## Architecting for Continuous Deliveru With

Microservices

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## Deploying and Running Microservices

### High Scalability Building bigger, faster, more reliable websites.

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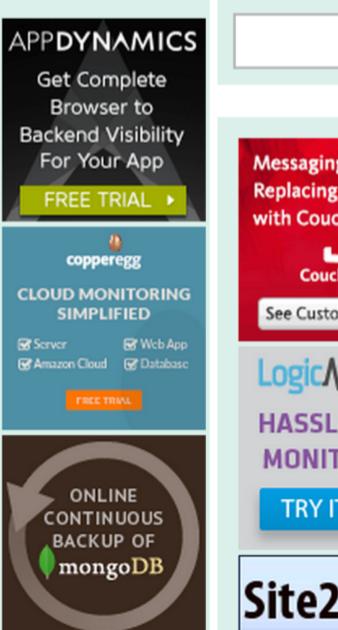
#### **Microservices - Not A Free Lunch!**

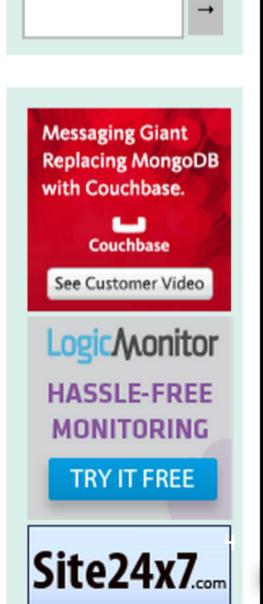
TUESDAY, APRIL 8, 2014 AT 8:54AM

This is a guest post by Benjamin Wootton, CTO of Contino, a London based consultancy specialising in applying DevOps and Continuous Delivery to software delivery projects.

Microservices are a style of software architecture that involves delivering systems as a set of very small, granular, independent collaborating services.







- → Significant Operations Overhead
- → Substantial DevOps Skills Required
- → Implicit Interfaces
- → Duplication of Effort
- → Distributed System Complexity
- → Asynchronicity is Difficult!
- → Testability Challenges

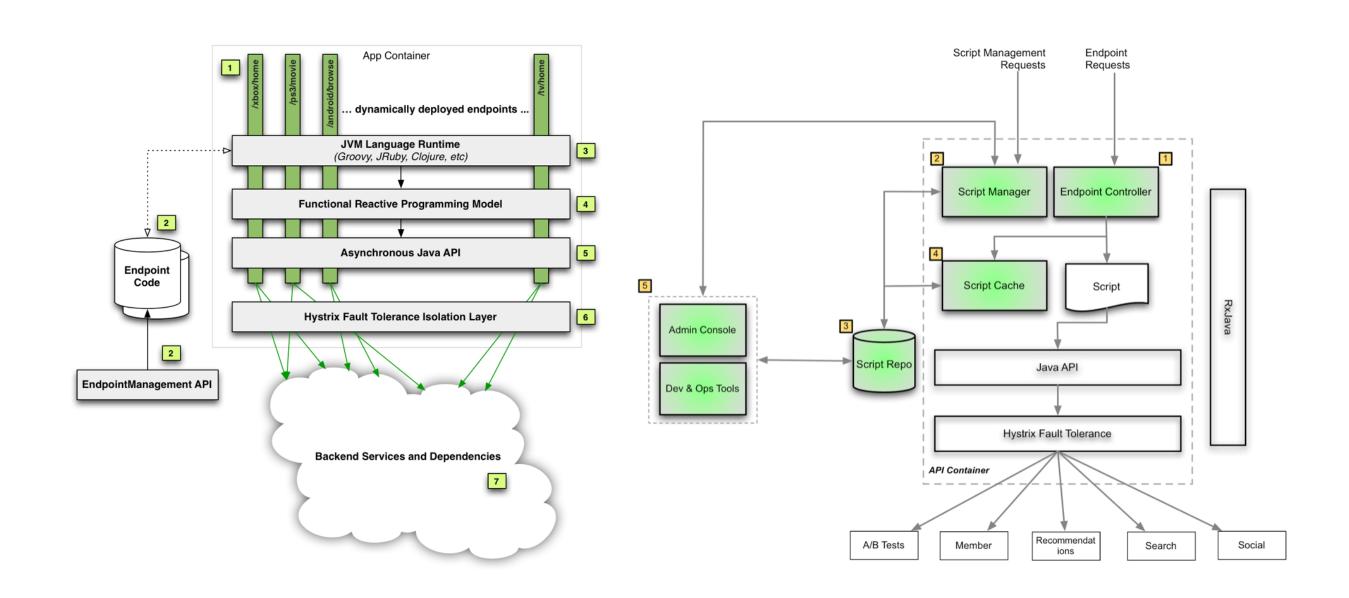
### You must be this tall to use Microservices

- → RAPID PROVISIONING
- **→** BASIC MONITORING
- → RAPID APPLICATION
  DEPLOYMENT
- → DEVOPS CULTURE

http://martinfowler.com/bliki/ MicroservicePrerequisites.html



#### It Takes a Platform (NETFLIX)



#### A Symbiotic Relationship



#### Platform Features

- → Environment Provisioning
- → On-Demand Scaling
- → Failover/Resilience
- → Routing/Load Balancing
- → Data Service Operations (BOSH)
- → Monitoring

## Better Caught Than Taught!

# TC) THE LABS