

Efficient algorithm design via automated algorithm selection and configuration

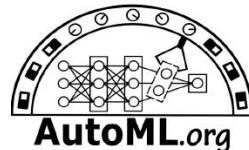
Alexander Tornede & Marius Lindauer

Euro PhD School Data Science Meets Combinatorial Optimisation



Story Line This Session

- What do we optimize?
 - Parameters vs. Hyperparameters
 - Challenges for AutoML
- How do we optimize it?
 - Grid Search
 - Random Search
- How do we optimize it efficiently?
 - Bayesian Optimization
- How do we optimize across many problem instances?
 - Algorithm Configuration
 - Aggressive Racing
 - Other Racing Strategies
- Outlook and Software Packages



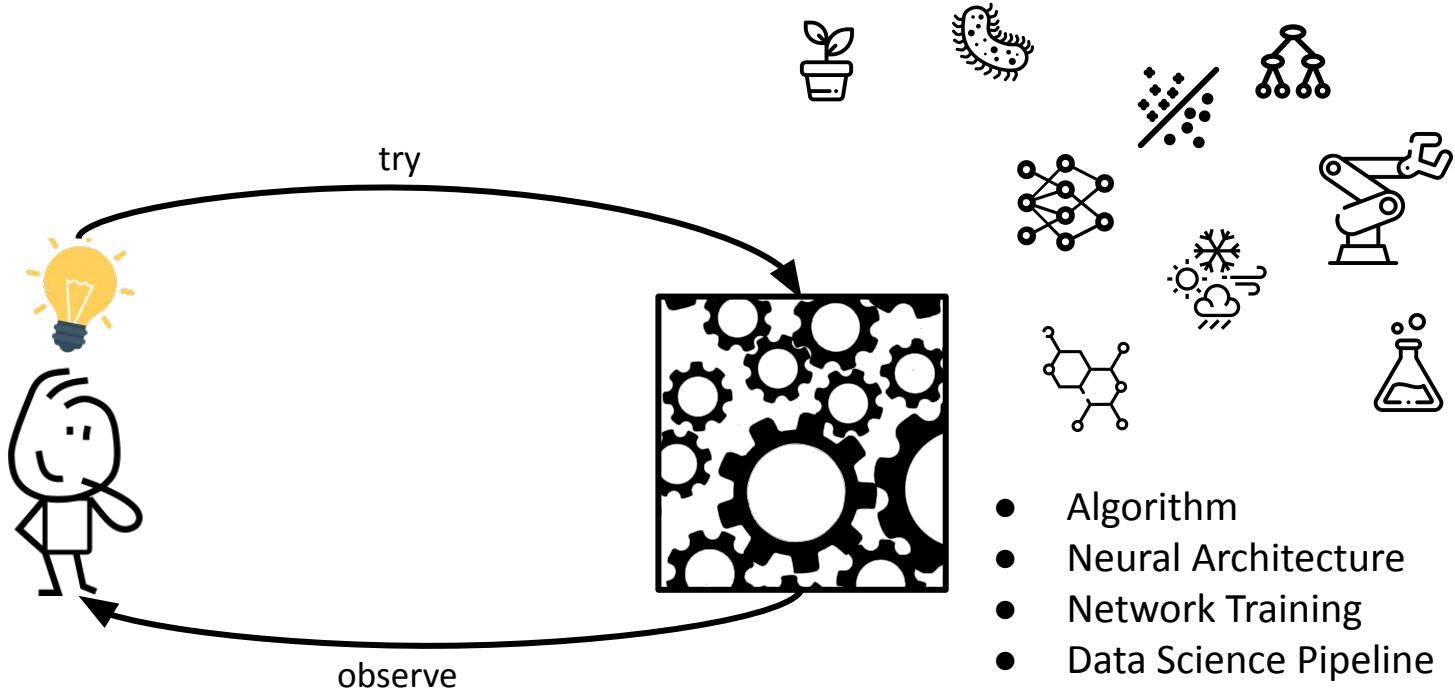
Note: This lecture is partially based on the free online lecture "Automated Machine Learning" at <https://learn.ki-campus.org/courses/automl-luh2021>

- Basics of HPO
- Bayesian Optimization for HPO

What do we optimize?

>> Here's my algorithm and data, what should I do?

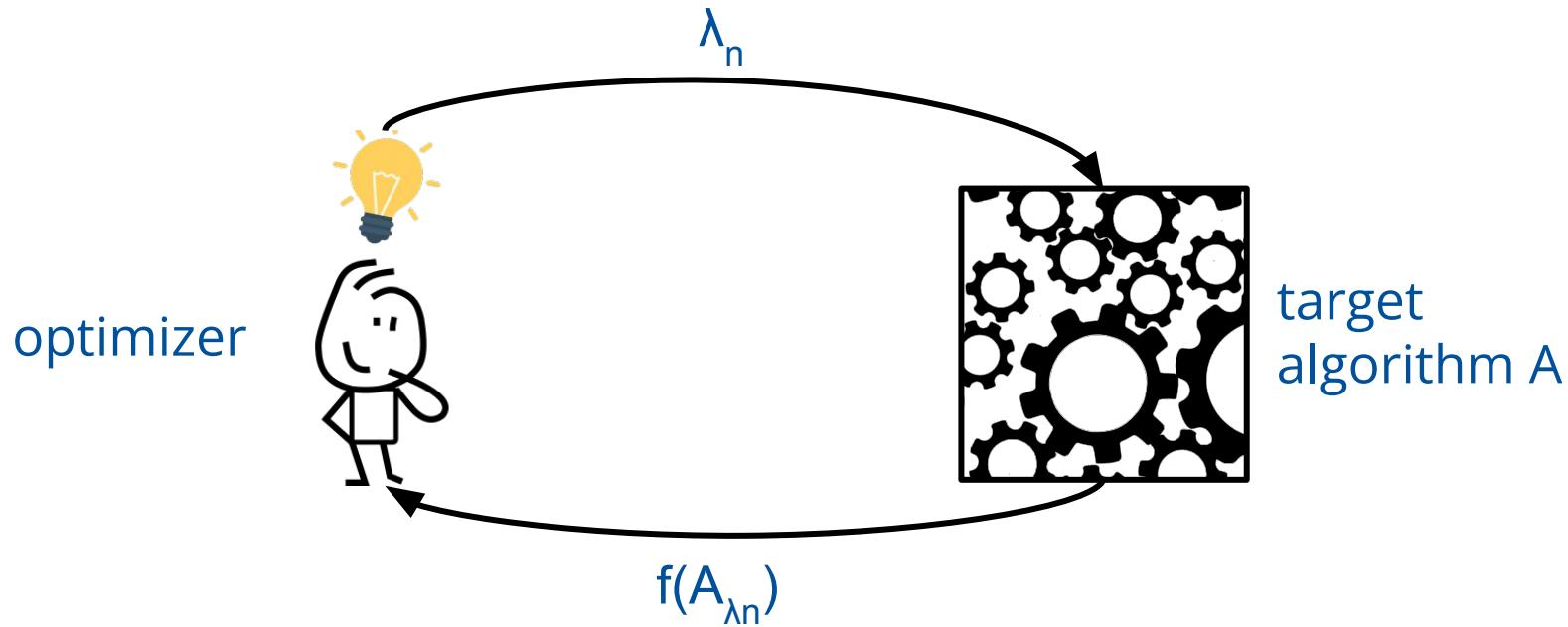
Sequential Experimentation



Hyperparameter Optimization

Goal: Find the best performing configuration:

$$\lambda^* \in \arg \min_{\lambda \in \Lambda} f(\mathcal{A}_\lambda)$$



Example: Machine Learning

- Given a **dataset**, we want to train a neural network
 - We need to choose a **learning rate and architecture**
 - The “learner” takes the input data, and returns a fitted network
- We are interested in **generalization error**!
- We need to look at how our trained model **performs on “unseen” data**
- We evaluate different settings and select the one that **performs best w.r.t generalization error.**

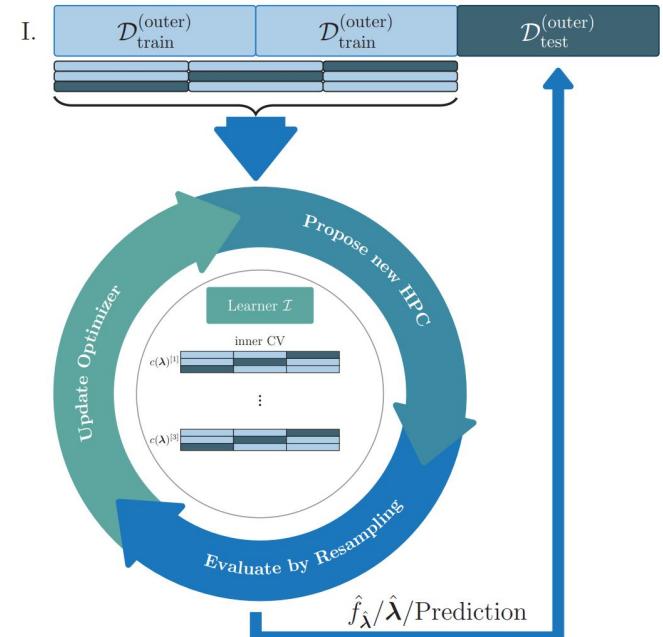


Image: [Bischl et al. 2023](#)

Hyperparameters and Parameters

Model parameters can be optimized during training and are the output of the training. Examples:

- Splits of a Decision Tree
- Weights of a Neural Network
- Coefficients of a linear model

Hyperparameters need to be set manually before training. They control the flexibility, structure and complexity of the model and training procedure. Examples:

- Max. depth of a Decision Tree
- Number of layers of a Neural Network
- K for K-Nearest Neighbours

Types of Algorithm Parameters (Hyperparameters)

Real-valued

- Learning rate for SGD to train NNs
- Bandwidth of kernel density estimates in Naive Bayes

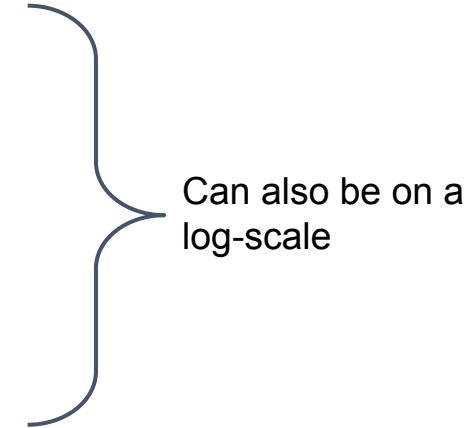
Integer

- #Neurons in a layer of a NN
- maximum depth of a Decision Tree

Categorical

- Training Algorithm for NNs
- Split criterion for Decision Trees

+ Hyperparameters can be **hierarchically dependent** on each other



Why is Hyperparameter Optimization Challenging?

Goal: Find the best performing configuration:

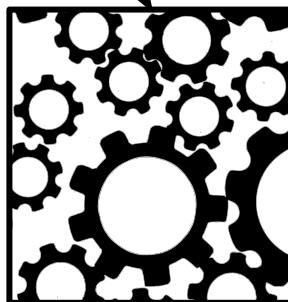
$$\lambda^* \in \arg \min_{\lambda \in \Lambda} f(\mathcal{A}_\lambda)$$

optimizer



complex search space

λ_n



No gradients
No prior knowledge

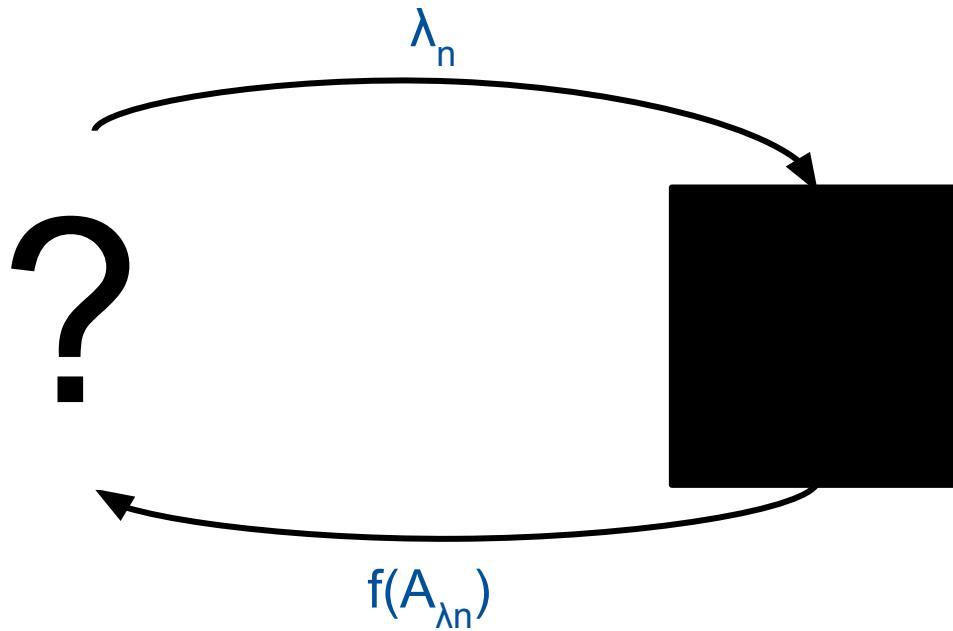
target
algorithm A

$f(\mathcal{A}_{\lambda_n})$

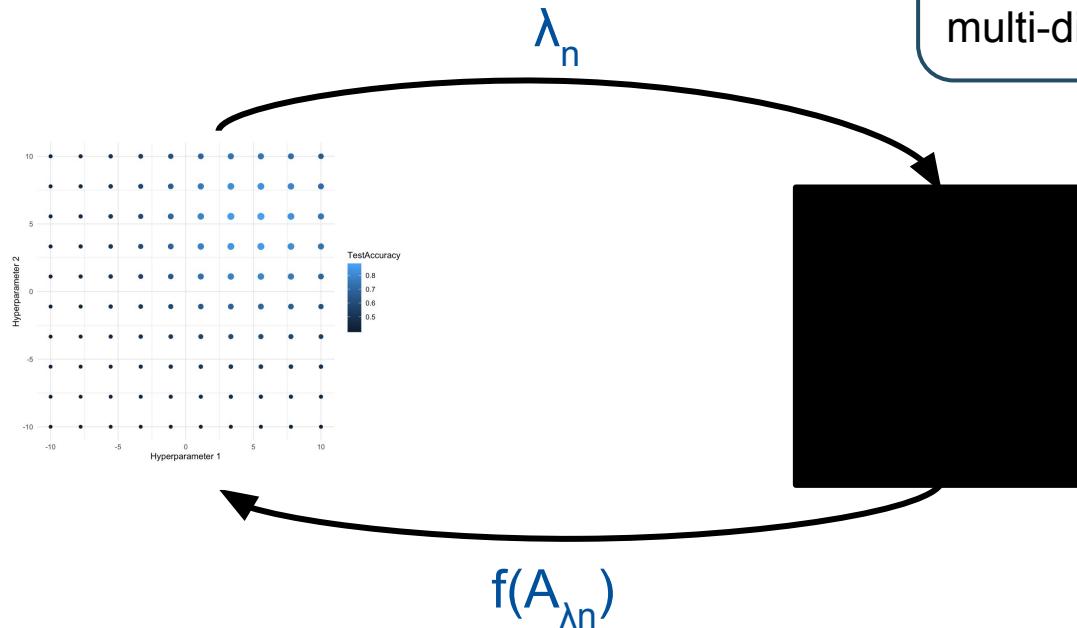
noisy
expensive-to-evaluate

How do we optimize it?

Black-Box Optimization Problem

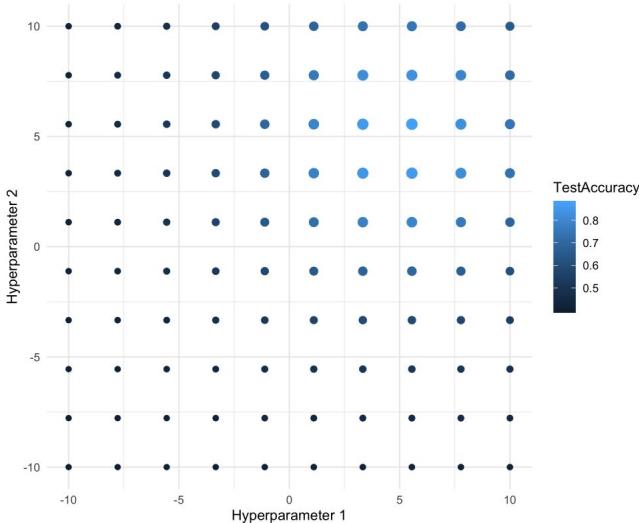


Option 1: Grid Search



Popular technique: Evaluates all combinations on a pre-defined multi-dimensional grid

Option 1: Grid Search II



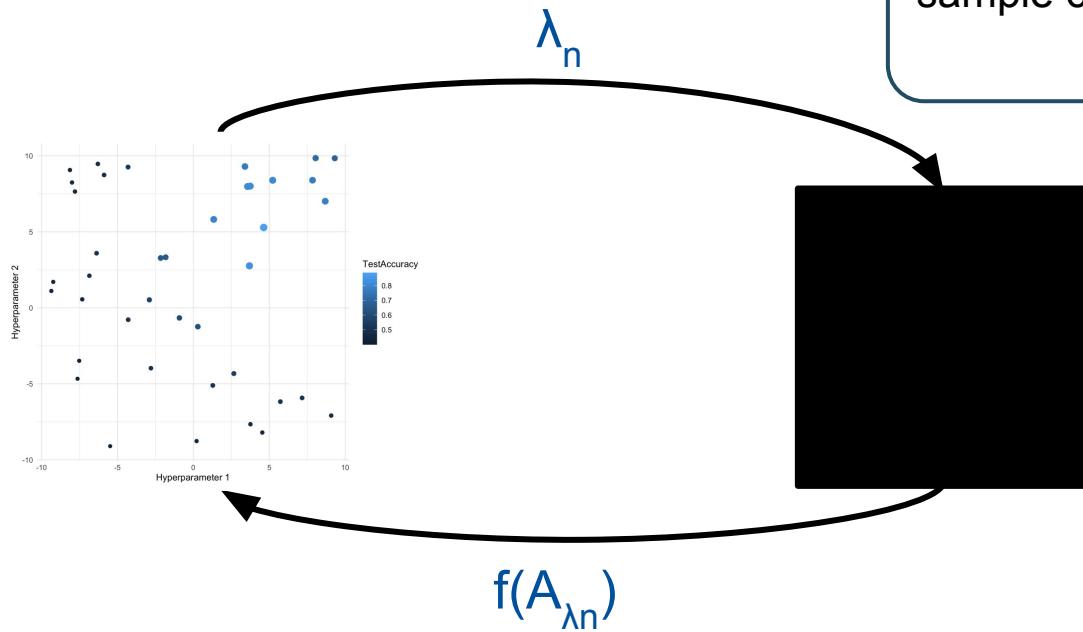
Advantages

- Very easy to implement
- Very easy to parallelize
- Can handle all types of hyperparameters

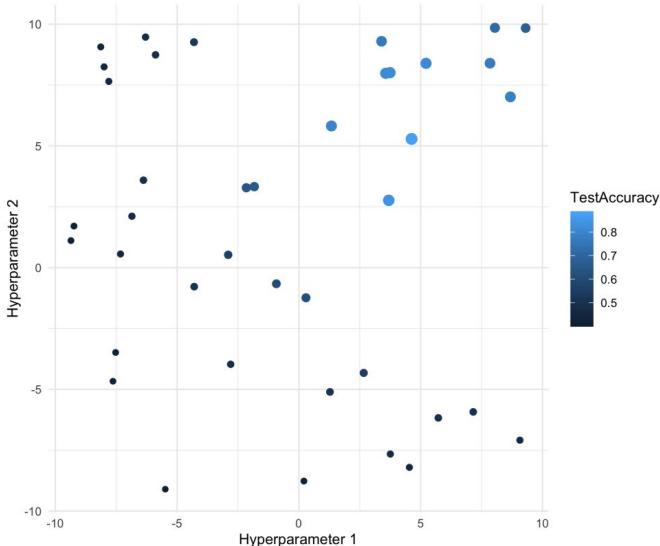
Disadvantages

- Scales badly with #dimensions
- Inefficient: Searches irrelevant areas
- Requires to manual define discretization
- All grid points need to be evaluated

Option 2: Random Search



Option 2: Random Search II



Advantages

- Very easy to implement
- Very easy to parallelize
- Can handle all types of hyperparameters
- No discretization required
- Anytime algorithm: Can be stopped and continued based on the available budget and performance goal.

Disadvantages

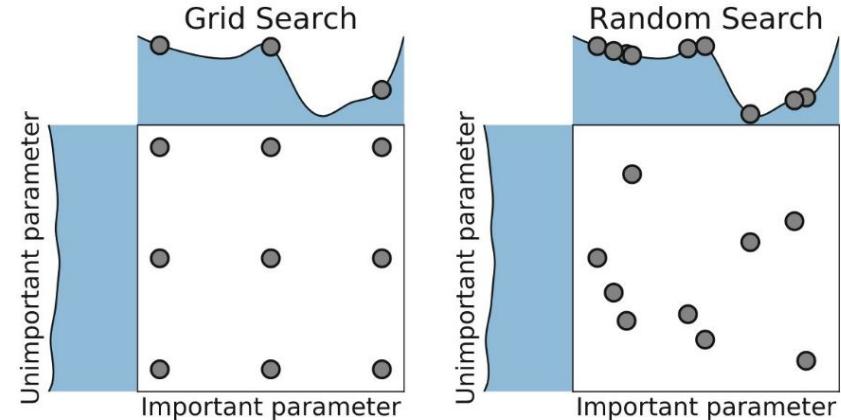
- Scales badly with #dimensions
- Inefficient: Searches irrelevant areas

Grid Search vs. Random Search

With a **budget** of T iterations:

Grid Search evaluates only $T^{\frac{1}{d}}$ unique values per dimension

Random Search evaluates (most likely) T different values per dimension



→ Grid search can be disadvantageous if some hyperparameters have little or no impact on the performance [\[Bergstra et al. 2012\]](#)

Image source:
[\[Hutter et al. 2019\]](#)

Questions?



Kahoot Quiz I

How do we optimize it efficiently?

Model-based Optimization

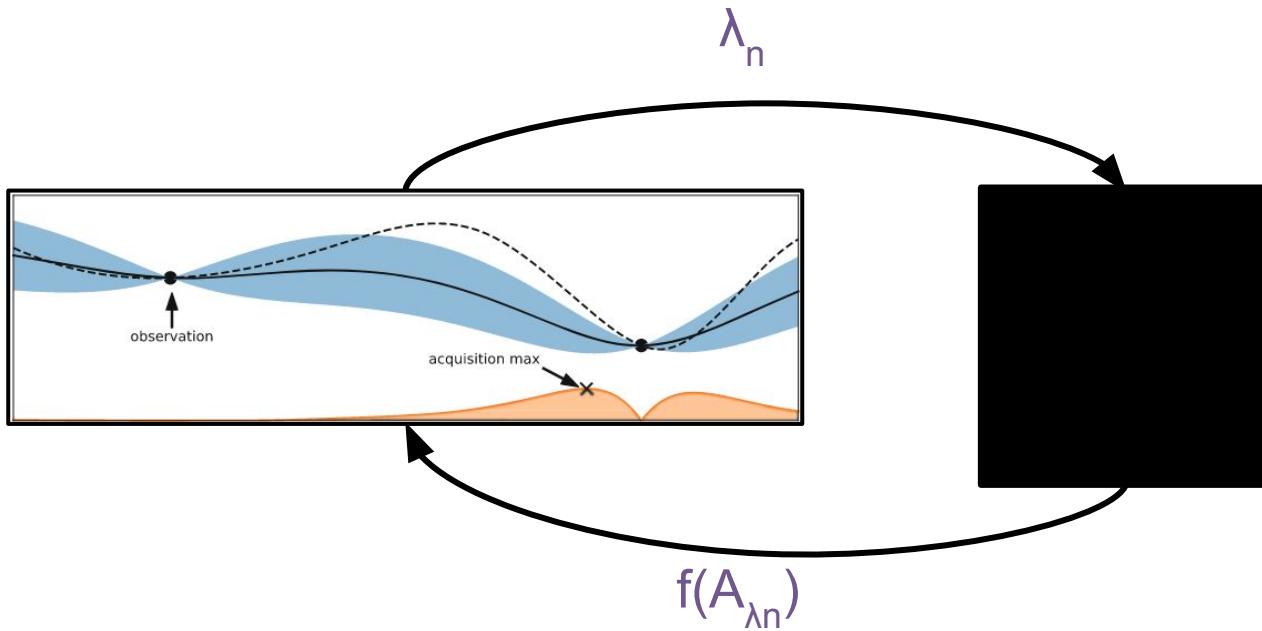
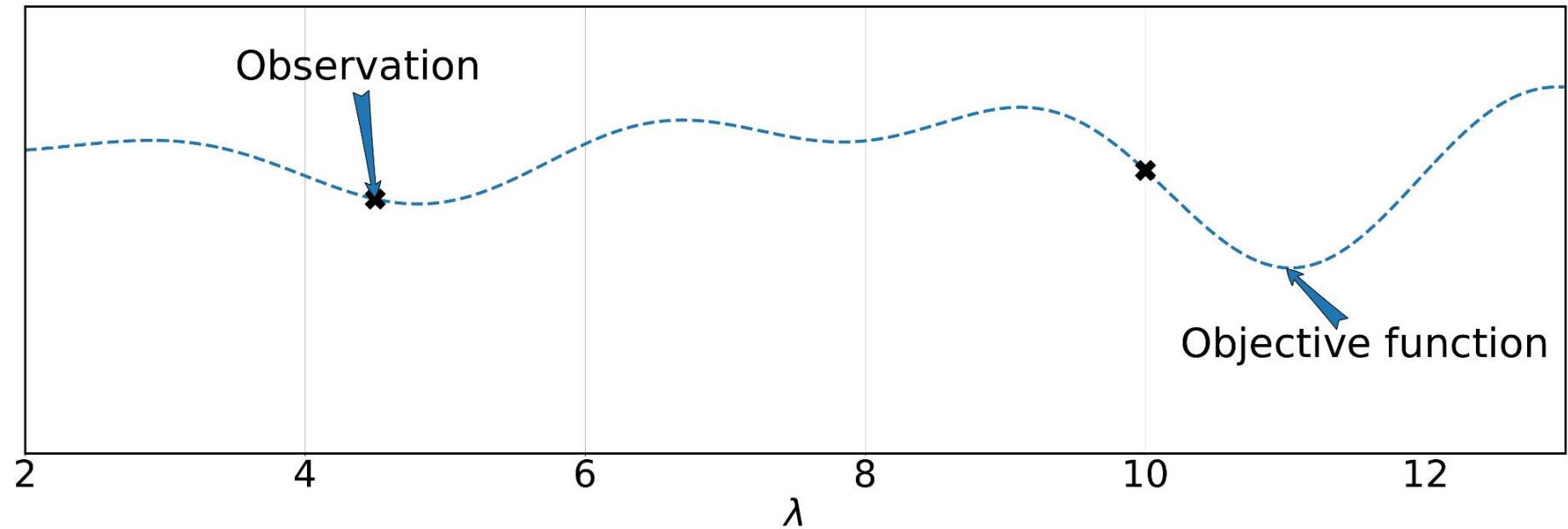
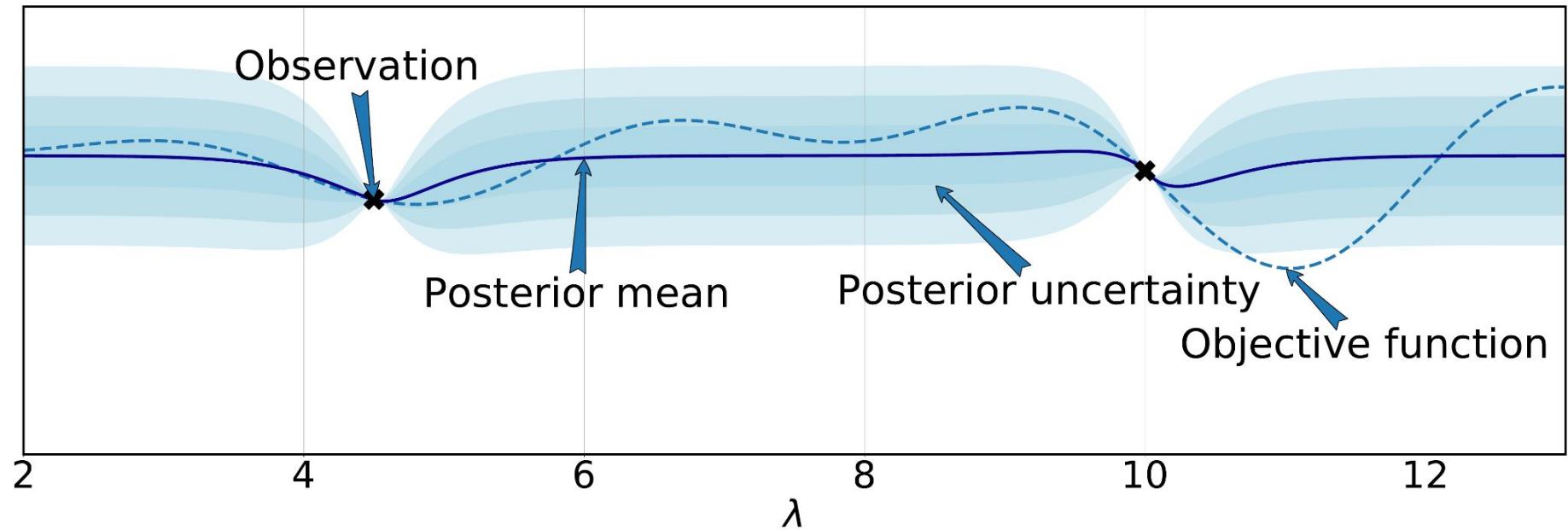


Photo by [Wilhelm Gunkel](#) on [Unsplash](#).
Image by Feuerer, Hutter: Hyperparameter Optimization.
in: Automated Machine Learning

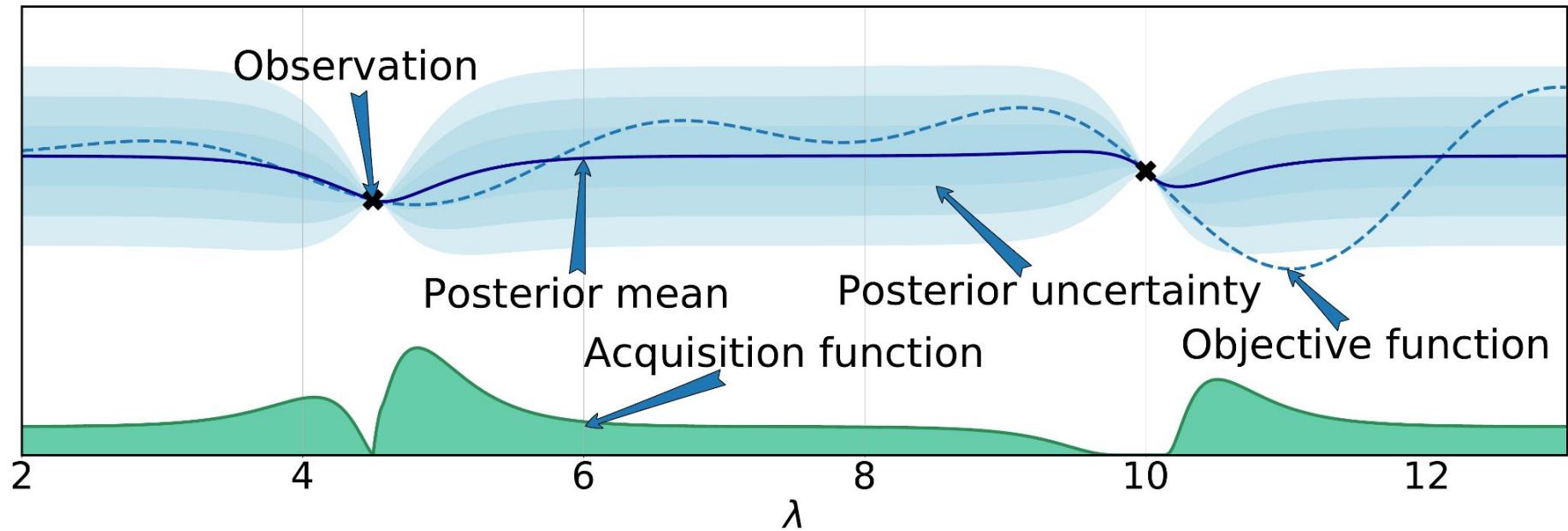
Bayesian Optimization in a Nutshell



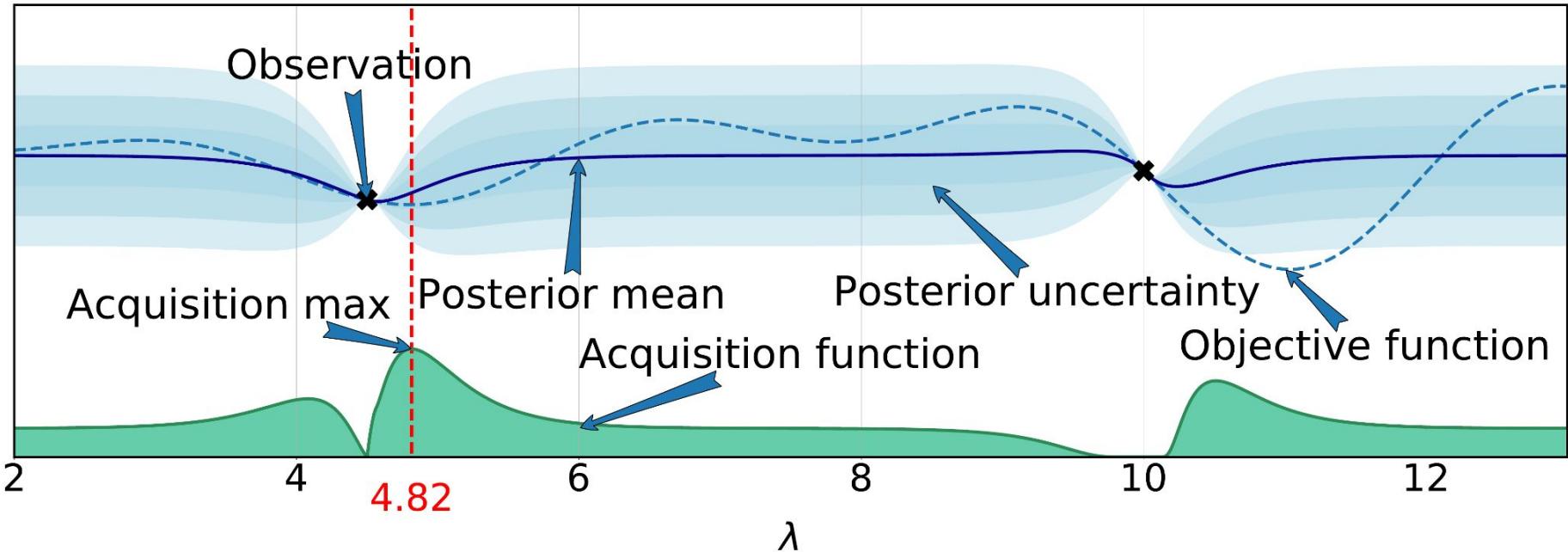
Bayesian Optimization in a Nutshell



Bayesian Optimization in a Nutshell



Bayesian Optimization in a Nutshell



Bayesian Optimization in a Nutshell

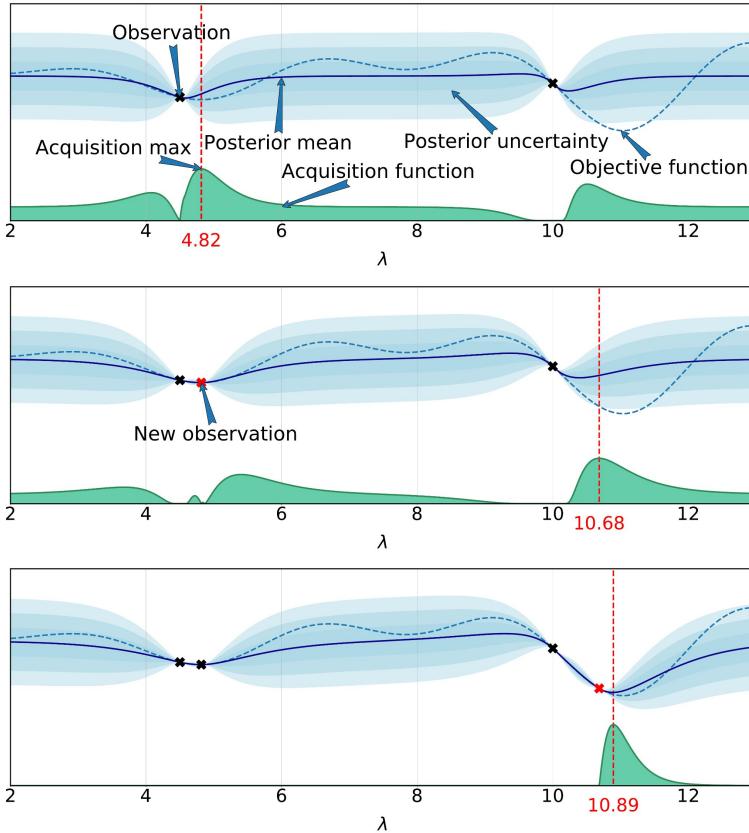
General approach

- Fit a **probabilistic model** to the collected function samples $\langle \lambda, c(\lambda) \rangle$
- Use the model to guide optimization, trading off **exploration vs exploitation**

Popular approach in the statistics

literature since Mockus et al. [1978]

- Efficient in #function evaluations
- Works when objective is **nonconvex, noisy, has unknown derivatives, etc.**
- Recent **convergence results**
[Srinivas et al. 2009; Bull et al. 2011; de Freitas et al. 2012; Kawaguchi et al. 2015]



Bayesian Optimization: Pseudocode

BO loop

Require: Search space Λ , cost function c , acquisition function u , predictive model \hat{c} , maximal number of function evaluations T

Result : Best configuration $\hat{\lambda}$ (according to \mathcal{D} or \hat{c})

- 1 Initialize data $\mathcal{D}^{(0)}$ with initial observations
 - 2 **for** $t = 1$ **to** T **do**
 - 3 Fit predictive model $\hat{c}^{(t)}$ on $\mathcal{D}^{(t-1)}$
 - 4 Select next query point: $\lambda^{(t)} \in \arg \max_{\lambda \in \Lambda} u(\lambda; \mathcal{D}^{(t-1)}, \hat{c}^{(t)})$
 - 5 Query $c(\lambda^{(t)})$
 - 6 Update data: $\mathcal{D}^{(t)} \leftarrow \mathcal{D}^{(t-1)} \cup \{(\lambda^{(t)}, c(\lambda^{(t)}))\}$
-

Why is it called Bayesian Optimization?

- Bayesian optimization uses Bayes' theorem:

$$P(A|B) = \frac{P(B|A) \times P(A)}{P(B)} \propto P(B|A) \times P(A)$$

- Bayesian optimization uses this to compute a posterior over functions:

$$P(f|\mathcal{D}_{1:t}) \propto P(\mathcal{D}_{1:t}|f) \times P(f), \quad \text{where } \mathcal{D}_{1:t} = \{\boldsymbol{\lambda}_{1:t}, c(\boldsymbol{\lambda}_{1:t})\}$$

Meaning of the individual terms:

- ▶ $P(f)$ is the **prior** over functions, which represents our belief about the space of possible objective functions **before** we see any data
- ▶ $\mathcal{D}_{1:t}$ is the **data** (or observations, evidence)
- ▶ $P(\mathcal{D}_{1:t}|f)$ is the likelihood of the data given a function
- ▶ $P(f|\mathcal{D}_{1:t})$ is the **posterior** probability over functions given the data

Bayesian Optimization: Pros and Cons

Advantages

- Sample efficient
- Can handle noise
- Priors can be incorporated
- Does not require gradients
- Theoretical guarantees

Many extensions available:

Multi-Objective | Multi-Fidelity |
Parallelization | Warmstarting | etc.

Disadvantages

- Overhead because of model training
- Crucially relies on robust surrogate model
- Has quite a few design decisions

Main Ingredient I: The Acquisition Function

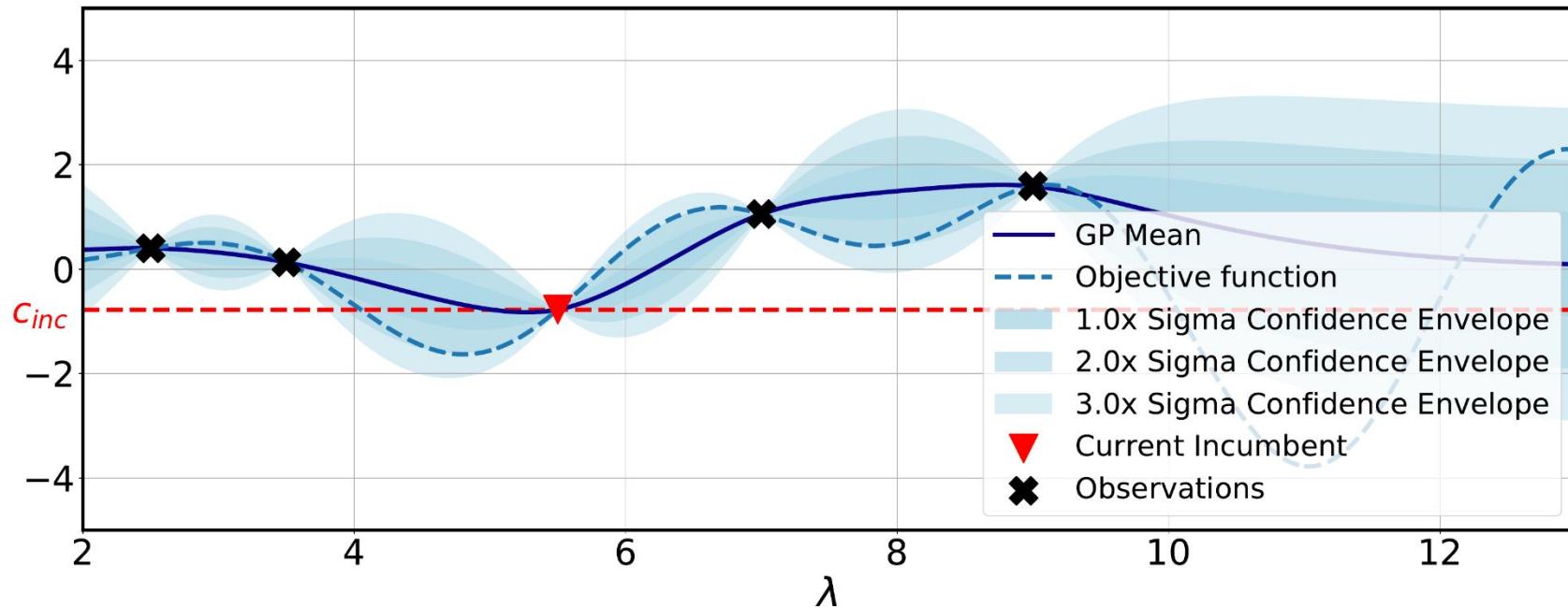
The acquisition function

- decides which configuration to evaluate next
- judges the **utility** (or **usefulness**) of evaluating a configuration (based on the surrogate model)

→ It needs to trade-off **exploration and exploitation**

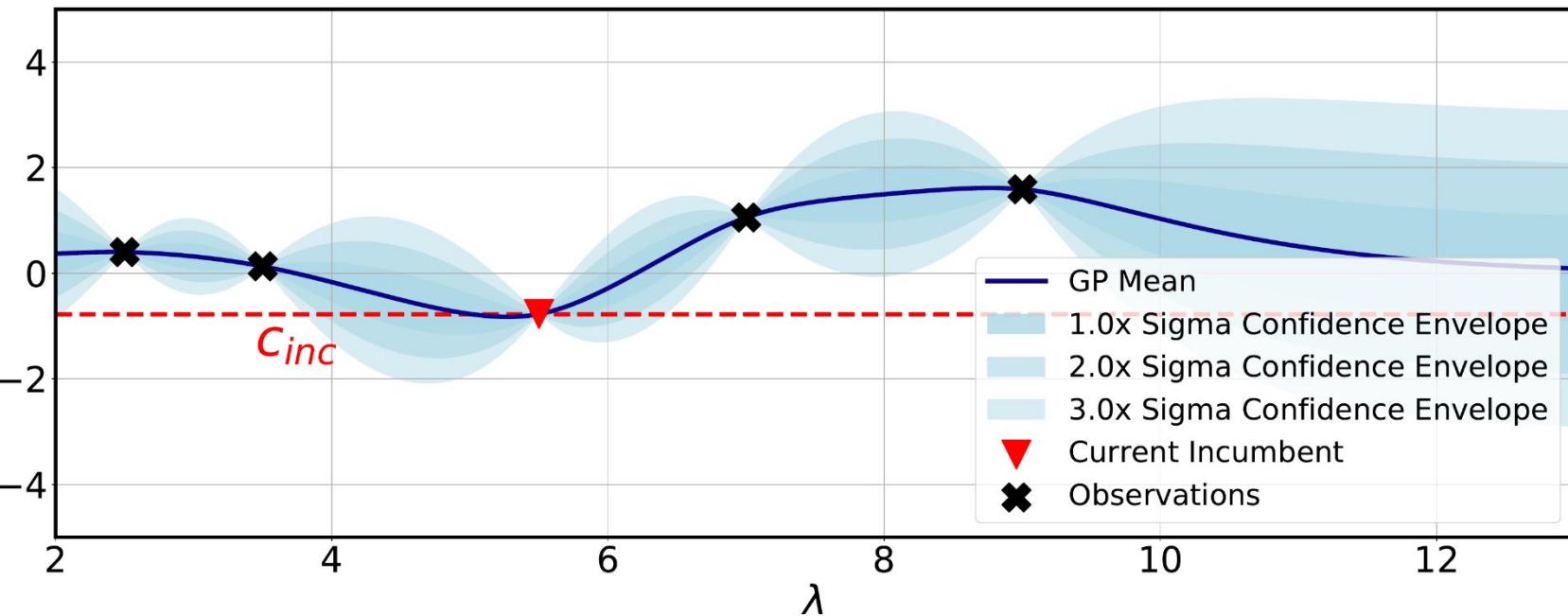
- Just picking the configuration with the lowest prediction would be too greedy
- It needs to consider the uncertainty of the surrogate model

Expected Improvement (EI)



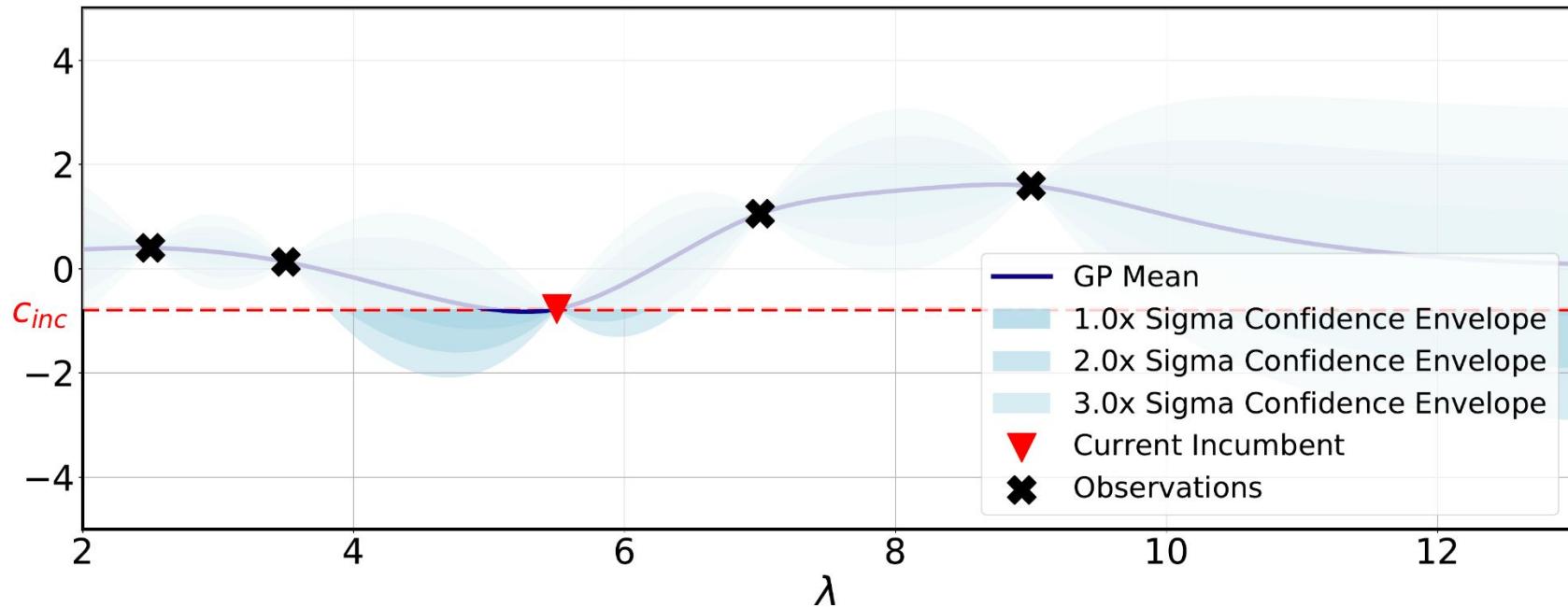
Given some observations and a fitted surrogate,

Expected Improvement (EI)



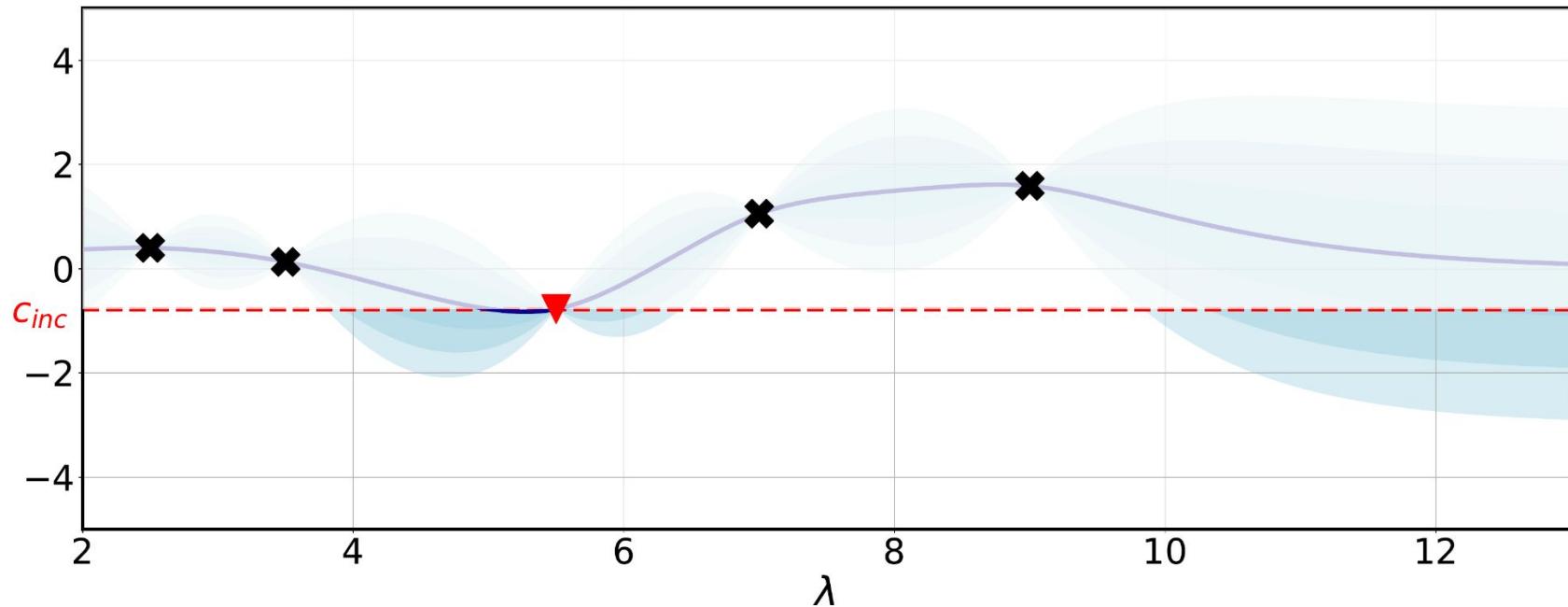
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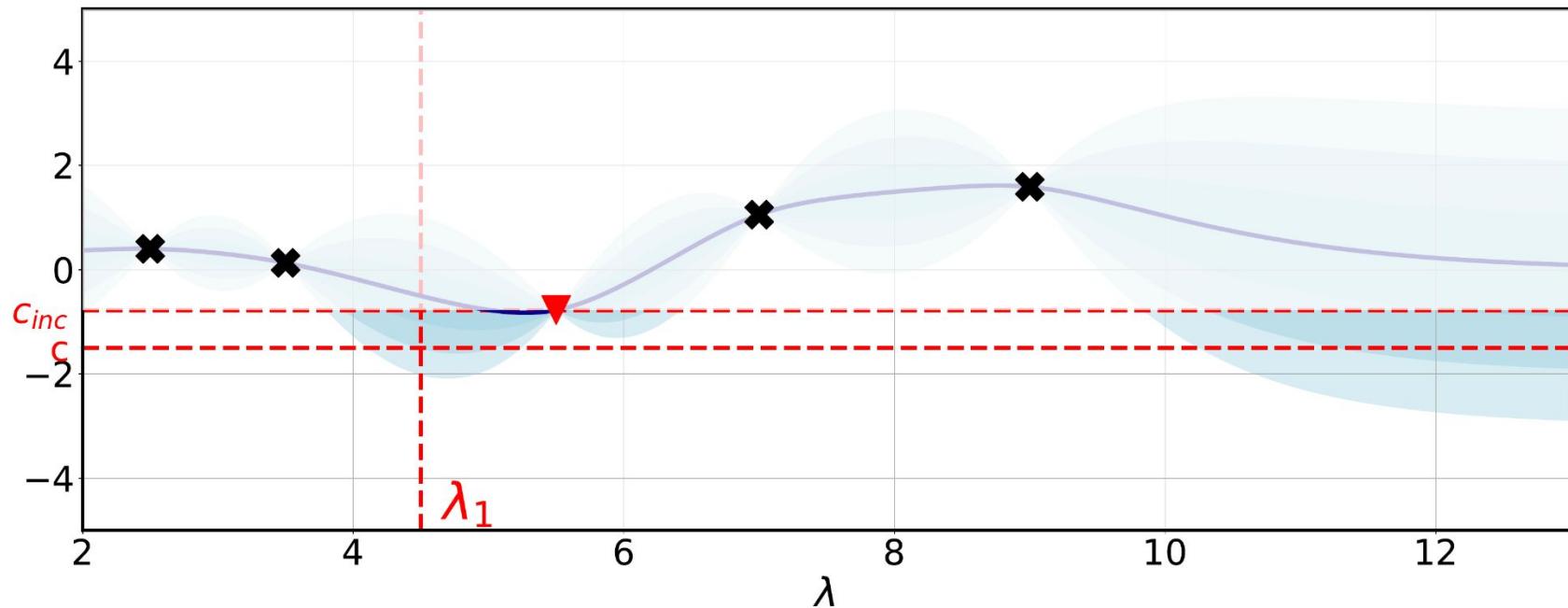
We care about *improving* over the c_{inc} .

Expected Improvement (EI)



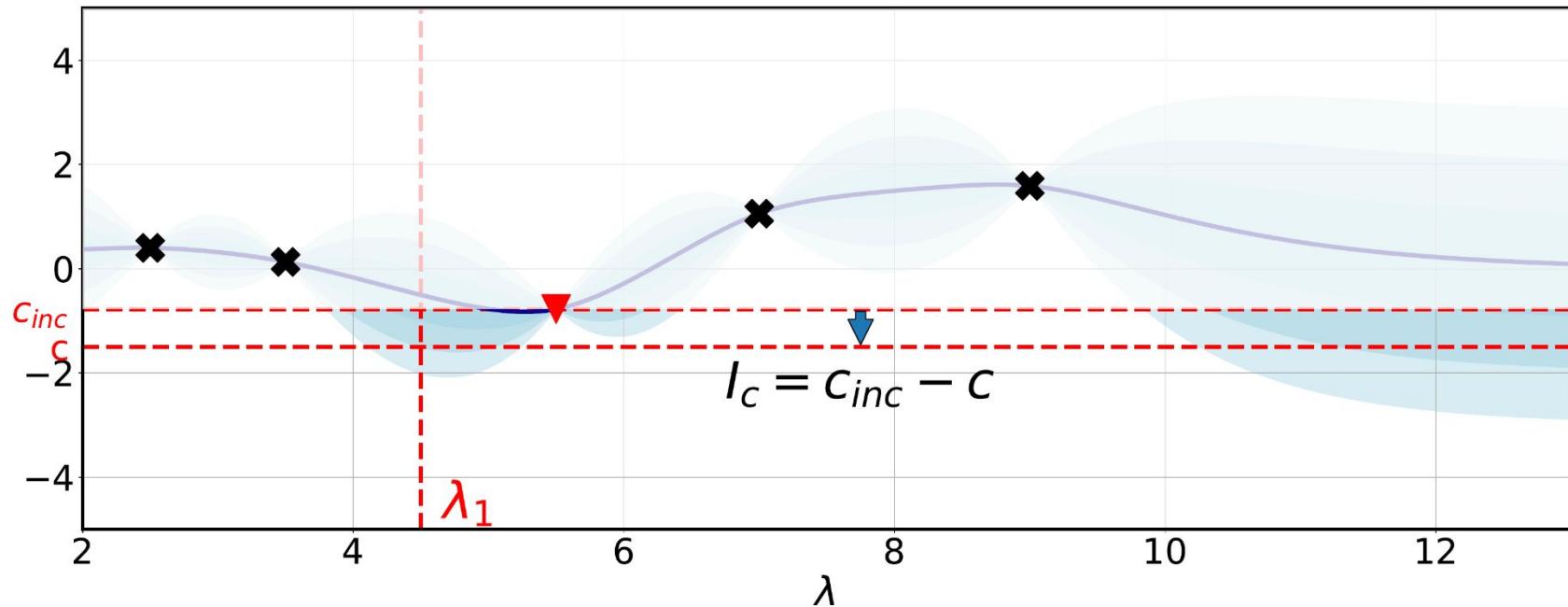
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Expected Improvement (EI)



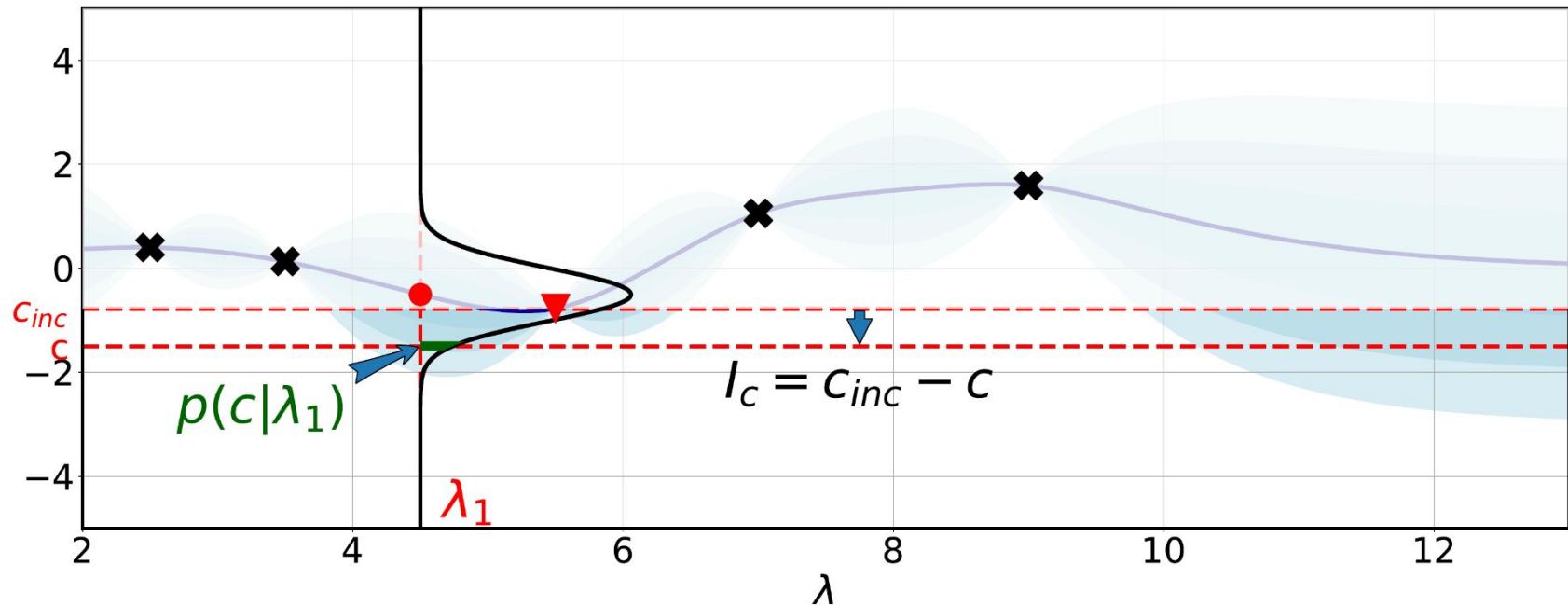
Let's look at a candidate configuration λ_1 and its hypothetical cost c .

Expected Improvement (EI)



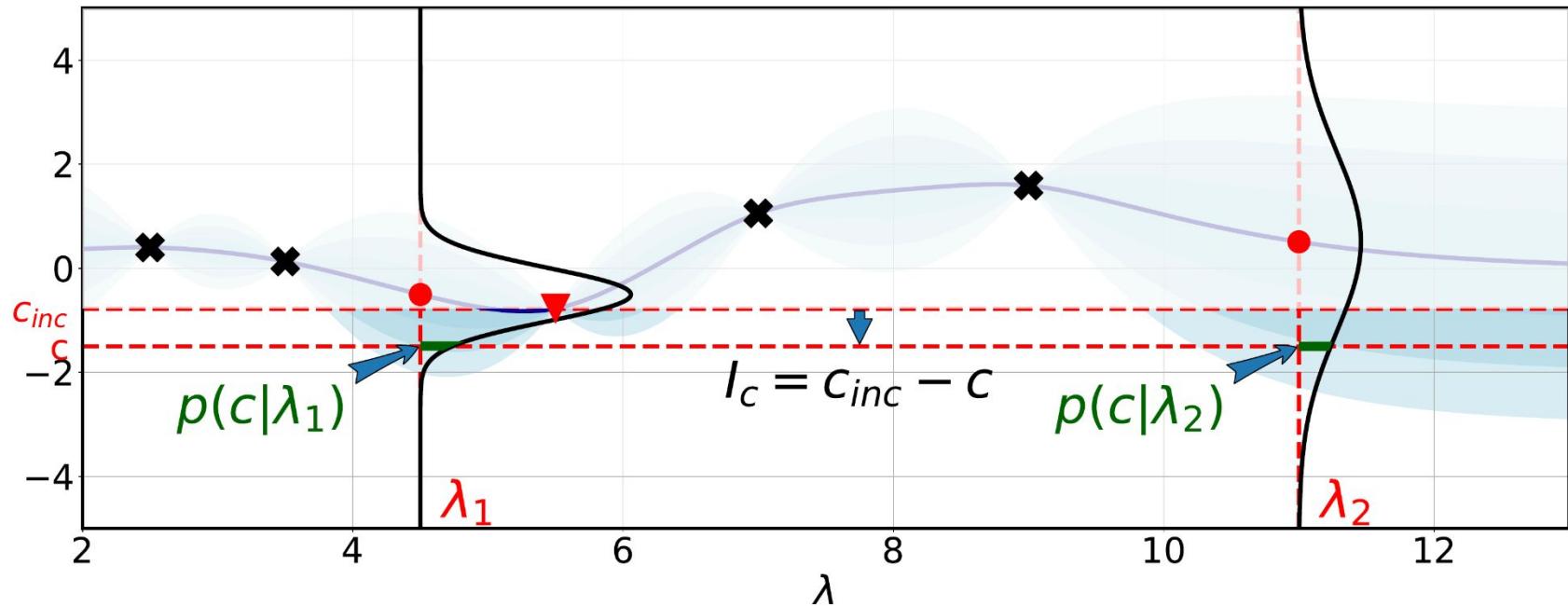
We can compute the improvement $I_c(\lambda_1)$. But how likely is it?

Expected Improvement (EI)



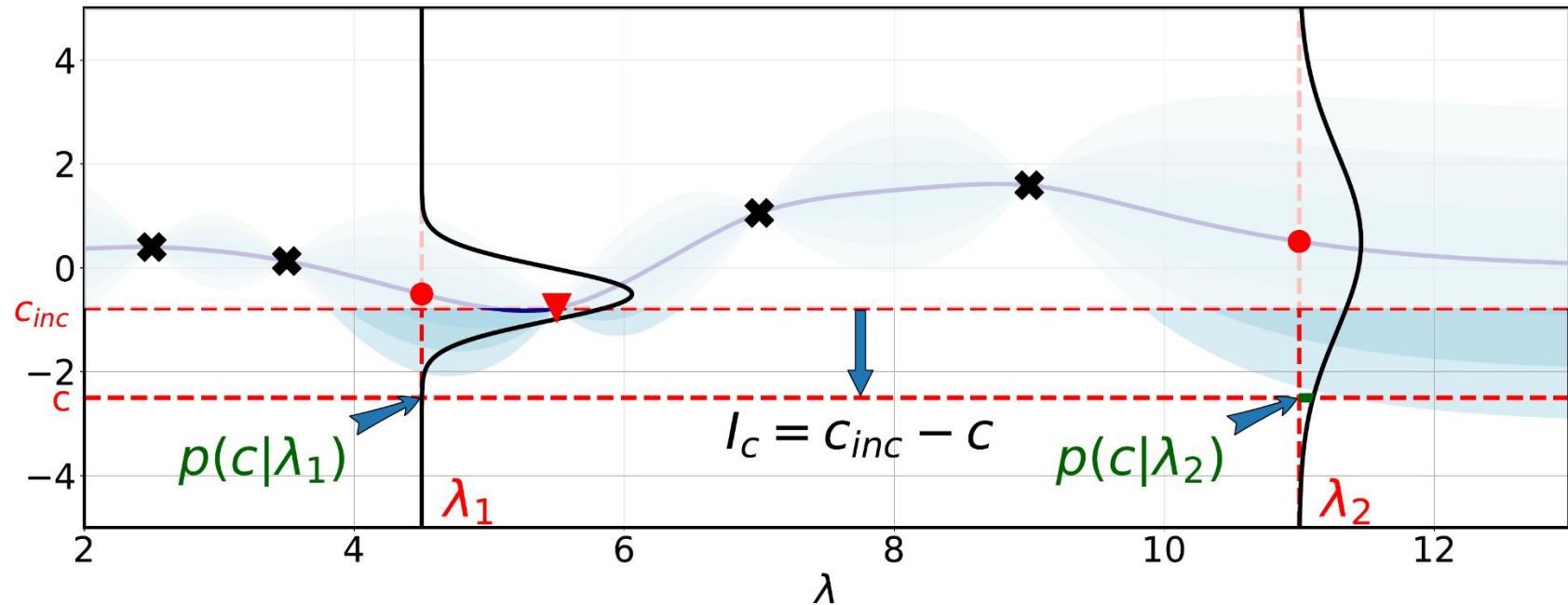
Knowing that $\hat{c}(\lambda) = \mathcal{N}(\mu(\lambda), \sigma^2(\lambda))$, we can compute $p(c|\lambda)$

Expected Improvement (EI)



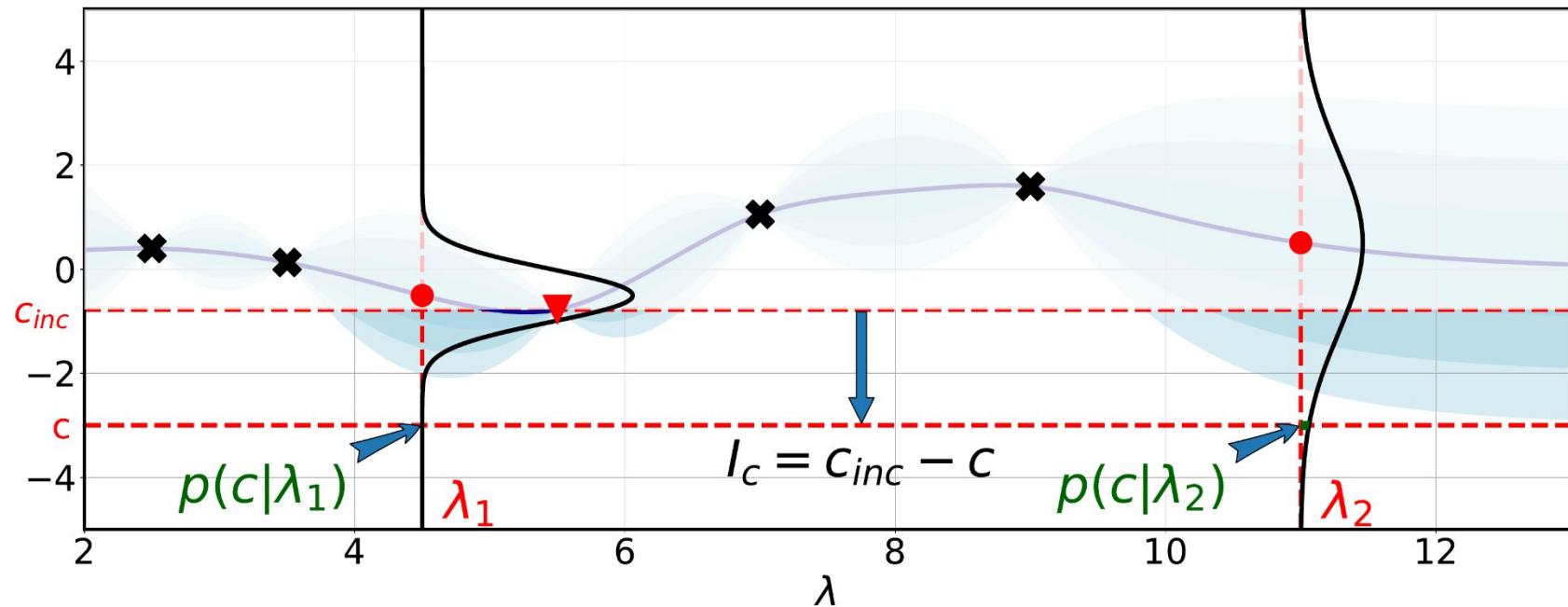
Comparing this for different configurations

Expected Improvement (EI)



and costs.

Expected Improvement (EI)



To compute EI, we sum all $p(c | \lambda) \times I_c$ over all possible cost values.

Expected Improvement (EI)-Formal Definition

We define the one-step positive improvement over the current incumbent as

$$I^{(t)}(\boldsymbol{\lambda}) = \max(0, c_{inc} - c(\boldsymbol{\lambda}))$$

Expected Improvement is then defined as

$$u_{EI}^{(t)}(\boldsymbol{\lambda}) = \mathbb{E}[I^{(t)}(\boldsymbol{\lambda})] = \int_{-\infty}^{\infty} p^{(t)}(c \mid \boldsymbol{\lambda}) \times I^{(t)}(\boldsymbol{\lambda}) \ dc.$$

Since posterior is Gaussian, EI can be computed in closed form.

Choose $\boldsymbol{\lambda}^{(t)} \in \arg \max_{\boldsymbol{\lambda} \in \Lambda} (u_{EI}^{(t)}(\boldsymbol{\lambda}))$

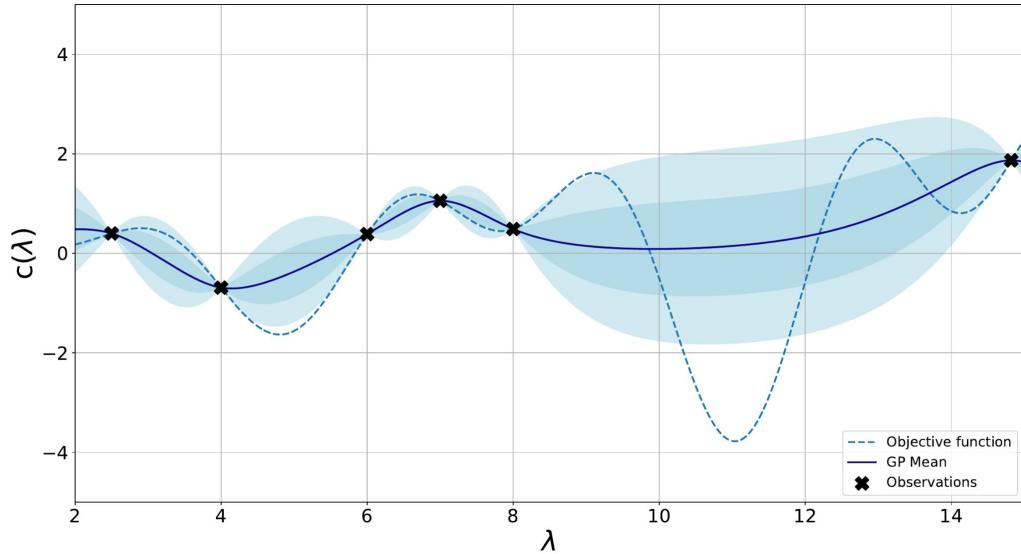
Main Ingredient II: The Surrogate Model

Required in all cases

- Regression model with uncertainty estimates
- Accurate predictions

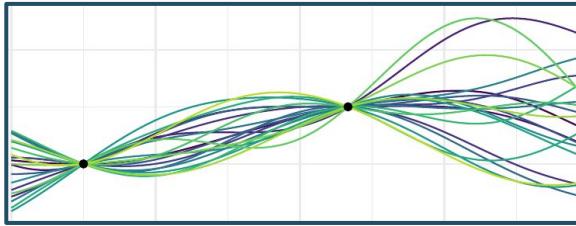
Depending on the application

- Cheap to train
- Scales well with #observations and #dimensions
- Can handle different types of hyperparameters



Types of Surrogates Models

- Gaussian Processes



- Random Forests



- Bayesian Neural Networks



Photo by [Filip Zrnzević](#) on [Unsplash](#)

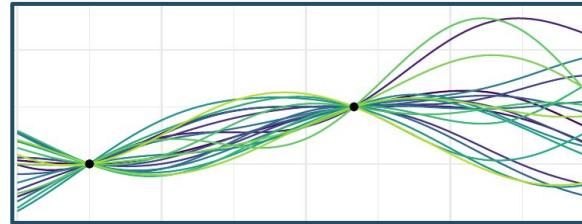
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Gaussian Processes

$$m(\mathbf{x}) = \mathbb{E}[f(\mathbf{x})]$$

$$k(\mathbf{x}, \mathbf{x}') = \mathbb{E} \left[(f(\mathbf{x}) - \mathbb{E}[f(\mathbf{x})]) (f(\mathbf{x}') - \mathbb{E}[f(\mathbf{x}')]) \right]$$

$$f(\mathbf{x}) \sim \mathcal{G}(m(\mathbf{x}), k(\mathbf{x}, \mathbf{x}'))$$



Advantages

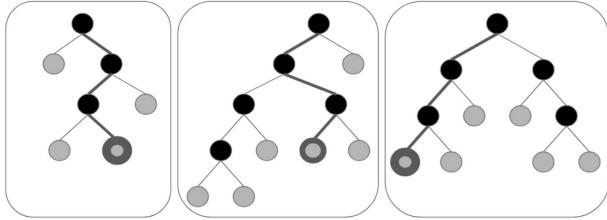
- Smooth uncertainty estimates
- Strong sample efficiency
- Expert knowledge can be encoded in the kernel
- Accurate predictions

Disadvantages

- Cost scales cubically with #observations
- Weak performance for high dimensionality
- Not easily applicable in discrete, categorical or conditional spaces
- Sensitive wrt its own hyperparameters

→ These make GPs the most commonly used model for Bayesian optimization

Tree-Based Methods



Advantages

- Scales well with #dimensions and #observations
- Training can be parallelized and is fast
- Can easily handle discrete, categorical and conditional spaces
- Robust wrt. its own hyperparameters

Disadvantages

- Poor uncertainty estimates
- Poor extrapolation (constant)
- Expert knowledge can not be easily incorporated

→ These make RFs a robust option in high dimensions, a high number of evaluations and for mixed spaces

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Bayesian Neural Networks

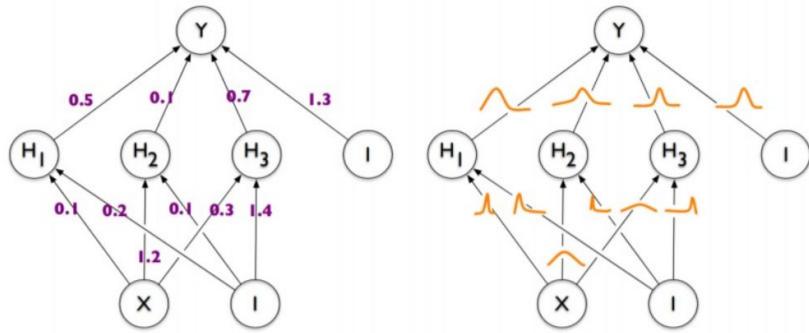


Image source: [Blundell et al. 2015]

Advantages

- Scales linear #observations
- (Can yield) smooth uncertainty estimates
- Flexibility wrt. discrete and categorical spaces

Disadvantages

- Needs many #observations
- Uncertainty estimates often worse than for GPs
- Many hyperparameters
- No robust off-the-shelf model

→ These make BNNs a promising alternative. [\[Li et al. 2023\]](#)

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Alternatives to Bayesian Optimization

- Genetic Algorithms / Evolutionary Algorithms
 - E.g., GGA [[Ansótegui et al. 2009](#), [Ansótegui et al. 2015](#), [Ansótegui et al. 2021](#)]
- Estimation of Distributions
 - E.g., irace [[López-Ibáñez et al. 2016](#)]
- Reinforcement Learning
 - E.g., Neural architecture search with RL [[Zoph and Le. 2017](#)]
- Golden Parameter Search [[Pushak and Hoos. 2020](#)]
 - Assumes a benign landscape [[Pushak and Hoos. 2018](#)]

Are AC Landscapes Benign?

[Pushak and Hoos, 2018]

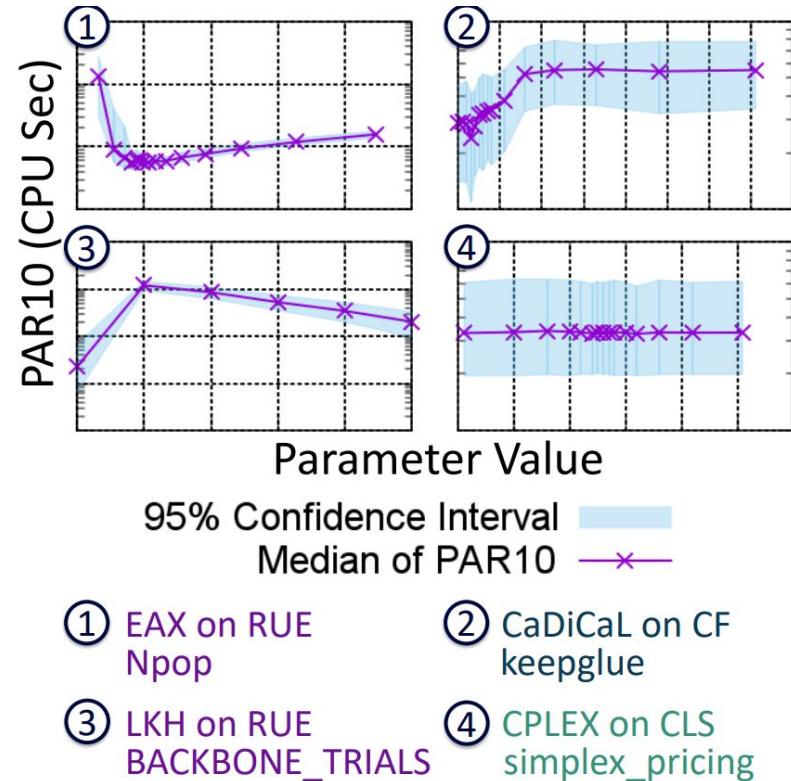
Instance set responses:

- Nearly all unimodal
- Nearly all convex
- Relatively “smooth”

Individual instance responses:

- Mostly uni-modal
- Mostly convex
- More “noisy”

⇒ What kind of optimizers do we really need?



Questions?



Kahoot Quiz II

How to optimize across instances?

The Problem of Generalization & Instances

- **So far:** Obtaining a single configuration performing well on a single task (e.g., dataset, SAT instances, MIP instance, ...)
 - **Problem:** Why should we search for a well-performing configuration if we have solved the task already?
 - This makes sense for optimization tasks (e.g., machine learning) where we might find better solutions.
 - Makes little to no sense for decision problems (e.g., SAT, ASP, Planning, ...)
- **New Objective:**
Find a configuration that performs well on a distribution of instances

- The obtained configuration should also perform well on new instances
→ Generalization of the configuration's performance

The Algorithm Configuration Problem

Given:

- A configuration space
- A set of instances (drawn from some instance distribution)
- A cost metric (wlog. to be minimized)

The configuration problem is:

$$\operatorname{argmin}_{\lambda \in \Lambda} \frac{1}{|\mathcal{I}|} \sum_{i \in \mathcal{I}} c(\lambda, i)$$

⇒ Assumes that there is a single good configuration for all (homogeneous) instances!

How to find good configuration we know already.

But how do we compare n configurations across instances?

Naive Algorithm Configuration

- Comparing two configurations against each other on set of instances (being sampled from the underlying instance distribution)

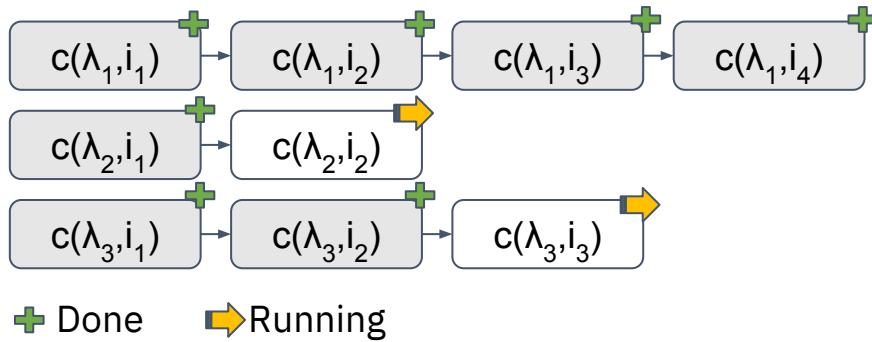
$c(\lambda_1, i_1)$	$c(\lambda_1, i_2)$	$c(\lambda_1, i_3)$	$c(\lambda_1, i_4)$	$c(\lambda_1, i_5)$	$c(\lambda_1, i_6)$	$c(\lambda_1, i_7)$...
$c(\lambda_2, i_1)$	$c(\lambda_2, i_2)$	$c(\lambda_2, i_3)$	$c(\lambda_2, i_4)$	$c(\lambda_2, i_5)$	$c(\lambda_2, i_6)$	$c(\lambda_2, i_7)$...

- If we consider runtime as our cost c , then we pay for evaluation two configurations:

$$\sum_{i \in \mathcal{I}} c(\lambda_1, i) + \sum_{i \in \mathcal{I}} c(\lambda_2, i)$$

- If we have a few thousand instances and each of them takes minutes, it is crazy expensive to only compare two configurations

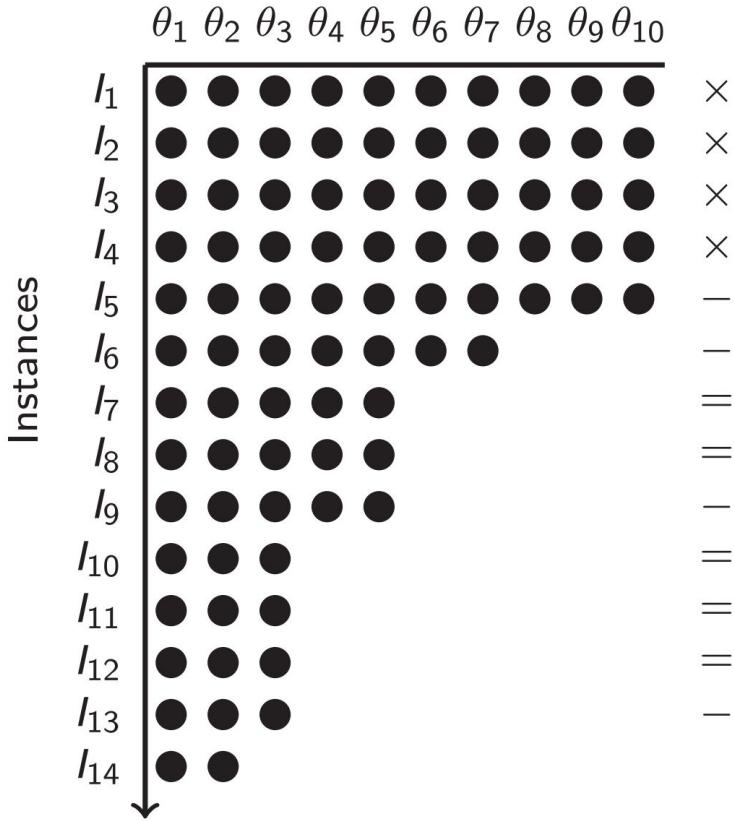
Simple Parallel Racing [Ansotegui et al. 2009]



+ Done → Running

- Run n configurations in parallel on k instances
- Whoever is done first, won the race
 - primarily, designed for runtime as cost metric
- Increase the number of instances for next race (e.g., geometric schedule)

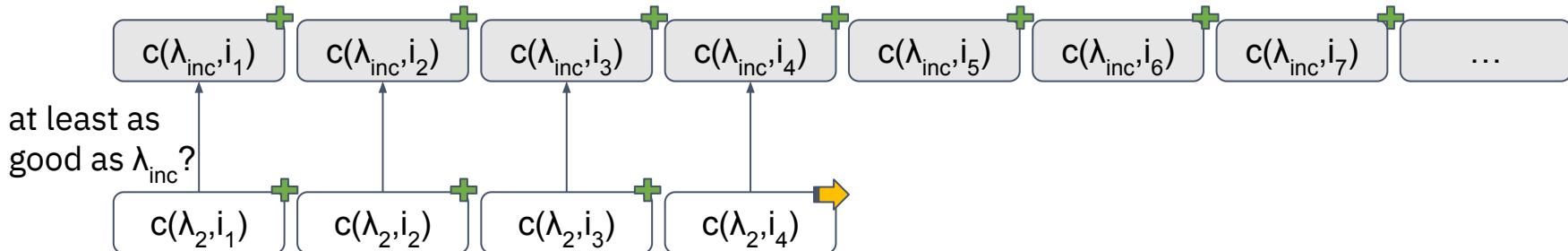
Racing with Statistical Tests [López-Ibáñez et al. 2016]



- “X” no statistical test to collect sufficient evidence first
 - “–” at least one underperforming configuration was discarded
 - “=” no configuration was discarded
- ⇒ irace
- — —
- Refresh the slots of discarded configurations to have efficient parallelization [Xiao et al. 2023]

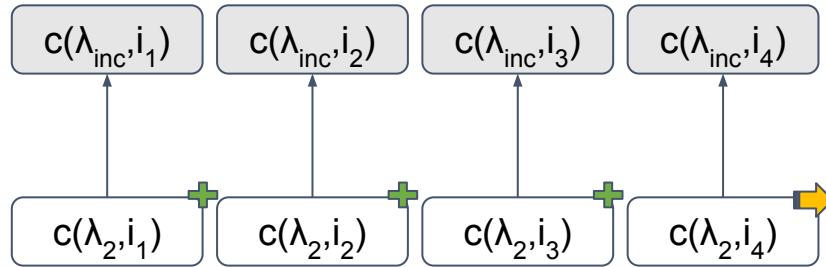
Aggressive Racing [Hutter et al. 2009]

- Idea: If a configuration underperforms compared to the current incumbent configuration, directly reject it.



- For n instances being evaluated on λ_2 (and λ_{inc})
 - if** $\frac{1}{|\mathcal{I}_n|} \sum_{i \in \mathcal{I}_n} c(\lambda_{\text{inc}}, i) \geq \frac{1}{|\mathcal{I}_n|} \sum_{i \in \mathcal{I}_n} c(\lambda_2, i)$
 - Evaluate λ_2 on more instances (doubling the amount each time)
 - otherwise**
 - Reject λ_2 and sample a new configuration to challenge λ_{inc}

Adaptive Capping for Aggressive Racing



- Assuming, runtime optimization
- If we know the runtime of λ_{inc} on all k instances, and the runtime for λ_2 on some instances, how much time (captme) do we need at most to invest to check whether λ_2 can outperform λ_{inc} ?

$$\sum_{i \in \mathcal{I}_1} c(\lambda_{\text{inc}}, i) - \sum_{i \in \mathcal{I}_2} c(\lambda_2, i) \text{ where } \mathcal{I}_1 \supseteq \mathcal{I}_2$$

Structured Procrastination

[Klein et al. 2017, 2019, Weisz et al. 2021]

- **Assumptions:**

- Runtime optimization
- Identify the best configurations on arbitrarily many instances

- **Problem** with previous approaches:

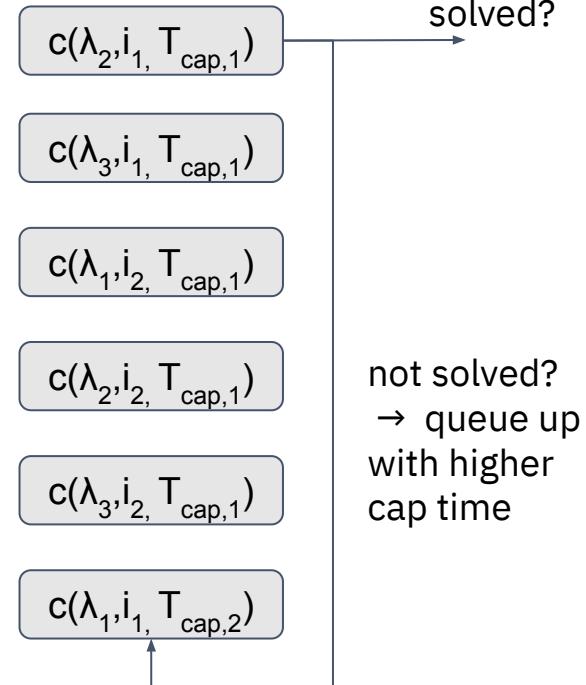
- If assume a maximal captime for each configuration run, the algorithm configurator can waste arbitrarily much time on bad configurations
- No theoretical guarantees on efficiency

- **Idea:** Instead of top-down capping runs, start with very small captimes and increase them iteratively

- → unsuccessful runs will be procrastinated in favor of short runs of other configurations

- **⇒ Theoretical guarantees!**

Queue:



AC-Band [Brandt et al. 2023]

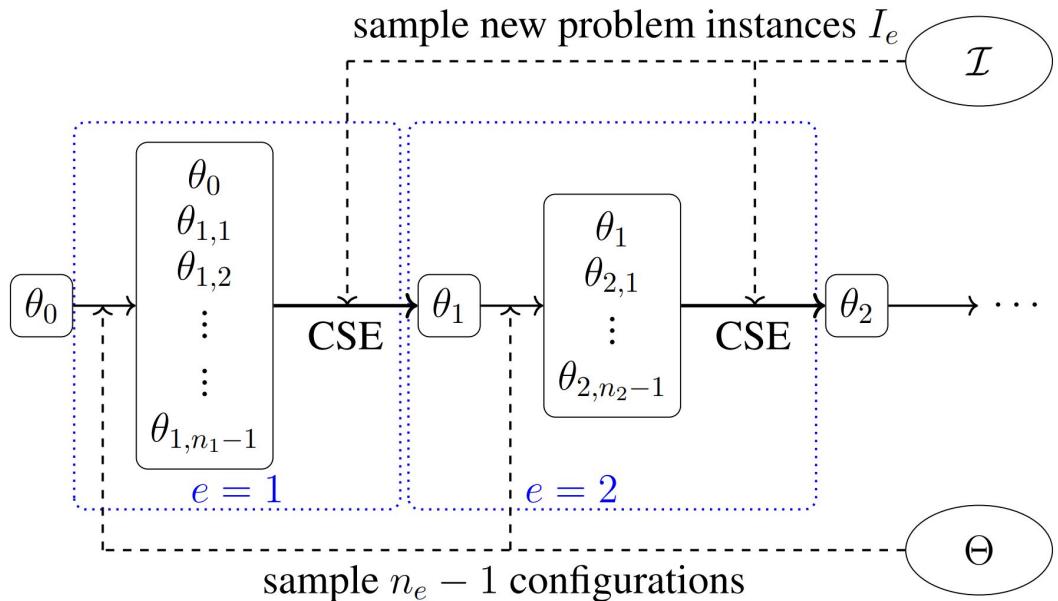
Tradeoff:

- too aggressive: rejecting good configurations
- too gracious: wasting compute time

Idea:

- motivated by Hyperband, start with many configurations on few instances → decrease number of configurations and increase number of instances

⇒ theoretical guarantees



Recommended Software

- SMAC [[Hutter et al. 2011](#), [Lindauer et al. 2021](#)]
 - [SMAC2](#) in Java [not maintained anymore]
 - [SMAC3](#) in Python [active development]
- GGA [[Ansótegui et al. 2009](#), [Ansótegui et al. 2015](#), [Ansótegui et al. 2021](#)]
 - [GGA in Python](#) → PyDGGA
- irace [[López-Ibáñez et al. 2016](#)]
 - [irace](#) in R [active development]
 - irace in Python WIP
- AClib [[Hutter et al. 2014](#)]
 - [Benchmark library](#) for AC problems

Beyond traditional AC

Further Variations

- Real-time AC [[Fitzgerald et al. 2014](#), [Weiss & Tierney. 2022](#)]
 - stream of instances
- Multi-objective algorithm configuration [[Blot et al. 2016](#)]
 - several objectives, such as runtime, memory, CO2-footprint, ...
 - Soon, there will be a multi-objective configurator based on Bayesian Optimization
- Dynamic algorithm configuration [[Adriansen et al. 2022](#)]
 - dynamically adapt configuration while the algorithm is running
- Per-Instance Algorithm Configuration e.g. [[Xu et al. 2011](#)]
 - Learn to map instance features to configurations
- Neural Architecture Search [[Elsken et al. 2019](#)]
 - Finding a well-performing architecture of a deep neural network
- CASH [[Thornton et al. 2013](#)]
 - Structured search spaces for AutoML (pipelines)

A Survey of Methods for Automated Algorithm Configuration

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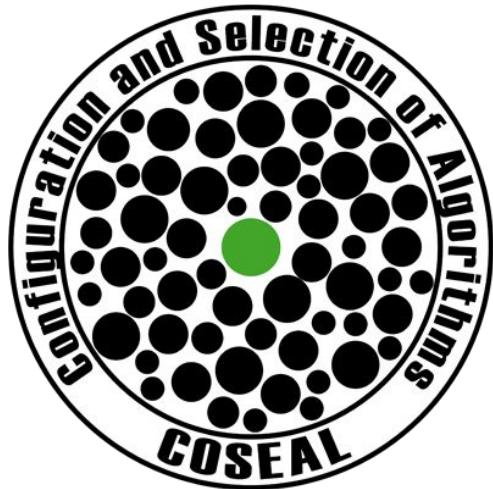
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Join our COSEAL network on algorithm selection, configuration and related topics, if you are interested to work more on these topics:

COSEAL.NET

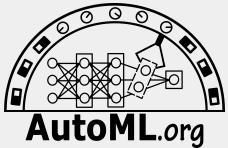
Kahoot Quiz III

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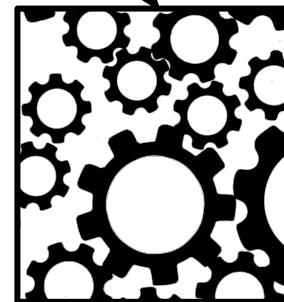
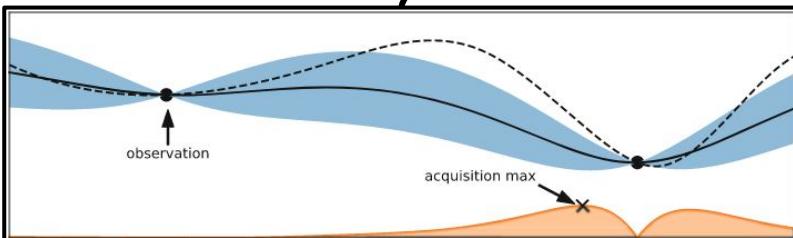
Backup Slides

Bayesian Optimization: Extensions

Different models to handle new design spaces

 λ_n

Increase efficiency by using lower fidelities



Leverage observations across experiments

 $f(A_{\lambda_n})$

Multi-objective

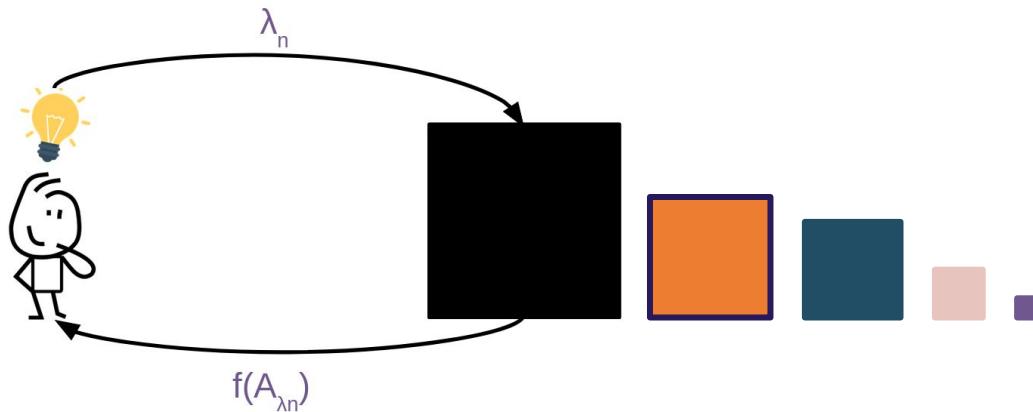
Consider constraints



Take user priors into account



Multi-Fidelity Bayesian Optimization



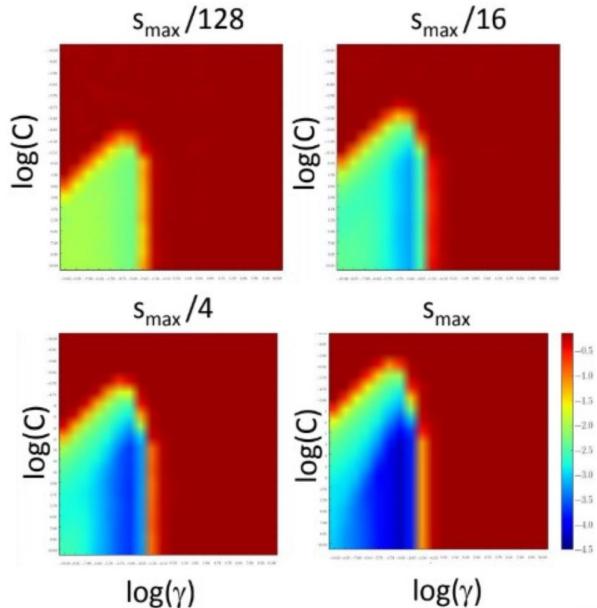
Often, the black-box

- is an **iterative** process,
- has **cheaper approximations** available,
- or can be evaluated **partially**

→ We can collect information about the actual objective value with less costly evaluations

Two Motivating Examples

Performance of a SVM on different subsets of MNIST



Learning curves of fully connected NNs on CIFAR-10

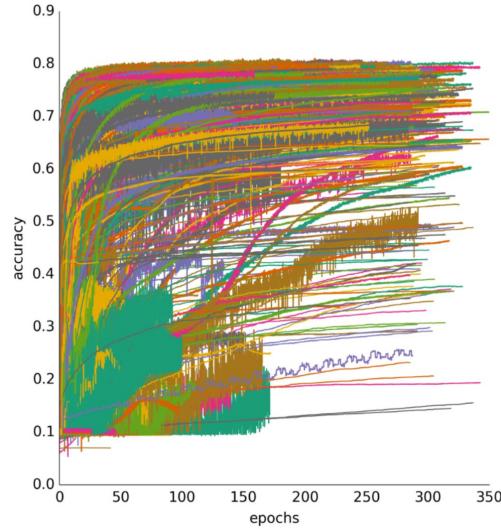
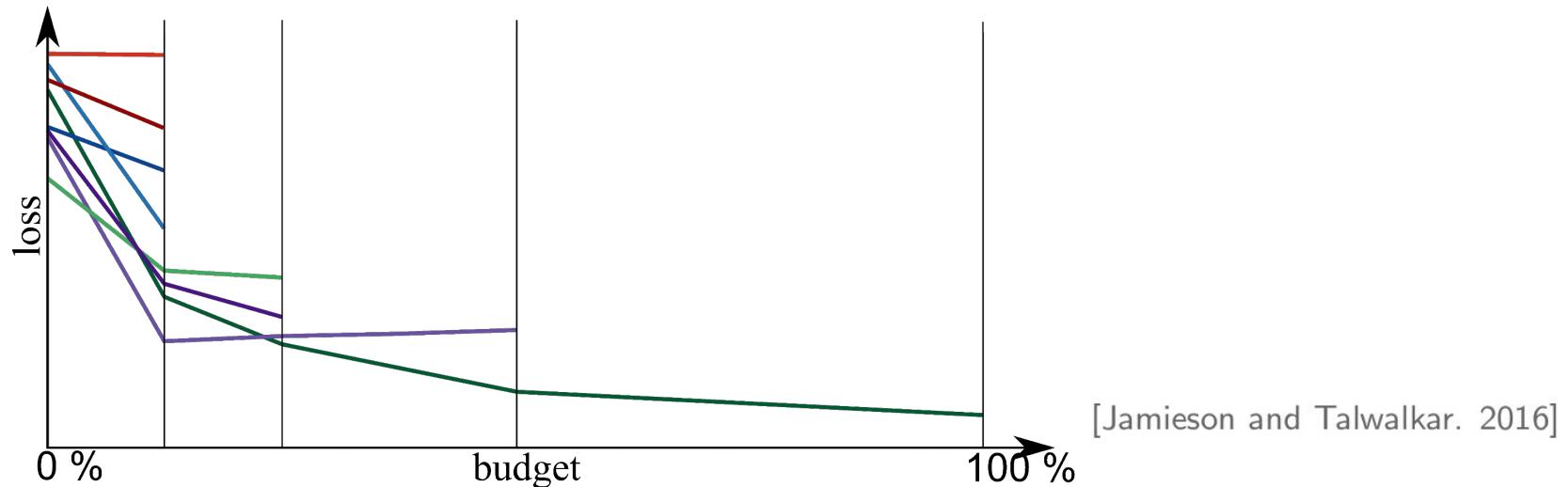


Image Source: [Domhan et al., 2015]

Successive Halving



- A very simple algorithm:
 - ▶ Sample N configurations uniformly at random & evaluate them on the cheapest fidelity
 - ▶ Keep the best half (or third), move them to the next fidelity
 - ▶ Iterate until the most expensive fidelity (= original expensive black box)



Hyperband

What if the information on the lowest fidelity is not informative?

→ Run multiple iterations of SH, starting at different “lowest” fidelities.

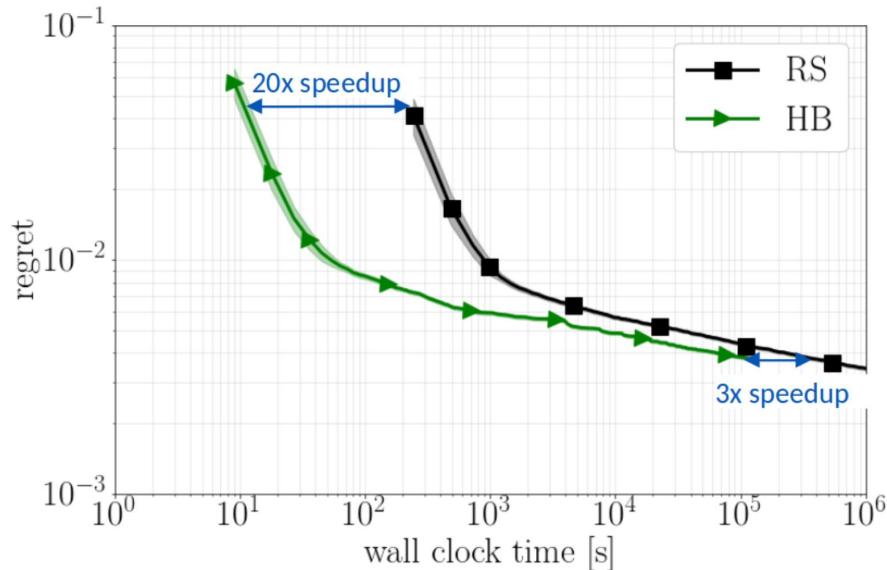


image credit: [Falkner et al. 2018]

BOHB: Hyperband X Bayesian Optimization

Idea: Use Bayesian Optimization to choose configurations [\[Falkner et al. 2018\]](#)

- BO to achieve strong performance
 - HB to achieve good anytime performance
- easy parallelization
- with interleaved random sampling it keeps theoretical guarantees of HB
- with RFs as surrogate model, it performs better than with TPE

[Lindauer et al. 2022]

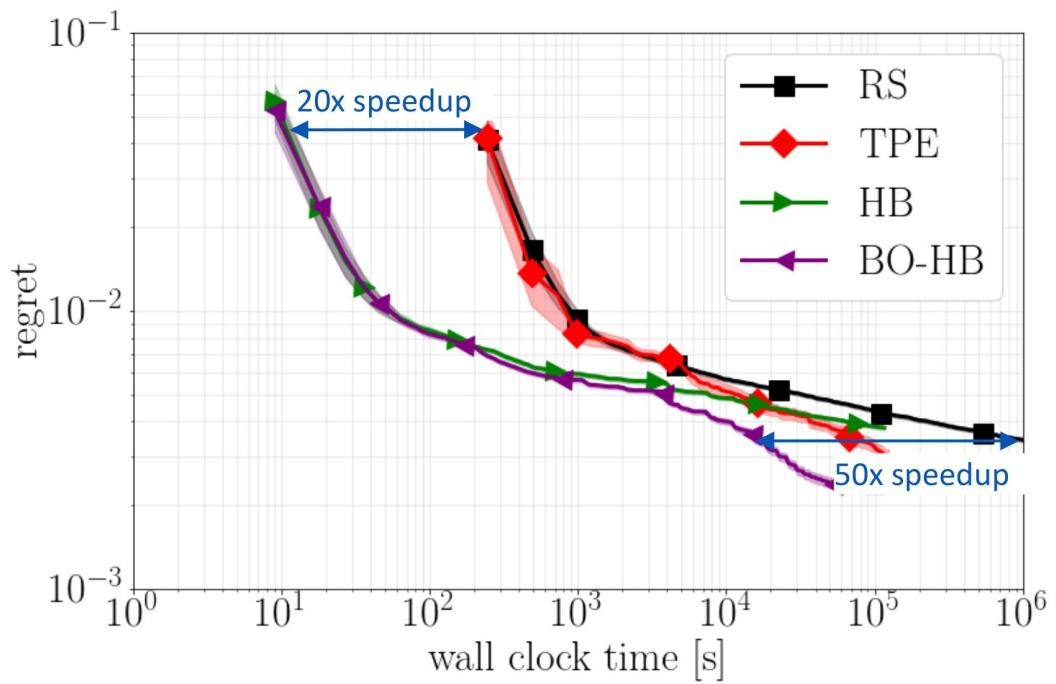


image credit: [\[Falkner et al. 2018\]](#)

Landscape of Multi-Fidelity HPO Methods

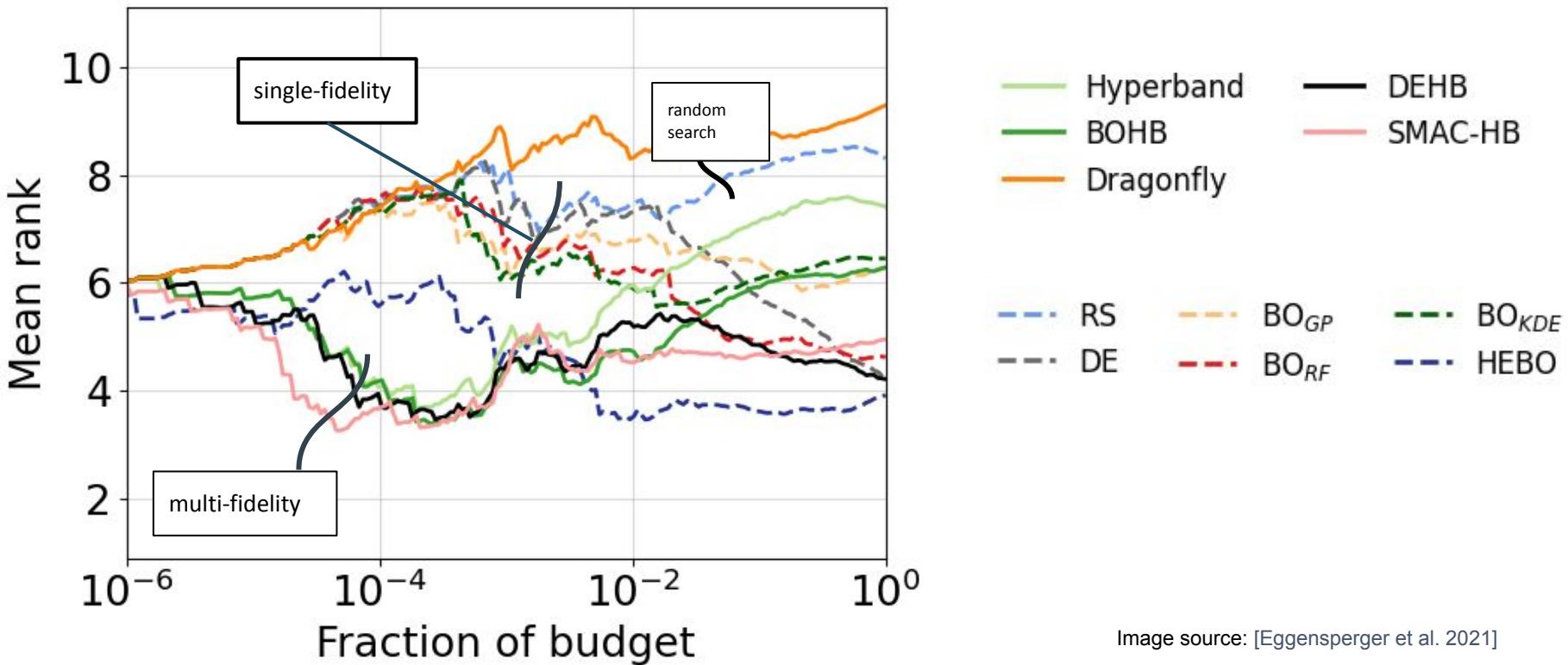


Image source: [Eggensperger et al. 2021]