



# **Solid: The web the way it was envisioned**

# World before the web

- Hard to exchange info
  - How/Where can we find other people
- Hard to build
  - Different Software, Different Hardware
- Hard to innovate
  - Distribution Problem. How can software be delivered to people





# Creation of the Web

- Universality
- Permissionless Innovation





# The Web brings: Universality

- Freedom to use
  - Low barrier of entry
  - Everyone can have a blog/site/space
- Interoperable
  - Independent of hardware
  - W3C standards (the paradox of freedom!)
- Interconnected through **links**
  - Share on your own terms

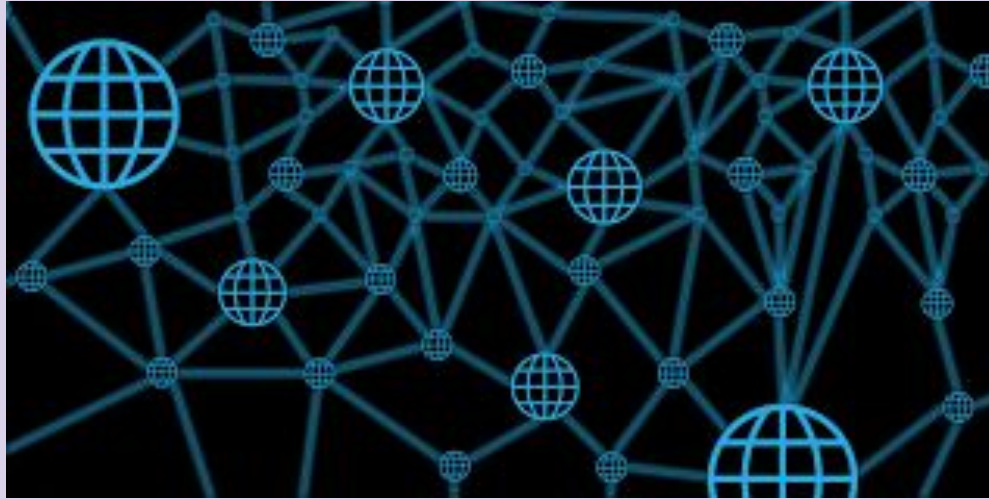


# The Web brings: Permissionless Innovation

- Freedom to create
  - *“Anyone can build anything for any reason”*
  - Build for the web (not an OS, or an architecture)
- No permissions needed
  - Anyone can join the Web and build
  - *Is this the case for app stores?*
- We can **link** to other people’s software/ideas

---

# The history of the web is decentralized



# The slow Centralization of the Web

- Browser dependence
  - IE -> Google Chrome. Build for a specific browser
- Search Engine dependence
  - SEO, page ranking instead of content quality
  - Pay Google to be seen
- Social Platform dependence
  - Be on Facebook to have an identity, to see your friends
  - Gather likes to have business
- Computing dependence
  - Amazon, Azure, GCloud for infrastructure





# The centralization of Data by big platforms

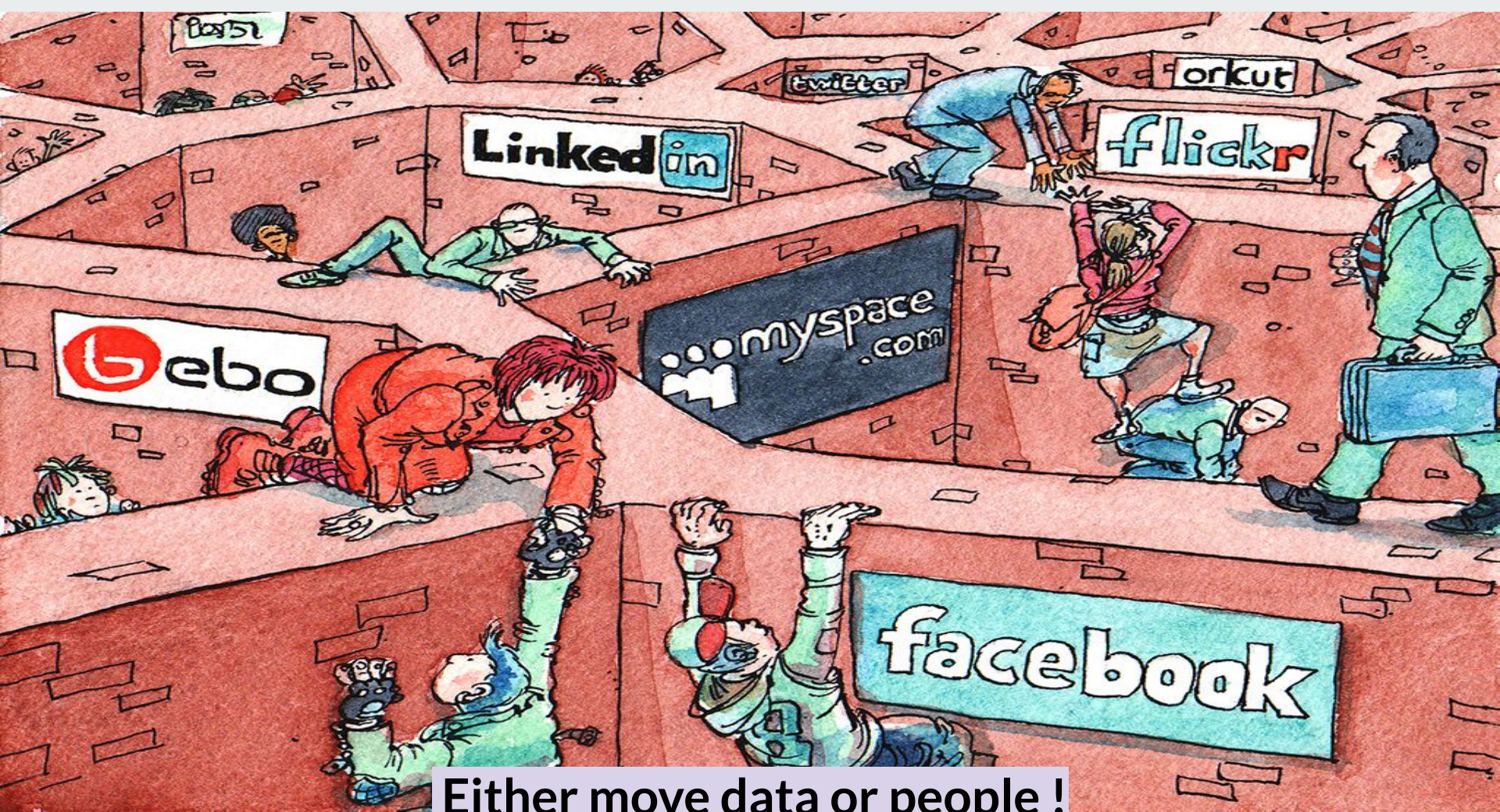
- “Cheap” and easy way to create
  - Blogs are now on Facebook, code on Github, work profiles on LinkedIn etc
- Identity dependence
  - Sign In with Google/Facebook
- Ongoing war for our data





# The centralization of Data by big platforms

- Sharing is hard or dependent
  - Data are tied to each provider/app
- Innovation is hard or dependent
  - You either depend on some centralized platform or you try to become one!
- Lost control, privacy
- Walled Garden effect



**Either move data or people !**



# Three challenges for the Web

1. Regain control over our personal data
2. Reduce the spread of misinformation
3. Transparency of (political) advertising

*Tim Berners Lee*

---

# The Solid Project







# Solid is an effort to re-decentralize the Web

- Exists as an idea for many years
- By a team led by Tim Berners Lee
  - Solid MIT Project  
<https://solid.mit.edu/>
  - Inrupt Startup and community  
<https://solid.inrupt.com/>
- Ecosystem - Movement - Community

## Timeline

- **2014:** Start of Solid at MIT
- **Oct 2018:** Launch of Inrupt
- **Jan 2019:** developer toolkit and common UX
- **In 2019:** MVP of the ecosystem



# Solid is about choice

- Provide a way to build web apps that allows users to control their data
- Separate data and apps
- Built on existing standards
  - **Content:** Linked Data
  - **Id and Authentication:** WebID, WebID-TLS
  - **Access Control:** Web Access Control
  - **Read/Write:** HTTP REST and Websockets API

# Users choose where to store Data

**Author's name and latest profile picture**  
*stored in author's personal data pod*

**Work-related opinion about an article**  
*stored in data pod of author's company*

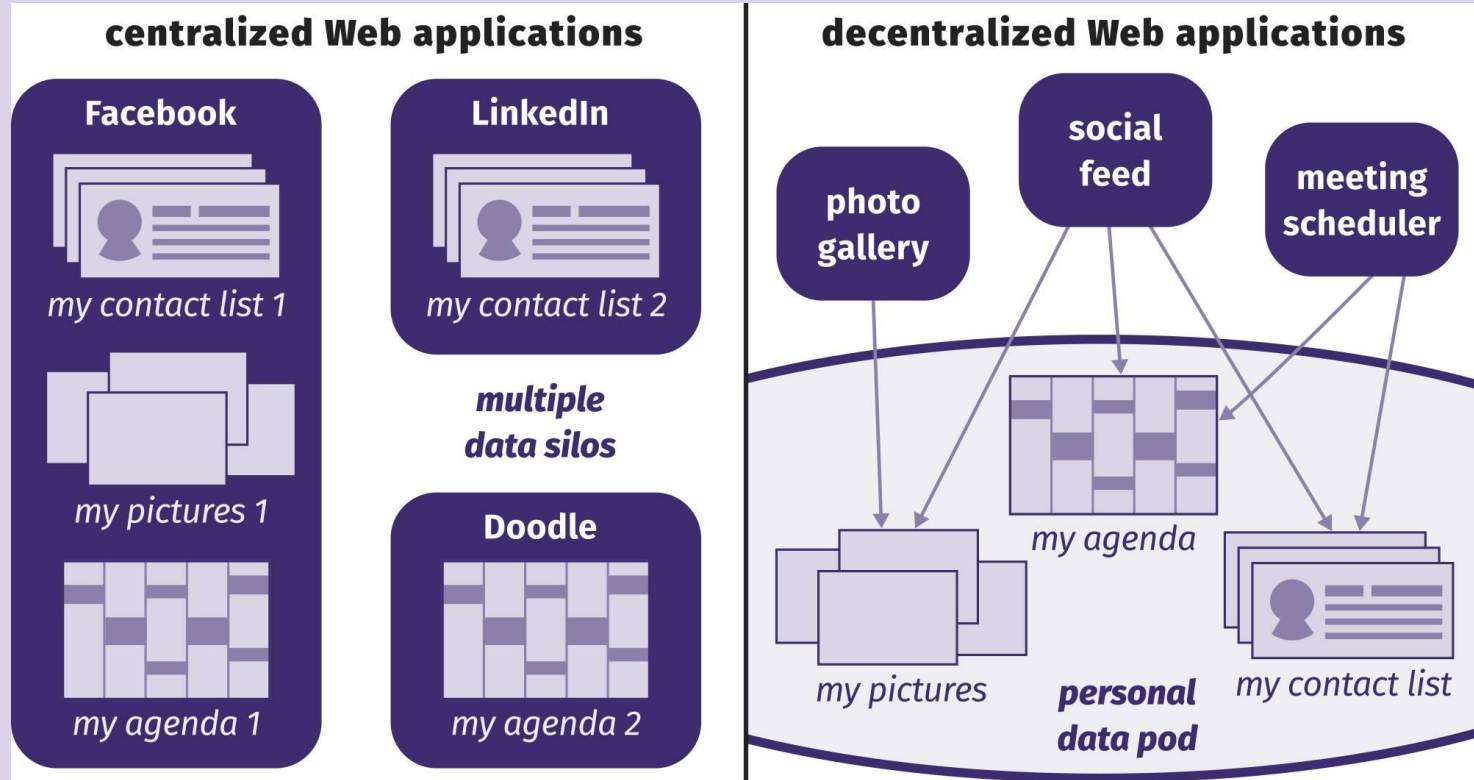
**Discussed article title and photo**  
*stored in news website's data pod*

**Likes on this post**  
*each one in different individuals' data pods*

**Comments on this post**  
*each one in different individuals' data pods*

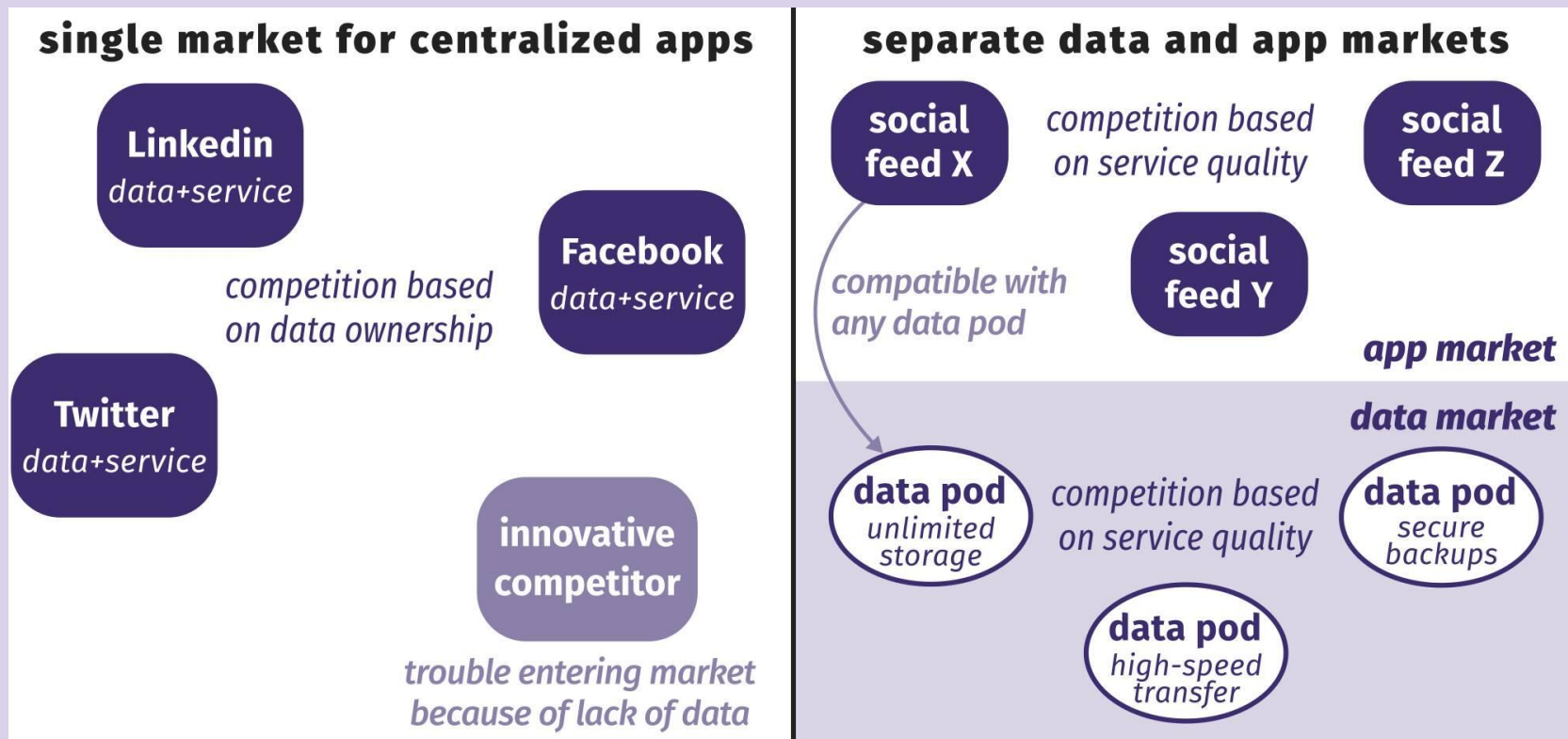


# Users control access to their Data





# A new wave of permissionless innovation





# A Solid server is a Data Pod

- A regular web server
  - Support for Access Control
  - Support for Linked Data
- Application agnostic
  - Exposes an interface
  - App-specific logic on clients
- A Solid Pod is essentially a website
  - With data
  - That can be opened by any app

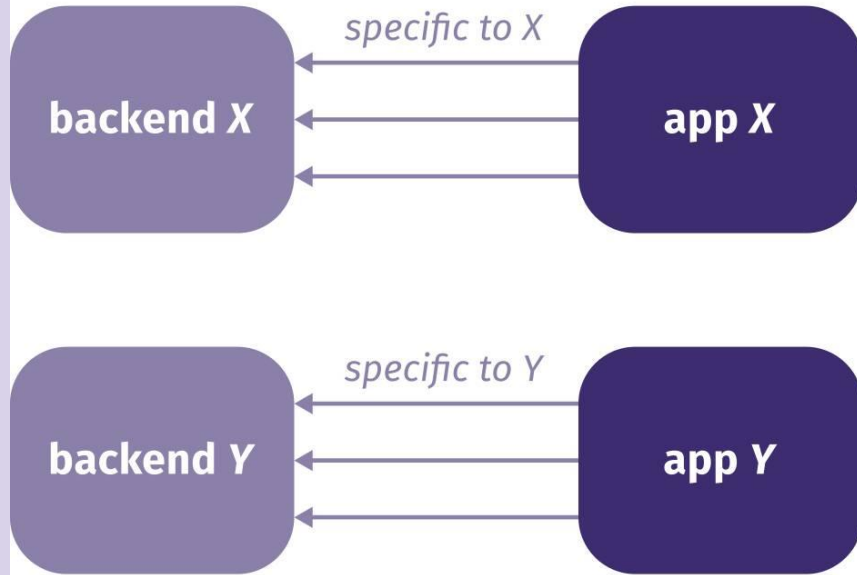


# Solid clients are apps

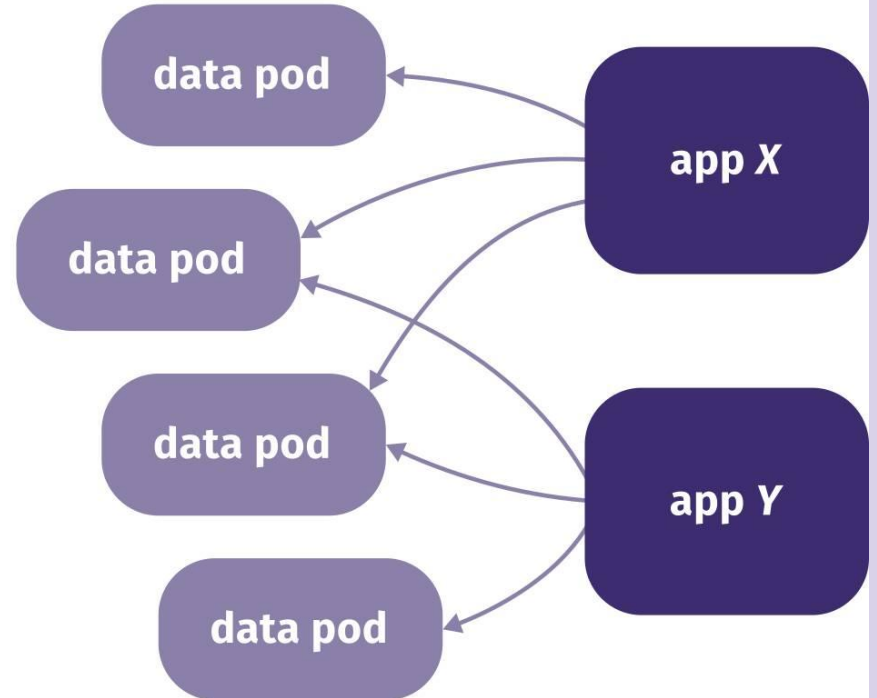
- Browser or Native Apps
  - That read from and write to data pods
- Users give precise access to their data
  - Choose what to share
- Unified experience
  - I.e. Browse your friends pictures together with yours

# Many-to-many servers and clients

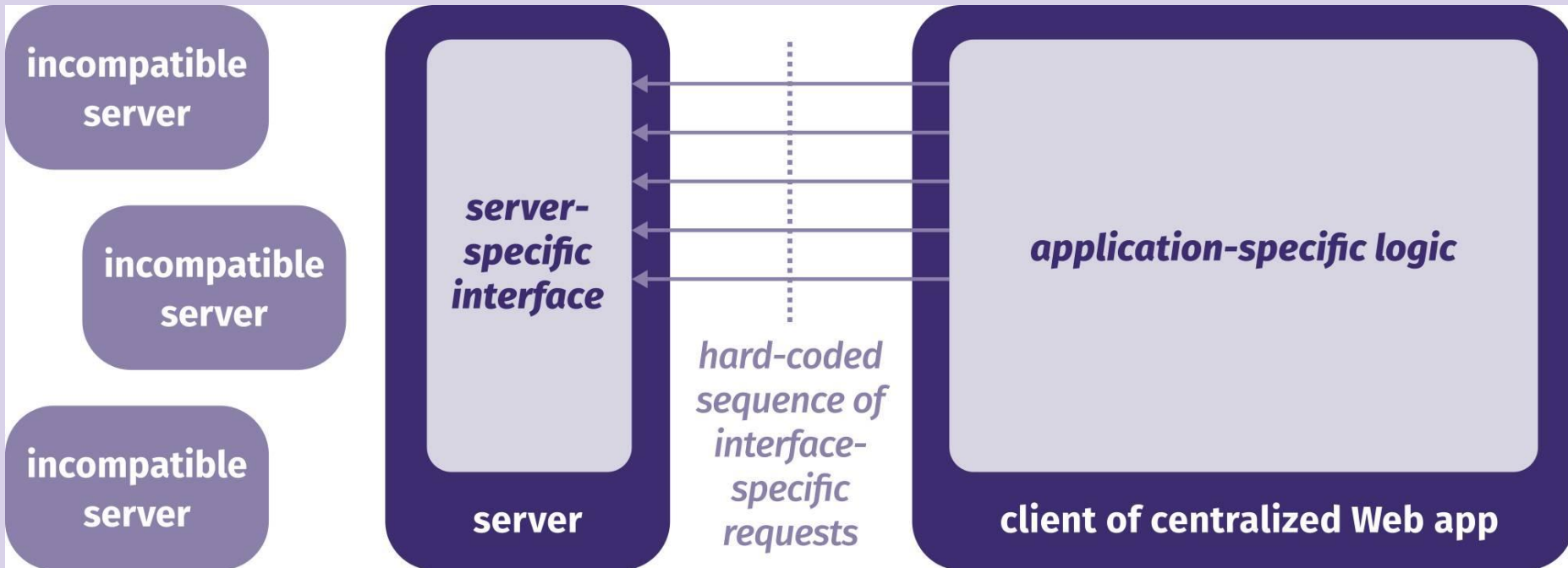
**centralized:** single app & back-end



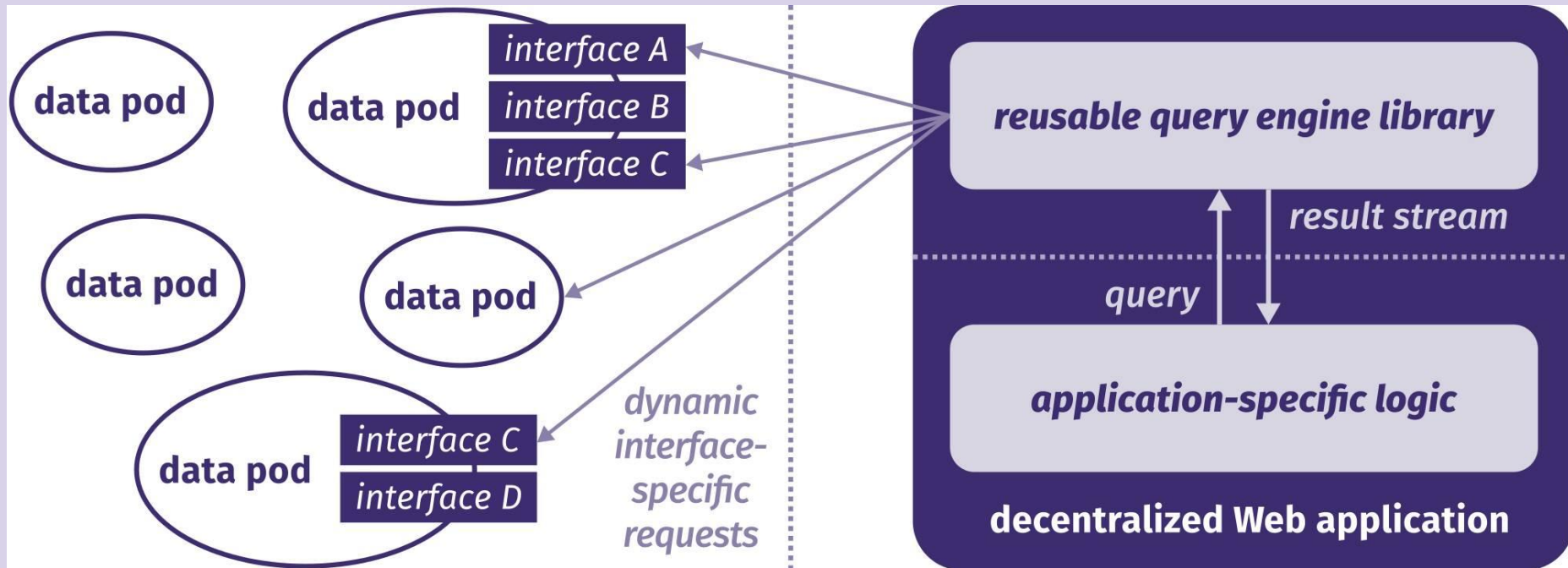
**decentralized:** multiple apps & back-ends



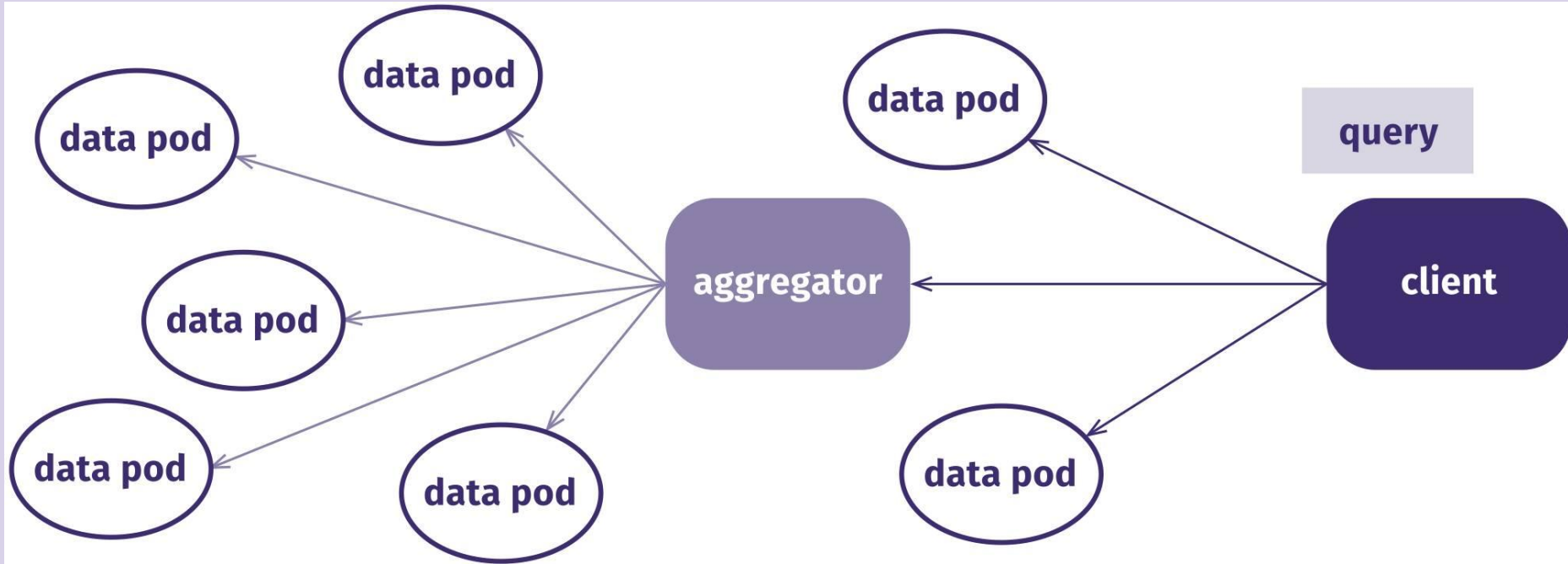
# A new way to build APIs



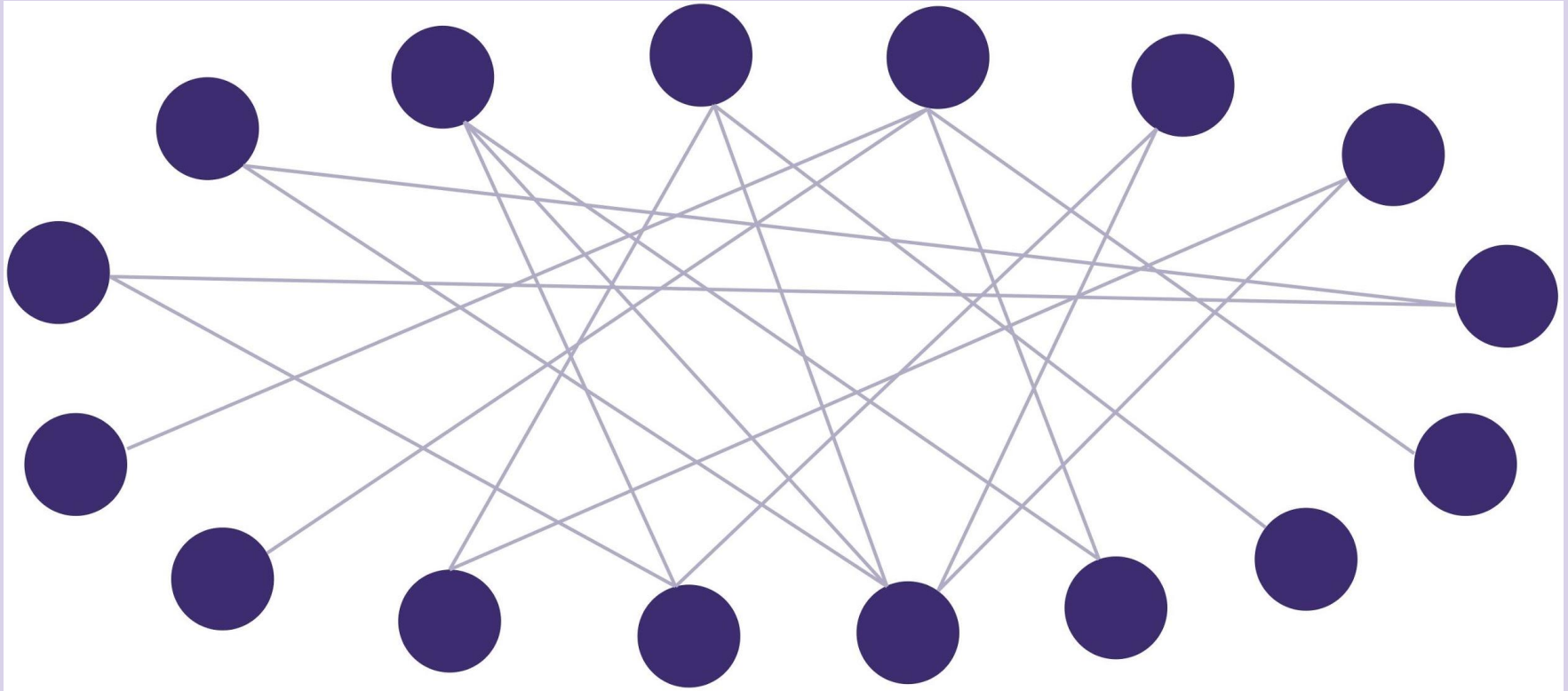
# A new way to build APIs



# Replication for performance



# Aggregators that lead to a fully decentralized network

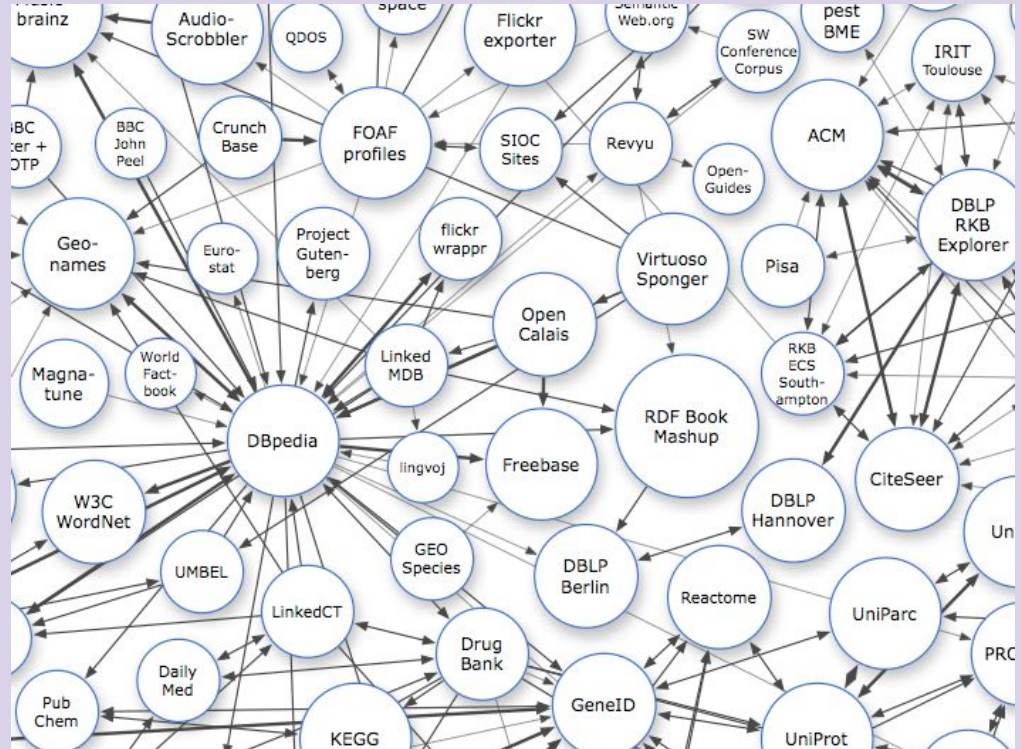






# Interoperability?

- How do we **connect** each others data
  - Since they are kept in our pods
- How can apps **share** data
- How do we **integrate** data
  - From multiple pods





## 4 principles to publish Linked Data

1. Use URIs as names for things
2. Use HTTP URIs so people can look up those things
3. When someone looks up a URI, provide useful information, using standards
4. Include links to other things, so people can discover more



# Linked Data are already available

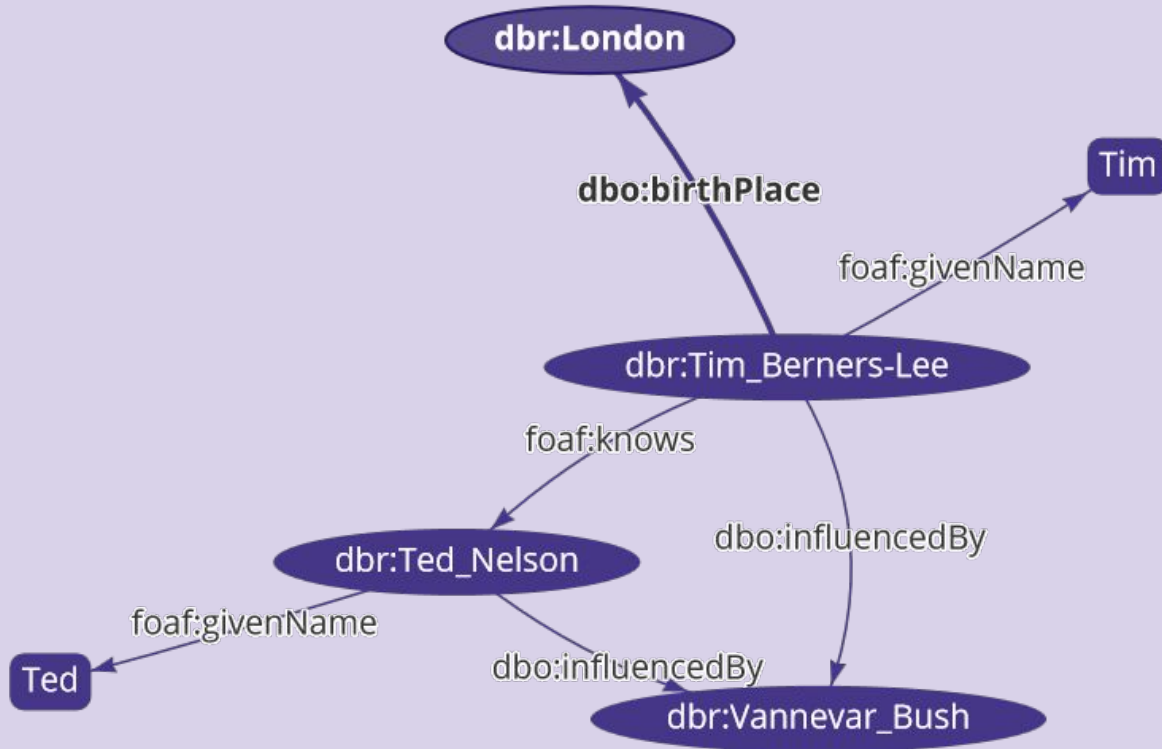
- Hundreds of vocabularies to model data
- Thousands of datasets to map
- Open-World Assumption
  - No dataset is ever complete
  - Other sources *might always* have more data on a subjects



# How to represent Linked Data

- Resource Description Framework (**RDF**)
- RDF Graphs as sets of RDF Triples
  - Subject: IRI – [dbr:Tim Berners-Lee](#)
  - Predicate: IRI – [foaf:knows](#)
  - Object: IRI – [dbr:Ted Nelson](#)
- Syntaxes
  - Triple-based, JSON-based, XML-based
- Semantic Web, Owl, Web ontologies etc

# An RDF Graph



# RDF: N-Triples



```
# Every non-empty line represents a triple or comment.
# IRIs are enclosed in angular brackets (< and >).
<http://dbpedia.org/resource/Tim_Berners-Lee> <http://xmlns.com/foaf/0.1/knows>
<http://dbpedia.org/resource/Ted_Nelson>.
# Literals are enclosed in double quotation marks (")
# and optionally end with @ and a language tag.
<http://dbpedia.org/resource/Tim_Berners-Lee> <http://xmlns.com/foaf/0.1/givenName> "Tim"@en.
# Alternatively, they end with ^^ and a datatype IRI.
<http://dbpedia.org/resource/Tim_Berners-Lee> <http://dbpedia.org/ontology/birthDate>
"1955-06-08"^^<http://www.w3.org/2001/XMLSchema#date>.
```

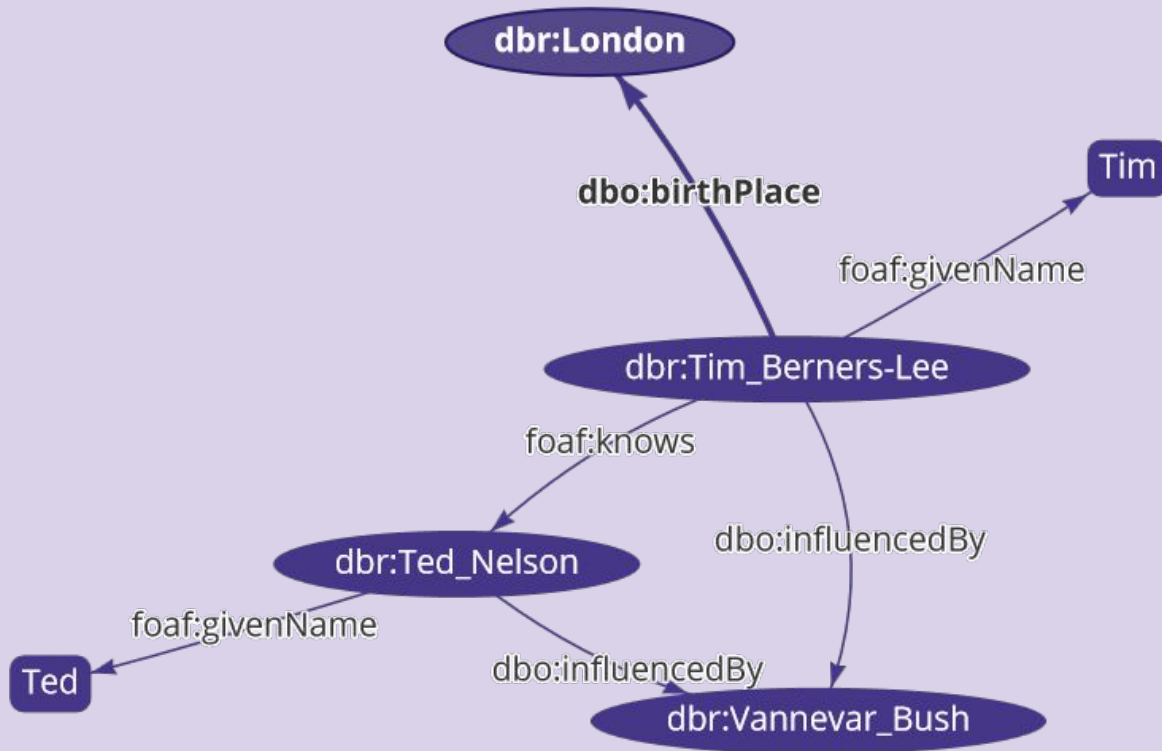
# RDF: Turtle



```
# Declare prefixes before use
PREFIX dbr: <http://dbpedia.org/resource/>
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
# The predicate a abbreviates rdf:type.
# A semi-colon ; reuses the subject.
# A comma , reuses the subject and predicate.
dbr:Tim_Berners-Lee a foaf:Person;
                    foaf:knows dbr:Ted_Nelson,
                               dbr:Wendy_Hall.
# There are 3 triples above.
```



# An RDF Graph



# JSON-LD



```
{
  "@context": "http://schema.org/",
  "@id": "http://dbpedia.org/resource/Tim_Berners-Lee",
  "givenName": "Tim",
  "knows": [{
    "@id": "http://dbpedia.org/resource/Ted_Nelson",
    "givenName": "Ted"
  }]
}
```

- @context gives meaning by mapping json terms to IRIs
- @id points to a resource identifier (if not provided by context)

# JSON-LD



```
{
  "@context": "http://schema.org/",
  "@id": "http://dbpedia.org/resource/Tim_Berners-Lee",
  "givenName": "Tim",
  "knows": [{
    "@id": "http://dbpedia.org/resource/Ted_Nelson",
    "givenName": "Ted"
  }]
}
```

# These triples are equivalent to the JSON-LD example.

PREFIX dbr: <http://dbpedia.org/resource/>

PREFIX schema: <http://schema.org>

dbr:Ted\_Nelson schema:givenName "Ted".

dbr:Tim\_Berners-Lee schema:givenName "Tim";  
schema:knows dbr:Ted\_Nelson.

# JSON-LD: A more complicated example



```
{
  "@context": "https://www.w3.org/ns/activitystreams",
  "@graph": [{
    "type": "Like",
    "actor": "https://ruben.verborgh.org/profile/#me",
    "object": "https://www.ugent.be/#this",
    "published": "2019-04-25T08:00:00Z"
  }, {
    "type": "Like",
    "actor": "https://example.org/people/silvia#me",
    "object": "https://www.ugent.be/#this",
```



# Working with JSON APIs

1. Gather input data
2. Send a specific API call
3. Parse the response as JSON
4. Traverse the JSON tree structure
5. Update the DOM



# Working with RDF

1. Gather input data **into a query**
2. Send ~~a specific API call~~ **the query**
3. Parse the response as ~~JSON~~ **RDF**
4. Traverse the ~~JSON tree structure~~ **RDF graph**
5. Update the DOM

# LDFFlex: A DSL for Javascript



```
<LoggedIn>
  <p>Welcome, <Value src="user.firstName"/></p>
  <Image src="user.image" defaultSrc="profile.svg"/>
  <ul>
    <li><Link href="user.inbox">Your inbox</Link></li>
    <li><Link href="user.homepage">Your homepage</Link></li>
  </ul>
  <h2>Your friends</h2>
  <List src="user.friends.firstName"/>
</LoggedIn>
```



# LDFlex skips RDF complexity

- Every expression is valid Javascript
  - `data.user.friend.firstName`
- Feels like a local object
  - But uses Proxy
- Behaves like a Web query
  - `await data.user.friend.firstName`
  - fetch friends from my data pod
  - fetch their names from **their** data pods



---

**Demo Time!**

---

***“The web as I envisioned it, we  
have not yet seen”***

*Tim Berners Lee*

- <https://solid.mit.edu/>
- <https://solid.inrupt.com/>
- <http://rubenverborgh.github.io/WebFundamentals/semantic-web/>
- <http://rubenverborgh.github.io/WebFundamentals/decentralization/>
- [https://archive.fosdem.org/2019/schedule/event/solid\\_web\\_decentralization/](https://archive.fosdem.org/2019/schedule/event/solid_web_decentralization/)

## *References*