

## What is your favourite aspect of this our prototype?

The useful gains from user test

Users think that our concept is interesting. Especially, the AR narrative.

User 1 is oversea student from China. She said that if this is a real product, I will spend whole day at Brisbane city. I like the AR. I am transported back in time.”

User 2 is another Chinese student. He mentioned that it is a unique design which he has never seen. Not only it provide a interesting way to discover the city, but also giving specific guides to help me finding the famous place in Brisbane city.

User 3 is a local Australian. He felt that this application changed his views about the educational direction application. History textbook should be replaced by this AR Brisbane.

User 4 is a international student from china. He thought the AR narrative is a brilliant media to display the history of Brisbane.

Based on user feedback AR narrative is the highlight element of our prototype. No-one felt that we need to modify or recap any elements of AR. In next step, we can add more conceptual elements into this part.

## Do you think anything need to be improved?

User 2 said that the user interface provided a poor navigation system. He must try each button to identify the functionalities.

User 3 suggested that we should improve the consistency between each parts. He felt AR is cool, but he did not know the functionalities of the application.

User 4 said that we could improve the detail level of description page. Because, this information is the same with AR narrative. The AR narrative can attract people to learn history. description page should provide information in depth.

The new tasks for our team should be that firstly, redesigns the navigation system. we could use icons and horizontal navigation bar to guide user play around with our application. Secondly, we should gather more information to enrich the detail level.