

# Meeting Minutes

29th September 2017

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## Goals for the next week:

- Week 10 Stand-up  
Present current group progress, discuss any issues, re-evaluate your plan and assign work for the next phase of the prototype. At this point, we would expect to results of (or clear plans to conduct) user testing.
- Present start of electronic prototype

## **Start electronic prototype:**

- Show the relationship between the student and teacher screens
- Show how the learning content related to the challenges
- Add images/video to features that are too hard to code.

Feature	Will be coded	On the website part code + part images/videos	Will be on website in the form of images/videos
Maze game	<ul style="list-style-type: none"><li>- Multiple players</li><li>- Teacher screen displays maze</li><li>- Student screens contain the challenges</li></ul>	<ul style="list-style-type: none"><li>- Challenges</li></ul>	
Spaceship game		<ul style="list-style-type: none"><li>- Teacher screen</li><li>- Student screen</li></ul>	<ul style="list-style-type: none"><li>- Challenges</li></ul>
Movie game		<ul style="list-style-type: none"><li>- Teacher screen</li><li>- Student screen</li></ul>	<ul style="list-style-type: none"><li>- Challenges</li></ul>
Login		<ul style="list-style-type: none"><li>- Teacher sign in</li><li>- Student sign in</li></ul>	
Teacher interface		<ul style="list-style-type: none"><li>- Classroom</li><li>- Lesson plan</li></ul>	
Student interface		<ul style="list-style-type: none"><li>- Student profile</li><li>- Class dashboard</li></ul>	