# Ερώτημα 1

# Λίστα τροποποιηθέντων αρχείων:

/usr/src/include/minix/callnr.h

/usr/src/servers/vfs/table.c

/usr/src/servers/vfs/proto.h

/usr/src/servers/vfs/path.c

/usr/include/printinode.h

/usr/src/include/printinode.c Τροποποιήσεις:

### /usr/src/include/minix/callnr.h

Line	Code
68	#define PRINTINODE 69

### /usr/src/servers/vfs/table.c

Line	Code
87	do_printinode,

# /usr/src/servers/vfs/proto.h

Line	Code
184	<pre>int do_printinode(void);</pre>

### /usr/src/servers/vfs/path.c

Line	Code
152	<pre>int do_printinode() {</pre>
153	struct lookup resolve;
154	struct vnode *vp;
155	struct vmnt *vmp;
156	<pre>lookup_init(&amp;resolve, m_in.m3_ca1, PATH_NOFLAGS, &amp;vmp, &amp;vp);</pre>
157	resolve.l_vmnt_lock = VMNT_READ;
158	resolve.l_vnode_lock = VNODE_READ;
159	<pre>vp = eat_path(&amp;resolve, fp);</pre>
160	<pre>if(*vp!=NULL) printf("inode: %d\n", vp-&gt;v_inode_nr);</pre>
161	else printf("inode: -\n");

162	return 0;
163	}

/usr/src/include/printinode.h

Line	Code
1	<pre>#include <sys cdefs.h=""></sys></pre>
2	<pre>#include <lib.h></lib.h></pre>
3	<pre>#include <string.h></string.h></pre>
4	
5	<pre>int printinode(char *ch)</pre>
6	{
7	message m;
8	strcpy(m.m3_ca1, ch);
9	return(_syscall(VFS_PROC_NR, PRINTINODE, &m));
10	}
11	

/usr/src/include/printinode.c

Line	Code
1	<pre>#include "/usr/src/include/printinode.h"</pre>
2	<pre>#include <stdio.h></stdio.h></pre>
3	<pre>#include <stdlib.h></stdlib.h></pre>
4	
5	<pre>int main(int argc, char **argv) {</pre>
6	<pre>if (argc!=2) exit(1);</pre>
7	<pre>printinode(argv[1]);</pre>
8	return 0;
9	}

```
-bash-4.2# ls
.ashrc .bashrc .lesshst .ssh changes.patch
.bash_history .exrc .profile axx create_patch
-bash-4.2# ./axx something
inode: -
-bash-4.2# ./axx axx
inode: 675
-bash-4.2# ./axx changes.patch
inode: 606
-bash-4.2# _
```