

Declan Bradley

Journalist, indie gamedev, and computer science student at Reed College

EXPERIENCE

Reed College Quest — *Editor*

DECEMBER 2022 - PRESENT

The City Voice — *Editor in Chief*

SEPTEMBER 2020 - MAY 2022

As Editor in Chief, I led the publication through the pandemic and won high school journalism awards at both the state and national level.

Unreal Engine — *Freelance Asset Developer*

SEPTEMBER 2020 - PRESENT

See my storefront on the [Unreal Engine Marketplace](#).

Digital D.C. Workshop, The Washington Post and Associated Collegiate Press

JULY 2022

At ACP's [first ever program focused on digital journalism](#), I worked directly with experts in the field, including Washington Post Engineering Director Jeremy Bowers and New York Times Graphics Editor Larry Buchanan.

National High School Journalism Convention, Los Angeles

APRIL 2022

Washington Journalism and Media Conference, George Mason University

JULY 2021

EDUCATION

Reed College, Portland OR

AUGUST 2022 - PRESENT

City High Middle School, Grand Rapids MI

SEPTEMBER 2016 - MAY 2022

Reed College MS 155
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Portland, OR 97202-8199
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LANGUAGES

Python

CSS, HTML, and web design

R for data science

Unreal Engine for game development

RECOGNITION

2022 Innovation Pacemaker Award, National Scholastic Press Association

1st Place Opinion Writing, National Scholastic Press Association 2021-22

1st Place Review Writing, Michigan Interscholastic Press Association 2020-21

1st Place Review Writing, Michigan Interscholastic Press Association 2021-22

2022 Student Journalist Staff, Michigan Interscholastic Press Association

Honorable Mention Opinion Writing, National Scholastic Press Association 2022

Michigan Press Association Foundation Janet Mender Scholarship, Michigan Interscholastic Press Association