Study 2: Reinforcement-Punishment Analysis

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Study 2: Within-Subjects Reinforcement and Punishment Effects of Liquid and Monetary Incentives

This is an analysis of the subject performance of study 2 of reinforcement and punishment effects of liquid feedback with monetary gains and losses. In the study, subjects perform the cued task-switching paradigm, where they have classify a letter (vowel/consonant) or digit (odd/even). During the baseline runs, they don't receive any feedback and are told to respond "as quickly and accurate as possible." During the incentive runs, they receive a drop of liquid (2 mL) to indicate successful attainment of monetary reward in a single trial. Each subject performs 6 incentive runs: 3 reinforcement (all liquids and monetary gains) and 3 punishment avoidance (all liquids and avoidance of monetary losses). Liquids are blocked.

Criterion RT is calculated on subject performance during the baseline run (30%), and is the same for both reinforcement and punishment conditions.

Loading relevant packages

```
library(ggplot2)
library(RColorBrewer)
library(gridExtra)
library(dplyr)
library(tidyr)
library(lme4)
library(lmerTest)
library(sjPlot)
library(pander)
source("summarySEwithin2.R")
```

Path directories of data input/output

Format the data for analysis

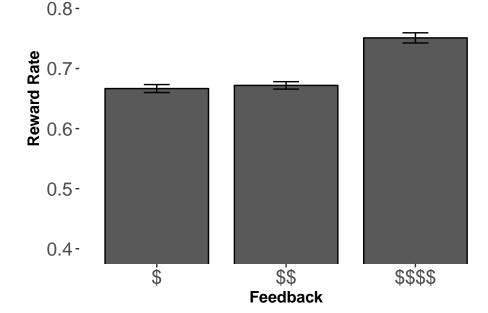
```
# Read in the data
data<-read.csv(data.path,header = TRUE) %>% select(-X)
runkey<-read.csv(runkey.path, header = TRUE) %>%
  select(subID,block,liquid)
# Formatting incentive data
incentive<- data %>% inner_join(y = runkey, by = c("subID", "block")) %>%
  mutate(subRewarded=(RT<critRT & ACC==1)*1.</pre>
         ERR=ifelse(ACC==0,1,0),
         block = factor(block, levels=c(7:12), labels=c(1:6)),
         money=factor(reward, levels=c("Reward1", "Reward2", "Reward4"), labels=c("$", "$$", "$$$$")),
         moneyCode=factor(reward, levels=c("Reward1","Reward2","Reward4"), labels=c(-1,0,1)),
         liqCode=factor(liquid, levels=c("saltwater", "neutral", "juice"), labels=c(-1,0,1)),
         liqCodeJvN=factor(liquid, levels=c("saltwater", "neutral", "juice"), labels=c(0,-1,1)),
         liqCodeSvN=factor(liquid, levels=c("saltwater", "neutral", "juice"), labels=c(-1,1,0)),
         feedbackCode = factor(feedback, levels=c("Pos","Neg"), labels=c(0,1)),
         feedback = factor(feedback, levels=c("Pos","Neg"), labels=c("Positive","Negative")))
incentive$moneyCode<-as.numeric(levels(incentive$moneyCode)[incentive$moneyCode])</pre>
incentive$liqCode<-as.numeric(levels(incentive$liqCode)[incentive$liqCode])</pre>
incentive$liqCodeJvN<-as.numeric(levels(incentive$liqCodeJvN) [incentive$liqCodeJvN])</pre>
incentive$liqCodeSvN<-as.numeric(levels(incentive$liqCodeSvN)[incentive$liqCodeSvN])</pre>
incentive$feedbackCode <- as.numeric(levels(incentive$feedbackCode)[incentive$feedbackCode])</pre>
```

Summarise/Consolidate Incentive Data

```
# by money only
data.money.means<-incentive %>% group_by(subID,money) %>%
  filter(!is.na(subRewarded)) %>%
  summarise(n=n(), meanRR = mean(subRewarded), meanACC = mean(ACC), meanErr = mean(ERR))
# by liquid only
data.liq.means = incentive %>% group_by(subID, liquid) %>%
  filter(!is.na(subRewarded)) %>%
  summarise(n=n(), meanRR = mean(subRewarded), meanACC = mean(ACC), meanErr = mean(ERR))
# by feedback only
data.feedback.means<-incentive %>% group_by(subID,feedback) %>%
  filter(!is.na(subRewarded)) %>%
  summarise(n=n(), meanRR = mean(subRewarded), meanACC = mean(ACC), meanErr = mean(ERR))
# money and feedback
data.MF.means = incentive %>% group_by(subID, money,feedback) %>%
  filter(!is.na(subRewarded)) %>%
  summarise(n=n(), meanRR = mean(subRewarded), meanACC = mean(ACC), meanErr = mean(ERR)) %%
  ungroup(subID) %>% mutate(subID=as.factor(subID))
# liquid and feedback
data.LF.means = incentive %>% group_by(subID,liquid,feedback) %>%
 filter(!is.na(subRewarded)) %>%
```

Reward Rate: Monetary Rewards

```
RR.sum<-summarySEwithin2(data = data.money.means, measurevar = "meanRR",
                         withinvars = c("money"), idvar = "subID")
## Attaching package: 'data.table'
## The following objects are masked from 'package:dplyr':
##
       between, first, last
p.RR.1<-ggplot(RR.sum, aes(x=money, y=meanRR)) +</pre>
  geom_bar(position=position_dodge(width=0.8), color="black", stat="identity", width=0.8) +
  geom_errorbar(position=position_dodge(width=0.8), aes(ymin=meanRR-se, ymax=meanRR+se), width=.2) +
  labs(x="Feedback",y="Reward Rate") +
  #ggtitle("Task Performance Across Money") +
  #scale_x_discrete(labels=c("win", "avoid losing")) +
  coord cartesian(ylim=c(.4,.9)) +
  theme(panel.background = element_blank(), panel.grid.major= element_blank(),
        panel.grid.minor=element blank(),
        plot.title=element_text(size=22,face="bold", vjust=2),
        axis.title=element_text(size=12,face = "bold"),
        axis.text=element_text(size=14),
        legend.position="none")
p.RR.1
   0.9 -
```



Reward Rate: Liquid Incentives

0.9 -

```
RR.sum<-summarySEwithin2(data = data.liq.means, measurevar = "meanRR",
                         withinvars = c("liquid"), idvar = "subID")
p.RR.2<-ggplot(RR.sum, aes(x=liquid, y=meanRR)) +
  geom_bar(position=position_dodge(width=0.8), color="black", stat="identity", width=0.8) +
  geom_errorbar(position=position_dodge(width=0.8), aes(ymin=meanRR-se, ymax=meanRR+se), width=.2) +
  labs(x="Feedback",y="Reward Rate") +
  ggtitle("Task Performance Across Liquids") +
  #scale_x_discrete(labels=c("win", "avoid losing")) +
  coord_cartesian(ylim=c(.4,.9)) +
  theme(panel.background = element_blank(), panel.grid.major= element_blank(),
       panel.grid.minor=element_blank(),
        plot.title=element_text(size=22,face="bold", vjust=2),
        axis.title=element_text(size=12,face = "bold"),
        axis.text=element text(size=14),
        legend.position="none")
p.RR.2
```

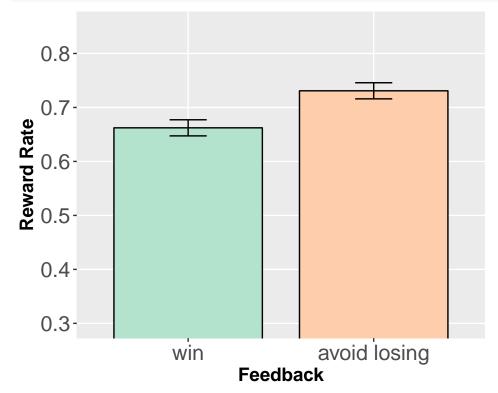
Task Performance Across Liqu

0.8
Weward Rate 0.7
0.6
0.5
0.4
juice neutral saltwater Feedback

Reward Rate: Win vs. Loss Avoidance Framework

Plot: Win vs. Avoid Losses

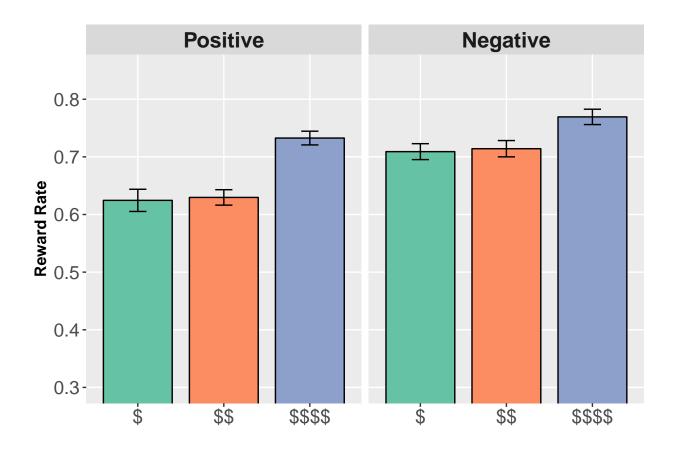
```
RR.sum<-summarySEwithin2(data = data.feedback.means, measurevar = "meanRR", withinvars = c("feedback"),
p.RR.3<-ggplot(RR.sum, aes(x=feedback, y=meanRR, fill=feedback)) +</pre>
  geom_bar(position=position_dodge(width=0.8), color="black", stat="identity", width=0.8) +
  scale_fill_brewer(palette="Pastel2") +
  geom_errorbar(position=position_dodge(width=0.8),
                aes(ymin=meanRR-se, ymax=meanRR+se), width=.2) +
  labs(x="Feedback",y="Reward Rate") +
  #qqtitle("Task Performance Across Money") +
  scale_x_discrete(labels=c("win","avoid losing")) +
  coord_cartesian(ylim=c(.3,.85)) +
  theme(
        panel.grid.minor=element_blank(),
        plot.title=element_text(size=22,face="bold", vjust=2),
        axis.title=element_text(size=14,face = "bold"),
        axis.text=element_text(size=16),
        legend.position="none")
p.RR.3
```



```
## Plot: Win vs. Avoid Losses by Monetary Reward
```

```
##
##
##
           feedback N
                           meanRR
                                   meanRRNormed
##
##
           Negative
                     45
                          0.7091
                                       0.7091
                                                   0.09265
                                                            0.01381
                                                                      0.02784
##
##
           Positive
                     45
                          0.6245
                                       0.6245
                                                   0.1292
                                                             0.01926
                                                                       0.03881
##
##
           Negative
                      45
                          0.7142
                                       0.7142
                                                   0.09476
                                                             0.01413
                                                                       0.02847
##
##
    $$
           Positive
                      45
                           0.6296
                                       0.6296
                                                   0.08981
                                                             0.01339
                                                                       0.02698
##
   $$$$
                           0.7694
                                       0.7694
                                                             0.01333
                                                                       0.02686
##
           Negative
                      45
                                                   0.08939
##
   $$$$
                           0.7326
                                       0.7326
                                                   0.07989
           Positive
                      45
                                                             0.01191
                                                                        0.024
```

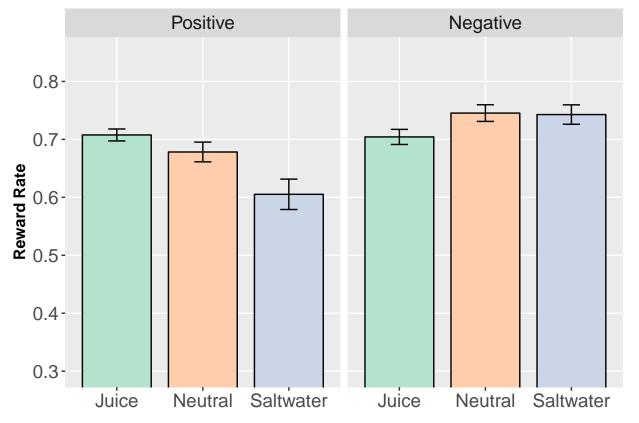
```
p.RR.4<-ggplot(RR.sum, aes(x=money, y=meanRR, fill=money)) +
  geom_bar(position=position_dodge(width=0.8), color="black", stat="identity", width=0.8) +
  geom_errorbar(position=position_dodge(width=0.8), aes(ymin=meanRR-se, ymax=meanRR+se), width=.2) +
  #scale_fill_brewer(palette="Pastel2") +
  scale_fill_brewer(palette="Set2") +
  facet_grid(.~feedback) +
  labs(x=" ",y="Reward Rate") +
  #scale_x_discrete(labels=c("win", "avoid losing")) +
  #scale_x_discrete(labels=c("$","$$","$$$$")) +
  #ggtitle("Task Performance Across Money") +
  coord_cartesian(ylim=c(.3,.85)) +
  theme(#panel.background = element_blank(), panel.grid.major= element_blank(),
        panel.grid.minor=element_blank(),
        plot.title=element_text(size=22,face="bold", vjust=2),
        axis.title=element_text(size=12,face = "bold"),
        axis.text=element_text(size=14),
        strip.text.x = element_text(size=16, face = "bold"),
        legend.position="none")
p.RR.4
```



Plot: Win vs. Avoid Losses by Liquid

## ##								
##	liquid feedback		N	meanRR	meanRRNormed	sd	se	ci
## ## ##	juice	Negative	45	0.7042	0.7048	0.08743	0.01303	0.02627
##	juice	Positive	44	0.7076	0.7047	0.06846	0.01032	0.02081
## ##	neutral	Negative	45	0.7454	0.746	0.09651	0.01439	0.029
## ##	neutral	Positive	45	0.6782	0.6788	0.1141	0.01701	0.03429
## ##	saltwater	Negative	45	0.7428	0.7434	0.1124	0.01675	0.03377
## ## ##	saltwater	Positive	45	0.6052	0.6058	0.1758	0.02621	0.05282
##								

```
p.RR.5<-ggplot(RR.sum, aes(x=liquid, y=meanRR,fill=liquid)) +</pre>
  geom_bar(position=position_dodge(width=0.8), color="black", stat="identity", width=0.8) +
  geom_errorbar(position=position_dodge(width=0.8), aes(ymin=meanRR-se, ymax=meanRR+se), width=.2) +
  scale_fill_brewer(palette="Pastel2") +
  facet_grid(.~feedback) +
  labs(x=" ",y="Reward Rate") +
  #ggtitle("Task Performance Across Money") +
  scale_x_discrete(labels=c("Juice","Neutral","Saltwater")) +
  coord_cartesian(ylim=c(.3,.85)) +
  theme(panel.grid.minor=element_blank(),
        plot.title=element_text(size=22,face="bold", vjust=2),
        axis.title=element_text(size=12,face = "bold"),
        axis.text=element text(size=14),
        legend.position="none",
        strip.text.x = element_text(size = 14))
p.RR.5
```



Plot: Win vs. Avoid Losses by Monetary Reward & Liquid

## ##	liquid	feedback	money	N	meanRR	meanRRNormed	sd	se
## ## ##	juice	Negative	\$	45	0.6847	0.6853	0.1023	0.01525
##	juice	Negative	\$\$	45	0.681	0.6816	0.1208	0.018
## ##	juice	Negative	\$\$\$\$	45	0.7473	0.7478	0.1118	0.01666
## ## ##	juice	Positive	\$	44	0.6868	0.6838	0.1149	0.01732
## ## ##	juice	Positive	\$\$	44	0.6861	0.6831	0.08833	0.01332
## ## ##	juice	Positive	\$\$\$\$	44	0.75	0.747	0.08468	0.01277
## ## ##	neutral	Negative	\$	45	0.7194	0.72	0.09982	0.01488
## ## ##	neutral	Negative	\$\$	45	0.7278	0.7284	0.1184	0.01766
## ## ##	neutral	Negative	\$\$\$\$	45	0.7889	0.7895	0.1071	0.01597
## ## ##	neutral	Positive	\$	45	0.6347	0.6353	0.163	0.02429
##	neutral	Positive	\$\$	45	0.6528	0.6534	0.1274	0.01899
## ##	neutral	Positive	\$\$\$\$	45	0.7472	0.7478	0.1104	0.01646
## ## ##	saltwater	Negative	\$	45	0.7229	0.7235	0.1299	0.01936
## ## ##	saltwater	Negative	\$\$	45	0.7338	0.7344	0.1189	0.01773
## ## ##	saltwater	Negative	\$\$\$\$	45	0.7722	0.7728	0.1239	0.01848
## ## ##	saltwater	Positive	\$	45	0.5563	0.5568	0.2357	0.03513
## ## ##	saltwater	Positive	\$\$	45	0.5552	0.5558	0.1849	0.02756
## ## ##	saltwater	Positive	\$\$\$\$	45	0.7042	0.7047	0.1459	0.02176

##
Table: Table continues below

ci ## -----

0.03074

0.03628

##

##

0.03358

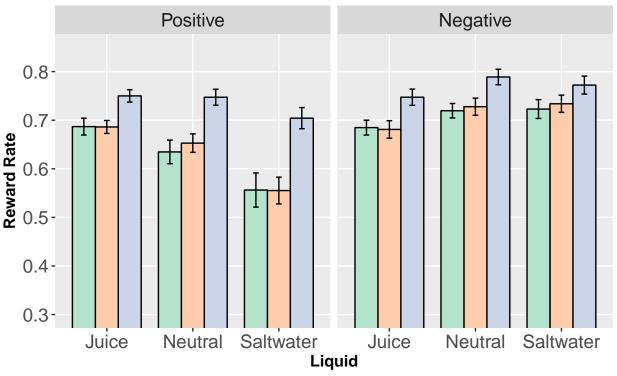
##

0.03492

0.02686

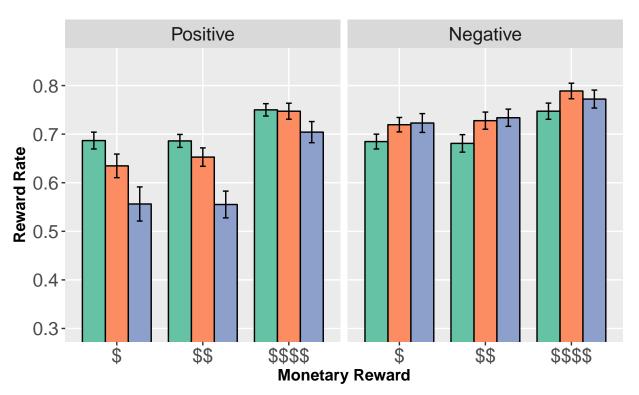
```
##
##
   0.02575
##
   0.02999
##
##
   0.03558
##
##
##
   0.03219
##
##
   0.04896
##
##
   0.03827
##
##
   0.03317
##
##
   0.03902
##
##
   0.03573
##
##
   0.03724
##
##
   0.0708
##
##
   0.05555
##
  0.04385
## -----
p.RR.6<-ggplot(RR.sum, aes(x=liquid, y=meanRR,fill=money)) +
  geom_bar(position=position_dodge(width=0.8), color="black", stat="identity", width=0.8) +
  geom_errorbar(position=position_dodge(width=0.8), aes(ymin=meanRR-se, ymax=meanRR+se), width=.2) +
  scale_fill_brewer(palette="Pastel2") +
  facet_grid(.~feedback) +
  labs(x="Liquid",y="Reward Rate") +
  #qqtitle("Reward Rate Performance") +
  coord_cartesian(ylim=c(.3,.85)) +
  #scale_fill_discrete(name="Monetary Reward") +
  scale_x_discrete(labels=c("Juice","Neutral","Saltwater")) +
  #geom_hline(yintercept = .30, color="darkorchid4") +
  #annotate("text", 1.2, .85, label = "Reward Criterion (30%)", color="darkorchid4") +
  \#geom\_segment(aes(x=.55, xend=.65, y=.85, yend=.85), color="darkorchid4") +
  #geom_hline(yintercept = reward_crit_low, color="darkorchid4", linetype="dashed") +
  #geom_hline(yintercept = reward_crit_high, color="darkorchid4", linetype="dashed") +
  #geom_rect(mapping = aes(xmin=.4,xmax=2.6,ymin=reward_crit_low,ymax=reward_crit_high), fill="darkorch
  #annotate("text", 1.39, .82, label = "Binomial Confidence Interval (95%)", color="darkorchid4") +
  \#geom\_segment(aes(x=.55, xend=.65, y=.82, yend=.82), color="darkorchid4", linetype="dashed") +
  theme(panel.grid.minor=element_blank(),
        plot.title=element_text(size=22,face="bold", vjust=2),
        axis.title=element_text(size=12,face = "bold"),
        axis.text=element_text(size=14),
        legend.position="top",
        strip.text.x = element_text(size = 14))
p.RR.6
```





```
p.RR.6a<-ggplot(RR.sum, aes(x=money, y=meanRR,fill=liquid)) +</pre>
  geom_bar(position=position_dodge(width=0.8), color="black", stat="identity", width=0.8) +
  geom_errorbar(position=position_dodge(width=0.8), aes(ymin=meanRR-se, ymax=meanRR+se), width=.2) +
  scale_fill_brewer(palette="Set2") +
  facet_grid(.~feedback) +
  labs(x="Monetary Reward",y="Reward Rate") +
  #qqtitle("Reward Rate Performance") +
  coord_cartesian(ylim=c(.3,.85)) +
  #scale_fill_discrete(name="Monetary Reward") +
  scale_x_discrete(labels=c("$","$$","$$$$")) +
  #geom_hline(yintercept = .30, color="darkorchid4") +
  #annotate("text", 1.2, .85, label = "Reward Criterion (30%)", color="darkorchid4") +
  \#geom\_segment(aes(x=.55, xend=.65, y=.85, yend=.85), color="darkorchid4") +
  #geom_hline(yintercept = reward_crit_low, color="darkorchid4", linetype="dashed") +
  #geom_hline(yintercept = reward_crit_high, color="darkorchid4", linetype="dashed") +
  #geom_rect(mapping = aes(xmin=.4,xmax=2.6,ymin=reward_crit_low,ymax=reward_crit_high), fill="darkorch
  #annotate("text", 1.39, .82, label = "Binomial Confidence Interval (95%)", color="darkorchid4") +
  \#qeom segment(aes(x=.55,xend=.65,y=.82,yend=.82), color="darkorchid4", linetype="dashed") +
  theme(panel.grid.minor=element_blank(),
        plot.title=element_text(size=22,face="bold", vjust=2),
        axis.title=element_text(size=12,face = "bold"),
        axis.text=element_text(size=14),
        legend.position="top",
        strip.text.x = element_text(size = 14))
p.RR.6a
```





Genearlized Linear Mixed Models: Reward Rate

Reward Rate as a function of Feedback

```
# omnibus model: reward rate by liquid and money
m.RR.null<-glmer(formula = subRewarded ~ (1+moneyCode+liqCode|subID),</pre>
                 data = incentive, family=binomial)
m.RR.1<-glmer(formula = subRewarded ~ moneyCode*liqCode*feedbackCode +(1+moneyCode+liqCode|subID),
             data = incentive, family=binomial)
summary(m.RR.1)
## Generalized linear mixed model fit by maximum likelihood (Laplace
    Approximation) [glmerMod]
## Family: binomial (logit)
## Formula:
## subRewarded ~ moneyCode * liqCode * feedbackCode + (1 + moneyCode +
##
      liqCode | subID)
     Data: incentive
##
##
       AIC
                BIC
                      logLik deviance df.resid
   29853.6 29967.9 -14912.8 29825.6
                                         25903
##
##
## Scaled residuals:
      Min
           1Q Median
                               30
                                      Max
## -3.6850 -1.0166 0.4889 0.6737 1.4485
##
## Random effects:
  Groups Name
                      Variance Std.Dev. Corr
##
   subID (Intercept) 0.34436 0.5868
##
          moneyCode 0.02307 0.1519
##
                                       0.09
          liqCode
                      0.04428 0.2104
                                        0.15 0.07
## Number of obs: 25917, groups: subID, 45
## Fixed effects:
##
                                 Estimate Std. Error z value Pr(>|z|)
## (Intercept)
                                  0.74847
                                             0.08971 8.344 < 2e-16 ***
## moneyCode
                                             0.03322
                                                      7.854 4.01e-15 ***
                                  0.26094
## liqCode
                                             0.03975
                                  0.23974
                                                      6.032 1.62e-09 ***
## feedbackCode
                                  0.34124
                                             0.02845 11.995 < 2e-16 ***
## moneyCode:liqCode
                                 -0.08016
                                             0.02958
                                                      -2.710 0.00673 **
## moneyCode:feedbackCode
                                 -0.09341
                                             0.03482
                                                     -2.683 0.00730 **
## liqCode:feedbackCode
                                 -0.33807
                                             0.03492 -9.680 < 2e-16 ***
## moneyCode:liqCode:feedbackCode 0.09168
                                             0.04278 2.143 0.03210 *
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Correlation of Fixed Effects:
              (Intr) monyCd liqCod fdbckC mnyCd:lC mnyCd:fC lqCd:C
##
               0.068
## moneyCode
## ligCode
               0.123 0.040
## feedbackCod -0.149 -0.028 -0.034
## monyCd:lqCd 0.001 0.055 0.037 -0.005
## mnyCd:fdbcC -0.009 -0.494 -0.002 0.055 -0.050
```

Reward Rate in Gain/Win Frame

```
m.RR.2<-glmer(formula = subRewarded ~ moneyCode*liqCode +(1+moneyCode+liqCode|subID),
              data = subset(incentive,feedback=="Positive"), family=binomial)
summary(m.RR.2)
## Generalized linear mixed model fit by maximum likelihood (Laplace
     Approximation) [glmerMod]
   Family: binomial (logit)
##
## Formula: subRewarded ~ moneyCode * liqCode + (1 + moneyCode + liqCode |
##
      Data: subset(incentive, feedback == "Positive")
##
##
                      logLik deviance df.resid
##
        ATC
                 BIC
   15041.9 15116.6 -7510.9 15021.9
##
## Scaled residuals:
##
      Min
               1Q Median
                               30
  -3.7587 -0.9418 0.4776 0.6853
                                   2.8504
##
##
## Random effects:
   Groups Name
##
                       Variance Std.Dev. Corr
   subID (Intercept) 0.51351 0.7166
##
##
          moneyCode
                       0.07584 0.2754
                                         -0.28
##
          liqCode
                       0.18095 0.4254
                                         -0.30
## Number of obs: 12960, groups: subID, 45
## Fixed effects:
                     Estimate Std. Error z value Pr(>|z|)
##
## (Intercept)
                     0.76454
                                0.10891
                                           7.020 2.21e-12 ***
## moneyCode
                     0.27380
                                 0.04827
                                           5.673 1.41e-08 ***
## liqCode
                     0.26082
                                 0.06850
                                           3.807 0.00014 ***
                                 0.03082 -3.243 0.00118 **
## moneyCode:liqCode -0.09997
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Correlation of Fixed Effects:
##
               (Intr) monyCd liqCod
## moneyCode
               -0.228
## liqCode
               -0.272 0.287
## monyCd:lqCd 0.002 0.025 0.016
```

Reward in Gain/Win Frame by Monetary Reward

Here we look at the effects of the liquid at different monetary reward levels. Task performance differences are more affected in low monetary reward levels (lowest win condition). In low monetary reward conditions, there is a significant liquid effect. In medium monetary reward conditions there is also a significant liquid effect. In high monetary reward conditions, there is no longer a significant liquid effect. It is strange that there is no significant interaction - I wonder why that is?

```
summary(m.RR.2.rew1)
## Generalized linear mixed model fit by maximum likelihood (Laplace
     Approximation) [glmerMod]
  Family: binomial (logit)
## Formula: subRewarded ~ liqCode + (1 + liqCode | subID)
##
      Data: subset(incentive, feedback == "Positive" & moneyCode == -1)
##
##
        AIC
                       logLik deviance df.resid
                 BIC
     5150.8
             5182.7 -2570.4
##
                                5140.8
##
## Scaled residuals:
      Min
##
                1Q Median
                                3Q
                                       Max
## -3.2721 -0.9166 0.4914 0.7089
                                    2.2569
##
## Random effects:
##
  Groups Name
                       Variance Std.Dev. Corr
   subID
                                0.8551
          (Intercept) 0.7312
##
           liqCode
                       0.2790
                                0.5282
## Number of obs: 4320, groups: subID, 45
##
## Fixed effects:
##
              Estimate Std. Error z value Pr(>|z|)
## (Intercept) 0.57312
                           0.13244
                                     4.327 1.51e-05 ***
                                     3.603 0.000314 ***
                           0.09039
## liqCode
                0.32570
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Correlation of Fixed Effects:
##
           (Intr)
## liqCode -0.347
# Money $$ (Medium)
m.RR.2.rew2<-glmer(formula = subRewarded ~ liqCode + (1+liqCode|subID),</pre>
              data = subset(incentive,feedback=="Positive" & moneyCode==0), family=binomial)
summary(m.RR.2.rew2)
## Generalized linear mixed model fit by maximum likelihood (Laplace
     Approximation) [glmerMod]
##
  Family: binomial (logit)
## Formula: subRewarded ~ ligCode + (1 + ligCode | subID)
##
     Data: subset(incentive, feedback == "Positive" & moneyCode == 0)
##
##
        AIC
                 BIC
                       logLik deviance df.resid
##
     5288.4
              5320.2 -2639.2
                                5278.4
##
## Scaled residuals:
      Min
                1Q Median
                                3Q
                                       Max
## -2.8775 -0.9576 0.4995 0.7254 2.7847
##
## Random effects:
## Groups Name
                       Variance Std.Dev. Corr
## subID
           (Intercept) 0.4918
                                0.7013
##
           liqCode
                       0.1965
                                0.4433
                                         -0.24
```

```
## Number of obs: 4320, groups: subID, 45
##
## Fixed effects:
              Estimate Std. Error z value Pr(>|z|)
## (Intercept) 0.60390
                          0.11023
                                    5.478 4.29e-08 ***
## liqCode
                          0.07898
                                   4.107 4.02e-05 ***
               0.32432
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Correlation of Fixed Effects:
## liqCode -0.172
# Money $$$$ (High)
m.RR.2.rew4<-glmer(formula = subRewarded ~ liqCode + (1+liqCode|subID),</pre>
             data = subset(incentive,feedback=="Positive" & moneyCode==1), family=binomial)
summary(m.RR.2.rew4)
## Generalized linear mixed model fit by maximum likelihood (Laplace
    Approximation) [glmerMod]
## Family: binomial (logit)
## Formula: subRewarded ~ liqCode + (1 + liqCode | subID)
     Data: subset(incentive, feedback == "Positive" & moneyCode == 1)
##
##
       AIC
                BIC
                     logLik deviance df.resid
    4717.9
             4749.8 -2354.0
                              4707.9
##
##
## Scaled residuals:
              1Q Median
      Min
                               3Q
                                      Max
## -3.7227 -0.6147 0.4563 0.6230 1.8770
##
## Random effects:
## Groups Name
                      Variance Std.Dev. Corr
   subID (Intercept) 0.5230 0.7232
##
          liqCode
                      0.1104
                               0.3323
                                        -0.46
## Number of obs: 4320, groups: subID, 45
##
## Fixed effects:
##
              Estimate Std. Error z value Pr(>|z|)
## (Intercept) 1.12918
                          0.11454
                                   9.859
                                            <2e-16 ***
## liqCode
               0.09671
                          0.06846
                                   1.413
                                             0.158
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Correlation of Fixed Effects:
##
           (Intr)
## liqCode -0.307
```

Reward Rate in Loss/Avoid Punishment Frame

```
m.RR.3<-glmer(formula = subRewarded ~ moneyCode*liqCode +(1+moneyCode+liqCode|subID),</pre>
              data = subset(incentive,feedback=="Negative"), family=binomial)
summary(m.RR.3)
## Generalized linear mixed model fit by maximum likelihood (Laplace
     Approximation) [glmerMod]
   Family: binomial (logit)
##
  Formula: subRewarded ~ moneyCode * liqCode + (1 + moneyCode + liqCode |
##
       subID)
      Data: subset(incentive, feedback == "Negative")
##
##
                       logLik deviance df.resid
##
        AIC
                 BIC
   14200.6 14275.2 -7090.3 14180.6
##
##
## Scaled residuals:
##
       Min
                1Q Median
                                30
                                       Max
  -4.2761 -0.8923 0.4652 0.6300
##
                                    1.2638
##
## Random effects:
   Groups Name
##
                       Variance Std.Dev. Corr
##
   subID
          (Intercept) 0.44944 0.6704
##
           moneyCode
                       0.01664 0.1290
                                          0.03
           liqCode
##
                       0.05899 0.2429
                                          0.03 - 0.17
## Number of obs: 12957, groups: subID, 45
##
## Fixed effects:
##
                      Estimate Std. Error z value Pr(>|z|)
## (Intercept)
                      1.112602
                                 0.102379
                                          10.867 < 2e-16 ***
## moneyCode
                      0.168169
                                 0.032927
                                            5.107 3.27e-07 ***
## liqCode
                     -0.105041
                                 0.045121
                                           -2.328
                                                    0.0199 *
## moneyCode:liqCode 0.008761
                                 0.031327
                                            0.280
                                                    0.7798
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Correlation of Fixed Effects:
##
               (Intr) monyCd liqCod
## moneyCode
                0.031
## liqCode
                0.018 -0.082
## monyCd:lqCd -0.001 -0.029 0.035
```

Reward in Loss/Avoid Punishment Frame by Monetary Reward

Here we look at the effects of the liquid at different monetary reward levels, as we did in Study 1. The pattern of results matches Study 1, which reveal that when Liquid is delivered as 'punishment' to signal failure to attain reward, these task performance differences are more affected in low monetary reward levels (lowest loss condition). In low monetary reward conditions, there is a significant liquid effect. In medium monetary reward conditions there is also a significant liquid effect. In high monetary reward conditions, there is no longer a significant liquid effect. It is strange that there is no significant interaction - I wonder why that is?

```
# Money $ (Low)
m.RR.3.rew1<-glmer(formula = subRewarded ~ liqCode + (1+liqCode|subID),</pre>
```

```
data = subset(incentive,feedback=="Negative" & moneyCode==-1), family=binomial)
summary(m.RR.3.rew1)
## Generalized linear mixed model fit by maximum likelihood (Laplace
    Approximation) [glmerMod]
## Family: binomial (logit)
## Formula: subRewarded ~ liqCode + (1 + liqCode | subID)
     Data: subset(incentive, feedback == "Negative" & moneyCode == -1)
##
##
##
       AIC
                BIC
                      logLik deviance df.resid
##
    4962.7
             4994.6 -2476.4
                               4952.7
##
## Scaled residuals:
##
      Min
               1Q Median
                               ЗQ
## -3.3813 -1.0289 0.5073 0.6523 1.1540
##
## Random effects:
## Groups Name
                      Variance Std.Dev. Corr
## subID (Intercept) 0.45339 0.6733
                      0.01091 0.1045
          liqCode
## Number of obs: 4310, groups: subID, 45
## Fixed effects:
              Estimate Std. Error z value Pr(>|z|)
## (Intercept) 0.98495
                                  9.211
                                            <2e-16 ***
                          0.10694
## ligCode
              -0.10083
                          0.04739 -2.128
                                          0.0334 *
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Correlation of Fixed Effects:
##
           (Intr)
## liqCode -0.042
# Money $$ (Medium)
m.RR.3.rew2<-glmer(formula = subRewarded ~ liqCode + (1+liqCode|subID),</pre>
             data = subset(incentive,feedback=="Negative" & moneyCode==0), family=binomial)
summary(m.RR.3.rew2)
## Generalized linear mixed model fit by maximum likelihood (Laplace
    Approximation) [glmerMod]
## Family: binomial (logit)
## Formula: subRewarded ~ liqCode + (1 + liqCode | subID)
     Data: subset(incentive, feedback == "Negative" & moneyCode == 0)
##
##
##
       AIC
                      logLik deviance df.resid
##
    4942.1 4973.9 -2466.0
                              4932.1
                                          4320
## Scaled residuals:
              1Q Median
                               3Q
## -3.2770 -1.0192 0.4813 0.6590 1.3948
## Random effects:
## Groups Name
                      Variance Std.Dev. Corr
## subID (Intercept) 0.43443 0.6591
```

```
liqCode
                     0.05931 0.2435 0.21
## Number of obs: 4325, groups: subID, 45
##
## Fixed effects:
              Estimate Std. Error z value Pr(>|z|)
## (Intercept) 1.01308
                          0.10501 9.648
                                            <2e-16 ***
                          0.05797 -2.223
## liqCode
              -0.12886
                                            0.0262 *
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Correlation of Fixed Effects:
##
           (Intr)
## liqCode 0.112
# Money $$$$ (High)
m.RR.3.rew4<-glmer(formula = subRewarded ~ liqCode + (1+liqCode|subID),
             data = subset(incentive,feedback=="Negative" & moneyCode==1), family=binomial)
summary(m.RR.3.rew4)
## Generalized linear mixed model fit by maximum likelihood (Laplace
    Approximation) [glmerMod]
## Family: binomial (logit)
## Formula: subRewarded ~ liqCode + (1 + liqCode | subID)
     Data: subset(incentive, feedback == "Negative" & moneyCode == 1)
##
##
##
       AIC
                BIC
                      logLik deviance df.resid
             4456.9 -2207.5
##
    4425.0
                              4415.0
                                          4317
##
## Scaled residuals:
##
      Min
               1Q Median
                               ЗQ
## -3.6820 0.2716 0.4405 0.5343 1.2344
##
## Random effects:
  Groups Name
                      Variance Std.Dev. Corr
##
   subID (Intercept) 0.48487 0.6963
          liqCode
                      0.09016 0.3003
## Number of obs: 4322, groups: subID, 45
##
## Fixed effects:
              Estimate Std. Error z value Pr(>|z|)
## (Intercept) 1.34058
                          0.11152 12.021
                                            <2e-16 ***
## liqCode
              -0.07465
                          0.06683 -1.117
                                             0.264
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Correlation of Fixed Effects:
           (Intr)
## liqCode 0.015
```

Response Time

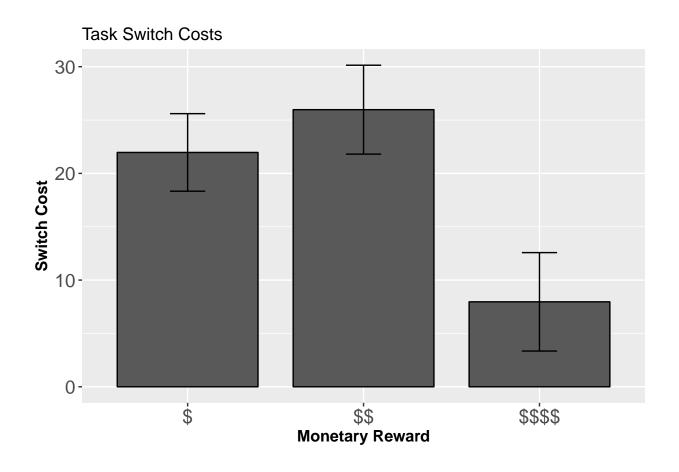
```
#
# RT.sum=summarySEwithin2(data = dataRT.means, measurevar = "meanRT", withinvars = c("money", "feedback"
```

```
\# p5a < -ggplot(RT.sum, aes(x=feedback, y=meanRT, fill=feedback)) +
   geom\_bar(position=position\_dodge(width=0.8),\ color="black",\ stat="identity",\ width=0.8)\ +
   qeom_errorbar(position=position_dodqe(width=0.8), aes(ymin=meanRT-se, ymax=meanRT+se), width=.2) +
#
   scale_fill_brewer(palette="Pastel2") +
#
   facet_grid(.~money) +
   labs(x=" ",y="Response Time") +
#
   scale_x_discrete(labels=c("win", "avoid losing")) +
#
   #qqtitle("Task Performance Across Money") +
#
   coord cartesian(ylim=c(500,600)) +
#
   theme(#panel.background = element_blank(), panel.grid.major= element_blank(),
#
          panel.grid.minor=element_blank(),
          plot.title=element_text(size=22, face="bold", vjust=2),
#
          axis.title=element text(size=12, face = "bold"),
#
#
          axis.text=element_text(size=14),
#
          strip.text.x = element_text(size=16, face = "bold"),
#
          legend.position="none")
# p5a
# ERR.sum=summarySEwithin2(data = data.means, measurevar = "meanErr", withinvars = c("money", "feedback"
\# p5b < -qqplot(ERR.sum, aes(x=feedback, y=meanErr, fill=feedback)) +
   qeom_bar(position=position_dodqe(width=0.8), color="black", stat="identity", width=0.8) +
#
   geom\_errorbar(position=position\_dodge(width=0.8), aes(ymin=meanErr-se, ymax=meanErr+se), width=.2)
  scale fill brewer(palette="Pastel2") +
  facet_grid(.~money) +
#
   labs(x="",y="Response Time") +
#
   scale_x_discrete(labels=c("win", "avoid losing")) +
#
   #qqtitle("Task Performance Across Money") +
#
  coord_cartesian(ylim=c(0,.1)) +
#
   theme(#panel.background = element_blank(), panel.grid.major= element_blank(),
#
          panel.grid.minor=element_blank(),
#
          plot.title=element_text(size=22, face="bold", vjust=2),
#
          axis.title=element_text(size=12, face = "bold"),
#
          axis.text=element_text(size=14),
#
          strip.text.x = element_text(size=16, face = "bold"),
          legend.position="none")
# p5b
```

Switch Cost Effects

Plotting the Switch Costs

```
data.switch<-incentive %>% group_by(subID,money,taskSwitch) %>%
  filter(!is.na(subRewarded),trial!=1) %>%
  summarise(meanRT=mean(RT)) %>%
  mutate(taskSwitch=factor(taskSwitch, levels=c(0,1), labels=c("taskrepeat", "taskswitch"))) %>%
  spread(key = taskSwitch, value=meanRT) %>%
  mutate(meanRT=taskswitch-taskrepeat)
RT.sum=summarySEwithin2(data=data.switch, measurevar = "meanRT", withinvars = c("money"),
                        idvar = "subID")
pandoc.table(RT.sum)
##
##
##
           N
                meanRT meanRTNormed
                                         sd
   money
##
      $
           45 21.97
                            21.97
                                       24.39 3.635 7.326
##
                            25.97
##
     $$
           45
                25.97
                                       27.95 4.166 8.396
##
##
   $$$$
            45
                7.961
                            7.961
                                         30.95
                                                4.613
                                                         9.298
p.switch.1<-ggplot(RT.sum, aes(x=money, y=meanRT)) +</pre>
  geom_bar(position=position_dodge(width=0.8), color="black", stat="identity", width=0.8) +
  geom_errorbar(position=position_dodge(width=0.8),
                aes(ymin=meanRT-se, ymax=meanRT+se), width=.2) +
  #facet_grid(.~money) +
  xlab("Monetary Reward") + ylab("Switch Cost") +
  ggtitle("Task Switch Costs") +
  \#coord\ cartesian(ylim=c(400,600)) +
  scale_fill_discrete(name="Task Switch") +
  theme(#plot.title=element text(size=22, face="bold", vjust=2),
        axis.title=element_text(size=12,face = "bold"),
        axis.text=element_text(size=14),
        #legend.position="none",
        strip.text.x = element_text(size = 12))
p.switch.1
```

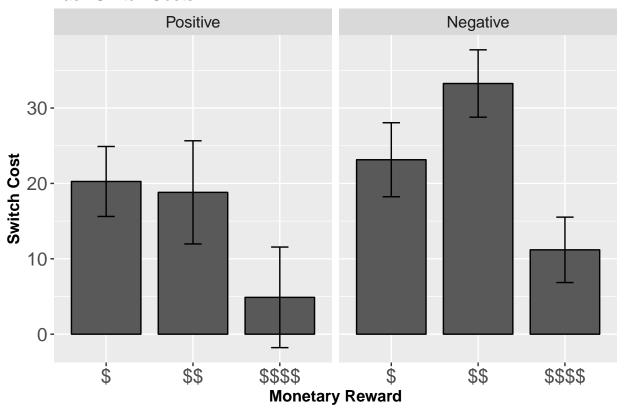


Switch Costs by money and gain/loss frame

```
data.switch.frame<-incentive %>% group_by(subID,money,feedback,taskSwitch) %>%
  filter(!is.na(subRewarded),trial!=1) %>%
  summarise(meanRT=mean(RT)) %>%
  mutate(taskSwitch=factor(taskSwitch, levels=c(0,1), labels=c("taskrepeat","taskswitch"))) %>%
  spread(key = taskSwitch, value=meanRT) %>%
  mutate(meanRT=taskswitch-taskrepeat)
RT.sum=summarySEwithin2(data=data.switch.frame, measurevar = "meanRT",
                         withinvars = c("money", "feedback"), idvar = "subID")
pandoc.table(RT.sum)
##
##
##
            feedback
                       N
                             meanRT
                                      meanRTNormed
    money
                                                       sd
                                                               se
                                                                       сi
##
##
            Negative
                       45
                             23.14
                                         23.14
                                                      32.94
                                                              4.911
                                                                      9.897
##
##
            Positive
                       45
                             20.26
                                         20.26
                                                      31.14
                                                              4.642
                                                                      9.355
##
                                         33.25
                                                      29.98
##
     $$
            Negative
                       45
                             33.25
                                                              4.469
                                                                      9.007
##
##
     $$
            Positive
                       45
                            18.81
                                         18.81
                                                      45.9
                                                              6.843
                                                                      13.79
##
```

```
29.1
##
    $$$$
            Negative
                       45
                            11.19
                                         11.19
                                                              4.338
                                                                      8.742
##
                            4.889
                                                                      13.45
##
    $$$$
            Positive
                       45
                                         4.889
                                                     44.75
                                                              6.671
##
p.switch.2<-ggplot(RT.sum, aes(x=money, y=meanRT)) +</pre>
  geom_bar(position=position_dodge(width=0.8), color="black",stat="identity", width=0.8) +
  geom_errorbar(position=position_dodge(width=0.8),
                aes(ymin=meanRT-se, ymax=meanRT+se), width=.2) +
  facet_grid(.~feedback) +
  xlab("Monetary Reward") + ylab("Switch Cost") +
  ggtitle("Task Switch Costs") +
  \#coord\_cartesian(ylim=c(400,600)) +
  scale_fill_discrete(name="Task Switch") +
  theme(#plot.title=element_text(size=22,face="bold", vjust=2),
        axis.title=element_text(size=12,face = "bold"),
        axis.text=element_text(size=14),
        #legend.position="none",
        strip.text.x = element_text(size = 12))
p.switch.2
```

Task Switch Costs



Switch Costs by liquid and gain/loss frame

```
data.switch.frame<-incentive %>% group_by(subID,liquid,feedback,taskSwitch) %>%
filter(!is.na(subRewarded),trial!=1) %>%
summarise(meanRT=mean(RT)) %>%
```

```
mutate(taskSwitch=factor(taskSwitch, levels=c(0,1), labels=c("taskrepeat","taskswitch"))) %>%
 spread(key = taskSwitch, value=meanRT) %>%
 mutate(meanRT=taskswitch-taskrepeat)
RT.sum=summarySEwithin2(data=data.switch.frame, measurevar = "meanRT",
                    withinvars = c("liquid", "feedback"), idvar = "subID")
pandoc.table(RT.sum)
##
## ------
##
    liquid
            feedback N meanRT meanRTNormed sd
                                                      se
## ----- ---- ---- ---- ---- ---- -----
##
     juice Negative 45 20.92 20.78 29.81 4.443 8.955
##
##
    juice Positive 44 4.055 4.755 44.65
                                                       6.731 13.57
##
##
    neutral Negative 45 26.16
                                    26.02
                                              27.08 4.036 8.135
##
##
                                    25.12
    neutral Positive
                      45
                           25.26
                                                45.46
                                                       6.776 13.66
##
## saltwater Negative
                                     20.68
                                                36.64
                                                       5.462 11.01
                       45
                           20.82
##
## saltwater Positive 45 14.9
                                 14.76
                                                55.21
                                                       8.23
                                                              16.59
p.switch.3<-ggplot(RT.sum, aes(x=liquid, y=meanRT)) +</pre>
 geom_bar(position=position_dodge(width=0.8), color="black", stat="identity", width=0.8) +
 geom_errorbar(position=position_dodge(width=0.8),
             aes(ymin=meanRT-se, ymax=meanRT+se), width=.2) +
 facet_grid(.~feedback) +
 xlab("Monetary Reward") + ylab("Switch Cost") +
 ggtitle("Task Switch Costs") +
 \#coord\_cartesian(ylim=c(400,600)) +
 scale_fill_discrete(name="Task Switch") +
 theme(#plot.title=element_text(size=22, face="bold", vjust=2),
      axis.title=element_text(size=12,face = "bold"),
      axis.text=element_text(size=14),
      #legend.position="none",
      strip.text.x = element_text(size = 12))
p.switch.3
```

Task Switch Costs

##

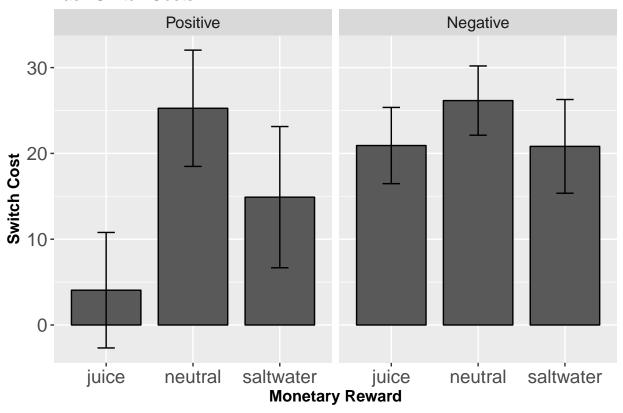
##

\$

Positive

juice

44



Switch Costs by money and gain/loss frame, 9 conditions

```
data.switch.frame<-incentive %>% group_by(subID,money,feedback,liquid,taskSwitch) %>%
  filter(!is.na(subRewarded),trial!=1) %>%
  summarise(meanRT=mean(RT)) %>%
  mutate(taskSwitch=factor(taskSwitch, levels=c(0,1), labels=c("taskrepeat","taskswitch"))) %>%
  spread(key = taskSwitch, value=meanRT) %>%
  mutate(meanRT=taskswitch-taskrepeat)
RT.sum=summarySEwithin2(data=data.switch.frame, measurevar = "meanRT",
                        withinvars = c("money", "feedback", "liquid"), idvar = "subID")
pandoc.table(RT.sum)
##
##
##
            feedback
                        liquid
                                    N
                                         meanRT
                                                  meanRTNormed
    money
                                                                   sd
                                                                           se
                                                                                    ci
##
##
            Negative
                         juice
                                    45
                                         24.35
                                                     24.21
                                                                  53.68
                                                                          8.002
                                                                                  16.13
##
            Negative
                                    45
                                         26.75
                                                     26.61
                                                                  48.23
                                                                          7.19
                                                                                  14.49
##
                        neutral
##
                                                     18.63
                                                                          7.96
                                                                                  16.04
##
            Negative
                       saltwater
                                    45
                                         18.76
                                                                  53.4
```

-1.144

-0.458

68.77

10.37

20.91

```
41.06
                                                     40.93
                                                                   71
                                                                          10.58
                                                                                  21.33
##
      $
            Positive
                        neutral
                                    45
##
            Positive
                                                     22.08
##
      $
                       saltwater
                                    45
                                         22.22
                                                                  70.76
                                                                          10.55
                                                                                  21.26
##
##
     $$
            Negative
                         juice
                                    45
                                          32.8
                                                     32.67
                                                                  59.11
                                                                          8.812
                                                                                  17.76
##
##
     $$
            Negative
                        neutral
                                    45
                                         32.22
                                                     32.08
                                                                  51.1
                                                                          7.617
                                                                                  15.35
##
##
     $$
            Negative
                       saltwater
                                    45
                                         33.81
                                                     33.68
                                                                  58.87
                                                                          8.775
                                                                                  17.69
##
##
     $$
            Positive
                         juice
                                    44
                                         21.15
                                                     21.84
                                                                  68.17
                                                                          10.28
                                                                                  20.72
##
     $$
            Positive
                                         24.09
                                                     23.96
                                                                  50.71
                                                                          7.56
                                                                                  15.24
##
                        neutral
                                    45
##
##
     $$
            Positive
                       saltwater
                                    45
                                         9.301
                                                     9.167
                                                                  101.4
                                                                          15.12
                                                                                  30.47
##
##
    $$$$
                         juice
                                          5.2
                                                     5.066
                                                                  57.06
                                                                          8.507
                                                                                  17.14
            Negative
                                    45
##
##
    $$$$
            Negative
                        neutral
                                    45
                                         18.52
                                                     18.38
                                                                  45.84
                                                                          6.834
                                                                                  13.77
##
##
    $$$$
            Negative
                       saltwater
                                    45
                                         10.21
                                                     10.07
                                                                  50.13
                                                                          7.474
                                                                                  15.06
##
                                                                                  19.39
##
    $$$$
            Positive
                         juice
                                    44
                                         -8.355
                                                     -7.669
                                                                  63.79
                                                                          9.616
##
##
    $$$$
                                         9.689
                                                     9.555
                                                                  73.06
                                                                          10.89
                                                                                  21.95
            Positive
                        neutral
                                    45
##
##
   $$$$
            Positive
                       saltwater
                                   45
                                         12.88
                                                     12.74
                                                                  86.99
                                                                          12.97
                                                                                  26.14
p.switch.4<-ggplot(RT.sum, aes(x=liquid, y=meanRT, fill=money)) +</pre>
  geom_bar(position=position_dodge(width=0.8), color="black", stat="identity", width=0.8) +
  geom_errorbar(position=position_dodge(width=0.8),
                aes(ymin=meanRT-se, ymax=meanRT+se), width=.2) +
  facet_grid(.~feedback) +
  xlab("Monetary Reward") + ylab("Switch Cost") +
  ggtitle("Task Switch Costs") +
  \#coord\_cartesian(ylim=c(400,600)) +
  scale_fill_discrete(name="Task Switch") +
  theme(#plot.title=element_text(size=22, face="bold", vjust=2),
        axis.title=element_text(size=12,face = "bold"),
```

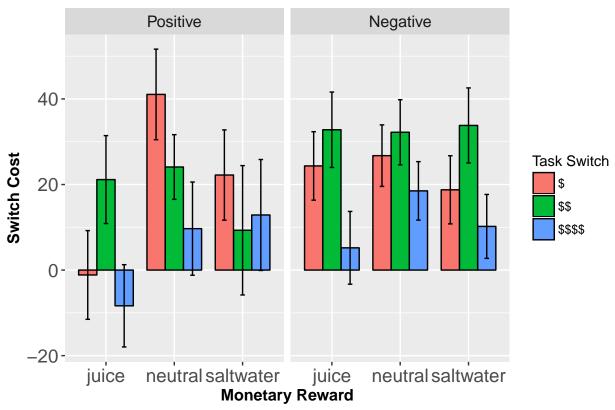
axis.text=element_text(size=14),

strip.text.x = element_text(size = 12))

#legend.position="none",

p.switch.4





GLMM on the Switch Costs

It appears that switch costs are modulated by task switches, monetary reward, as well as an tineraction between the two

```
# Is Reward Rate predicted by task switches? yes.
m.switch.1<-glmer(formula = subRewarded ~ taskSwitch + (1|subID),</pre>
                   data = incentive, family = binomial)
summary(m.switch.1)
## Generalized linear mixed model fit by maximum likelihood (Laplace
     Approximation) [glmerMod]
  Family: binomial (logit)
## Formula: subRewarded ~ taskSwitch + (1 | subID)
     Data: incentive
##
##
                       logLik deviance df.resid
##
        AIC
                 BIC
##
   30322.1 30346.6 -15158.0 30316.1
##
## Scaled residuals:
##
      Min
               1Q Median
                                3Q
                                       Max
## -3.0687 -1.0922 0.5075 0.6851 1.2696
##
## Random effects:
  Groups Name
                       Variance Std.Dev.
## subID (Intercept) 0.3304
                               0.5748
## Number of obs: 25917, groups: subID, 45
##
## Fixed effects:
##
               Estimate Std. Error z value Pr(>|z|)
## (Intercept) 1.01406
                           0.08807 11.515
                                             <2e-16 ***
## taskSwitch -0.23388
                           0.02793 -8.374
                                             <2e-16 ***
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Correlation of Fixed Effects:
##
              (Intr)
## taskSwitch -0.166
#Full Model (money, liquid, task switch)
m.switch.2<-glmer(formula = subRewarded ~ taskSwitch*moneyCode*liqCode*feedbackCode</pre>
                  + (1+moneyCode+liqCode|subID),
                   data = incentive, family = binomial)
summary(m.switch.2)
## Generalized linear mixed model fit by maximum likelihood (Laplace
     Approximation) [glmerMod]
   Family: binomial (logit)
##
## Formula: subRewarded ~ taskSwitch * moneyCode * liqCode * feedbackCode +
##
       (1 + moneyCode + liqCode | subID)
##
     Data: incentive
##
##
                       logLik deviance df.resid
        ATC
                 BIC
##
   29789.0 29968.6 -14872.5 29745.0
##
```

```
## Scaled residuals:
##
       Min
            1Q Median
                                30
                                       Max
  -3.9565 -0.9994 0.4885 0.6698
                                   1.5600
##
## Random effects:
   Groups Name
                       Variance Std.Dev. Corr
##
          (Intercept) 0.3465
##
    subID
                                0.5886
##
           moneyCode
                       0.0232
                                0.1523
                                         0.08
##
           liqCode
                       0.0446
                                0.2112
                                         0.14 0.07
  Number of obs: 25917, groups: subID, 45
## Fixed effects:
                                              Estimate Std. Error z value
##
## (Intercept)
                                              0.839503
                                                         0.092196
                                                                     9.106
                                             -0.179439
                                                         0.039122 -4.587
## taskSwitch
## moneyCode
                                              0.215351
                                                         0.041350
                                                                     5.208
## liqCode
                                              0.222331
                                                         0.046814
                                                                     4.749
## feedbackCode
                                              0.404879
                                                         0.041119
                                                                     9.847
                                                         0.048018
## taskSwitch:moneyCode
                                              0.090057
                                                                     1.875
## taskSwitch:ligCode
                                              0.035131
                                                         0.048038
                                                                     0.731
## moneyCode:liqCode
                                             -0.089029
                                                         0.042191 -2.110
## taskSwitch:feedbackCode
                                             -0.119866
                                                         0.056877
                                                                   -2.107
## moneyCode:feedbackCode
                                                                   -1.243
                                             -0.062583
                                                         0.050364
## ligCode:feedbackCode
                                             -0.334692
                                                         0.050449 - 6.634
## taskSwitch:moneyCode:liqCode
                                                                     0.277
                                              0.016307
                                                         0.058968
## taskSwitch:moneyCode:feedbackCode
                                             -0.062319
                                                         0.069772 -0.893
## taskSwitch:liqCode:feedbackCode
                                             -0.008933
                                                                   -0.128
                                                         0.069788
## moneyCode:liqCode:feedbackCode
                                              0.115279
                                                         0.061821
                                                                     1.865
## taskSwitch:moneyCode:liqCode:feedbackCode -0.043705
                                                         0.085628 -0.510
##
                                             Pr(>|z|)
## (Intercept)
                                              < 2e-16 ***
## taskSwitch
                                             4.50e-06 ***
## moneyCode
                                             1.91e-07 ***
## liqCode
                                             2.04e-06 ***
## feedbackCode
                                              < 2e-16 ***
## taskSwitch:moneyCode
                                               0.0607 .
## taskSwitch:ligCode
                                               0.4646
## moneyCode:liqCode
                                               0.0348 *
## taskSwitch:feedbackCode
                                               0.0351 *
## moneyCode:feedbackCode
                                               0.2140
## ligCode:feedbackCode
                                             3.26e-11 ***
## taskSwitch:moneyCode:liqCode
                                               0.7821
## taskSwitch:moneyCode:feedbackCode
                                               0.3718
## taskSwitch:liqCode:feedbackCode
                                               0.8981
## moneyCode:liqCode:feedbackCode
                                               0.0622 .
## taskSwitch:moneyCode:liqCode:feedbackCode
                                               0.6098
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Correlation matrix not shown by default, as p = 16 > 12.
## Use print(x, correlation=TRUE) or
    vcov(x)
                 if you need it
```

```
# Gain Frame
m.switch.3<-glmer(formula = subRewarded ~ taskSwitch*moneyCode*liqCode</pre>
                 + (1+moneyCode+ligCode|subID),
                  data = subset(incentive,feedback=="Positive"), family = binomial)
summary(m.switch.3)
## Generalized linear mixed model fit by maximum likelihood (Laplace
    Approximation) [glmerMod]
## Family: binomial (logit)
## Formula:
## subRewarded ~ taskSwitch * moneyCode * liqCode + (1 + moneyCode +
##
      liqCode | subID)
##
     Data: subset(incentive, feedback == "Positive")
##
##
                BIC
                      logLik deviance df.resid
   15021.0 15125.6 -7496.5 14993.0
##
## Scaled residuals:
      Min
               1Q Median
                               30
## -3.9075 -0.9467 0.4782 0.6830 2.6981
##
## Random effects:
##
   Groups Name
                      Variance Std.Dev. Corr
   subID (Intercept) 0.51608 0.7184
##
          moneyCode 0.07652 0.2766
                                        -0.29
          liqCode
                      0.18204 0.4267
                                        -0.31 0.36
## Number of obs: 12960, groups: subID, 45
## Fixed effects:
                               Estimate Std. Error z value Pr(>|z|)
##
## (Intercept)
                               0.86174
                                           0.11110 7.757 8.72e-15 ***
## taskSwitch
                               -0.19154
                                           0.04011 -4.776 1.79e-06 ***
## moneyCode
                                0.22363
                                           0.05462 4.094 4.23e-05 ***
## liqCode
                                0.23898
                                           0.07321
                                                     3.264
                                                           0.0011 **
## taskSwitch:moneyCode
                                0.09885
                                           0.04928
                                                     2.006
                                                            0.0449 *
## taskSwitch:liqCode
                                0.04400
                                           0.04940
                                                     0.891
                                                             0.3732
## moneyCode:liqCode
                                           0.04374 -2.445
                               -0.10693
                                                             0.0145 *
## taskSwitch:moneyCode:liqCode 0.01241
                                           0.06068
                                                     0.204
                                                             0.8380
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Correlation of Fixed Effects:
              (Intr) tskSwt monyCd liqCod tskSwtch:mC tskSwtch:lC mnyC:C
## taskSwitch -0.185
## moneyCode
              -0.200 -0.016
## liqCode
              -0.249 -0.018 0.238
## tskSwtch:mC -0.006 0.039 -0.462 0.001
## tskSwtch:1C -0.009 0.048 0.001 -0.346 0.006
## monyCd:lqCd 0.000 0.002 0.031 0.017 -0.034
                                                      -0.023
## tskSwtc:C:C 0.000 0.006 -0.022 -0.010 0.045
                                                       0.037
                                                                  -0.709
# Loss Frame
m.switch.4<-glmer(formula = subRewarded ~ taskSwitch*moneyCode*liqCode</pre>
                 + (1+moneyCode+liqCode|subID),
```

```
data = subset(incentive,feedback=="Negative"), family = binomial)
summary(m.switch.4)
## Generalized linear mixed model fit by maximum likelihood (Laplace
    Approximation) [glmerMod]
  Family: binomial (logit)
## Formula:
## subRewarded ~ taskSwitch * moneyCode * liqCode + (1 + moneyCode +
##
      liqCode | subID)
     Data: subset(incentive, feedback == "Negative")
##
##
##
                BIC
                      logLik deviance df.resid
##
   14154.1 14258.7 -7063.0 14126.1
##
## Scaled residuals:
      Min
               10 Median
                               3Q
                                      Max
## -4.6019 -0.9048 0.4587 0.6297 1.3562
## Random effects:
  Groups Name
                      Variance Std.Dev. Corr
   subID (Intercept) 0.45330 0.6733
##
##
          moneyCode
                      0.01695 0.1302
                                         0.03
##
          liqCode
                      0.05930 0.2435
                                         0.03 - 0.16
## Number of obs: 12957, groups: subID, 45
## Fixed effects:
##
                               Estimate Std. Error z value Pr(>|z|)
## (Intercept)
                                           0.10516 12.075 < 2e-16 ***
                               1.26973
                                           0.04161 -7.293 3.04e-13 ***
## taskSwitch
                               -0.30342
## moneyCode
                                           0.04288
                                                     3.560 0.000371 ***
                                0.15264
## liqCode
                               -0.11981
                                           0.05281 -2.268 0.023300 *
## taskSwitch:moneyCode
                                           0.05101
                                                     0.577 0.564252
                                0.02941
## taskSwitch:liqCode
                                0.02733
                                           0.05101
                                                     0.536 0.592145
## moneyCode:liqCode
                                0.02472
                                           0.04566
                                                     0.541 0.588272
## taskSwitch:moneyCode:liqCode -0.02973
                                           0.06253 -0.475 0.634431
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## Correlation of Fixed Effects:
              (Intr) tskSwt monyCd liqCod tskSwtch:mC tskSwtch:lC mnyC:C
##
## taskSwitch -0.212
## moneyCode
               0.028 -0.033
## liqCode
               0.008 0.021 -0.050
## tskSwtch:mC -0.011 0.053 -0.636 -0.001
## tskSwtch:1C 0.008 -0.033 -0.001 -0.516 -0.003
## monyCd:lqCd 0.000 0.000 -0.037 0.038 0.029
                                                      -0.036
## tskSwtc:C:C 0.000 -0.003 0.025 -0.025 -0.033
                                                       0.051
                                                                  -0.726
```