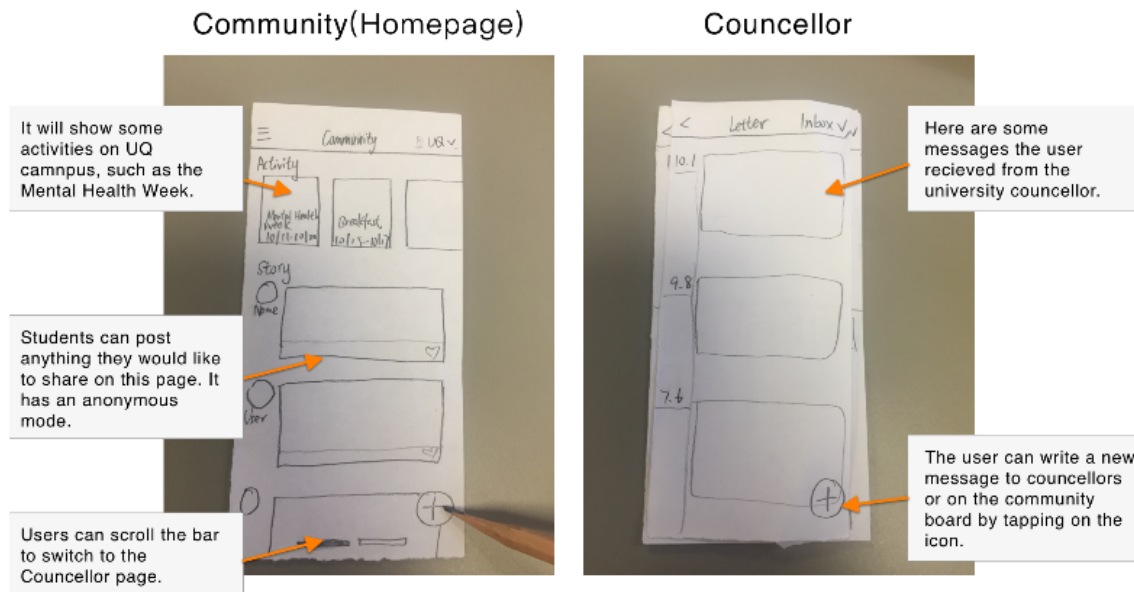


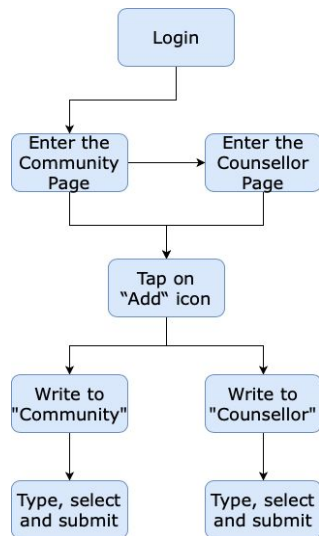
paper prototype description

After the team determine our main functions of the application, a paper prototype is created. The purpose of creating the prototype is to determine the interaction flow and basic user interfaces. Also, we will use the paper prototype to complete the first user test, which is about the user's acceptance of counsellor function, the ease of use, and whether they will use it.

The app has two main functions: Community and Counsellor. The community provide users with a platform to share their opinions freely. On the community page, there are two parts. The "Activity" shows offline activities on campus. For example, it will show the activities of mental health week. Another part is the "Story". University student can post their feelings and anything they would like to share on this page. Another function is the "Counsellor", which allow university students to talk directly to university counsellors. They can tap on the "Add" icon to send a message to the university counsellor. And counsellors will give them feedback after that.



Example interaction flow



As shown on the interaction flow, the default homepage is the community page. If users need to go to the counsellor page, they need to scroll the whole page or tap the bar on the bottom. For the convenience, there is an “+” icon on both the community page and counsellor page. Users can tap on it to send message to the public or counsellors.

Example: Sending a message to the counsellor

