Understanding mixed effects models through data simulation

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SIMULATING FOR LMEM

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Abstract

⁹ Experimental designs that sample both subjects and stimuli from a larger population need

to account for random effects of both subjects and stimuli using mixed effects models.

11 However, much of this research is analyzed using ANOVA on aggregated responses because

researchers are not confident specifying and interpreting mixed effects models. The tutorial

will explain how to simulate data with random effects structure and analyse the data using

linear mixed effects regression (with the lme4 R package). The focus will be on interpreting

15 the LMER output in light of the simulated parameters, using this method for power

16 calculations. Data simulation can not only enhance understanding of how these models work,

but also enables researchers to perform power calculations for complex designs. All materials

associated with this article can be accessed at https://osf.io/3cz2e/.

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Understanding mixed effects models through data simulation

22 Background

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In this article, we walk through the simulation and analysis of multilevel data with crossed random effects of subjects and stimuli. The article's target audience is researchers who work with experimental designs that sample subjects and stimuli, such as is the case for a large amount of experimental research in face perception, psycholinguistics, or social cognition. The tutorial assumes basic familiarity with R programming.

The R code in this tutorial is supplemented by a Shiny app at

http://shiny.psy.gla.ac.uk/lmem_sim/ that will allow you to change parameters and inspect

the results of LMEM and ANOVA analyses, as well as calculate power and false positives for

these analyses.

Generalizing to a population of encounters. Many research questions in 32 psychology and neuroscience are questions about certain types of events: What happens 33 when people encounter particular types of stimuli? For example: Do people recognize abstract words faster than concrete words? What impressions do people form about a target person's personality based on their vocal qualities? Can people categorize emotional expressions more quickly on the faces of social ingroup members than on the faces of 37 outgroup members? How do brains respond to threatening versus non-threatening stimuli? In all of these situations, researchers would like to be able to make general statements about phenomena that go beyond the particular participants and particular stimuli that they happen to have chosen for the specific study. Traditionally, people speak of such designs as having crossed random factors of participants and stimuli, and have discussed the problem as one of simultaneous generalization to both populations. However, it may be more intuitive to think of the problem as wanting to generalize to a single population of events: in particular, to a population of *encounters* between the units from the sampled populations (Barr, 2018).

Most analyses using conventional statistical techniques, such as analysis of variance 46 and t-test, commit the fallacy of treating stimuli as fixed rather than random. The problem, 47 and the solutions to the problem, have been known in psycholinguistics for over 50 years 48 (Clark, 1973; Coleman, 1964), and most psycholinguistic journals require authors to 49 demonstrate generality of findings over stimuli as well as over subjects. Even so, the quasi-F50 statistics for ANOVA (F') and min-F') that Clark proposed as a solution were widely 51 recognized as unreasonably conservative (Forster & Dickinson, 1976), and until fairly recently, most psycholinguists performed separate by-subjects (F_1) and by-items analyses (F_2) , declaring an effect "significant" only if it was significant for both analyses. The $F_1 \times F_2$ approach was widely used, despite the fact that Clark had already shown it to be invalid, since both F statistics have higher than nominal false positives in the presence of a null effect, F_1 due to unmodeled stimulus variance, and F_2 due to unmodeled subject variance.

Recently, psycholinguists have adopted linear mixed-effects modeling as the standard for the statistical analysis, given numerous advantages over ANOVA, including the ability to simultaneously model subject and stimulus variation, to gracefully deal with missing data or unbalanced designs, and to accommodate arbitrary types of continuous and categorical predictors or response variables (Baayen, Davidson, & Bates, 2008; Locker, Hoffman, & Bovaird, 2007). This development has been facilitated by the lme4 package for R (Bates, Mächler, Bolker, & Walker, 2015), which provides powerful functionality for model specification and estimation. With an appropriately specified model, mixed-effects models yield major improvements in power over quasi-F approaches and avoid the increased false positive rate associated with separate F_1 and F_2 (Barr et al., 2013).

Despite mixed-effects modeling becoming the *de facto* standard for analysis in psycholinguistics, the approach has yet to take hold in other areas where stimuli are routinely sampled, even in spite of repeated calls for improved analyses in social psychology (Judd, Westfall, & Kenny, 2012) and neuroimaging (Bedny, Aguirre, & Thompson-Schill, 2007; Westfall, Nichols, & Yarkoni, 2016). One of the likely reasons for the limited uptake outside of psycholinguistics is because mixed-effects models expose the analyst to a level of statistical and technical complexity far beyond most researchers' training. While some of this complexity is specific to mixed-effects modeling, some of it is simply hidden away from users of traditional techniques by GUIs and function defaults. The novice mixed modeler is suddenly confronted with the need to make decisions about how to specify categorical predictors, which random effects to include or exclude, which of the statistics in the voluminous output to attend to, and whether and how to re-configure the optimizer function when a convergence error or singularity warning appears.

We are optimisic that the increasing adoption of the mixed-effects approach will improve the generality and thus reproducibility of studies in psychology and related fields, but empathize with the frustration — and sometimes, exasperation — expressed by many novices when they attempt to grapple with these models in their research. Much of the uncertainty and unease around mixed-effects models comes from using them in situations where the ground truth is unknown. A profitable way to improve understanding and user confidence is through data simulation. Knowing the ground truth allows the user to experiment with various modeling choices and observe their impact on a model's performance.

Simulating data with crossed random factors

To give an overview of the simulation task, we will simulate data from a design with crossed random factors of subjects and stimuli, fit a model to the simulated data, and then try to recover the parameter values we put in from the output. In this hypothetical study, subjects classify the emotional expressions of faces as quickly as possible, and we use their response time as the primary dependent variable. Let's imagine that the faces are of two intrinsic types: either from the subject's ingroup or from an outgroup. For simplicity, we

- further assume that each face appears only once in the stimulus set. The key question is
 whether there is any difference in classification speed across the type of face.
- Required software. The simulation will be presented in the R programming
 language (R Core Team, 2018). To run the code, you will need to have some add-on
 packages available. Any packages you are missing can be installed using R's
 install.packages() function, except for the development package faux (DeBruine, 2019)
 which, at the time of writing, must be installed from the development repository on github.

```
# load required packages
library("lme4")  # model specification / estimation
library("afex")  # anova and deriving p-values from lmer
library("broom.mixed") # extracting data from model fits
library("faux")  # data simulation
# NOTE: to install the 'faux' package, use:
# devtools::install_github("debruine/faux")
library("tidyverse")  # data wrangling and visualisation
```

Because the code uses random number generation, if you want to reproduce the exact results below you will need to set the random number seed at the top of your script and ensure you are using R version 3.6.0 or higher. If you change the seed or are using a lower version of R, your exact numbers will differ, but the procedure will still produce a valid simulation.

```
# ensure this script returns the same results on each run
set.seed(8675309)
```

Establishing the data-generating parameters. The first thing to do is to set up
the parameters that govern the process we assume to give rise to the data, the
data-generating process or DGP. In this hypothetical study, each of 100 subjects will respond

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to all 50 stimulus items (25 ingroup and 25 outgroup), for a total of 5000 observations.

Specify the data structure.

We want the resulting data to be in long format, with the structure shown below, where each row is a single observation for each trial. The variables subj_id run from S001 to S100 and index the subject number; item_id runs from I01 to I50 and indexes the item number; category says whether the face is ingroup or outgroup, with items 1-25 always ingroup and items 26-50 always outgroup; and RT is the participant's response time for that trial. Note that a trial is uniquely identified by the combination of the subj_id and item_id labels.

Table 1

The target data structure.

row	subj_id	item_id	category	RT
1	S001	I01	ingroup	750.2
2	S001	I02	ingroup	836.1
49	S001	I49	outgroup	811.9
50	S001	I50	outgroup	801.8
51	S002	I01	ingroup	806.7
52	S002	I02	ingroup	805.9
5000	S100	I50	outgroup	859.9

Note that for independent variables in designs where subjects and stimuli are crossed,
you can't think of factors as being solely "within" or "between" because we have two
sampling units; you must ask not only whether independent variables are within- or betweensubjects, but also whether they are within- or between- stimulus items. Recall that a

within-subjects factor is one where each and every subject receives all of the levels, and a
between-subjects factors is one where each subject receives only one of the levels. Likewise, a
within-subjects factor is one where each stimulus appears across all of the levels of the
independent factors. For our current example, this is clearly not the case, given that each
stimulus item is either ingroup or outgroup.

Specify the fixed effects.

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Getting an appropriately structured dataset is the easy part. The difficult part is
randomly generating the RT values. For this, we need to establish an underlying statistical
model. Let us start with a basic model and build up from there. We want a model of RT for
subject s and item i that looks something like:

$$RT_{si} = \beta_0 + \beta_1 X_i + e_{si} \tag{1}$$

In other words, it is the sum of an intercept term β_0 , which in this example is the grand mean reaction time for the population of stimuli, plus β_1 , the mean RT difference between ingroup and outgroup stimuli, plus random noise e_{si} . To make β_0 equal the grand mean and β_1 equal the mean outgroup minus the mean ingroup RT, we will code the category variable as -.5 for the ingroup category and +.5 for the outgroup category.

Although this model is incomplete, we can go ahead and choose parameters for β_0 and β_1 . For this example, we set a grand mean of 800 ms and a mean difference of 50 ms. You will need to use disciplinary expertise and/or pilot data to choose these parameters; by the end of this tutorial you will understand how to extract those parameters from an analysis.

```
# set fixed effect parameters

b0 <- 800 # intercept; i.e., the grand mean

b1 <- 50 # slope; i.e, effect of category</pre>
```

The parameters β_0 and β_1 are fixed effects: they characterize properties of the population of encounters between subjects and stimuli. Thus, we set the mean RT for a "typical" subject encountering a "typical" stimulus to 800 ms, and that responses are typically 50 ms slower for outgroup than ingroup faces.

Specify the random effects.

This model is completely unrealistic, however, because it doesn't allow for any 148 individual differences among subjects or stimuli. Not all subjects are typical: some will be 149 faster than average, and some slower. We can characterize the difference from the grand 150 mean for each subject s in terms of a random effect S_{0s} , where the first subscript, 0, 151 indicates that the deflection goes with the intercept term, β_0 . In other words, we assign each 152 subject a unique random intercept. Likewise, it is unrealistic to assume that it is equally easy 153 to categorize emotional expressions across all faces in the dataset; some will be easier than others. We incorporate this assumption by including by-item random intercepts I_{0i} , with the 155 subscript 0 reminding us that it is a deflection from the β_0 term, and the i indicating a 156 unique deflection for each of the 50 faces. Adding these terms to our model yields: 157

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + \beta_1 X_i + e_{si} \tag{2}$$

Now, the actual values for S_{0s} and I_{0i} in our sampled dataset will depend on the luck of the draw, i.e., on which subject and which stimuli we happened to have sampled from their respective populations. So to capture that these are random rather than fixed factors, we will set parameters that capture the standard deviation among the random effects and then use these to "sample" from the populations. Below we assign the by-subject offsets a standard deviation of 100 ms (S0s_sd), and the by-item offsets a standard deviation of 80 ms (I0i_sd). We will discuss below how you can estimate these parameters for your own designs.

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```
# set random effect parameters
SOs_sd <- 100 # by-subject random intercept sd

IOi_sd <- 80 # by-item random intercept sd</pre>
```

There is still a deficiency in our data-generating model related to β_1 , the fixed effect of category. Currently our model assumes that each and every subject is exactly 80 ms faster to categorize emotions on ingroup faces than on outgroup faces. Clearly, this assumption is totally unrealistic; some participants will be more sensitive to ingroup/outgroup differences than others. We can capture this in an analogous way to which we captured variation in the intercept, namely by including by-subject random slopes S_{1s} .

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + (\beta_1 + S_{1s})X_i + e_{si}$$
(3)

A participant who is, on average, 90 ms faster for ingroup faces would have a random slope $S_{1s} = 40 \ (90 - 50 = 40)$; a participant who goes against the grain and is, for whatever reason, on average 15 ms *slower* for ingroup faces would have a random slope of $S_{1s} = -65$ (-15 - 50 = -65). As we did for the random intercepts, we characterize the random slopes in terms of their standard deviation S1s_sd, which we assign to be 40 ms.

But note that we are sampling two random effects for each subject s, a random intercept S_{0s} and a random slope S_{1s} . It is possible for these values to be correlated, in which case we should not sample them independently. For instance, perhaps people who are faster than average overall (negative random intercept) also show a smaller than average of the ingroup/outgroup manipulation (negative random slope) due to allocating less attention to the task. We can capture this by allowing for a small correlation between the two factors, scor, which we assign to be 0.2.

Finally, we need to characterize the trial-level noise in the study (e_{si}) in terms of its

standard deviation. Here we simply assign this parameter value err_sd to be twice the size of the by-subject random intercept SD.

```
# set more random effect and error parameters
S1s_sd <- 40 # by-subject random slope sd
scor <- .2 # correlation between intercept and slope
err_sd <- 200 # residual (error) sd</pre>
```

To summarize, we established a reasonable statistical model underlying the data having the form:

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + (\beta_1 + S_{1s})X_i + e_{si}$$
(4)

The response time for subject s on item i, RT_{si} , is decomposed into a population grand mean β_0 , a by-subject random intercept S_{0s} , a by-item random intercept I_{0i} , a fixed slope β_1 , a by-subject random slope S_{1s} , and a trial-level residual e_{si} . Our data-generating process is fully determined by seven parameters: two fixed effects (intercept b0 and slope b1), four variance parameters governing the random effects (S0s_sd, S1s_sd, scor, and I0i_sd), and one parameter governing the trial level variance (err_sd).

```
# set all data-generating parameters
b0     <- 800 # intercept; i.e., the grand mean
b1     <- 50 # slope; i.e, effect of category
S0s_sd <- 100 # by-subject random intercept sd
I0i_sd <- 80 # by-item random intercept sd
S1s_sd <- 40 # by-subject random slope sd
scor <- .2 # correlation between intercept and slope
err_sd <- 200 # residual (error) sd</pre>
```

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In the next section we will apply this data-generating process to simulate the sampling of subjects, items, and trials (encounters).

Simulating the sampling process. Let's first define parameters related to the number of observations. In this example, we will simulate data from 100 subjects responding to 25 ingroup faces and 25 outgroup faces. There are no between-subject factors, so we can set nsubj to 100. We set nitem to a named vector specifying the number of items in each between-item group.

```
# set number of subjects and items
nsubj <- 100 # number of subjects
nitem <- c(ingroup = 25, outgroup = 25) # number of items</pre>
```

Simulate the sampling of stimulus items.

We need to create a table listing each item, which category it is in, and simulated values for its random effects. We can do this with the code below, setting item ID to the numbers 1 through the total number of items, category for the first 25 items to "ingroup" and the next 25 faces to "outgroup", and sampling 50 numbers from a normal distribution with a mean of 0 and a standard deviation of IOi_sd.

```
# simulate a sample of items
items <- data.frame(
  item_id = 1:sum(nitem),
  category = rep(c("ingroup", "outgroup"), nitem),
  IOi = rnorm(sum(nitem), 0, IOi_sd)
)</pre>
```

The function faux::sim_design() is a more flexible way to generate data with
specified parameters. This function will create a dataset with any number of between and/or

within factors, n items per between-cell, and the specified means (mu), standard deviations (sd) and correlations (r). By default, it plots a schematic of the design you specified. See the vignette (DeBruine, 2019) for more details.

Category is a between-items factor, so we need to include it in the between argument.

Set n = nitem to specify the number of items per category. Set sd = I0i_sd to set the

standard deviation for the by-item random effects. Set dv = "I0i" to give the random effect

column that name. Set id = "item_id"; we'll use this later to join this information to the

table of trials.

```
# simulate a sample of items using sim_design()
items <- faux::sim_design(
  between = list(category = c("ingroup", "outgroup")),
  n = nitem,
  sd = IOi_sd,
  dv = "IOi",
  id = "item_id"
)</pre>
```

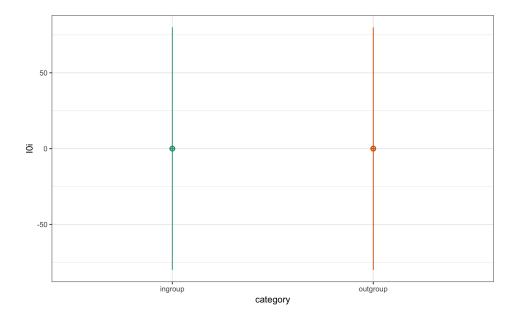


Figure 1. The specified distribution of random effects for ingroup and outgroup faces.

We will also introduce a numerical predictor to represent what category each stimulus item i appears in (i.e., for the X_i in our model). Since we predict that responses to ingroup faces will be faster than outgroup faces, we set ingroup to -0.5 and outgroup to +0.5. We will later multiply this *effect coded* factor by the fixed effect of category (b1 = 50) to simulate data where the ingroup faces are on average -25 ms different from the grand mean, while the outgroup faces are on average 25 ms different from the grand mean.

```
# effect-code category
items$cat <- recode(items$category, "ingroup" = -0.5, "outgroup" = +0.5)</pre>
```

Table 2

The resulting table of item parameters.

item_id	category	I0i	cat
S01	ingroup	59.6	-0.5
S02	ingroup	-107.7	-0.5
S03	ingroup	26.4	-0.5
S04	ingroup	-1.0	-0.5
S05	ingroup	-37.1	-0.5
S06	ingroup	16.4	-0.5

Simulate the sampling of subjects.

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Now we will simulate the sampling of individual subjects, resulting in a table listing
each subject and their two correlated random effects. We will again use
faux::sim_design() for this task.

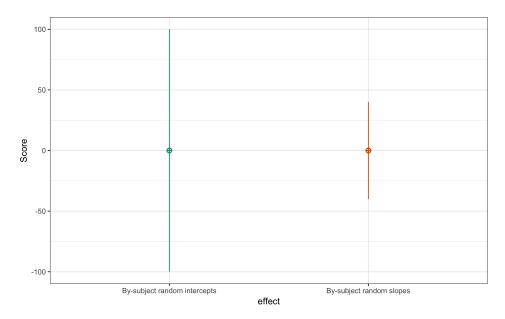
Set the within argument in sim_design() to a list with one factor (effect) that has
two levels: SOs and S1s. If you set a factor's levels as a named vector, the names (SOs and
S1s) become the column names in the data table and the values are used in plots created by
faux.

Set n = nsubj to specify the number of subjects. There are two random effects to

specify standard deviation for, so set sd using a named vector and set their correlation with

r = scor. Set id = "subj_id"; we'll use this later to join this information to the table of

trials.



Figure~2. The specified distribution of random effects for subjects

Table 3

The resulting table of subject parameters.

subj_id	S0s	S1s
S001	-98.77	-49.49
S002	37.33	23.77
S003	-127.42	39.56
S004	-56.37	10.13
S005	-39.73	-8.05
S006	43.70	37.66

$Simulate\ trials\ (encounters).$

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Since all subjects respond to all items, we can set up a table of trials by making every possible combination of the subject and item IDs using the function crossing() from tidyr (Wickham & Henry, 2019). Once we have a table of all trials, we can join the information in this table to the information in our subjects and items tables using dplyr::inner_join(). Each trial has random error associated; we simulate this from a normal distribution with a mean of 0 and SD of err_sd.

```
inner_join(subjects, "subj_id") %>%
inner_join(items, "item_id")
```

Table 4

The resulting table of trials joined to the subject and item tables.

subj_id	item_id	err	S0s	S1s	category	I0i	cat
S001	S01	308.0	-98.8	-49.5	ingroup	59.6	-0.5
S001	S02	85.3	-98.8	-49.5	ingroup	-107.7	-0.5
S001	S03	-205.3	-98.8	-49.5	ingroup	26.4	-0.5
S001	S04	-138.1	-98.8	-49.5	ingroup	-1.0	-0.5
S001	S05	-190.8	-98.8	-49.5	ingroup	-37.1	-0.5
S001	S06	-351.1	-98.8	-49.5	ingroup	16.4	-0.5

Calculate the response values.

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Note how this resulting table contains the full decomposition of effects that we need to compute the response according to the linear model we defined above:

$$RT_{si} = \beta_0 + S_{0s} + I_{0i} + (\beta_1 + S_{1s})X_i + e_{si}$$
(5)

Thus, we will calculate the response variable RT by adding together:

- the grand intercept (b0),
- each subject-specific random intercept (SOs),
- each item-specific random intercept (IOi),
- each sum of the category effect (b1) and the random slope (S1s), multiplied by the numerical predictor (cat), and

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• each residual error (err).

After this we will use dplyr::select() to keep the columns we need. Note that the resulting table has the structure that we set as our goal at the start of this exercise, with the additional column cat, which we will keep to use in the estimation process, described in the next section.

```
# calculate the response variable

dat_sim <- joined %>%

mutate(RT = b0 + I0i + S0s + (b1 + S1s) * cat + err) %>%

select(subj_id, item_id, category, cat, RT)
```

Table 5

The final simulated dataset.

subj_id	item_id	category	cat	RT
S001	S01	ingroup	-0.5	1,068.5
S001	S02	ingroup	-0.5	678.6
S001	S03	ingroup	-0.5	522.1
S001	S04	ingroup	-0.5	561.9
S001	S05	ingroup	-0.5	473.1
S001	S06	ingroup	-0.5	366.2

Data simulation function. To make it easier to try out different parameters or to
generate many datasets for the purpose of power analysis, you can put all of the code above
into a custom function. Set up the function to takes all of the parameters we set above as
arguments. We'll set the defaults to the values we used, but you can choose your own
defaults. The code below is just all of the code above, condensed a bit. It returns one
dataset with the parameters you specified.

```
# set up the custom data simulation function
my_sim_data <- function(nsubj = 100, # number of subjects</pre>
                        nitem = c(ingroup = 25, outgroup = 25), # number of items
                              = 800, # grand mean
                        b0
                        b1 = 50, # effect of category
                        IOi sd = 80, # by-item random intercept sd
                        SOs sd = 100, # by-subject random intercept sd
                        S1s sd = 40, # by-subject random slope sd
                        scor = 0.2, # correlation between intercept and slope
                        err sd = 200 # residual (standard deviation)
                        ) {
  # simulate items
 items <- faux::sim_design(</pre>
    between = list(category = c("ingroup", "outgroup")),
   n = nitem,
   sd = I0i sd,
   dv = "IOi",
   id = "item_id",
   plot = FALSE
 )
 # effect code category
 items$cat <- recode(items$category, "ingroup" = -0.5, "outgroup" = 0.5)</pre>
 # simulate subjects
 subjects <- faux::sim_design(</pre>
   within = list(effect = c(SOs = "By-subject random intercepts",
```

```
S1s = "By-subject random slopes")),
   n = nsubj,
    sd = c(S0s_sd, S1s_sd),
    r = scor,
    id = "subj_id",
    plot = FALSE
  )
  # simulate trials
  dat sim <- crossing(subj id = subjects$subj id,
                      item_id = items$item_id) %>%
    inner_join(subjects, "subj id") %>%
    inner_join(items, "item_id") %>%
    mutate(err = rnorm(nrow(.), mean = 0, sd = err_sd)) %>%
    mutate(RT = b0 + I0i + S0s + (b1 + S1s) * cat + err) %>%
    select(subj_id, item_id, category, cat, RT)
  dat sim
}
```

Now you can generate a dataset with the default parameters using my_sim_data() or, for example, a dataset with 500 subjects and no effect of category using my_sim_data(nsubj = 50, b1 = 0).

Analyzing the simulated data

Setting up the formula. Now we're ready to analyse our simulated data. The first argument to lmer() is a model formula that defines the structure of the linear model. The formula for our design maps onto how we calculated the response above.

```
270 RT ~ 1 + cat + (1 | item id) + (1 + cat | subj id)
```

- RT is the response
- 1 corresponds to the grand intercept (b0),
- cat corresponds to the effect of category (b1 * cat),
- (1 | item_id) corresponds to the item-specific random intercept (IOi),
- (1 + cat | subj_id) corresponds to the subject-specific random intercept (SOs) plus

 the subject-specific random slope of category (S1s * cat),
- the error term correponding to (err) is automatically included in all models, so is left implicit
- The "fixed" part of the formula, RT ~ 1 + cat, establishes the $RT_{si} + \beta_0 + \beta_1 X_i + e_{si}$ part of our linear model, with the role of X_i being played by cat. Every model has an intercept (β_0) term and residual term (e_{si}) by default, so you could alternatively leave the 1 out and just write RT ~ cat.
- The terms in parentheses with the | separator define the random effects structure. For 283 each of these bracketed terms, the left-hand side of the | names the effects you wish to allow 284 to vary and the right hand side names the variable identifying the levels of the random factor 285 over which the terms vary (e.g., subjects or items). The first term, (1 | item id) allows 286 the intercept (1) to vary over the random factor of items (item id). This is an instruction 287 to estimate the parameter underlying the I0i values, namely I0i sd. The second term, (1 288 + cat | subj id), allows both the intercept and the effect of category (cat) to vary over 289 the random factor of subjects (subj_id). It is an instruction to estimate the three 290 parameters that underlie the S0s and S1s values, namely S0s sd, S1s sd, and scor. 291

fit a linear mixed-effects model to data

Interpreting the lmer summary. The other arguments to the lme4 function are
the name of the data frame where the values are found (dat_sim), and REML = TRUE, which
selects maximum-likelihood estimation (which is preferable to the default estimation
technique when we are testing fixed effects). Use the summary() function to view the results.

mod sim <- lmer(RT ~ 1 + cat + (1 | item id) + (1 + cat | subj id),

```
data = dat sim, REML = TRUE)
   summary(mod sim, corr = FALSE)
   ## Linear mixed model fit by REML. t-tests use Satterthwaite's method [
   ## lmerModLmerTest]
   ## Formula: RT ~ 1 + cat + (1 | item id) + (1 + cat | subj id)
298
   ##
          Data: dat sim
299
   ##
300
   ## REML criterion at convergence: 67691.5
301
   ##
302
   ## Scaled residuals:
303
   ##
           Min
                     1Q
                        Median
                                       3Q
                                              Max
304
   ## -3.7638 -0.6737 -0.0046
                                  0.6776
305
   ##
306
   ## Random effects:
307
        Groups
                               Variance Std.Dev. Corr
   ##
                 Name
308
   ##
        subj_id
                 (Intercept) 10396
                                         101.96
309
   ##
                  cat
                                2421
                                          49.21
                                                   0.16
310
                  (Intercept)
                                          68.72
   ##
        item id
                                4723
311
   ##
       Residual
                               40769
                                         201.91
312
```

```
## Number of obs: 5000, groups: subj id, 100; item id, 50
313
   ##
314
   ## Fixed effects:
315
                    Estimate Std. Error
                                               df t value Pr(>|t|)
   ##
316
   ## (Intercept)
                      816.05
                                   14.37 123.21
                                                   56.778
                                                             <2e-16 ***
317
                       52.42
                                   20.85
                                                              0.015 *
   ## cat
                                           53.33
                                                    2.515
318
   ## ---
319
                        0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
   ## Signif. codes:
320
```

Let's break down the output step-by-step and try to find estimates of the seven
parameters we used to generate the data: b0, b1, S0s_sd, S1s_sd, scor, I0i_sd and err. If
you analyze existing data with a mixed effects model, you can use these estimates to help
you set reasonable values for random effects in your own simulations.

After providing general information about the model fit, the output is divided into a
Random effects and a Fixed effects section. The fixed effects section should be familiar
from other types of linear models.

```
328 ## Fixed effects:
```

```
##
                    Estimate Std. Error
                                               df t value Pr(>|t|)
329
   ## (Intercept)
                                    14.37 123.21
                                                    56.778
                      816.05
                                                              <2e-16 ***
330
                       52.42
                                                               0.015 *
   ## cat
                                    20.85
                                           53.33
                                                     2.515
331
```

The Estimate column gives us parameter estimates for the fixed effects in the model, i.e., $\hat{\beta}_0$ and $\hat{\beta}_1$, which are estimated at about 816.05 and 52.42. The next columns give us the standard errors, estimated degrees of freedom (using the Satterthwaite approach), t value, and finally, p value.

The Random effects section is specific to mixed-effects models, and will be less familiar to the reader.

```
338 ## Random effects:
```

```
Variance Std.Dev. Corr
   ##
        Groups
                   Name
339
        subj id
                   (Intercept) 10396
                                            101.96
   ##
340
                                  2421
                                             49.21
                                                      0.16
   ##
                   cat
341
                   (Intercept)
   ##
        item id
                                  4723
                                             68.72
342
        Residual
                                 40769
   ##
                                            201.91
343
```

These are the estimates for the *variance components* in the model. To avoid confusion, it is best to think of the information in this table as coming from three separate tables divided up by the values in the **Groups** column.

The first subtable, where the value of Groups is subj_id, gives the estimates for the variance parameters defining the by-subject random effects.

```
Groups
                                 Variance Std.Dev. Corr
   ##
                  Name
349
                   (Intercept) 10396
   ##
        subj id
                                            101.96
350
   ##
                   cat
                                  2421
                                             49.21
                                                      0.16
351
```

We have estimates for the variance of the intercept and slope (cat) in the Variance column, which is just the square of the standard deviation in the Std.Dev. column. We obtain estimates for S0s_sd and S1s_sd of 101.96 and 49.21 respectively. The Corr. column gives us the estimated correlation between the by-subject random intercepts and slopes, estimated here as 0.16.

The second subtable gives us the by-item random effect parameter estimates of which
there is only one, 68.72, corresponding to IOi_sd. Again, the Variance column is just this
value squared.

```
## Groups Name Variance Std.Dev. Corr
## item id (Intercept) 4723 68.72
```

The last subtable gives us the estimate of the residual term, 201.91.

```
## Groups Name Variance Std.Dev. Corr
## Residual 40769 201.91
```

We have found all seven parameters in the output. Let's compare them to the values that we put in.

Table 6

The simulation parameters compared to the model estimations.

variable	explanation	simulated value	estimated by model
b0	intercept (grand mean)	800.0	816.05
b1	fixed effect of category	50.0	52.42
$S0s_sd$	by-subject random intercept SD	100.0	101.96
$S1s_sd$	by-subject random slope SD	40.0	49.21
scor	cor between intercept and slope	0.2	0.16
$I0i_sd$	by-item random intercept SD	80.0	68.72
err_sd	residual (error) SD	200.0	201.91

You can also use broom.mixed::tidy() to output fixed and/or random effects in a
tidy table. This is especially useful when you need to combine the output from hundreds of
simulations to calculate power. The code below adds a column with the simulated
parameters we set above so you can compare them to the estimated parameters from this
simulated dataset.

```
# get a tidy table of results
broom.mixed::tidy(mod_sim) %>%
  mutate(sim = c(b0, b1, S0s_sd, S1s_sd, scor, I0i_sd, err_sd)) %>%
  select(1:3, 9, 4:8)
```

Table 7

The output of the tidy function from broom.mixed.

effect	group	term	\sin	estimate	std.error	statistic	df	p.value
fixed	NA	(Intercept)	800.0	816.05	14.4	56.8	123.2	0.000
fixed	NA	cat	50.0	52.42	20.8	2.5	53.3	0.015
ran_pars	$\operatorname{subj_id}$	sd (Intercept)	100.0	101.96	NA	NA	NA	NA
ran_pars	subj_id	sdcat	40.0	49.21	NA	NA	NA	NA
ran_pars	subj_id	cor(Intercept).cat	0.2	0.16	NA	NA	NA	NA
ran_pars	$item_id$	sd (Intercept)	80.0	68.72	NA	NA	NA	NA
ran_pars	Residual	sdObservation	200.0	201.91	NA	NA	NA	NA

372 Calculate Power

Data simulation is useful not only for illuminating modeling approaches, but also for calculating power when planning a study. The basic idea of a power simulation is to generate a large number of datasets encoding your assumptions about likely parameter values, fit models to each dataset, and then calculate the proportion of models that reject the null hypothesis as a measure of power.

First we create a function that analyses the simulated data and test it by running it once with default parameters.

```
# set up the power function
my_lmer_power <- function(...) {
    # ... is a shortcut that forwards any arguments to my_sim_data()
    dat_sim <- my_sim_data(...)</pre>
```

```
# run one model with default parameters
my_lmer_power()
```

Table 8

The output of lmer_power().

effect	group	term	estimate	std.error	statistic	df	p.value
fixed	NA	(Intercept)	791.96	12.8	62.0	128.4	0.000
fixed	NA	cat	66.97	17.8	3.8	53.9	0.000
ran_pars	subj_id	sd(Intercept)	93.52	NA	NA	NA	NA
ran_pars	subj_id	sdcat	37.95	NA	NA	NA	NA
ran_pars	$\operatorname{subj_id}$	$cor__(Intercept).cat$	0.10	NA	NA	NA	NA
ran_pars	$item_id$	sd (Intercept)	58.13	NA	NA	NA	NA
ran_pars	Residual	sdObservation	200.18	NA	NA	NA	NA

You can also change parameters. For example, what would happen if you increase the number of items to 50 in each group and decrease the effect of category to 20 ms?

```
# run one model with new parameters
my_lmer_power(nitem = c(ingroup = 50, outgroup = 50), b1 = 20)
```

Table 9

The output of $lmer_power(nitem = c(ingroup = 50, outgroup = 50), b1 = 20).$

effect	group	term	estimate	std.error	statistic	df	p.value
fixed	NA	(Intercept)	830.71	11.7	70.9	183.9	0.000
fixed	NA	cat	19.58	16.6	1.2	125.8	0.241
ran_pars	$item_id$	sd (Intercept)	74.90	NA	NA	NA	NA
ran_pars	$\operatorname{subj_id}$	sd (Intercept)	87.92	NA	NA	NA	NA
ran_pars	$\operatorname{subj_id}$	sdcat	59.95	NA	NA	NA	NA
ran_pars	$\operatorname{subj_id}$	$cor__(Intercept).cat$	0.48	NA	NA	NA	NA
ran_pars	Residual	sdObservation	198.86	NA	NA	NA	NA

You can use the purrr::map_df function to run the simulation repeatedly and save
the results to a data table. This will take a while, so test using just a few repetitions (reps)
first, then make sure you save the full results to a CSV file so you can set this code chunk to
not run (eval = FALSE in the chunk header) and load from the saved data for the rest of
your script in the future. You can use these data to calculate power for each fixed effect.

```
# run simulations and save to a file
reps <- 100
sims <- purrr::map_df(1:reps, ~my_lmer_power())
write_csv(sims, "sims/sims.csv")</pre>
```

```
# read saved simlation data
sims <- read_csv("sims/sims.csv", col_types = cols(
    # makes sure plots display in this order
group = col_factor(ordered = TRUE),</pre>
```

```
term = col_factor(ordered = TRUE)
))
```

```
# calculate mean estimates and power for specified alpha
alpha <- 0.05

sims %>%

filter(effect == "fixed") %>%

group_by(term) %>%

summarise(

mean_estimate = mean(estimate),

mean_se = mean(std.error),

power = mean(p.value < alpha)
)</pre>
```

Table 10

Power calculation for fixed effects.

term	Mean Estimate	Mean Std. Error	Power
(Intercept)	800.3	15.2	1.00
cat	52.5	23.2	0.57

Comparison to ANOVA

One way many researchers would normally analyse data like this is by averaging each subject's reaction times across the ingroup and outgroup stimuli and compare them using a paired-samples t-test or ANOVA (which is formally equivalent). Here, we use afex::aov_ez to analyse a version of our dataset that is aggregated by subject.

392

```
# aggregate by subject and analyze with ANOVA

dat_subj <- dat_sim %>%

group_by(subj_id, category, cat) %>%

summarise(RT = mean(RT))

a_subj <- afex::aov_ez(
   id = "subj_id",
   dv = "RT",
   within = "category",
   data = dat_subj
)</pre>
```

Alternatively, you could aggregate by item, averaging all subjects' scores for each item.

```
# aggregate by item and analyze with ANOVA

dat_item <- dat_sim %>%
  group_by(item_id, category, cat) %>%
  summarise(RT = mean(RT))

a_item <- afex::aov_ez(
  id = "item_id",
  dv = "RT",
  between = "category",
  data = dat_item
)</pre>
```

We can create a power analysis function that simulates data using our data-generating process from my_sim_data(), creates these two aggregated datasets, and analyses them with

ANOVA. We'll just return the p-values for the effect of category as we can calculate power as
the percentage of these simulations that reject the null hypothesis.

```
# power function for ANOVA
my_anova_power <- function(...) {</pre>
  dat_sim <- my_sim_data(...)</pre>
  dat_subj <- dat_sim %>%
    group_by(subj id, category, cat) %>%
    summarise(RT = mean(RT))
  dat_item <- dat_sim %>%
    group_by(item_id, category, cat) %>%
    summarise(RT = mean(RT))
  a_subj <- afex::aov_ez(id = "subj_id",</pre>
                          dv = "RT",
                          within = "category",
                          data = dat_subj)
  suppressMessages(
    # check contrasts message is annoying
    a_item <- afex::aov_ez(</pre>
      id = "item id",
      dv = "RT",
      between = "category",
      data = dat_item
```

```
list(
    "subj" = a_subj$anova_table$`Pr(>F)`,
    "item" = a_item$anova_table$`Pr(>F)`
)
```

Run this function with the default parameters to determine the power each analysis has to detect an effect of category of 50 ms.

```
# run simulations and calculate power
reps <- 100
anova_sims <- purrr::map_df(1:reps, ~my_anova_power())

alpha <- 0.05
power_subj <- mean(anova_sims$subj < alpha)
power_item <- mean(anova_sims$item < alpha)</pre>
```

The by-subjects ANOVA has power of 0.93, while the by-items ANOVA has power of 0.53. This isn't simply a consequence of within versus between design or the number of subjects versus items, but rather a consequence of the inflated false positive rate of some aggregated analyses.

Set the effect of category to 0 to calculate the false positive rate. This is the probability of concluding there is an effect when there is no actual effect in your population.

```
# run simulations and calculate the false positive rate
reps <- 100
anova_fp <- purrr::map_df(1:reps, ~my_anova_power(b1 = 0))</pre>
```

```
false_pos_subj <- mean(anova_fp$subj < alpha)
false_pos_item <- mean(anova_fp$item < alpha)</pre>
```

Ideally, your false positive rate will be equal to alpha, which we set here at 0.05. The
by-subject aggregated analysis has a massively inflated false positive rate of 0.63, while the
by-item aggregated analysis has a closer-to-nominal false positive rate of 0.10. This is not a
mistake, but a consequence of averaging items and analysing a between-item factor. Indeed,
this problem with false positives is one fo the most compelling reasons to analyze
cross-classified data using mixed effects models.

111 Conclusion

In this tutorial, we have introduced the main concepts needed to get started with
mixed effects models. Through data simulation, you can develop your understanding and
perform power calculations to guide your sample size plans. We have also demonstrated
through simulation the dangers of aggregating data over a unit of analysis.

Mixed-effects modeling is a powerful technique for analyzing data from complex
designs. The technique is close to ideal for analyzing data with crossed random factors of
subjects and stimuli: it gracefully and simultaneously accounts for subject and item variance
within a single analysis, and outperforms traditional techniques in terms of type I error and
power. However, this additional power comes at the price of technical complexity. Through
this article, we have attempted to make mixed-effects models more approachable using data
simulation.

We considered only a simple, one-factor design. However, the general principles are the same for higher-order designs. For instance, consider a 2x2 design, with factors A and B both within-subjects, but A within-items and B between subjects. For such a design, you

would have four instead of two by-subject random effects: the intercept, main effect of A,
main effect of B, and the AB interaction. You would also need to specify correlations
between each of these effects (although for convenience, you could also assume they are all
independent). You would also have two by-item random effects: one for the intercept and
one for A. For further guidance and discussion on how to specify the random effects
structure in complex designs, see: (Barr, 2013).

We also have not said much in this tutorial about estimation issues, such as what to do
when the fitting procedure fails to converge. Further guidance on this point can be found in
(Barr et al., 2013), and by consulting the help materials in the lme4 package
(?lme4::convergence). We have also assumed that the random effects specification for the
lmer() function should be based on the study design. However, we note that others have
argued in favor of data-driven approaches for random effects specification (Matuschek, Kliegl,
Vasishth, Baayen, & Bates, 2017).

439 Author Contributions

DJB drafted the substantive explanation and LDB drafted the initial tutorial. Both authors revised the manuscript. LDB created the Shiny app.

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Open Practices

The code to reproduce the analyses reported in this article has been made publicly available via the Open Science Framework and can be accessed at https://osf.io/3cz2e/.

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Appendix

Glossary of terms

Term	Definition
by-subjects analysis (F_1)	An analysis where responses are averaged across items within
	each factor and subjects are the unit of analysis
by-items analysis (F_2)	An analysis where responses are averaged across subjects
	within each factor and items are the unit of analysis
crossed random factors	A design where there are two groups of random factors, such
	as subjects and items, and multiple subjects respond to
	multiple stimuli
data-generating process	The equation approximating the process we assume to give
(DGP)	rise to the data
fixed effect	An independent variable being measured or manipulated
intercept/grand mean	The mean response across subjects and items
random effect	A unit being sampled from a larger population that we want
	to generalize to
random intercept	The subject or item's mean deviation from the grand mean
random slope	The subject or item's mean deviation from the mean fixed
	effect
variance components	Parameters describing the distribution of random effects in
	the population