

Current group progress (overall then individual?)

- Previous goals: planning activities and challenges (games - learning content)
- Start of electronic/interactive prototype
- Show her paper prototypes, fluidUI
- Started testing low fidelity prototypes
- Meeting minutes
- Splitting tasks - Preparing for the final thing, show doc - reevaluating plan

Assign work for next phase of the prototype

- Finish user testing of low fidelity prototypes
- Electronic prototype
- User testing of electronic prototype
- Adding stuff from paper prototypes to the Electronic one
- Ongoing documentation
- Finer details - like names of games etc

Results of or clear plans for user testing

- Consent forms etc

Questions for the tutor

- Readme
- Documentation for each standup - readme link?