

# Understanding mixed effects models through data simulation

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## Abstract

Experimental designs that sample both subjects and stimuli from a larger population need to account for random effects of both subjects and stimuli using mixed effects models. However, much of this research is analyzed using ANOVA on aggregated responses because researchers are not confident specifying and interpreting mixed effects models. The tutorial will explain how to simulate data with random effects structure and analyse the data using linear mixed effects regression (with the lme4 R package), with a focus on interpreting the output in light of the simulated parameters. Data simulation can not only enhance understanding of how these models work, but also enables researchers to perform power calculations for complex designs. All materials associated with this article can be accessed at <https://osf.io/3cz2e/>.

*Keywords:* simulation, mixed effects models, power, lme4, R



Word count: 5572

## Background

In this article, we walk through the simulation and analysis of multilevel data with crossed random effects of subjects and stimuli. The article's target audience is researchers who work with experimental designs that sample subjects and stimuli, such as is the case for a large amount of experimental research in face perception, psycholinguistics, or social cognition. The tutorial assumes basic familiarity with R programming.

The R code in this tutorial is supplemented by two web apps at [http://shiny.psy.gla.ac.uk/lmem\\_sim/](http://shiny.psy.gla.ac.uk/lmem_sim/) and <http://shiny.psy.gla.ac.uk/crossed> that perform data simulation without requiring knowledge of R code. These apps allow you to change parameters and

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16 inspect the results of LMEM and ANOVA analyses, as well as calculate power and false  
 17 positive rates for these analyses.

## 18 **Generalizing to a population of encounters**

19 Many research questions in psychology and neuroscience are questions about certain  
 20 types of *events*: What happens when people encounter particular types of stimuli? For  
 21 example: Do people recognize abstract words faster than concrete words? What impressions  
 22 do people form about a target person’s personality based on their vocal qualities? Can  
 23 people categorize emotional expressions more quickly on the faces of social ingroup members  
 24 than on the faces of outgroup members? How do brains respond to threatening versus  
 25 non-threatening stimuli? In all of these situations, researchers would like to be able to  
 26 make general statements about phenomena that go beyond the particular participants and  
 27 particular stimuli that they happen to have chosen for the specific study. Traditionally,  
 28 people speak of such designs as having *crossed random factors* of participants and stimuli,  
 29 and have discussed the problem as one of simultaneous generalization to both populations.  
 30 However, it may be more intuitive to think of the problem as wanting to generalize to a  
 31 single population of events: in particular, to a population of *encounters* between the units  
 32 from the sampled populations (Barr, 2018).

33 Most analyses using conventional statistical techniques, such as analysis of variance and  
 34 t-test, commit the fallacy of treating stimuli as fixed rather than random. The problem, and  
 35 the solutions to the problem, have been known in psycholinguistics for over 50 years (Clark,  
 36 1973; Coleman, 1964), and most psycholinguistic journals require authors to demonstrate  
 37 generality of findings over stimuli as well as over subjects. Even so, the quasi- $F$  statistics  
 38 for ANOVA ( $F'$  and min- $F'$ ) that Clark proposed as a solution were widely recognized  
 39 as unreasonably conservative (Forster & Dickinson, 1976), and until fairly recently, most  
 40 psycholinguists performed separate by-subjects ( $F_1$ ) and by-items analyses ( $F_2$ ), declaring  
 41 an effect “significant” only if it was significant for both analyses. The  $F_1 \times F_2$  approach was  
 42 widely used, despite the fact that Clark had already shown it to be invalid, since both  $F$   
 43 statistics have higher than nominal false positives in the presence of a null effect,  $F_1$  due to  
 44 unmodeled stimulus variance, and  $F_2$  due to unmodeled subject variance.

45 Recently, psycholinguists have adopted linear mixed-effects modeling as the standard  
 46 for the statistical analysis, given numerous advantages over ANOVA, including the ability  
 47 to simultaneously model subject and stimulus variation, to gracefully deal with missing data  
 48 or unbalanced designs, and to accommodate arbitrary types of continuous and categorical  
 49 predictors or response variables (Baayen, Davidson, & Bates, 2008; Locker, Hoffman,  
 50 & Bovaird, 2007). This development has been facilitated by the `lme4` package for R  
 51 (Bates, Mächler, Bolker, & Walker, 2015), which provides powerful functionality for model  
 52 specification and estimation. With an appropriately specified model, mixed-effects models  
 53 yield major improvements in power over quasi- $F$  approaches and avoid the increased false  
 54 positive rate associated with separate  $F_1$  and  $F_2$  (Barr et al., 2013).

55 Despite mixed-effects modeling becoming the *de facto* standard for analysis in psy-  
 56 cholinguistics, the approach has yet to take hold in other areas where stimuli are routinely

sampled, even in spite of repeated calls for improved analyses in social psychology (Judd, Westfall, & Kenny, 2012) and neuroimaging (Bedny, Aguirre, & Thompson-Schill, 2007; Westfall, Nichols, & Yarkoni, 2016). One of the likely reasons for the limited uptake outside of psycholinguistics is because mixed-effects models expose the analyst to a level of statistical and technical complexity far beyond most researchers' training. While some of this complexity is specific to mixed-effects modeling, some of it is simply hidden away from users of traditional techniques by GUIs and function defaults. The novice mixed modeler is suddenly confronted with the need to make decisions about how to specify categorical predictors, which random effects to include or exclude, which of the statistics in the voluminous output to attend to, and whether and how to re-configure the optimizer function when a convergence error or singularity warning appears.

We are optimistic that the increasing adoption of the mixed-effects approach will improve the generality and thus reproducibility of studies in psychology and related fields, but empathize with the frustration — and sometimes, exasperation — expressed by many novices when they attempt to grapple with these models in their research. Much of the uncertainty and unease around mixed-effects models comes from using them in situations where the ground truth is unknown. A profitable way to improve understanding and user confidence is through data simulation. Knowing the ground truth allows the user to experiment with various modeling choices and observe their impact on a model's performance.

#### Box 1. Glossary of terms

crossed random factors	Refers to a design with multiple random factors, such as subjects and items, the levels of which are crossed (e.g., each subject encounters each stimulus)
data-generating process (DGP)	The mathematical model capturing assumptions about the processes giving rise to the data
fixed effect	An effect whose value is constant across realizations of the experiment
random effect	An effect whose value varies across realizations of the experiment (e.g., due to sampling)
random intercept	A random effect capturing the deviation of a sampling unit (subject or item) from the model intercept
random slope	A random effect capturing the deviation of a sampling unit (subject or item) from the model slope
variance components	Parameters describing the distribution of random effects in the population

### Simulating data with crossed random factors

To give an overview of the simulation task, we will simulate data from a design with crossed random factors of subjects and stimuli, fit a model to the simulated data, and then try to recover the parameter values we put in from the output. In this hypothetical study,

81 subjects classify the emotional expressions of faces as quickly as possible, and we use their  
 82 response time as the primary dependent variable. Let's imagine that the faces are of two  
 83 intrinsic types: either from the subject's ingroup or from an outgroup. For simplicity, we  
 84 further assume that each face appears only once in the stimulus set. The key question is  
 85 whether there is any difference in classification speed across the type of face.

## 86 Required software

87 The simulation will be presented in the R programming language (R Core Team,  
 88 2018). To run the code, you will need to have some add-on packages available. Any packages  
 89 you are missing can be installed using R's `install.packages()` function, except for the  
 90 development package `faux` (DeBruine, 2019) which, at the time of writing, must be installed  
 91 from the development repository on github.

```
# load required packages
library("lme4")           # model specification / estimation
library("afex")           # anova and deriving p-values from lmer
library("broom.mixed")    # extracting data from model fits
library("faux")           # data simulation
# NOTE: to install the 'faux' package, use:
# devtools::install_github("debruine/faux")
library("tidyverse")     # data wrangling and visualisation
```

92 Because the code uses random number generation, if you want to reproduce the exact  
 93 results below you will need to set the random number seed at the top of your script and  
 94 ensure you are using R version 3.6.0 or higher. If you change the seed or are using a lower  
 95 version of R, your exact numbers will differ, but the procedure will still produce a valid  
 96 simulation.

```
# ensure this script returns the same results on each run
set.seed(8675309)
```

## 97 Establishing the data-generating parameters

98 The first thing to do is to set up the parameters that govern the process we assume to  
 99 give rise to the data, the *data-generating process* or DGP. In this hypothetical study, each of  
 100 100 subjects will respond to all 50 stimulus items (25 ingroup and 25 outgroup), for a total  
 101 of 5000 observations.

102 **Specify the data structure.** We want the resulting data to be in long format,  
 103 with the structure shown below, where each row is a single observation for each trial. The  
 104 variables `subj_id` run from S001 to S100 and index the subject number; `item_id` runs from  
 105 I01 to I50 and indexes the item number; `category` says whether the face is ingroup or  
 106 outgroup, with items 1-25 always ingroup and items 26-50 always outgroup; and `RT` is the  
 107 participant's response time for that trial. Note that a trial is uniquely identified by the  
 108 combination of the `subj_id` and `item_id` labels.

Table 2  
*The target data structure.*

row	subj_id	item_id	category	RT
1	S001	I01	ingroup	750.2
2	S001	I02	ingroup	836.1
...	...	...	...	...
49	S001	I49	outgroup	811.9
50	S001	I50	outgroup	801.8
51	S002	I01	ingroup	806.7
52	S002	I02	ingroup	805.9
...	...	...	...	...
5000	S100	I50	outgroup	859.9

Note that for independent variables in designs where subjects and stimuli are crossed, you can't think of factors as being solely "within" or "between" because we have two sampling units; you must ask not only whether independent variables are within- or between- subjects, but also whether they are within- or between- stimulus items. Recall that a within-subjects factor is one where each and every subject receives all of the levels, and a between-subjects factors is one where each subject receives only one of the levels. Likewise, a within-items factor is one for which each stimulus receives all of the levels. For our current example, the ingroup/outgroup factor is within subjects but between items, given that each stimulus item is either ingroup or outgroup.

**Specify the fixed effects.** Getting an appropriately structured dataset is the easy part. The difficult part is randomly generating the RT values. For this, we need to establish an underlying statistical model. Let us start with a basic model and build up from there. We want a model of RT for subject  $s$  and item  $i$  that looks something like:

$$RT_{si} = \beta_0 + \beta_1 X_i + e_{si}. \quad (1)$$

According to the formula, response  $RT_{si}$  for subject  $s$  and item  $i$  is defined as sum of an intercept term  $\beta_0$ , which in this example is the grand mean reaction time for the population of stimuli, plus  $\beta_1$ , the mean RT difference between ingroup and outgroup stimuli, plus random noise  $e_{si}$ . To make  $\beta_0$  equal the grand mean and  $\beta_1$  equal the mean outgroup minus the mean ingroup RT, we will code the `category` variable as `-.5` for the ingroup category and `+.5` for the outgroup category.

Although this model is incomplete, we can go ahead and choose parameters for  $\beta_0$  and  $\beta_1$ . For this example, we set a grand mean of 800 ms and a mean difference of 50 ms. You will need to use disciplinary expertise and/or pilot data to choose these parameters; by the end of this tutorial you will understand how to extract those parameters from an analysis.

```
# set fixed effect parameters
b0 <- 800 # intercept; i.e., the grand mean
b1 <- 50 # slope; i.e, effect of category
```

The parameters  $\beta_0$  and  $\beta_1$  are *fixed effects*: they characterize properties of the population of encounters between subjects and stimuli. Thus, we set the mean RT for a “typical” subject encountering a “typical” stimulus to 800 ms, and assume that responses are typically 50 ms slower for outgroup than ingroup faces.

**Specify the random effects.** This model is completely unrealistic, however, because it doesn’t allow for any individual differences among subjects or stimuli. Subjects are not identical in their response characteristics: some will be faster than average, and some slower. We can characterize the difference from the grand mean for each subject  $s$  in terms of a *random effect*  $S_{0s}$ , where the first subscript, 0, indicates that the deflection goes with the intercept term,  $\beta_0$ . In other words, we assign each subject a unique *random intercept*. Likewise, it is unrealistic to assume that it is equally easy to categorize emotional expressions across all faces in the dataset; some will be easier than others. We incorporate this assumption by including by-item random intercepts  $I_{0i}$ , with the subscript 0 reminding us that it is a deflection from the  $\beta_0$  term, and the  $i$  indicating a unique deflection for each of the 50 faces. Adding these terms to our model yields:

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + \beta_1 X_i + e_{si} \quad (2)$$

Now, the actual values for  $S_{0s}$  and  $I_{0i}$  in our sampled dataset will depend on the luck of the draw, i.e., on which subject and which stimuli we happened to have sampled from their respective populations. Unlike fixed effects, we assume these values will differ across different realizations of the experiment. Although the individual values will differ, we assume a fixed standard deviation for the random intercepts in the subject population. Below we assign the by-subject offsets a standard deviation of 100 ms (`S0s_sd`), and the by-item offsets a standard deviation of 80 ms (`I0i_sd`). We will discuss below how you can estimate these parameters for your own designs.

```
# set random effect parameters
S0s_sd <- 100 # by-subject random intercept sd
I0i_sd <- 80 # by-item random intercept sd
```

There is still a deficiency in our data-generating model related to  $\beta_1$ , the fixed effect of category. Currently our model assumes that each and every subject is exactly 80 ms faster to categorize emotions on ingroup faces than on outgroup faces. Clearly, this assumption is totally unrealistic; some participants will be more sensitive to ingroup/outgroup differences than others. We can capture this in an analogous way to which we captured variation in the intercept, namely by including by-subject *random slopes*  $S_{1s}$ .

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + (\beta_1 + S_{1s}) X_i + e_{si} \quad (3)$$

The random slope  $S_{1s}$  is an estimate of how much faster or slower subject  $s$  is in categorizing ingroup/outgroup faces than the population mean effect  $\beta_1$ , which we already set to 50 ms. Given how we coded the  $X_i$  variable, the mean effect for subject  $s$  is given by the  $\beta_1 + S_{1s}$  term. So, a participant who is 90 ms faster on average to categorize ingroup

faces would have a random slope  $S_{1s}$  of 40 ( $\beta_1 + S_{1s} = 50 + 40 = 90$ ). Likewise, a participant who goes against the grain and shows an effect 15 ms *slower* than average (-15 ms) would have a random slope  $S_{1s}$  of -65 ( $\beta_1 + S_{1s} = 50 + -65 = -15$ ). As we did for the random intercepts, we assume that the  $S_{1s}$  effects are the result of sampling, and so will differ across different realizations of the experiment. What remains fixed is their standard deviation `S1s_sd`, which we set to 40 ms.

But note that we are sampling *two* random effects for each subject  $s$ , a random intercept  $S_{0s}$  and a random slope  $S_{1s}$ . It is possible for these values to be correlated, in which case we should not sample them independently. For instance, perhaps people who are faster than average overall (negative random intercept) also show a smaller than average of the ingroup/outgroup manipulation (negative random slope) due to allocating less attention to the task. We can capture this by allowing for a small correlation between the two factors, `scor`, which we assign to be 0.2.

Finally, we need to characterize the trial-level noise in the study ( $e_{si}$ ) in terms of its standard deviation. Here we simply assign this parameter value `err_sd` to be twice the size of the by-subject random intercept SD.

```
# set more random effect and error parameters
S1s_sd <- 40 # by-subject random slope sd
scor    <- .2 # correlation between intercept and slope
err_sd  <- 200 # residual (error) sd
```

To summarize, we established a reasonable statistical model underlying the data having the form:

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + (\beta_1 + S_{1s}) X_i + e_{si} \quad (4)$$

The response time for subject  $s$  on item  $i$ ,  $RT_{si}$ , is decomposed into a population grand mean  $\beta_0$ , a by-subject random intercept  $S_{0s}$ , a by-item random intercept  $I_{0i}$ , a fixed slope  $\beta_1$ , a by-subject random slope  $S_{1s}$ , and a trial-level residual  $e_{si}$ . Our data-generating process is fully determined by seven parameters: two fixed effects (intercept `b0` and slope `b1`), four variance parameters governing the random effects (`S0s_sd`, `S1s_sd`, `scor`, and `I0i_sd`), and one parameter governing the trial level variance (`err_sd`).

```
# set all data-generating parameters
b0    <- 800 # intercept; i.e., the grand mean
b1    <- 50  # slope; i.e., effect of category
S0s_sd <- 100 # by-subject random intercept sd
I0i_sd <- 80  # by-item random intercept sd
S1s_sd <- 40  # by-subject random slope sd
scor   <- .2  # correlation between intercept and slope
err_sd <- 200 # residual (error) sd
```

In the next section we will apply this data-generating process to simulate the sampling of subjects, items, and trials (encounters).

## 191 Simulating the sampling process

192 Let's first define parameters related to the number of observations. In this example,  
 193 we will simulate data from 100 subjects responding to 25 ingroup faces and 25 outgroup  
 194 faces. There are no between-subject factors, so we can set `nsubj` to 100. We set `nitem` to a  
 195 named vector specifying the number of items in each between-item group.

```
# set number of subjects and items
nsubj <- 100 # number of subjects
nitem <- c(ingroup = 25, outgroup = 25) # number of items
```

196 **Simulate the sampling of stimulus items.** We need to create a table listing  
 197 each item, which category it is in, and simulated values for its random effects. We can do  
 198 this with the code below, setting item ID to the numbers 1 through the total number of  
 199 items, category for the first 25 items to “ingroup” and the next 25 faces to “outgroup”, and  
 200 sampling 50 numbers from a normal distribution with a mean of 0 and a standard deviation  
 201 of `I0i_sd`.

```
# simulate a sample of items
items <- data.frame(
  item_id = 1:sum(nitem),
  category = rep(c("ingroup", "outgroup"), nitem),
  I0i = rnorm(sum(nitem), 0, I0i_sd)
)
```

202 The function `faux::sim_design()` is a more flexible way to generate data with  
 203 specified parameters. This function will create a dataset with any number of between and/or  
 204 within factors, `n` items per between-cell, and the specified means (`mu`), standard deviations  
 205 (`sd`) and correlations (`r`). By default, it plots a schematic of the design you specified. See  
 206 the package vignette (DeBruine, 2019) for more details.

207 Category is a between-items factor, so we need to include it in the `between` argument.  
 208 Set `n = nitem` to specify the number of items per category. Set `sd = I0i_sd` to set the  
 209 standard deviation for the by-item random effects. Set `dv = "I0i"` to give the random  
 210 effect column that name. Set `id = "item_id"`; we'll use this later to join this information  
 211 to the table of trials.

```
# simulate a sample of items using sim_design()
items <- faux::sim_design(
  between = list(category = c("ingroup", "outgroup")),
  n = nitem,
  sd = I0i_sd,
  dv = "I0i",
  id = "item_id"
)
```



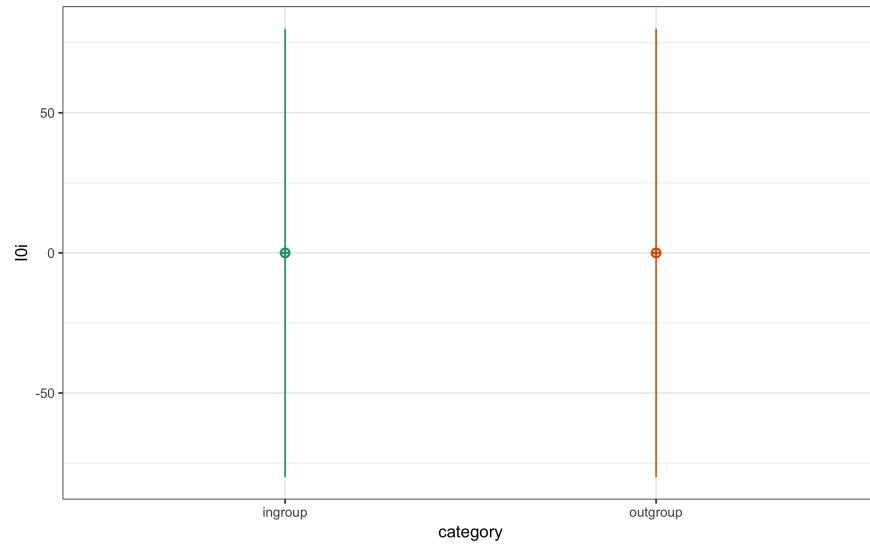


Figure 1. The specified distribution of random effects for ingroup and outgroup faces.

We will also introduce a numerical predictor to represent what category each stimulus item  $i$  appears in (i.e., for the  $X_i$  in our model). Since we predict that responses to ingroup faces will be faster than outgroup faces, we set ingroup to -0.5 and outgroup to +0.5. We will later multiply this *effect coded* factor by the fixed effect of category ( $b_1 = 50$ ) to simulate data where the ingroup faces are on average -25 ms different from the grand mean, while the outgroup faces are on average 25 ms different from the grand mean.

```
# effect-code category
items$cat <- recode(items$category, "ingroup" = -0.5, "outgroup" = +0.5)
```

Table 3  
The resulting table of item parameters.

item_id	category	I0i	cat
S01	ingroup	59.6	-0.5
S02	ingroup	-107.7	-0.5
S03	ingroup	26.4	-0.5
S04	ingroup	-1.0	-0.5
S05	ingroup	-37.1	-0.5
S06	ingroup	16.4	-0.5

**Simulate the sampling of subjects.** Now we will simulate the sampling of individual subjects, resulting in a table listing each subject and their two correlated random effects. We will again use `faux::sim_design()` for this task.

Set the `within` argument in `sim_design()` to a list with one factor (`effect`) that has two levels: `S0s` and `S1s`. If you set a factor's levels as a named vector, the names (`S0s` and

223 **S1s**) become the column names in the data table and the values are used in plots created by  
 224 **faux**.

225 Set **n = nsubj** to specify the number of subjects. There are two random effects to  
 226 specify standard deviation for, so set **sd** using a named vector and set their correlation with  
 227 **r = scor**. Set **id = "subj\_id"**; we'll use this later to join this information to the table of  
 228 trials.

```
# simulate a sample of subjects
subjects <- faux::sim_design(
  within = list(effect = c(S0s = "By-subject random intercepts",
                           S1s = "By-subject random slopes")),
  n = nsubj,
  sd = c(S0s_sd, S1s_sd),
  r = scor,
  id = "subj_id"
)
```

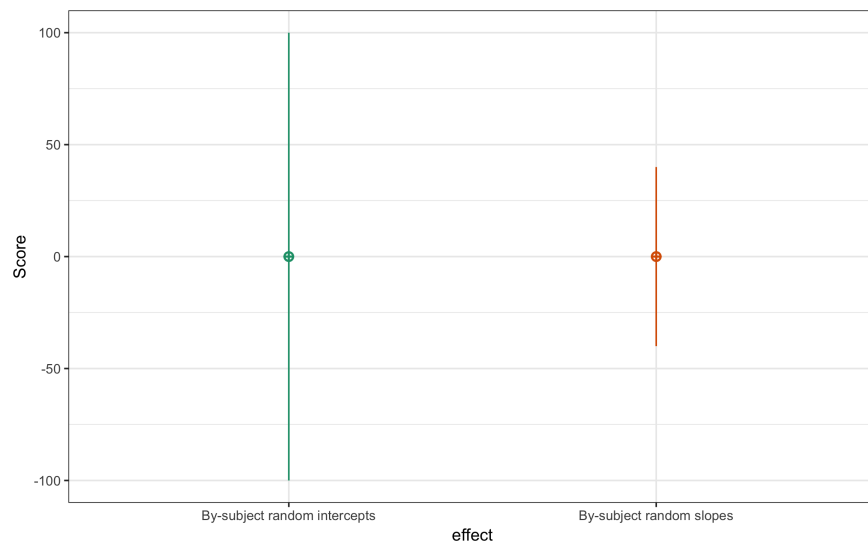


Figure 2. The specified distribution of random effects for subjects

Table 4

*The resulting table of subject parameters.*

subj_id	S0s	S1s
S001	-98.77	-49.49
S002	37.33	23.77
S003	-127.42	39.56
S004	-56.37	10.13
S005	-39.73	-8.05
S006	43.70	37.66

229 **Simulate trials (encounters).** Since all subjects respond to all items, we can set  
 230 up a table of trials by making every possible combination of the subject and item IDs using  
 231 the function `crossing()` from `tidyr` (Wickham & Henry, 2019). Once we have a table of  
 232 all trials, we can join the information in this table to the information in our `subjects`  
 233 and `items` tables using `dplyr::inner_join()`. Each trial has random error associated; we  
 234 simulate this from a normal distribution with a mean of 0 and SD of `err_sd`.

```
# cross subject and item IDs; add an error term
trials <- crossing(subj_id = subjects$subj_id,
                  item_id = items$item_id) %>%
  mutate(err = rnorm(nrow(.), mean = 0, sd = err_sd))

# join subject and item tables
joined <- trials %>%
  inner_join(subjects, "subj_id") %>%
  inner_join(items, "item_id")
```

Table 5

*The resulting table of trials joined to the subject and item tables.*

subj_id	item_id	err	S0s	S1s	category	I0i	cat
S001	S01	308.0	-98.8	-49.5	ingroup	59.6	-0.5
S001	S02	85.3	-98.8	-49.5	ingroup	-107.7	-0.5
S001	S03	-205.3	-98.8	-49.5	ingroup	26.4	-0.5
S001	S04	-138.1	-98.8	-49.5	ingroup	-1.0	-0.5
S001	S05	-190.8	-98.8	-49.5	ingroup	-37.1	-0.5
S001	S06	-351.1	-98.8	-49.5	ingroup	16.4	-0.5

235 **Calculate the response values.** Note how this resulting table contains the full  
 236 decomposition of effects that we need to compute the response according to the linear model  
 237 we defined above:

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + (\beta_1 + S_{1s}) X_i + e_{si} \quad (5)$$

238 Thus, we will calculate the response variable `RT` by adding together:

- 239 • the grand intercept (`b0`),
- 240 • each subject-specific random intercept (`S0s`),
- 241 • each item-specific random intercept (`I0i`),
- 242 • each sum of the category effect (`b1`) and the random slope (`S1s`), multiplied by the
- 243 numerical predictor (`cat`), and
- 244 • each residual error (`err`).

245 After this we will use `dplyr::select()` to keep the columns we need. Note that the  
 246 resulting table has the structure that we set as our goal at the start of this exercise, with

247 the additional column `cat`, which we will keep to use in the estimation process, described in  
 248 the next section.

```
# calculate the response variable
dat_sim <- joined %>%
  mutate(RT = b0 + IOi + S0s + (b1 + S1s) * cat + err) %>%
  select(subj_id, item_id, category, cat, RT)
```

Table 6  
*The final simulated dataset.*

subj_id	item_id	category	cat	RT
S001	S01	ingroup	-0.5	1,068.5
S001	S02	ingroup	-0.5	678.6
S001	S03	ingroup	-0.5	522.1
S001	S04	ingroup	-0.5	561.9
S001	S05	ingroup	-0.5	473.1
S001	S06	ingroup	-0.5	366.2

249 **Data simulation function.** To make it easier to try out different parameters or  
 250 to generate many datasets for the purpose of power analysis, you can put all of the code  
 251 above into a custom function. Set up the function to takes all of the parameters we set  
 252 above as arguments. We'll set the defaults to the values we used, but you can choose your  
 253 own defaults. The code below is just all of the code above, condensed a bit. It returns one  
 254 dataset with the parameters you specified.

```
# set up the custom data simulation function
my_sim_data <- function(
  nsubj = 100, # number of subjects
  nitem = c(ingroup = 25, outgroup = 25), # number of items
  b0 = 800, # grand mean
  b1 = 50, # effect of category
  IOi_sd = 80, # by-item random intercept sd
  S0s_sd = 100, # by-subject random intercept sd
  S1s_sd = 40, # by-subject random slope sd
  scor = 0.2, # correlation between intercept and slope
  err_sd = 200){ # residual (standard deviation)

  # simulate items
  items <- faux::sim_design(
    between = list(category = c("ingroup", "outgroup")),
    n = nitem,
    sd = IOi_sd,
    dv = "IOi",
    id = "item_id",
    plot = FALSE
```

```

)

# effect code category
items$cat <- recode(items$category, "ingroup" = -0.5, "outgroup" = 0.5)

# simulate subjects
subjects <- faux::sim_design(
  within = list(effect = c(S0s = "By-subject random intercepts",
                           S1s = "By-subject random slopes")),
  n = nsubj,
  sd = c(S0s_sd, S1s_sd),
  r = scor,
  id = "subj_id",
  plot = FALSE
)

# simulate trials
dat_sim <- crossing(subj_id = subjects$subj_id,
                    item_id = items$item_id) %>%
  inner_join(subjects, "subj_id") %>%
  inner_join(items, "item_id") %>%
  mutate(err = rnorm(nrow(.), mean = 0, sd = err_sd)) %>%
  mutate(RT = b0 + IOi + S0s + (b1 + S1s) * cat + err) %>%
  select(subj_id, item_id, category, cat, RT)

dat_sim
}

```

255 Now you can generate a dataset with the default parameters using `my_sim_data()` or,  
 256 for example, a dataset with 500 subjects and no effect of category using `my_sim_data(nsubj`  
 257 `= 50, b1 = 0)`.

## 258 Analyzing the simulated data

### 259 Setting up the formula

260 Now we're ready to analyse our simulated data. The first argument to `lmer()` is a  
 261 model formula that defines the structure of the linear model. The formula for our design  
 262 maps onto how we calculated the response above.

263 `RT ~ 1 + cat + (1 | item_id) + (1 + cat | subj_id)`

- 264 • RT is the response
- 265 • 1 corresponds to the grand intercept (`b0`),
- 266 • cat corresponds to the effect of category (`b1 * cat`),

- 267 • (1 | item\_id) corresponds to the item-specific random intercept (I0i),
- 268 • (1 + cat | subj\_id) corresponds to the subject-specific random intercept (S0s) plus
- 269 the subject-specific random slope of category (S1s),
- 270 • the error term is automatically included in all models, so is left implicit

271 The “fixed” part of the formula,  $RT \sim 1 + cat$ , establishes the  $RT_{si} + \beta_0 + \beta_1 X_i + e_{si}$   
 272 part of our linear model, with the role of  $X_i$  being played by `cat`. Every model has an  
 273 intercept ( $\beta_0$ ) term and residual term ( $e_{si}$ ) by default, so you could alternatively leave the 1  
 274 out and just write  $RT \sim cat$ .

275 The terms in parentheses with the | separator define the random effects structure.  
 276 For each of these bracketed terms, the left-hand side of the | names the effects you wish  
 277 to allow to vary and the right hand side names the variable identifying the levels of the  
 278 random factor over which the terms vary (e.g., subjects or items). The first term, (1 |  
 279 item\_id) allows the intercept (1) to vary over the random factor of items (item\_id). This  
 280 is an instruction to estimate the parameter underlying the I0i values, namely I0i\_sd. The  
 281 second term, (1 + cat | subj\_id), allows both the intercept and the effect of category  
 282 (cat) to vary over the random factor of subjects (subj\_id). It is an instruction to estimate  
 283 the three parameters that underlie the S0s and S1s values, namely S0s\_sd, S1s\_sd, and  
 284 scor.

## 285 Interpreting the lmer summary

286 The other arguments to the `lme4` function are the name of the data frame where the  
 287 values are found (`dat_sim`), and `REML = FALSE` which selects maximum-likelihood estimation,  
 288 which is preferable to the default estimation technique when testing fixed effects. Use the  
 289 `summary()` function to view the results.

```
# fit a linear mixed-effects model to data
mod_sim <- lmer(RT ~ 1 + cat + (1 | item_id) + (1 + cat | subj_id),
               data = dat_sim, REML = FALSE)

summary(mod_sim, corr = FALSE)
```

```
290 ## Linear mixed model fit by maximum likelihood . t-tests use
291 ## Satterthwaite's method [lmerModLmerTest]
292 ## Formula: RT ~ 1 + cat + (1 | item_id) + (1 + cat | subj_id)
293 ## Data: dat_sim
294 ##
295 ##      AIC      BIC   logLik deviance df.resid
296 ## 67720.6 67766.2 -33853.3 67706.6      4993
297 ##
298 ## Scaled residuals:
299 ##      Min       1Q   Median       3Q      Max
300 ## -3.7631 -0.6740 -0.0046  0.6778  3.6425
301 ##
```

```

302 ## Random effects:
303 ##   Groups   Name          Variance Std.Dev. Corr
304 ##   subj_id (Intercept) 10334    101.66
305 ##           cat          2413     49.12  0.16
306 ##   item_id (Intercept)  4574     67.63
307 ##   Residual             40770    201.92
308 ## Number of obs: 5000, groups:  subj_id, 100; item_id, 50
309 ##
310 ## Fixed effects:
311 ##               Estimate Std. Error    df t value Pr(>|t|)
312 ## (Intercept)    816.05      14.25 126.62   57.28  <2e-16 ***
313 ## cat             52.42      20.56  55.35    2.55   0.0136 *
314 ## ---
315 ## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

```

Let's break down the output step-by-step and try to find estimates of the seven parameters we used to generate the data: `b0`, `b1`, `S0s_sd`, `S1s_sd`, `scor`, `I0i_sd` and `err`. If you analyze existing data with a mixed effects model, you can use these estimates to help you set reasonable values for random effects in your own simulations.

After providing general information about the model fit, the output is divided into a **Random effects** and a **Fixed effects** section. The fixed effects section should be familiar from other types of linear models.

```

323 ## Fixed effects:
324 ##               Estimate Std. Error    df t value Pr(>|t|)
325 ## (Intercept)    816.05      14.25 126.62   57.28  <2e-16 ***
326 ## cat             52.42      20.56  55.35    2.55   0.0136 *

```

The **Estimate** column gives us parameter estimates for the fixed effects in the model, i.e.,  $\hat{\beta}_0$  and  $\hat{\beta}_1$ , which are estimated at about 816.05 and 52.42. The next columns give us the standard errors, estimated degrees of freedom (using the Satterthwaite approach),  $t$  value, and finally,  $p$  value.

The **Random effects** section is specific to mixed-effects models, and will be less familiar to the reader.

```

333 ## Random effects:
334 ##   Groups   Name          Variance Std.Dev. Corr
335 ##   subj_id (Intercept) 10334    101.66
336 ##           cat          2413     49.12  0.16
337 ##   item_id (Intercept)  4574     67.63
338 ##   Residual             40770    201.92

```

These are the estimates for the *variance components* in the model. To avoid confusion, it is best to think of the information in this table as coming from three separate tables divided up by the values in the **Groups** column.

The first subtable, where the value of **Groups** is `subj_id`, gives the estimates for the

343 variance parameters defining the by-subject random effects.

```
344 ## Groups   Name                Variance Std.Dev. Corr
345 ## subj_id  (Intercept) 10334      101.66
346 ##          cat           2413       49.12  0.16
```

347 We have estimates for the variance of the intercept and slope (`cat`) in the `Variance` column,  
 348 which is just the square of the standard deviation in the `Std.Dev.` column. We obtain  
 349 estimates for `S0s_sd` and `S1s_sd` of 101.66 and 49.12 respectively. The `Corr.` column gives  
 350 us the estimated correlation between the by-subject random intercepts and slopes, estimated  
 351 here as 0.16.

352 The second subtable gives us the by-item random effect parameter estimates of which  
 353 there is only one, 67.63, corresponding to `I0i_sd`. Again, the `Variance` column is just this  
 354 value squared.

```
355 ## Groups   Name                Variance Std.Dev. Corr
356 ## item_id  (Intercept)  4574       67.63
```

357 The last subtable gives us the estimate of the residual term, 201.92.

```
358 ## Groups   Name                Variance Std.Dev. Corr
359 ## Residual                40770      201.92
```

360 We have found all seven parameters in the output. Let's compare them to the values  
 361 that we put in.

Table 7

*The simulation parameters compared to the model estimations.*

variable	explanation	simulated value	estimated by model
b0	intercept (grand mean)	800.0	816.05
b1	fixed effect of category	50.0	52.42
S0s_sd	by-subject random intercept SD	100.0	101.66
S1s_sd	by-subject random slope SD	40.0	49.12
scor	cor between intercept and slope	0.2	0.16
I0i_sd	by-item random intercept SD	80.0	67.63
err_sd	residual (error) SD	200.0	201.92

362 You can also use `broom.mixed::tidy()` to output fixed and/or random effects in a  
 363 tidy table. This is especially useful when you need to combine the output from hundreds of  
 364 simulations to calculate power. The code below adds a column with the simulated parameters  
 365 we set above so you can compare them to the estimated parameters from this simulated  
 366 dataset.

```
# get a tidy table of results
broom.mixed::tidy(mod_sim) %>%
  mutate(sim = c(b0, b1, S0s_sd, S1s_sd, scor, I0i_sd, err_sd)) %>%
  select(1:3, 9, 4:8)
```



Table 8

*The output of the tidy function from broom.mixed.*

effect	group	term	sim	estimate	std.error	statistic	df	p.value
fixed	NA	(Intercept)	800.0	816.05	14.2	57.3	126.6	0.000
fixed	NA	cat	50.0	52.42	20.6	2.6	55.4	0.014
ran_pars	subj_id	sd__(Intercept)	100.0	101.66	NA	NA	NA	NA
ran_pars	subj_id	sd__cat	40.0	49.12	NA	NA	NA	NA
ran_pars	subj_id	cor__(Intercept).cat	0.2	0.16	NA	NA	NA	NA
ran_pars	item_id	sd__(Intercept)	80.0	67.63	NA	NA	NA	NA
ran_pars	Residual	sd__Observation	200.0	201.92	NA	NA	NA	NA

### Calculate Power

Data simulation is useful not only for illuminating modeling approaches, but also for calculating power when planning a study. The basic idea of a power simulation is to generate a large number of datasets encoding your assumptions about likely parameter values, fit models to each dataset, and then calculate the proportion of models that reject the null hypothesis as a measure of power.

First we create a function that analyses the simulated data and test it by running it once with default parameters.

```
# set up the power function
my_lmer_power <- function(...) {
  # ... is a shortcut that forwards any arguments to my_sim_data()
  dat_sim <- my_sim_data(...)
  mod_sim <- lmer(RT ~ cat + (1 | item_id) + (1 + cat | subj_id),
    dat_sim, REML = FALSE)

  broom.mixed::tidy(mod_sim)
}

# run one model with default parameters
my_lmer_power()
```

Table 9

*The output of lmer\_power().*

effect	group	term	estimate	std.error	statistic	df	p.value
fixed	NA	(Intercept)	791.96	12.8	62.0	128.4	0.000
fixed	NA	cat	66.97	17.8	3.8	53.9	0.000
ran_pars	subj_id	sd__(Intercept)	93.52	NA	NA	NA	NA
ran_pars	subj_id	sd__cat	37.95	NA	NA	NA	NA
ran_pars	subj_id	cor__(Intercept).cat	0.10	NA	NA	NA	NA
ran_pars	item_id	sd__(Intercept)	58.13	NA	NA	NA	NA
ran_pars	Residual	sd__Observation	200.18	NA	NA	NA	NA

375 You can also change parameters. For example, what would happen if you increase the  
 376 number of items to 50 in each group and decrease the effect of category to 20 ms?

```
# run one model with new parameters
my_lmer_power(nitem = c(ingroup = 50, outgroup = 50), b1 = 20)
```

Table 10

*The output of lmer\_power() with 50 items per group and a category effect of 20 ms.*

effect	group	term	estimate	std.error	statistic	df	p.value
fixed	NA	(Intercept)	830.71	11.7	70.9	183.9	0.000
fixed	NA	cat	19.58	16.6	1.2	125.8	0.241
ran_pars	item_id	sd__(Intercept)	74.90	NA	NA	NA	NA
ran_pars	subj_id	sd__(Intercept)	87.92	NA	NA	NA	NA
ran_pars	subj_id	sd__cat	59.95	NA	NA	NA	NA
ran_pars	subj_id	cor__(Intercept).cat	0.48	NA	NA	NA	NA
ran_pars	Residual	sd__Observation	198.86	NA	NA	NA	NA

377 You can use the `purrr::map_df` function to run the simulation repeatedly and save  
 378 the results to a data table. This will take a while, so test using just a few repetitions (**reps**)  
 379 first, then make sure you save the full results to a CSV file so you can set this code chunk to  
 380 not run (`eval = FALSE` in the chunk header) and load from the saved data for the rest of  
 381 your script in the future. You can use these data to calculate power for each fixed effect.

```
# run simulations and save to a file
reps <- 100
sims <- purrr::map_df(1:reps, ~my_lmer_power())
write_csv(sims, "sims/sims.csv")

# read saved simulation data
sims <- read_csv("sims/sims.csv", col_types = cols(
  # makes sure plots display in this order
  group = col_factor(ordered = TRUE),
  term = col_factor(ordered = TRUE)
))

# calculate mean estimates and power for specified alpha
alpha <- 0.05

sims %>%
  filter(effect == "fixed") %>%
  group_by(term) %>%
  summarise(
    mean_estimate = mean(estimate),
    mean_se = mean(std.error),
    power = mean(p.value < alpha)
  )
```

Table 11  
*Power calculation for fixed effects.*

term	Mean Estimate	Mean Std. Error	Power
(Intercept)	803.6	15.4	1.00
cat	47.6	23.6	0.53

## Conclusion

Mixed-effects modeling is a powerful technique for analyzing data from complex designs. The technique is close to ideal for analyzing data with crossed random factors of subjects and stimuli: it gracefully and simultaneously accounts for subject and item variance within a single analysis, and outperforms traditional techniques in terms of type I error and power. However, this additional power comes at the price of technical complexity. Through this article, we have attempted to make mixed-effects models more approachable using data simulation.

We considered only a simple, one-factor design. However, the general principles are the same for higher-order designs. For instance, consider a 2x2 design, with factors *A* and *B* both within subjects, but *A* within items and *B* between items. For such a design, you would have four instead of two by-subject random effects: the intercept, main effect of *A*, main effect of *B*, and the *AB* interaction. You would also need to specify correlations between each of these effects. You would also have two by-item random effects: one for the intercept and one for *A*. For further guidance and discussion on how to specify the random effects structure in complex designs, see (Barr, 2013).

We also have not said much in this tutorial about estimation issues, such as what to do when the fitting procedure fails to converge. Further guidance on this point can be found in (Barr et al., 2013), and by consulting the help materials in the `lme4` package (`?lme4::convergence`). We have also assumed that the random effects specification for the `lmer()` function should be based on the study design. However, we note that others have argued in favor of data-driven approaches for random effects specification (Matuschek, Kliegl, Vasishth, Baayen, & Bates, 2017).

In this tutorial, we have introduced the main concepts needed to get started with mixed effects models. Through data simulation of your own study designs, you can develop your understanding and perform power calculations to guide your sample size plans.

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