program choice in the grades obtained by the students.				
forcing scientists to rely	. Workflow Execution of Retargeted Data Analysis	Wang, Charles S. Zender, and Stephen F.	undergraduate level, 4th semester. Scripting language is an umbrella term used for languages like unix shell, TCL, perl, java, python and LISP. Out of these, we have chosen UNIX shell programming and python for our curriculum. The authors report various pedagogical activities like multiple assignments, peer assessment within a group, self learning through e-resources and course project that were employed during the course. The course projects were specially designed so as to make students explore the vast number of python packages. The authors found that these activities definitely enhance the learning experience and there was a remarkable change in the learning level of the students as compared to previous years as evident in the grades obtained by the students. Supercomputing advances have enabled computational science data volumes to grow at ever increasing rates, commonly resulting in more data produced than can be practically analyzed. Whole-dataset download costs have grown to impractical heights, even with	syntax and analysis program choice limit end-user

	and limiting the scope of data	

			they can analyze on a workstation. Our system supplements existing scientific data services with lightweight computational capability, providing a means of safely relocating analysis from the desktop to the server where clustered execution can be coordinated, exploiting data locality, reducing unnecessary data transfer, and providing end-users with results several times faster. We show how dataflow and other compiler-inspired analyses of shell scripts of scientists' most common analysis tools enables parallelization and optimizations in disk and network I/O bandwidth. We benchmark using an actual geoscience analysis script, illustrating the crucial performance gains of extracting workflows defined in scripts and optimizing their execution. Current results quantify significant improvements in performance, showing the promise of bringing transparent highperformance analysis to the scientist's desktop.	
5	An Intelligent Control Shell for CAD Tools	Satoru Fujita, Motohide Otsubo, Masanobu Watanabe	This paper describes an intelligent control shell for CAD tools, which can automatically create a command sequence to control CAD systems using symbolic knowledge of general command flows and nonsymbolic knowledge of	Cooperation among multiple control systems to obtain better solutions than the stand alone system has not been discussed.

6 A Login Shell for Computing Grid Jian	Yongqiang Zou, computing. This paper presents a login shell for computing grid called	A wider array of grid systems and enhancing the supports for common
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started in GS managed in t system, and the monitored or sto global scope. shell scripts constructing ne applications existing tools. A GShell has implemented and in the CNGrid and is proved simple and	ey can be opped in a Extended allow new grid using At present, been nd applied d project, to be a flexible tool for to work in developed While it is
PYTHON SHELL FOR ORBIT Accelerator Laboratory, Batavia, IL J. Holmes, ORNL Oak Ridge, TN SuperCode, level interprete developed at LLiearly 1990s. Sup no longer supported and to for some time interest in replace a modem language, preserving the feoriginal ORBIT In this paper, we a new version of where the role of SuperCode is asseption, a welldocumented widely supported oriented language. We compare PyOF	as it stands, some work remains to be done before it can be considered a production tool, mostly in connection with exception handling and error recovery. The sumed by free, d and ed object-scripting we also RBIT to
compare PyOR ORBIT from standpoint of performance an expandability.	m the features,

8	Parallelizing the Execution	Zhao Zhang, Justin M.	Scripting is often used in science to create	Deployment AMFS Shell on
•	uic Execution	Jusuii IVI.	science to create	AMICS SHELL OF
	of Sequential Scripts	Wozniak, Daniel S. Katz	applications via the composition of existing programs. Parallel scripting systems allow the creation of such applications, but each system introduces the need to adopt a somewhat specialized programming model. We present an alternative scripting approach, AMFS Shell, that lets programmers express parallel scripting applications via minor extensions to existing sequential scripting languages, such as Bash, and then execute them inmemory on large-scale computers. We define a small set of commands between the scripts and a parallel scripting runtime system, so that programmers can compose their scripts in a familiar scripting language. The underlying AMFS implements both collective (fast file movement) and functional (transformation based on content) file management. Tasks are handled by AMFS's built-in execution engine. AMFS Shell is expressive enough for a wide range of applications, and the framework can run such applications efficiently on large-scale computers.	different platforms, such as supercomputer s with other architectures and commodity clusters still needs to be worked on.
			o- start tompaters.	

9	A Web Page	Zhi-Yong	Web page malicious cod	e Web page
	Malicious	Li, Ran	detection is a crucia	
•	Code Detect	Tao, ZhenHe	aspect of Interne	
	Approach	Cai	security. Current we	
	Based on	,Hao	page malicious code	_
	Script	Zhang	detection work b	-
	Execution	8	checking for	approaches,
	Execution		"signatures", which	
				typicany sused
			attempt to	on
			capture	signaturematchi
			(syntactic)	ng.
			characteristics of	While such
			the known	approaches are
			malicious codes.	simple, they are easily
			This reliance on a	defeated by
				obfuscations.
			syntactic approach	Corascations.
			makes such	
			detectors	
			vulnerable to code	
			obfuscations,	
			increasingly used	
			by malicious code	
			writers, which alter	
			syntactic	
			prosperities of the	
			malicious code	
			without affecting	
			their execution	
			behavior	
			significantly. This	
			paper takes the	
			position that the	
			key to web page	
			malicious code lies	
			in their execution	
			behavior. It	
			proposes a script	
			execution behavior	
			feature based	
			framework for	
			analyzing propose	
			of malicious codes	
			and proving	
			properties such as	
			soundness and	
			completeness of	
			these malicious	
			codes. Our	
			approach analyses	
			the script and	

			confirms the script which contains malicious code by finding shellcode, overflow behavior and hidden hyper link. As a concrete application of our approach, we show that the script execution behavior based web page malicious code detector can detect many known malicious code but also the newest malicious code.	
1 0	A File System Abstraction and Shell Interface for a Wireless Sensor Network Testbed	Andrew R. Dalton, Jason 0. Hallstrom	Despite tremendous research interest and increased adoption, deeply embedded sensor networks are difficult to design, debug, and deploy; ultra-	While the graphical user interface has proven useful especially for students and novice users there are two significant

	dependability remains an elusive goal. To address	

these difficulties, we have previously presented an interactive, server-centric testbed for wireless sensor networks that systems targets constructed using nesC **TinyOS** and the emerging standard in sensor system development. The testbed infrastructure exposes an API suite that enables users to rapidly configure, instrument. compile, install, profile their systems on one or more remote network deployments.

The prototype deployment consists of 80 Tmote Sky devices arranged in a regular grid. The architecture extensible in both the hardware and software dimensions to foster adoption and specialization. In this paper, we demonstrate the extensibility of the testbed software design, and present a novel file system abstraction and shell interface developed using the original API suite. The design of the new interface is informed by user feedback from client institutions where the standard graphical interface is being used to support research and teaching activities. The interface new shell complements the traditional graphical interface. reducing interaction latency, and enabling programmatic experimentation through

an interpreted scripting

challenges to

overcome. First, when accessed from outside of its hosting domain (i.e., the Clemson campus), the graphical interface introduces interaction delays that compromise the freshness of profiling data, and reduce the overall usability of the tool.

Second, and more important, the tool is ill-suited to performing tasks that are complex, repetitive, and/or involve a large number of devices. An interpreted scripting interface is preferable in such cases.

	facility. We present the	
	design and	
	implementation of the	
	new testbed interface, and	
	present a small, but	
	representative case-study	
	that illustrates its utility.	
		design and implementation of the new testbed interface, and present a small, but representative case-study

DESCRIPTION

The following functions have been implemented in this project:

- 1) Basic arithmetic operations like addition, subtraction, multiplication, division and taking exponential power.
- 2) A basic text editor to create and edit text files.
- 3) Printing the current directory and the files in the directory.
- 4) It allows us to see a maximum of 10 items as the history of the previous commands entered.
- 5) See the current date and time.
- 6) Call the inbuilt compiler to compile files (C/C++ files) and display their output.
- 7) Start any other process using the compiler.

CODE

#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#include<ctype.h>
#include<unistd.h>
#include<math.h>
#include<dirent.h>

#include<time.h>

int i,j,ec,fg,ec2; int last = 0; char fn[20],e,c;

```
FILE *fp1,*fp2,*fp;
void Create();
void Append();
void Delete();
void Display();
void TextEditor();
void cd(); void
listHistory();
void newCmd(char* cmd);
void ls(); void
disp_time();
typedef struct{ char
history[30];
}list;
list history_list[100];
void basic_loop(void){
char input[50] = ""; char
file_name[30];
char process_name[30];
while(strcmp("exit",input)!=0)
{
printf("\n>>"); scanf("\%s",input);
```

```
newCmd(input);
if(strcmp("help",input) == 0)
{ printf("Shell Features are
n";
printf("1) addition, subtraction, multiplication \n\t, power & division can be
performed for 2 integers with no spacing.\n"); printf("2) editor -To use
text editor\n"); printf("3) cd - Prints the current directory.\n"); printf("4)
history - History Command\n"); printf("5) ls - Shows all files in current
directory!\n"); printf("6) time - Displays current date & time!\n");
printf("7) gcc - Runs a compiler to compile C/C++ files in the current
directory!\n"); printf("8) rm - Removes a file.\n"); printf("9) start -
Shows the output of the compiled file!\n"); printf("10) run - to run
application!\n"); printf("11) exit - To exit!");
}
else if(strcmp("exit",input)==0)
    printf("Goodbye
{
!");
  exit(0);
}
else if(strcmp("ls",input)==0)
{
  ls();
}
```

else if(strcmp("gcc",input) == 0)

```
{
    char
system_call[100];
scanf("%s",file_name);
  sprintf(system_call, "%s %s", input, file_name);
int error = system(system_call); if(error == 0)
  {
     printf("Compilation successfull!\n");
  }
}
else if(strcmp("start",input) == 0)
    char
system_call[100];
scanf("%s",file_name);
  sprintf(system_call, "%s %s", input, file_name);
int error = system(system_call); if(error == 0)
  {
     printf("Compilation successfull!\n");
  }
} else if(strcmp("run",input) ==
0)
    char system_call[100];
scanf("%s",process_name);
sprintf(system_call,"%s",process_name);
```

```
printf("Wait\n"); system(system_call);
printf("Application closed\n");
}
else if(strcmp("time",input) == 0)
  {
     disp_time();
  }
else if(isdigit(input[0]))
{ float first,
second;
if(strchr(input,'+')) {
sscanf(input,"%f+%f",&first,&second); printf("%f",first+second);
}
else if(strchr(input,'-'))
  {
  sscanf(input,"%f-%f",&first,&second); printf("%f",first-
second);
}
else if(strchr(input,'*'))
  {
     sscanf(input,"%f*%f",&first,&second);
printf("%f",first*second);
}
```

```
else if(strchr(input,'/'))
  {
     sscanf(input,"%f/%f",&first,&second);
printf("%f",first/second);
}
else if(strchr(input,'^'))
  {
     sscanf(input,"%f^%f",&first,&second);
printf("%f",pow(first,second));
}
} else
if(strcmp("rm",input)==0)
{
       Delete();
} else if(strcmp("editor",input) ==
0)
  {
     printf("\nWelcome!");
     TextEditor();
}
else if(strcmp("cd",input)==0)
{ cd();
```

```
else if(strcmp("history",input)==0)
{ listHistory();
}
else { printf("Unknown command! Please enter 'help' to get the list of
commands");
}
}
}
void TextEditor()
{ do { printf("\n\nSelect
functions:");
printf("\n1.Create a file.\n2.Display the contents.\n3.Append in a file.\n4.Delete a
file.\n5.Exit the editor.\n"); printf("Enter your choice: "); scanf("%d",&ec);
switch(ec) { case 1: Create(); break;
case 2: Display(); break;
case 3: Append(); break;
case 4: Delete(); break;
case 5: basic_loop(); break;
} }
while(1);
```

```
} void
Create()
fp1=fopen("temp.txt","w");
printf("\nEnter the text and press '.' to save!\n');
while(1) { c=getchar();
fputc(c,fp1);
if(c == '.') { fclose(fp1);
printf("\nEnter then new filename:
"); scanf("%s",fn);
fp1=fopen("temp.txt","r");
fp2=fopen(fn,"w"); while(!feof(fp1))
{
c=getc(fp1);
putc(c,fp2);
fclose(fp2);
break; }
}
}
void Display()
{
```

```
printf("\nEnter file name: ");
scanf("%s",fn);
fp1=fopen(fn,"r");
if(fp1==NULL)
{ printf("\n\tFile not
found!"); goto end1; }
while(!feof(fp1)) {
c=getc(fp1);
printf("%c",c); } end1: fclose(fp1);
printf("\n\nPress any key to
continue!");
}
void Delete()
{
       printf("\nEnter file name: ");
       scanf("%s",fn);
  fp1=fopen(fn,"r");
if(fp1==NULL)
  {
     printf("\nFile not found!");
               goto end2;
        }
       fclose(fp1);
       if(remove(fn)==0)
  {
               printf("\n\nFile deleted successfully!");
```

```
goto end2;
        }
       else printf("\nError!\n");
        end2:
       printf("\n\nPress any key to continue!");
}
void Append()
{
printf("\nEnter the file name: ");
scanf("%s",fn);
fp1=fopen(fn,"r");
if(fp1==NULL)
{ printf("\nFile not
found!"); goto end3; }
while(!feof(fp1))
{
c = getc(fp1); \ printf("\%c",c); \ \} \ fclose(fp1);
printf("\nType the text and press 'Ctrl+S' to append.\n");
fp1=fopen(fn,"a"); while(1)
{
if(c==19)
goto end3;
if(c==13)
\{c='\n';
```

```
printf("\n\t");
fputc(c,fp1);
} else
  {
     printf("%c",c);
fputc(c,fp1);
  }
} end3:
fclose(fp1);
}
void cd()
{ char
*buf;
buf=(char *)malloc(100*sizeof(char));
getcwd(buf,100); printf("The current
directory is: %s",buf);
}
void ls() {
DIR *d;
struct dirent *dir; d = opendir(".");
printf("\nThe files in the directory are: \n");
if (d) { while ((dir = readdir(d)) !=
NULL)
```

```
printf("%s\n", dir-
{
>d_name);
} closedir(d);
}
}
void newCmd(char* cmd)
{
strcpy(history_list[last].history,cmd);
last++;
}
void listHistory() { printf("\nThe commands
last entered are:\n");
int z;
for (z = 0; z < last; z++)
{ printf("%s\n",history_list[z].history);
}
}
void disp_time() {     time_t t;     time(&t);
printf("Today's date and time : %s",ctime(&t));
}
int main()
{
```

```
printf("Welcome user to this basic UNIX shell! This has been implemented using
C code.\n"); printf("\n Made by : \n");
printf("\n DEBPROTIM CHAKRABARTI (17BCE0408) \n");
printf("\n AAYUSH SAHAY (17BCE2141) \n"); printf("\n
ANIKET GUPTA (17BCE2018) \n");
printf("\n\n"); printf("-----command
prompt-----\n");
printf("\n");
```

OUTPUT SCREEN

Select C:\Users\Lenovo\Desktop\osproj.exe

```
Welcome user to this basic UNIX shell! This has been implemented using C code.
Made by :
 DEBPROTIM CHAKRABARTI (17BCE0408)
 AAYUSH SAHAY (17BCE2141)
 ANIKET GUPTA (17BCE2018)
----command prompt----
>>help
Shell Features are

    addition, subtraction, multiplication

       , power & division can be performed for 2 integers with no spacing.
2) editor -To use text editor
cd - Prints the current directory.
4) history - History Command
5) ls - Shows all files in current directory!
6) time - Displays current date & time!
7) gcc - Runs a compiler to compile C/C++ files in the current directory!
8) rm - Removes a file.
9) start - Shows the output of the compiled file!
10) run - to run application!
11) exit - To exit!
>>2+3
5.000000
>>3*7
6.000000
>>9-3
6.000000
>>8/2
4.000000
>>cd
The current directory is : C:\Users\Lenovo\Desktop
>>15
The files in the directory are:
02. Assassin's Creed II (2009)
21 & Over (2013)
7.3.18
a.exe
Akame ga Kill! [BD] [720p]
aod 9.docx
AOD MATLAB
```

Select C:\Users\Lenovo\Desktop\osproj.exe

```
AOD MATLAB
aod-shaswat
AOD6.docx
AODDA2.docx
Assassins Creed Origins
Automata - SELF PACED Progress _ Stanford Lagui
CAO
CAO daa.docx
cao lizo vp
CAO.docx
cer.pdf
CodeBlocks.lnk
Counter-Strike 1.6
Counter-Strike Global Offensive
daaodlast.docx
dbmsfinal.docx
desktop.ini
distribution
Ex Machina (2015) 720p BrRip x264 - YIFY
Far Cry 4
Far Cry 5 [FitGirl Repack]
FIFA18
files
Firefox.lnk
FRIENDS
GitHub Desktop.lnk
hello.c
Kick Ass (Series)
Microsoft Edge.lnk
Moana.2016.DVDSCR.700MB.MkvCage
Module 4
New Doc 2018-09-21 23.28.28.pdf
New folder
New Microsoft Word Document.docx
nodejs-basics-tutorial-master
os
Os all exps.docx
Os fat.docx
OS FINAL REVIEW REPORT FINAL.docx
os project
os.c
os.exe
05.0
os10.docx
osnew.docx
ospage.docx
osproj.c
```

osproj.exe

```
Select C:\Users\Lenovo\Desktop\osproj.exe
OS FINAL REVIEW REPORT FINAL.docx
os project
OS.C
os.exe
05.0
os10.docx
osnew.docx
ospage.docx
osproj.c
osproj.exe
osproj.o
OSPROJECT.docx
phy1999
Play Watch Dogs 2.lnk
pro.html
Red 1,2
Se7en (1995)
sem4.pdf
statis
stats
Stats - cat-2
stats9.docx
statsda2.docx
THE BIG BANG THEORY
The Illusionist
TOC
tocadd414.docx
toccc.docx
TOCDA.docx
TOCE
Tom Clancy's Rainbow Six Siege
Tom Clancy's Rainbow Six Siege.url
Untitled1.c
Uplay.lnk
viv.docx
vivo.pdf
We're the Millers (2013)
web prog
White House Down (2013)
Windows 10 Update Assistant.lnk
~$ FINAL REVIEW REPORT FINAL.docx
~$PROJECT.docx
>>history
The commands last entered are:
help
2 + 3
3*2
```

9 - 3

Select C:\Users\Lenovo\Desktop\osproj.exe

```
osproj.o
OSPROJECT.docx
phv1999
Play Watch Dogs 2.lnk
pro.html
Red 1,2
Se7en (1995)
sem4.pdf
statis
stats
Stats - cat-2
stats9.docx
statsda2.docx
THE BIG BANG THEORY
The Illusionist
TOC
tocadd414.docx
toccc.docx
TOCDA.docx
TOCF
Tom Clancy's Rainbow Six Siege
Tom Clancy's Rainbow Six Siege.url
Untitled1.c
Uplay.lnk
viv.docx
vivo.pdf
We're the Millers (2013)
web prog
White House Down (2013)
Windows 10 Update Assistant.lnk

√$ FINAL REVIEW REPORT FINAL.docx
~$PROJECT.docx
>>history
The commands last entered are:
help
2+3
3*2
9-3
8/2
cd
15
history
>>time
Today's date and time : Thu Nov 15 18:59:13 2018
>>gcc hello.c
Compilation successfull!
```

C:\Users\Lenovo\Desktop\osproj.exe

```
Compilation successfull!
>>gcc os.c
Compilation successfull!
>>run os.exe
Wait
Enter the index block: 1
Enter no of blocks needed and no of files for the index 1 on the disk :
22
Allocated
File Indexed
1----->22 : 1
1----->3:1
Do you want to enter more file(Yes - 1/No - 0)0
REGISTRATION NO: 17BCE2018Application closed
```

CONCLUSION

We can presume that executing shell utilizing C language was a decent ordeal as we became acquainted with to does each order work and how to actualize them on any framework which does not keep running on Linux OS utilizing C language. By deduction, the different favorable circumstances and impediments of shell usage is investigated and comprehended. Points of interest include: To computerize the much of the time performed tasks To run arrangement of directions as a solitary order Easy to utilize Can be utilized for non-Linux based machines Repetitive errands can be effortlessly performed Drawbacks include: Slightly moderate execution speed A new process propelled for pretty much every shell direction executed

Difficult investigating

- Certain process confinements like complex activities that are hard to perform
- Difficult to actualize applications that are not cross stage perfect
- Difficult to actualize applications that bargain with security of framework.