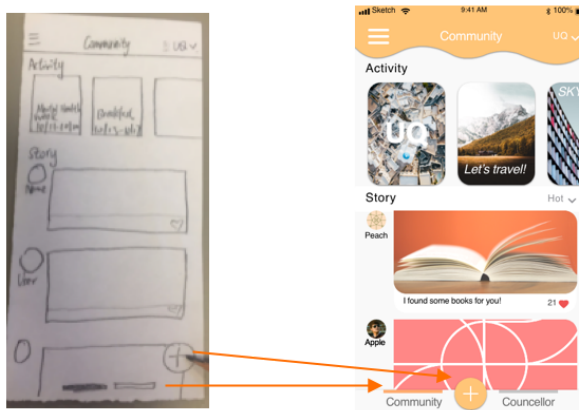


## high-fidelity prototype description

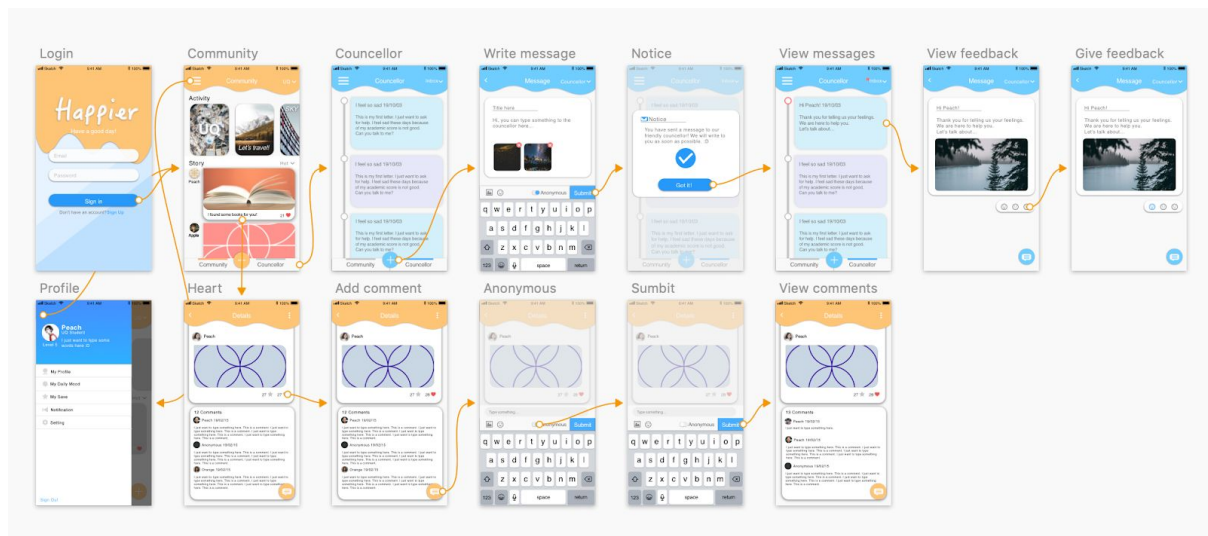
After the first evaluation, the team created high-fidelity prototype in order to test other features of the concept. Also, it helps determine the final product's functions, layout and interaction methods.

To reflect on the problems we found during the first evaluation, the team modified the user interface. We created two icons with text at the bottom of the homepage, and move the “+” icon from corner to the middle. It may help users write messages or switch to the counsellor page easily.

### Changes

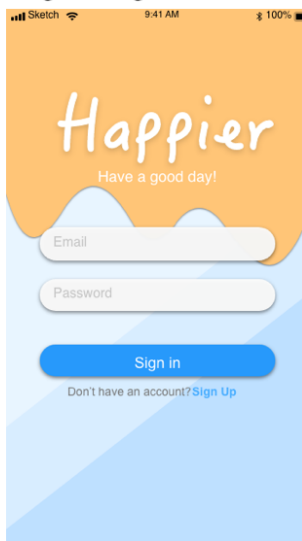


### Interaction flow



### Introduction

## Login Page



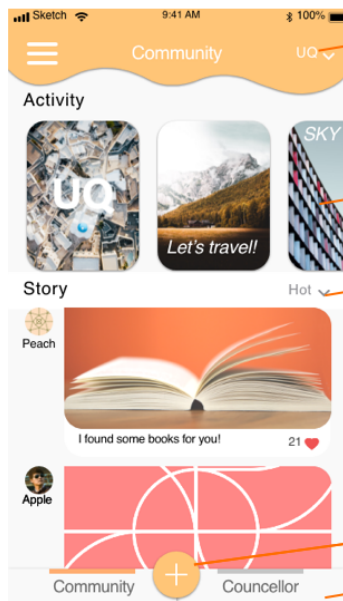
## Login Page

The app is named as "Happier". We use yellow, blue and white as the colour scheme. The purpose is to create a relaxing and happy

## Colour Scheme



## Community Page



### UQ/All

For the privacy, student can choose to post their feelings on "UQ" or "All". The story on "All" can also be viewed by students from other universities.

### University activities

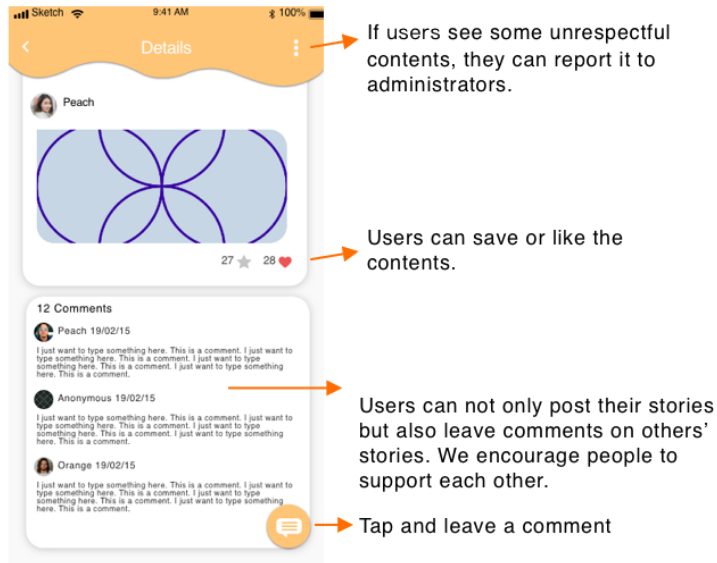
### Hot/New

These are stories that posted by students. They can choose an anonymous mode if comfortable. Administrators will view these stories to avoid cyber violence

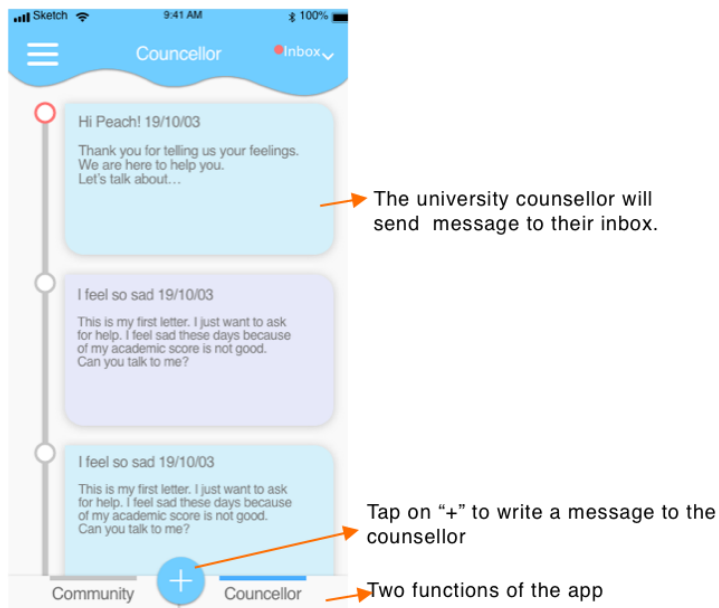
Tap on "+" to write a story on the Community page

Two functions of the app

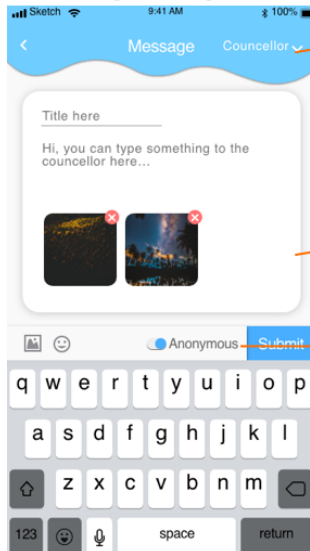
## Community-Story Page



## Counsellor Page



## Message Page

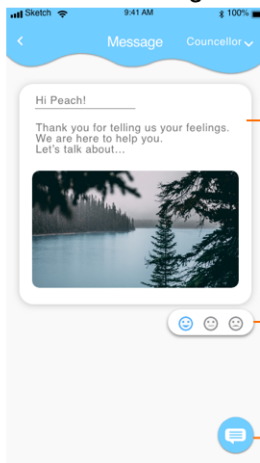


Users can choose to send messages to counsellors or on the community board.

They can not only type words but also Add some photos here.

Users can choose to use the anonymous mode if comfortable.

## Feedback Page



Users will receive feedback from counsellors. However, they might receive feedback after a few hours if there are too many messages. In the future, we may send a notification to users and encourage to book the counselling on campus if they need help as soon as possible.

They can give a feedback to the counsellor to show if their advice is helpful or not. This may help the app improve the service.

Users can choose to continue the conversation if they like.