

⑤ TEAM Clubs/SSOs./Beyond Beynthere.

	Accept	Minor Work Needed	Significant Work Needed	Not suitable
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Context (users/usage)	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Plan (workload/milestones)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

- good ~~pre~~ user research to date.
 → users are isolated?
 ↳ did you ask how members connect outside of events?
 - Social diagram - interesting concept. + how they engage.
 ↳ will be interesting to see user response
- club to members.
 ↳ building connection
 - deciding what clubs to form.
- social

⑥ TEAM Far Bore / Education

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Teacher attrition

↳ workload / classroom behaviour.

Lesson plans → create + share online. (An specific).
 ↳ together.

Weekly goals / teachers?

↳ user testing.

} Scope to facilitate f2f / in-person connection to leverage each skill set

both sides have something

⑦ TEAM KluB / UQ Club Hub

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Clubs / SSOs.

↳ yay for describing what a club / society is.
 Searchable - areas of interest.

Exec access / skills.

What info is available currently? Union to Exec.
 ↳ support.

not venture

⑧ TEAM BBD / Codeventer Adapt.

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? Pseudo code to understand. - no more.

Kahoot style, work through exercises.
 ↳ competition element.

} web based.

What languages currently taught?

Age groups? 4-7.

Team aspects.

Tuesday 12 noon

fw.

TEAM #5. Name? (didn't hear it).
clubs platform.

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How does this differ from Facebook?

If a club has a Facebook page, what else would this add?

What (in real life) turns acquaintances into friends?

TEAM #6. Name? (didn't catch it)

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Why don't teachers share lesson plans now?

In a professional role, never put anything in writing that could identify a child with problems.

TEAM #7. Name?

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UQ Clubs website.

Good evaluation of the problems.

It's not clear what the integrated platform should (and should not) provide.

TEAM #8 BBD

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James Curran is developing lessons for years 5 & 7 primary + secondary students to code

How does this differ from scratch, and other MIT product for teaching computational thinking (Turtle logo).

One of the challenges is moving from Scratch to more comprehensive languages.

#5 TEAM VQ Social Club

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Won't adding another channel of communication just be more confusing to the user?

The problem seems to be onboarding people into clubs, perhaps the solution should shift towards making the initial joining pain easier.

#6 TEAM Lorna's Fanboys

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Look into making this a live review thing. If I have a lesson plan that I can rate/comment on as I teach it and then. A lesson plan taught at morning is received very differently to afternoon. Look at how you can use live data/reviewing.

#7 TEAM Club / club hub

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Ditch the ~~CMS~~ ^{CMS} side of your idea. Focus on finding a cool new way to teach code in the classroom. Look at physical tools.

OK

5th TEAM Beyond B...?

Clubs & Societies

Reducing reliance on market day
Discovery and engagement

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6th TEAM Lorna's Funboys

Teacher attrition due
to high workload

A forum for teachers to talk/discuss/create lesson plans
Rating each other's lesson plans

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Q: How will you make sure not to create more work for teachers?

7th TEAM ~~Club~~ Krista, Lachlan and

Centrally managed and
integrated clubs and
Societies network

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• BBQ roster

Q: Privacy

8th TEAM BBD

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- Utilise competitiveness in the classroom
- Teacher sets exercises
- Grade 3 to high school
7 to
- Programming/code skill development

Q: What about kids who don't
respond optimally to competition?

Careful to stay within the
problem domain