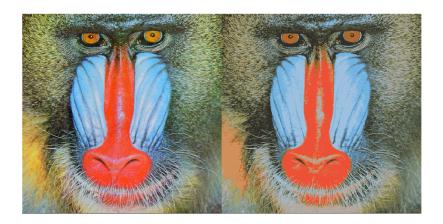
1.

Code is provided.



1d. For each pixel in our uncompressed image, RGB can take any value. Thus, we have 0-255 values for each of R, G, and B. Each of these can be represented with 8 bits, so we have a total of

$$numerator = 512 \times 512 \times 24$$
 bits

to store the uncompressed image.

For the compressed image, RGB can only take one of 16 values. Of course, if we want to store this, we need to create a mapping from each point to its nearest centroid, which will require a constant C bits to store that mapping, in addition to the 4-bits required to store the data for the centroids. Thus, for the compressed image, we have a total of

$$denominator = (512 \times 512 \times 4) + C bits$$

Thus, our compression factor is

$$\frac{numerator}{denominator} = \frac{512 \times 512 \times 24}{(512 \times 512 \times 4) + C} = 6x \ factor \ approximately$$

23. @) From previous hw,

(

$$\frac{\partial P}{\partial x} E(\underline{M}'P) = \sum_{i=1}^{|A|} -CI[f_{(i)}(\underline{M}_i X_{(i)} + P) < I]f_{(i)}$$

$$\Delta^M E(\underline{M}'P) = \sum_{i=1}^{|A|} -CI[f_{(i)}(\underline{M}_i X_{(i)} + P) < I]f_{(i)} X_{(i)}$$

end return w*

-----q2b------

0.100000 is the optimal value of C

0.500000 is the optimal value of n0

9.000000 is the percent error on testing data

-----q2c------

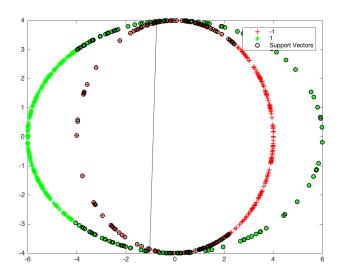
^{1.000000} is the optimal value of ${\sf C}$

^{1.000000} is the optimal value of n0

^{8.500000} is the percent error on testing data

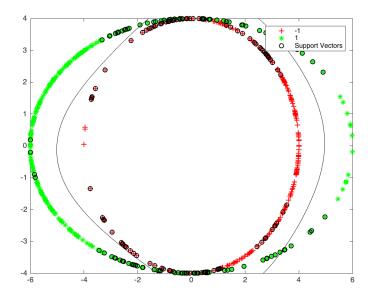
Q3a.

88.0 percent classification accuracy



Q3b.

100.0 percent classification accuracy



Q3c.

Using a Gaussian kernel function allows us to more richly classify our data from not using a kernel, thus making it easier to classify data using an SVM model.

Q3d.

Optimal value of sigma = 0.2 Accuracy = 100%

	 	a3c	 	
0.200000				

4. (a) $\vec{h} = +anh(b+W\vec{x})$ Ê = 0(bq+0"h) $E(x, \hat{t}) = -(t \log(\hat{t}) + (1-t) \log(1-\hat{t}))$ Want to find $\nabla_{\theta} E(x, \hat{t})$, by chain rule, we know = $\frac{\partial \hat{t}}{\partial \theta} \cdot \frac{\partial E}{\partial \hat{t}}$ = $-\frac{1}{2}$ t $\log(\hat{\epsilon}) - \frac{1}{2}(1-\hat{\epsilon})(\log(1-\hat{\epsilon})) = \frac{1-\hat{\epsilon}}{1-\hat{\epsilon}} - \frac{\hat{\epsilon}}{1-\hat{\epsilon}} = \frac{\hat{\epsilon}-\hat{\epsilon}}{\hat{\epsilon}}$ Next, compute $\frac{\partial \hat{\xi}}{\partial \theta} = \frac{\partial}{\partial \theta} \nabla (b_{q+}\theta^{T}\vec{k}) = \nabla (b_{q+}\theta^{T}\vec{k})(1 - \nabla (b_{q+}\theta^{T}\vec{k})\vec{k})$ $=\hat{\xi}(1-\hat{\xi})\vec{\lambda}$ Multiplying, we get $\nabla_{\theta} E(x,t) = \hat{\xi}(t-\hat{t})\vec{h} \cdot \hat{\xi} - \hat{t} = \vec{h}(\hat{t}-t)$ (ii) (ii) Same procedure as (a), except we want to compute 2f. 2E aby 2f. = 2 0(by+0TK) = 0 (by+0TK) (1-0(by+0TK) $\frac{-6}{3} = \frac{1}{6} \cdot (3 - 1/4) = (3/4) = 6$

M

(i)
$$V_W = (\vec{x}, \vec{x})$$
, by chain rule, $= \frac{\partial E}{\partial h} \cdot \frac{\partial h}{\partial w}$

First, compute
$$\frac{\partial E}{\partial h} = \frac{\partial \hat{E}}{\partial h} \left[\frac{\partial}{\partial \hat{E}} E(\vec{x}, t) \right] = \frac{\partial}{\partial h} \left[\frac{\hat{E} - t}{\hat{E}(1 - \hat{E})} \right]$$

$$= \nabla(b_q + \Theta^T \vec{k}) (1 - \nabla(b_q + \Theta^T \vec{k})) \Theta^T \left[\frac{\hat{c} - c}{\hat{c} (1 - \hat{c})} \right]$$

=
$$(\hat{L}+t-\hat{t})$$
 θ^{T} $\left[\hat{L}-t\right] = \theta^{T}(\hat{t}-t)$

Mext, compute

$$= \left[1 - h^2 \right] \vec{x}$$

Thus,
$$\nabla_{W} E(\vec{x},t) = \Theta^{T}(\hat{\epsilon}-t)(1-\vec{h}^{2})\vec{x}$$

(ii) Similar to (i), except we want

$$\nabla_{h} E(\bar{x}, h) = \frac{\partial E}{\partial h} \frac{\partial E}{\partial h} \frac{\partial h}{\partial h}$$

Thus, $\frac{\partial h}{\partial b} = \frac{\partial}{\partial b} + \tanh(\vec{b} + Wx) = 1 - \tanh^2(\vec{b} + Wx)$ $= 1 - h^2$

Thus,
$$\nabla_b E(\vec{x}, t) = \Theta^T(\hat{\mathbf{E}} - t)(1 - \vec{k}^2)$$