Understanding mixed effects models through simulating data

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SIMULATING FOR LMEM

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Abstract

8 Experimental designs that sample both subjects and stimuli from a larger population need

to account for random effects of both subjects and stimuli using mixed effects models.

10 However, much of this research is analyzed using ANOVA on aggregated responses because

researchers are not confident specifying and interpreting mixed effects models. The tutorial

² will explain how to simulate data with random effects structure and analyse the data using

linear mixed effects regression (with the lme4 R package). The focus will be on interpreting

the LMER output in light of the simulated parameters, using this method for power

calculations, and comparing the results to by-items and by-subjects ANOVA.

16 Keywords: simulation, mixed effect models, power, lme4

Word count: X

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Understanding mixed effects models through simulating data

Generalizing to a population of encounters

Many research questions in psychology and neuroscience are questions about certain 20 types of events: What happens when people encounter particular types of stimuli? For 21 example: Do people recognize abstract words faster than concrete words? What impressions do people form about a target person's personality based on their vocal qualities? Can people categorize emotional expressions more quickly on the faces of social in-group members than on the faces of out-group members? How do brains respond to threatening versus non-threatening stimuli? In all of these situations, researchers would like to be able to make general statements about phenomena that go beyond the particular participants and 27 particular stimuli that they happen to have chosen for the specific study. Traditionally, people speak of such designs as having crossed random factors of participants and stimuli, 29 and have discussed the problem as one of simultaneous generalization to both populations. 30 However, it may be more intuitive to think of the problem as wanting to generalize to a single population of events: in particular, to a population of encounters between the units 32 from the sampled populations (Barr, 2018).

Most analyses using conventional statistical techniques, such as analysis of variance and t-test, commit the fallacy of treating stimuli as fixed rather than random. The problem, and the solutions to the problem, have been known in psycholinguistics for over 50 years (Coleman, 1964, Clark (1973)), and most psycholinguistic journals require authors to demonstrate generality of findings over stimuli as well as over subjects. Even so, the quasi-F statistics for ANOVA (F' and min-F') that Clark proposed as a solution were widely recognized as unreasonably conservative (Forster & Dickinson, 1976), and until fairly recently, most psycholinguists performed separate by-subjects (F_1) and by-items analyses (F_2), declaring an effect "significant" only if it was significant for both analyses. The $F_1 \times F_2$

approach was widely used, despite the fact that Clark had already shown it to be invalid, since both F statistics have higher than nominal false positives in the presence of a null effect, F_1 due to unmodeled stimulus variance, and F_2 due to unmodeled subject variance.

Recently, psycholinguists have adopted linear mixed-effects modeling as the standard for the statistical analysis, given numerous advantages over ANOVA, including the ability to simultaneously model subject and stimulus variation, to gracefully deal with missing data or unbalanced designs, and to accommodate arbitrary types of continuous and categorical predictors or response variables (Baayen, Davidson, & Bates, 2008,Locker, Hoffman, and Bovaird (2007)). This development has been facilitated by the 1me4 package for R (D. Bates, Mächler, Bolker, & Walker, 2015), which provides powerful functionality for model specification and estimation. With an appropriately specified model, mixed-effects models yield major improvements in power over quasi-F approaches and avoid the increased false positive rate associated with separate F_1 and F_2 (Barr, Levy, Scheepers, & Tily, 2013).

Despite mixed-effects modeling becoming the de facto standard for analysis in 56 psycholinguistics, the approach has yet to take hold in other areas where stimuli are 57 routinely sampled, even in spite of repeated calls for improved analyses in social psychology (Judd, Westfall, & Kenny, 2012) and neuroimaging (Bedny, Aguirre, & Thompson-Schill, 2007, Westfall, Nichols, and Yarkoni (2016)). One of the likely reasons for the limited uptake outside of psycholinguistics is because mixed-effects models expose the analyst to a level of statistical and technical complexity far beyond most researchers' training. While some of this complexity is specific to mixed-effects modeling, some of it is simply hidden away from users of traditional techniques by GUIs and function defaults. The novice mixed modeler is suddenly confronted with the need to make decisions about how to specify categorical predictors, which random effects to include or exclude, which of the statistics in the voluminous output to attend to, and whether and how to re-configure the optimizer function 67 when a convergence error or singularity warning appears.

We are optimisic that the increasing adoption of the mixed-effects approach will improve the generality and thus reproducibility of studies in psychology and related fields, but empathize with the frustration — and sometimes, exasperation — expressed by many novices when they attempt to grapple with these models in their research. Much of the uncertainty and unease around mixed-effects models comes from using them in situations where the ground truth is unknown. A profitable way to improve understanding and user confidence is through data simulation. Knowing the ground truth allows the user to experiment with various modeling choices and observe their impact on a model's performance.

78 Simulating data with crossed random factors

To give an overview of the simulation task, we will simulate data from a design with crossed random factors of subjects and stimuli, fit a model to the simulated data, and then try to recover the parameter values we put in from the output. In this hypothetical study, subjects classify the emotional expressions of faces as quickly as possible, and we use their response time as the primary dependent variable. Let's imagine that the faces are of two intrinsic types: either from the subject's in-group or from an out-group. For simplicity, we further assume that each face appears only once in the stimulus set and expresses only one of two possible emotions (e.g., happiness or anger). The key question is whether there is any difference in classification speed across the type of face.

Required software. The simulation will be presented in the R programming
language (R Core Team, 2018). To run the code, you will need to have some add-on
packages available. Any packages you are missing can be installed using R's
install.packages() function, except for the development package faux (DeBruine, 2019)
which, at the time of writing, must be installed from the development repository on github.

```
library("lme4")  # model specification / estimation
library("afex")  # anova and deriving p-values from lmer
library("broom.mixed") # extracting data from model fits
library("faux")  # data simulation
# NOTE: to install the 'faux' package, use:
# devtools::install_github("debruine/faux")
library("tidyverse") # data wrangling and visualisation
```

Because the code uses random number generation, if you want to reproduce the exact results below you will need to set the random number seed at the top of your script and ensure you are using R version 3.6.0 or higher. If you change the seed or are using a lower version of R, your exact numbers will differ, but the procedure will still produce a valid simulation.

```
set.seed(8675309)
```

Establishing the data-generating parameters. The first thing to do is to set up
the parameters that govern the process we assume to give rise to the data, the
data-generating process or DGP. In this hypothetical study, each of 100 subjects will respond
to all 50 stimulus items (25 in-group and 25 out-group), for a total of 5000 observations.

Specify the data structure.

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We want the resulting data to be in long format, with the structure shown below,
where each row is a single observation for each trial. The variables subj_id run from S001
to S100 and index the subject number; item_id runs from I01 to I50 and indexes the item
number; condition says whether the face is in-group or out-group, with items 1-25 always
ingroup and items 26-50 always outgroup; and RT is the participant's response time for that
trial. Note that a trial is uniquely identified by the combination of the subj_id and

Table 1

The target data structure.

row	subj_id	item_id	condition	RT
1	S001	I01	ingroup	750.2
2	S001	I02	ingroup	836.1
•••	•••	•••		•••
49	S001	I49	outgroup	811.9
50	S001	I50	outgroup	801.8
51	S002	I01	ingroup	806.7
52	S002	I02	ingroup	805.9
•••	•••	•••		•••
5000	S100	I50	outgroup	859.9

109 item_id labels.

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Note that for independent variables in designs where subjects and stimuli are crossed, 110 you can't think of factors as being solely "within" or "between" because we have two 111 sampling units; you must ask not only whether independent variables are within- or between-112 subjects, but also whether they are within- or between- stimulus items. Recall that a 113 within-subjects factor is one where each and every subject receives all of the levels, and a 114 between-subjects factors is one where each subject receives only one of the levels. Likewise, a 115 within-subjects factor is one where each stimulus appears across all of the levels of the 116 independent factors. For our current example, this is clearly not the case, given that each stimulus item is either in-group or out-group.

Let's first define parameters related to the number of observations.

120

```
nsubj <- 100 # number of subjects
nitem <- c(ingroup = 25, outgroup = 25) # number of items</pre>
```

Specify the fixed effects.

Getting an appropriately structured dataset is the easy part. The difficult part is randomly generating the RT values. For this, we need to establish an underlying statistical model. Let us start with a basic model and build up from there. We want a model of RT for subject s and item i that looks something like:

$$RT_{si} = \beta_0 + \beta_1 X_i + e_{si}$$

In other words, it is the sum of an intercept term β_0 , which in this example is the grand mean reaction time for the population of stimuli, plus β_1 , the mean RT difference between in-group and out-group stimuli, plus random noise e_{si} . To make β_0 equal the grand mean and β_1 the mean out-group minus the mean in-group RT, we will code the condition variable as -.5 for the in-group condition and +.5 for the out-group condition.

Although this model is incomplete, we can go ahead and choose parameters for β_0 and β_1 . For this example, we set a grand mean of 800 ms and a mean difference of 80 ms. You will need to use disciplinary expertise and/or pilot data to choose these parameters. For power calculations, consider setting effects to the smallest effect size of interest (Lakens, Scheel, & Isager, 2018).

```
b0 <- 800 # intercept; i.e., the grand mean
b1 <- 80 # slope; i.e, effect of condition
```

The parameters β_0 and β_1 are fixed effects: they characterize properties of the population of encounters between subjects and stimuli. Thus, we assign the mean RT for a

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"typical" subject encountering a "typical" stimulus to 800 ms, and that responses are typically 80 ms slower for outgroup than ingroup faces.

Specify the random effects.

This model is completely unrealistic, however, because it doesn't allow for any 140 individual differences among subjects or stimuli. Not all subjects are typical: some will be 141 faster than average, and some slower. We can characterize the difference from the grand 142 mean for each subject s in terms of a random effect S_{0s} , where the first subscript, 0, indicates 143 that the deflection goes with the intercept term, β_0 . In other words, we assume each subject 144 to have a unique random intercept. Likewise, it is unrealistic to assume that it is equally easy 145 to categorize emotional expressions across all faces in the dataset; some will be easier than 146 others. We incorporate this assumption by including by-item random intercepts I_{0i} , with the 147 subscript 0 reminding us that it is a deflection from the β_0 term, and the i indicating a 148 unique deflection for each of the 50 faces. Adding these terms to our model yields: 149

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + \beta_1 X_i + e_{si}.$$

Now, the actual values for S_{0s} and I_{0i} in our sampled dataset will depend on the luck 150 of the draw, i.e., on which subject and which stimuli we happened to have sampled from 151 their respective populations. So to capture that these are random rather than fixed factors, 152 we will set parameters that capture the standard deviation among the random effects and 153 then use these to "sample" from the populations. Below we assign the by-subject offsets a 154 standard deviation of 100 ms (sri_sd), and the by-item offsets have a standard deviation of 155 80 ms (iri sd). We will discuss below how you can estimate these parameters for your own 156 designs. 157

```
sri_sd <- 100 # by-subject random intercept sd
iri_sd <- 80 # by-item random intercept sd</pre>
```

There is still a deficiency in our data-generating model related to β_1 , the fixed effect of condition. Currently our model assumes that each and every subject is exactly 80 ms faster to categorize emotions on ingroup faces than on outgroup faces. Clearly, this assumption is totally unrealistic; some participants will be more sensitive to ingroup/outgroup differences than others. We can capture this in an analogous way to which we captured variation in the intercept, namely by including by-subject random slopes S_{1s} .

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + (\beta_1 + S_{1s}) X_i + e_{si}.$$

A participant who is, on average, 90 ms faster for ingroup faces would have a random slope $S_{1s} = 10$ (90 = 80 + 10); a participant who goes against the grain and is, for whatever reason, on average 15 ms faster for *outgroup* faces would have a random slope of $S_{1s} = -95$ (-15 = 80 - 95). As we did for the random intercepts, we characterize the random slopes in terms of their standard deviation srs_sd, which we assign to be 40 ms.

But note that we are sampling two random effects for each subject s, a random intercept S_{0s} and a random slope S_{1s} . It is possible for these values to be correlated, in which case we should not sample them independently. For instance, perhaps people who are faster than average overall (negative random intercept) also show a smaller than average of the ingroup/outgroup manipulation (negative random slope) due to allocating less attention to the task. We can capture this by allowing for a small correlation between the two factors, scor, which we assign to be .2.

Finally, we need to characterize the trial-level noise in the study (the e_{si} s) in terms of their standard deviations. Here we simply assign this parameter value err_sd to be twice the size of the by-subject random intercept SD.

```
srs_sd <- 40 # by-subject random slope sd
scor <- .2 # correlation between intercept and slope
err_sd <- 200 # residual (error) sd</pre>
```

To summarize, we established a reasonable statistical model underlying the data having the form:

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + (\beta_1 + S_{1s}) X_i + e_{si}$$

where the response time for subject s on item i, RT_{si} , is decomposed into a population grand mean β_0 , a by-subject random intercept S_{0s} , a by-item random intercept I_{0i} , a fixed slope β_1 , a by-subject random slope S_{1s} , and a trial-level residual e_{si} . Our data-generating process is fully determined by seven parameters: two fixed effects (intercept and slope), four variance parameters governing the random effects (defined in the code as sri_sd, srs_sd, scor, and iri_sd), and one parameter governing the trial level variance (err_sd).

In the next section we will apply this data-generating process to simulate the sampling of subjects, items, and trials (encounters).

Simulating the sampling process.

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Simulate the sampling of stimulus items.

We need to create a table listing each item, which condition it is in, and simulated values for its random effects. We can do this with the code below, setting item ID to the numbers 1 through the total number of items, condition for the first 25 items to "ingroup" and the next 25 faces to "outgroup", and sampling 50 numbers from a normal distribution with a mean of 0 and a standard deviation of iri_sd.

```
items <- data.frame(
  item_id = 1:sum(nitem),
  condition = rep(c("ingroup", "outgroup"), nitem),
  IOi = rnorm(sum(nitem), 0, iri_sd)
)</pre>
```

The function faux::sim_design() is a more flexible way to generate data with specified parameters. This function will create a dataset with any number of between and/or within factors, n items per between-cell, and the specified means (mu), standard deviations (sd) and correlations (r). By default, it plots a schematic of the design you specified. See the vignette (DeBruine, 2019) for more details.

Condition is a between-items factor, so we need to include it in the between argument.

Set n = nitem to specify the number of items per condition. Set sd = iri_sd to set the

standard deviation for the by-item random effects. Set dv = "IOi" to give the random effect

column that name. Set id = "item_id"; we'll use this later to join this information to the

table of trials.

```
items <- faux::sim_design(
  between = list(condition = c("ingroup", "outgroup")),
  n = nitem,
  sd = iri_sd,
  dv = "I0i",
  id = "item_id"
)</pre>
```

We will also introduce a numerical predictor to represent what condition each stimulus item i appears in (i.e., for the X_i in our model). Since we predict that responses to ingroup faces will be faster than outgroup faces, we set ingroup to -0.5 and outgroup to +0.5. We

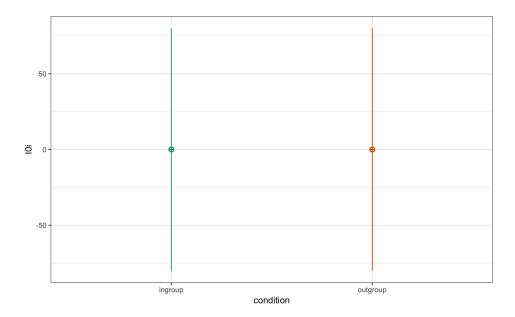


Figure 1. The specified distribution of random effects for ingroup and outgroup faces.

will later multiply this *effect coded* factor by the fixed effect of condition (b1 = 80) to simulate data where the ingroup faces are on average -40 ms different from the grand mean, while the outgroup faces are 40 ms different from the grand mean.

```
# effect code condition
items$cond <- recode(items$condition, "ingroup" = -0.5, "outgroup" = +0.5)</pre>
```

Simulate the sampling of subjects.

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Now we will simulate the sampling of individual subjects, resulting in a table listing
each subject and their two correlated random effects. We will again use
faux::sim_design() for this task.

Set the within argument in sim_design() to a list with one factor (effect) that has
two levels: S0s and S1s. If you set a factor's levels as a named vector, the names (S0s and
S1s) become the column names in the data table and the values are used in plots created by
faux.

Table 2

The resulting table of item parameters.

item_id	condition	I0i	cond
S01	ingroup	59.56	-0.50
S02	ingroup	-107.73	-0.50
S03	ingroup	26.41	-0.50
S04	ingroup	-1.02	-0.50
S05	ingroup	-37.09	-0.50
S06	ingroup	16.40	-0.50

Set n = nsubj to specify the number of subjects. There are two random effects to
specify standard deviation for, so set sd using a named vector and set their correlation with
r = scor. Set dv = "value"; this will only be used in faux plots. Set id = "subj_id"; we'll
use this later to join this information to the table of trials.

Let's have a look at the resulting table.

Simulate trials (encounters).

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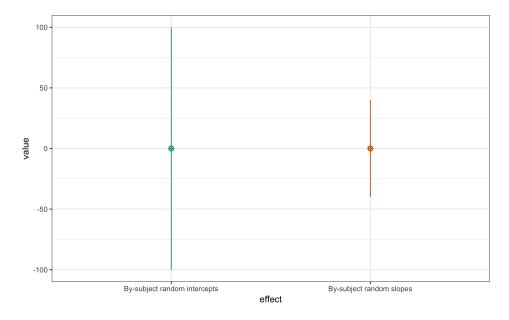


Figure 2. The specified distribution of random effects for subjects

Since all subjects respond to all items, we can set up a table of trials by crossing the subject IDs with the item IDs. Each trial has random error associated; we simulate this from a normal distribution with a mean of 0 and SD of err sd.

Calculate the response values. Now that we have a table of all trials, we can join
the information in this table to the information in our subjects and items tables. We join
them together using dplyr::inner_join().

```
joined <- trials %>%
  inner_join(subjects, "subj_id") %>%
  inner_join(items, "item_id")
```

Table 3

The resulting table of subject parameters.

subj_id	S0s	S1s
S001	-98.77	-49.49
S002	37.33	23.77
S003	-127.42	39.56
S004	-56.37	10.13
S005	-39.73	-8.05
S006	43.70	37.66

Table 4

The resulting table of trials.

subj_id	item_id	err
S001	S01	307.99
S001	S02	85.33
S001	S03	-205.25
S001	S04	-138.06
S001	S05	-190.78
S001	S06	-351.12

Table 5									
The resulting	table	of trials	joined	to	subject	and	item	parameters	

subj_id	item_id	err	S0s	S1s	condition	I0i	cond
S001	S01	307.99	-98.77	-49.49	ingroup	59.56	-0.50
S001	S02	85.33	-98.77	-49.49	ingroup	-107.73	-0.50
S001	S03	-205.25	-98.77	-49.49	ingroup	26.41	-0.50
S001	S04	-138.06	-98.77	-49.49	ingroup	-1.02	-0.50
S001	S05	-190.78	-98.77	-49.49	ingroup	-37.09	-0.50
S001	S06	-351.12	-98.77	-49.49	ingroup	16.40	-0.50

Note how this resulting table contains the full decomposition of effects that we need to compute the response according to the linear model we defined above:

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + (\beta_1 + S_{1s}) X_i + e_{si}.$$

Thus, we will calculate the response variable RT by adding together:

• the grand intercept (b0),

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- each subject-specific random intercept (SOs),
- each item-specific random intercept (IOi),
- each sum of the condition effect (b1) and the random slope (S1s), multiplied by the numerical predictor (cond), and
 - each residual error (err).

After this we will use dplyr::select() to keep the columns we need. Note that the resulting table has the structure that we set as our goal at the start of this exercise, with the additional column cond which we will keep around to use in the estimation process, described in the next section.

Table 6

The final simulated dataset.

subj_id	item_id	condition	cond	RT
S001	S01	ingroup	-0.50	1,053.53
S001	S02	ingroup	-0.50	663.58
S001	S03	ingroup	-0.50	507.14
S001	S04	ingroup	-0.50	546.90
S001	S05	ingroup	-0.50	458.10
S001	S06	ingroup	-0.50	351.25

```
dat_sim <- joined %>%
mutate(RT = b0 + S0s + I0i + (b1 + S1s) * cond + err) %>%
select(subj_id, item_id, condition, cond, RT)
```

245 Analyse Data

Now we're ready to analyse our simulated data. The formula for lmer() maps onto how we calculated the response above.

```
248 RT ~ 1 + cond + (1 | item_id) + (1 + cond | subj_id)
```

- RT is the response
- 1 is the grand intercept (b0),
- cond is the effect of condition (b1 * cond),
- 1 in (1 | item_id) is the item-specific random intercept (iri),
- 1 in (1 + cond | subj_id) is the subject-specific random intercept (sri),
- cond in (1 + cond | subj_id) is the subject-specific random slope of condition (S1s

```
* cond)
```

The lmer() function takes this formula as its first argument, then the data table. Set

REML = FALSE to choose the method for estimating variance components (REML = TRUE is

better when you have fairly unequal cell sizes).

Use the summary() function to view the results. Notice where the parameters you set at the beginning show up in the results. If you analyze existing data with a mixed effect model, you can use these estimates to help you set reasonable values for random effects in your own simulations.

```
summary(mod_sim, corr = FALSE)
```

```
## Linear mixed model fit by REML. t-tests use Satterthwaite's method [
263
   ## lmerModLmerTest]
264
   ## Formula: RT ~ 1 + cond + (1 | item_id) + (1 + cond | subj_id)
265
   ##
          Data: dat sim
266
   ##
267
   ## REML criterion at convergence: 67691.5
268
   ##
269
   ## Scaled residuals:
270
   ##
           Min
                     1Q
                        Median
                                       3Q
                                              Max
271
   ## -3.7638 -0.6737 -0.0046
                                  0.6776
272
   ##
   ## Random effects:
       Groups
                               Variance Std.Dev. Corr
   ##
                 Name
275
       subj_id
                 (Intercept) 10396
                                         101.96
276
```

Table 7

The simulation parameters versus the model estimations.

variable	explanation	simulated value	estimated by model
b0	intercept (grand mean)	800.00	816.05
b1	fixed effect of condition	80.00	82.42
sri_sd	by-subject random intercept SD	100.00	101.96
srs_sd	by-subject random slope SD	40.00	49.21
scor	cor between intercept and slope	0.20	0.16
iri_sd	by-item random intercept SD	80.00	68.72
err_sd	residual (error) SD	200.00	201.91

```
##
                                2421
                                         49.21
                                                  0.16
                 cond
                 (Intercept)
   ##
       item_id
                               4723
                                         68.72
       Residual
                              40769
                                        201.91
   ##
279
   ## Number of obs: 5000, groups:
                                       subj id, 100; item id, 50
   ##
281
   ## Fixed effects:
282
                   Estimate Std. Error
                                              df t value Pr(>|t|)
   ##
283
   ## (Intercept)
                      816.05
                                   14.37 123.21
                                                  56.778 < 2e-16 ***
284
                                                   3.954 0.000228 ***
                       82.42
                                   20.85
                                          53.33
   ## cond
285
   ## ---
286
   ## Signif. codes:
                        0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
287
```

You can also use broom.mixed::tidy() to output fixed and/or random effects in a
tidy table. This is especially useful when you need to combine the output from hundreds of
simulations to calculate power. The code below adds a column with the simulated
parameters we set above so you can compare them to the estimated parameters from this

Table 8

The output of the tidy function from broom.mixed.

effect	group	term	sim.params	estimate	std.error	statistic	df	p.
fixed	NA	(Intercept)	800.000	816.045	14.373	56.778	123.214	0.
fixed	NA	cond	80.000	82.425	20.848	3.954	53.332	0.
ran_pars	subj_id	sd (Intercept)	100.000	101.963	NA	NA	NA	Ν
ran_pars	$\operatorname{subj_id}$	sdcond	40.000	49.205	NA	NA	NA	Ν
ran_pars	subj_id	$cor__(Intercept).cond$	0.200	0.159	NA	NA	NA	Ν
ran_pars	$item_id$	sd (Intercept)	80.000	68.723	NA	NA	NA	Ν
ran_pars	Residual	sdObservation	200.000	201.913	NA	NA	NA	Ν

292 simulated dataset.

```
broom.mixed::tidy(mod_sim) %>%

mutate(sim.params = c(b0, b1, sri_sd, srs_sd, scor, iri_sd, err_sd)) %>%

select(1:3, 9, 4:8) %>%

apa_table(digits = 3, caption="The output of the tidy function from broom.mixed.")
```

293 Calculate Power

You can set up a function that takes all of the parameters we set above as arguments.
We'll set the to default to the values we used, but you can choose your own defaults. The
code below is just all of the data simulation code above, condensed a bit. It returns one
dataset with the parameters you specified.

```
my_sim_data <- function(nsubj = 100, # number of subjects

nitem = c(ingroup = 25, outgroup = 25), # number of items</pre>
```

```
b0 = 800, # grand mean
                          = 80, # effect of condition
                      b1
                      iri sd = 80, # by-item random intercept sd
                      sri_sd = 100, # by-subject random intercept sd
                      srs_sd = 40, # by-subject random slope sd
                      scor = 0.2, # correlation between intercept and slope
                      err_sd = 200 # residual (standard deviation)
                      ) {
# simulate items
items <- faux::sim_design(</pre>
 between = list(condition = c("ingroup", "outgroup")),
 n = nitem,
 sd = iri_sd,
 dv = "IOi",
 id = "item_id",
 plot = FALSE
)
# effect code condition
items$cond <- recode(items$condition, "ingroup" = -0.5, "outgroup" = 0.5)
# simulate subjects
subjects <- faux::sim_design(</pre>
 within = list(effect = c(SOs = "By-subject random intercepts",
                          S1s = "By-subject random slopes")),
 n = nsubj,
 sd = c(sri = sri_sd, srs = srs_sd),
```

We will also make a separate function that analyses the simulated data. This makes it
easier to try out differnt analyses using the same generation function, which we will do in the
next section comparing the results of mixed models to ANOVA.

Table 9

The output of lmer_power().

effect	group	term	estimate	std.error	statistic	df	p.value
fixed	NA	(Intercept)	791.962	12.770	62.020	128.375	0.000
fixed	NA	cond	96.975	17.798	5.448	53.872	0.000
ran_pars	$\operatorname{subj_id}$	sd (Intercept)	93.522	NA	NA	NA	NA
ran_pars	$\operatorname{subj_id}$	sdcond	37.946	NA	NA	NA	NA
ran_pars	$\operatorname{subj_id}$	$cor__(Intercept).cond$	0.104	NA	NA	NA	NA
ran_pars	$item_id$	sd (Intercept)	58.130	NA	NA	NA	NA
ran_pars	Residual	sdObservation	200.176	NA	NA	NA	NA

}

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Run the function once with default parameters.

```
my_lmer_power()
```

You can also change parameters. For example, what would happen if you increase the number of items to 50 in each group and decrease the effect of condition to 20 ms?

```
my_lmer_power(nitem = c(ingroup = 50, outgroup = 50), b1 = 20)
```

You can use the purrr::map_df function to run the simulation repeatedly and save
the results to a data table. This will take a while, so test using just a few repetitions (reps)
first, then make sure you save the full results to a CSV file so you can set this code chunk to
not run (eval = FALSE in the chunk header) and load from the saved data for the rest of
your script in the future.

Table 10

The output of $lmer_power(nitem = c(ingroup = 50, outgroup = 50), b1 = 20).$

effect	group	term	estimate	std.error	statistic	df	p.value
fixed	NA	(Intercept)	830.708	11.720	70.879	183.924	0.000
fixed	NA	cond	19.581	16.618	1.178	125.776	0.241
ran_pars	$item_id$	sd (Intercept)	74.900	NA	NA	NA	NA
ran_pars	$\operatorname{subj_id}$	sd (Intercept)	87.924	NA	NA	NA	NA
ran_pars	$\operatorname{subj_id}$	sdcond	59.954	NA	NA	NA	NA
ran_pars	$\operatorname{subj_id}$	$cor__(Intercept).cond$	0.484	NA	NA	NA	NA
ran_pars	Residual	sdObservation	198.863	NA	NA	NA	NA

```
reps <- 100
sims <- purrr::map_df(1:reps, ~my_lmer_power())
write_csv(sims, "sims.csv")
sims <- read_csv("sims.csv")</pre>
```

You can use these data to calculate power for each fixed effect or plot the distribution of your fixed or random effects.

11 Comparison to ANOVA

One way many researchers would normally analyse data like this is by averaging each subject's reaction times across the ingroup and outgroup stimuli and compare them using a paired-samples t-test or ANOVA (which is formally equivalent). Here, we use afex::aov_ez to analyse a version of our dataset that is aggregated by subject.

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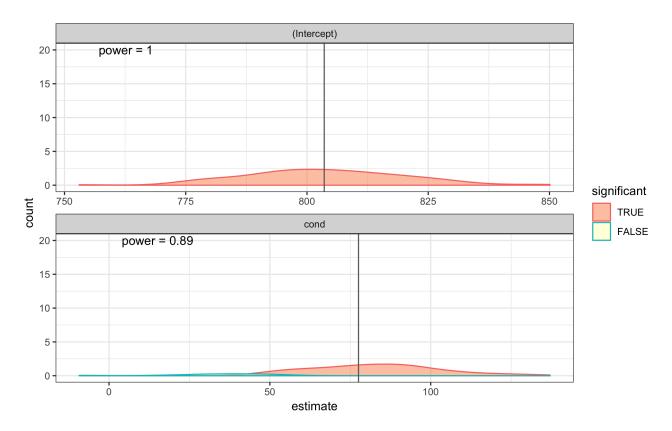


Figure 3. Distribution of fixed effects across 1000 simulations

Alternatively, you could aggregate by item, averaging all subjects' scores for each item.

```
dat_item <- dat_sim %>%
  group_by(item_id, condition, cond) %>%
  summarise(RT = mean(RT))

a_item <- afex::aov_ez(
  id = "item_id",
  dv = "RT",
  between = "condition",
  data = dat_item
)</pre>
```

We can create a new power analysis function that simulates data using our data

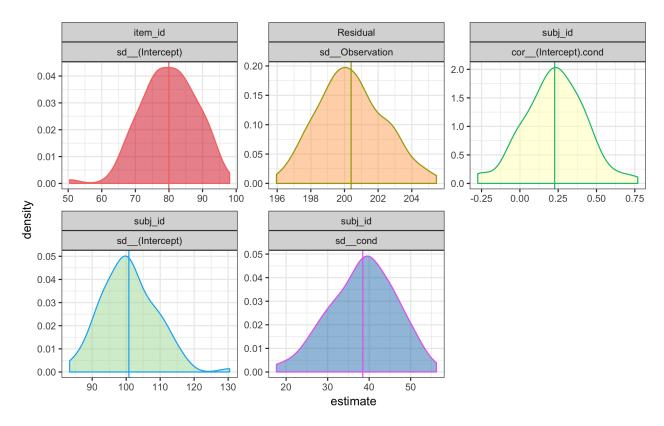


Figure 4. Distribution of random effects across 1000 simulations

generating model from my_sim_data(), creates these two aggregated datasets, and analyses
them with ANOVAs. Here, we'll just return the p-values for the effect of interest.

```
my_anova_power <- function(...) {
  dat_sim <- my_sim_data(...)

dat_subj <- dat_sim %>%
  group_by(subj_id, condition, cond) %>%
  summarise(RT = mean(RT))

dat_item <- dat_sim %>%
  group_by(item_id, condition, cond) %>%
  summarise(RT = mean(RT))
```

```
a_subj <- afex::aov_ez(id = "subj_id",</pre>
                          dv = "RT",
                          within = "condition",
                          data = dat_subj)
  suppressMessages(
    # check contrasts message is annoying
    a_item <- afex::aov_ez(</pre>
      id = "item_id",
      dv = "RT",
      between = "condition",
      data = dat_item
    )
  )
  list(
    "subj" = a subj$anova table$`Pr(>F)`,
    "item" = a item$anova table$`Pr(>F)`
  )
}
```

Run this function with the default parameters to determine the power each analysis
has to detect an effect of condition of 80 ms.

```
alpha <- 0.05

reps <- 100
anova_sims <- purrr::map_df(1:reps, ~my_anova_power())</pre>
```

```
power_subj <- mean(anova_sims$subj < alpha)
power_item <- mean(anova_sims$item < alpha)</pre>
```

The by-subjects ANOVA has power of 1, while the by-items ANOVA has power of 0.89.
This isn't simply a consequence of within versus between design or the number of subjects
versus items, but rather a consequence of the inflected false positive rate of some aggregated
analyses.

Set the effect of condition to 0 to calculate the false positive rate. This is the probability of concluding there is an effect when there is no actual effect in your population.

```
reps <- 100
anova_fp <- purrr::map_df(1:reps, ~my_anova_power(b1 = 0))

false_pos_subj <- mean(anova_fp$subj < alpha)
false_pos_item <- mean(anova_fp$item < alpha)</pre>
```

Ideally, your false positive rate will be equal to alpha, which we set here at 0.05. You can see that the by-subject aggregated analysis has a massively inflated false positive rate of 0.51. This is not a mistake, but a consequence of averaging items and analysing a between-item factor.

Conclusion

In this tutorial, we have introduced the main concepts needed to get started with
mixed effect models. Through data simulation, you can develop your understanding and
perform power calculations to guide your sample size plans. We have also demonstrated
through simulation the dangers of aggregating data over a unit of analysis. The R code in

this tutorial is supplemented by a Shiny app that will allow you to change parameters and inspect the results of LMEM and ANOVA analyses, as well as calculate power and false positives for these analyses.

Term	Definition
by-subjects analysis (F_1)	def
by-items analysis (F_2)	def
crossed random factors	def
data-generating process	def
deflection	def
fixed effect	def
intercept/grand mean	def
random effect	def
random intercept	def
random slope	def
slope	def

Glossary.

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