

# **Documentation and Design Process**

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## **Promotional Material**

The promotional website can be found at: <a href="http://www.tallredman.xyz/sidechatLanding/">http://www.tallredman.xyz/sidechatLanding/</a>

## **Prototype**

side.chat can be found at: www.side.chat

Side chat allows users to add links to politics-oriented content on the internet in order to cultivate a balanced discussion around the content of the link. An account is not required to browse *side.chat*, however to create a thread, comment, or rate comments a user account is required. New topics are created using the "CREATE" tab. The page accepts a link submission field and a field to add a title of your choosing. You can choose one or more predefined categories (social, power, economy, environment, war) to place their topic.

There are three ways to sort threads:

- "NEW", which orders links by how recently they were created
- "TOP", which sorts threads from most balanced to least balanced (as well as prioritising by newest and most commented/rated)
- "CONTROVERSIAL", which shows threads that have become very left or right leaning

Comment threads allow you to join the discussion, as well as moderate the thread's balance. This is done by using the sliders under each comment to rate it as being left or right leaning. Initial ratings may not take effect immediately as each thread will not start displaying its balance scores until at least 5 ratings have been made.

## **Summary**

The problem space this prototype aims to address is the fact that a lot of the political discourse that takes place on social media exists in dedicated forums for that particular political opinion (ex. r/The\_Donald vs r/HillaryClinton on reddit) which create echo chambers of people who all agree and never get exposed to opposing views.

side.chat aims to address this through two means: firstly, threads are broken down by topic, not opinion, meaning opposing views are all discussed in the same place, and secondly by promoting discussions that users have identified as balanced, rather than promoting threads that have a large number of upvotes/likes.

### **Process**

### **Research and Requirements**

#### **Political Topics**

We started by conducting research into a number of topics, including topics people categorise political discourse by, existing technology we could harness to develop the prototype, and visual means of demonstrating balance without any indication that one view was inherently better than the other. We crowdsourced some opinions on topics through the use of Google forms with a brief survey (<a href="https://goo.gl/forms/t4g2lUA5mKb457683">https://goo.gl/forms/t4g2lUA5mKb457683</a>) and from the results settled on topics: Social, Power, Economy, Environment, and War.

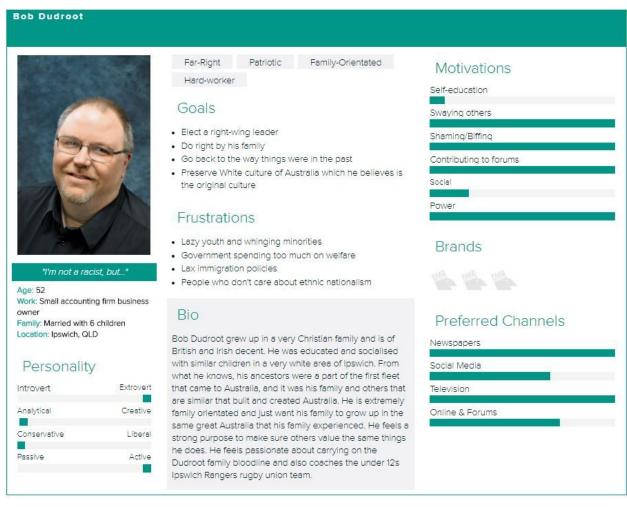
#### **Prototype Technologies**

Early on in the process we decided we wanted to model our prototype on a site a lot of people are already familiar with, *reddit*, and found several reddit clones we had hoped to customise to our needs. After looking at what was available, we decided that the clones we had found would not be suitable for our needs, and decided to develop the site from scratch, using the php framework Laravel to speed up our development cycle.

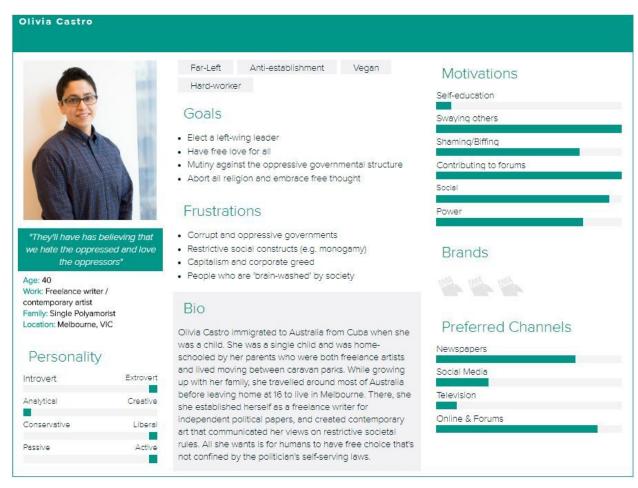
#### **User Personas**

Based upon observation and user interviews, we created several user personas which we utilised and referred to during our design process. The personas were oriented around different political ideologies and were used to ensure that *side.chat* could be used by a person of any political standing. The personas are found below, or can be viewed here:

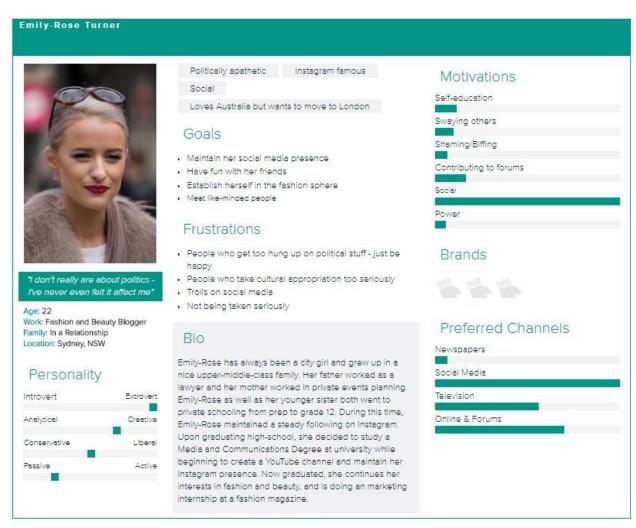
https://app.xtensio.com/folio/87e1j3zb



Far-Right User



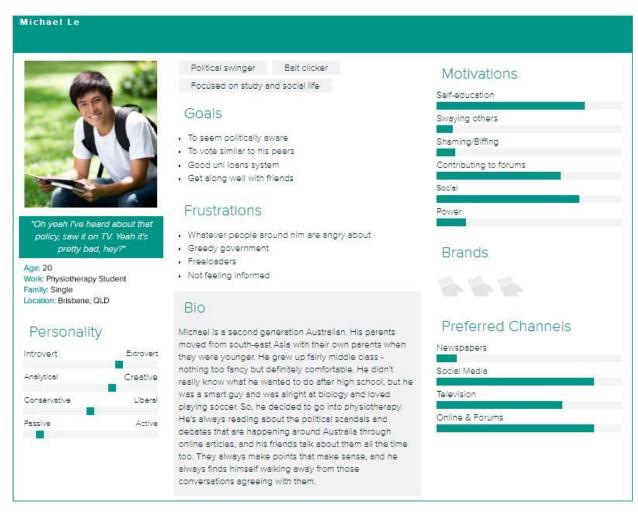
Far-Left User



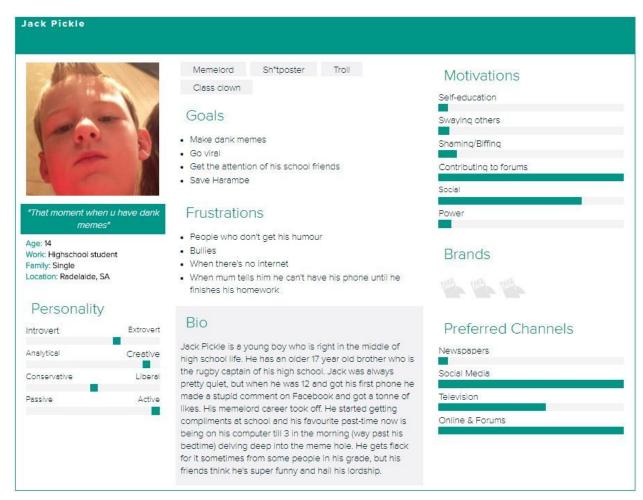
Politically Apathetic User



Centrist User



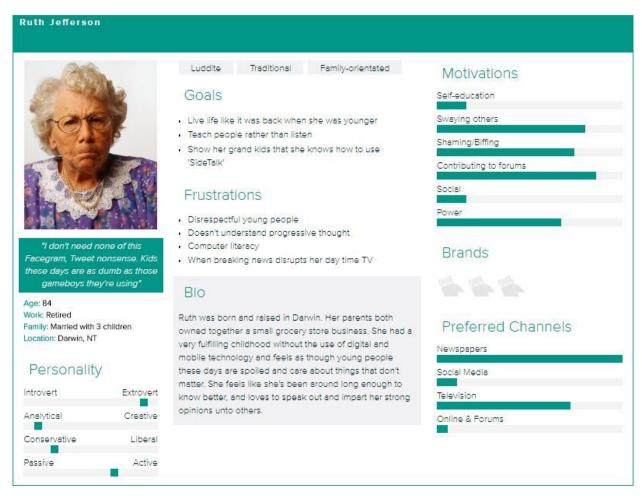
Political Swinger User



Memelord User



Hacker

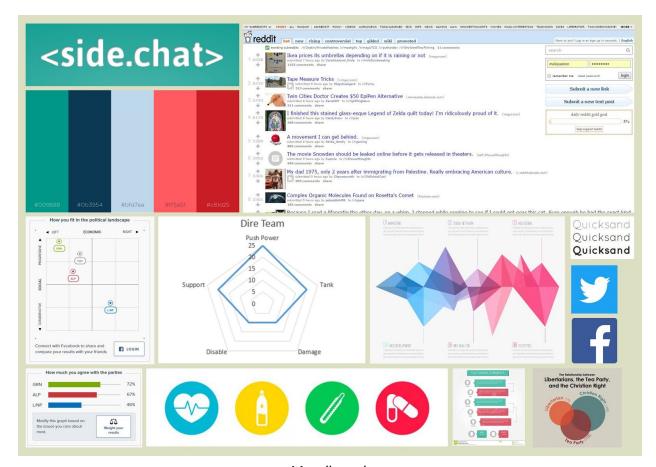


Luddite User

### Design

#### **Mood Board**

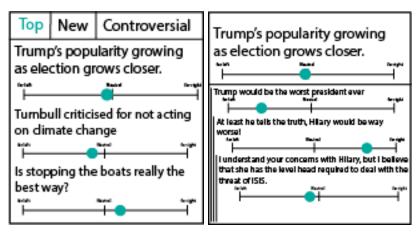
At the beginning of the design process, ideas and features were brainstormed and a moodboard was created as a reference point for further design development. This involved a collection of colours, functionalities, fonts and exiting literature.



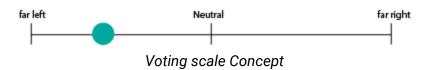
Moodboard

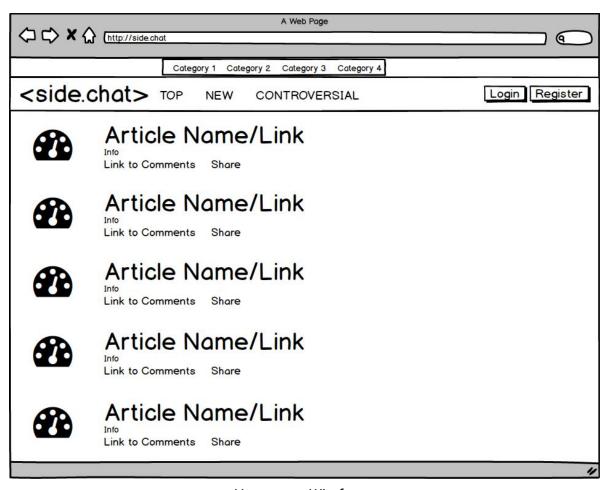
#### Wireframes

Initially paper prototypes were used to gather feedback about required functionalities and user task flows of the concept. During user testing it was found that a site map similar to that of *reddit* was the most easily adaptable and understood. By using a *reddit* as our design base, feature placement, formatting and navigation were already familiar to users and provided a neutral structure for any of our user personas. Thus, wireframes were created based upon the paper prototypes that were most successful.

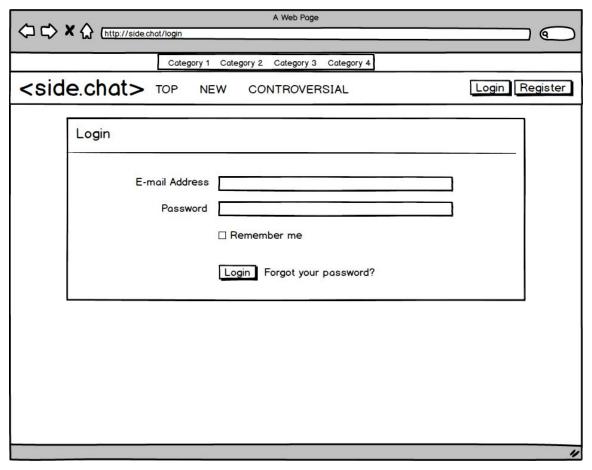


Front Page and Thread Concept

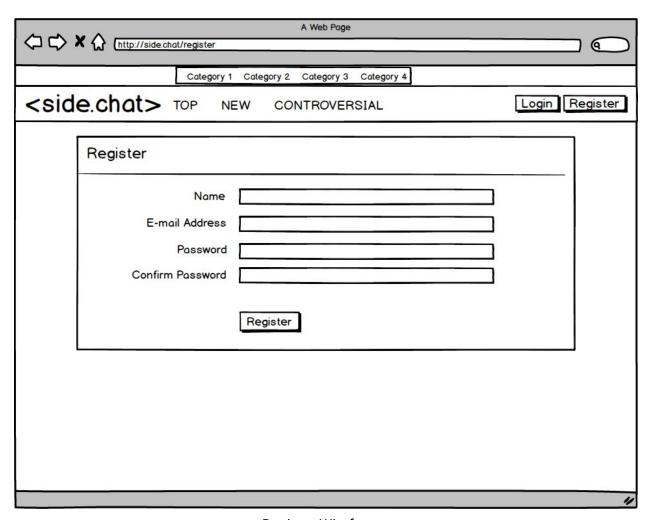




Homepage Wireframe



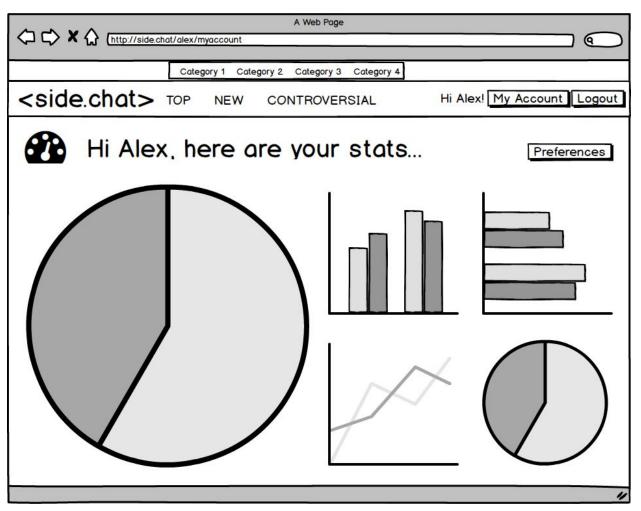
Login Wireframe



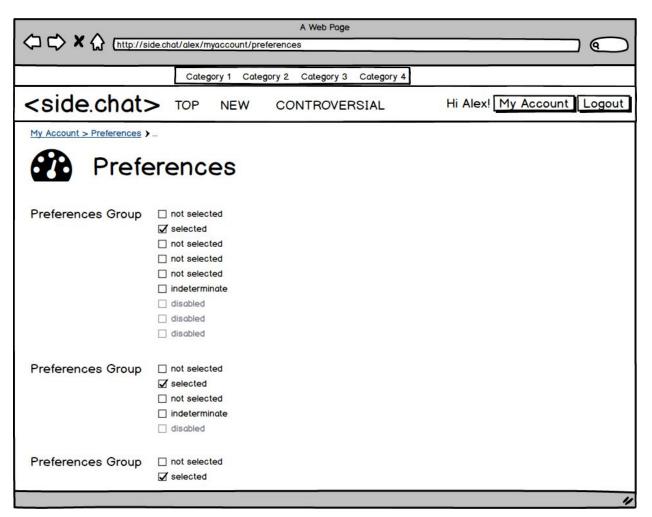
Register Wireframe



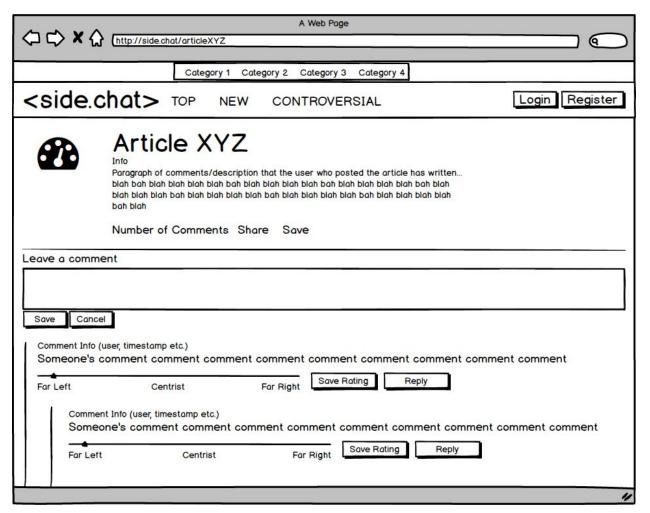
Logged In Homepage Wireframe



My Account Wireframe



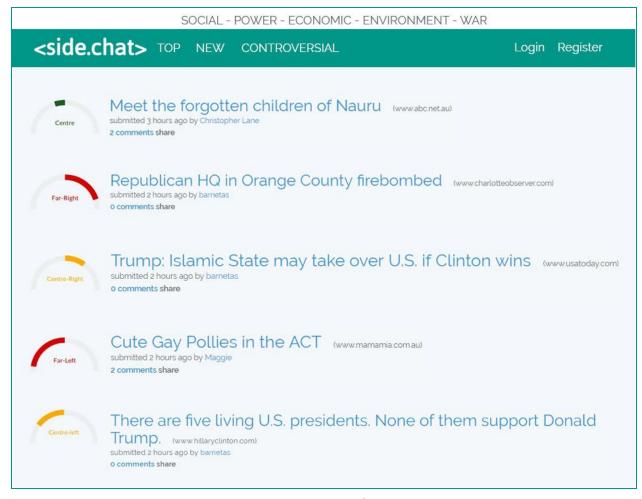
User Preferences Wireframe



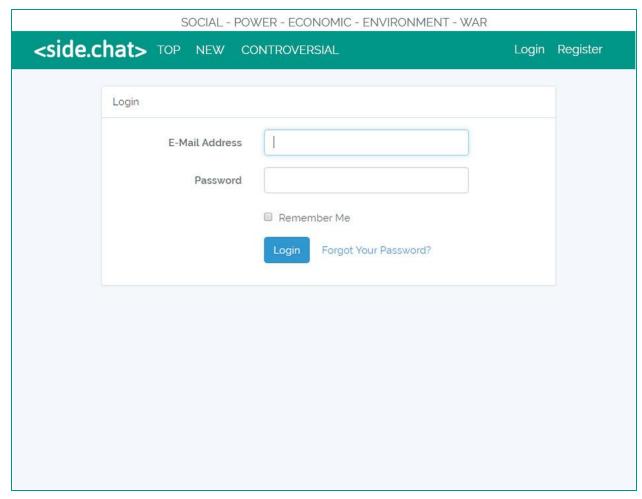
Comment Thread Wireframe

#### **Mockups**

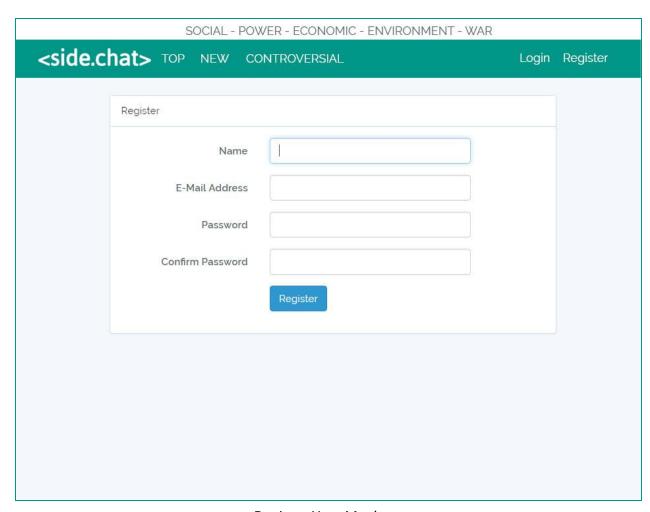
When the structure of the site was tested and solidified, website mockups were created.



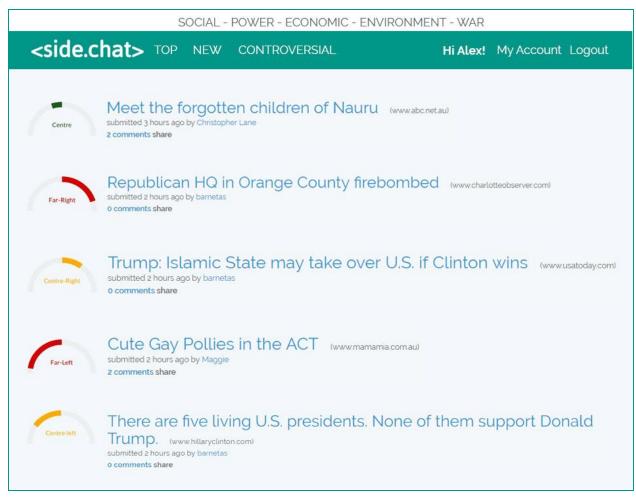
Homepage Mockup



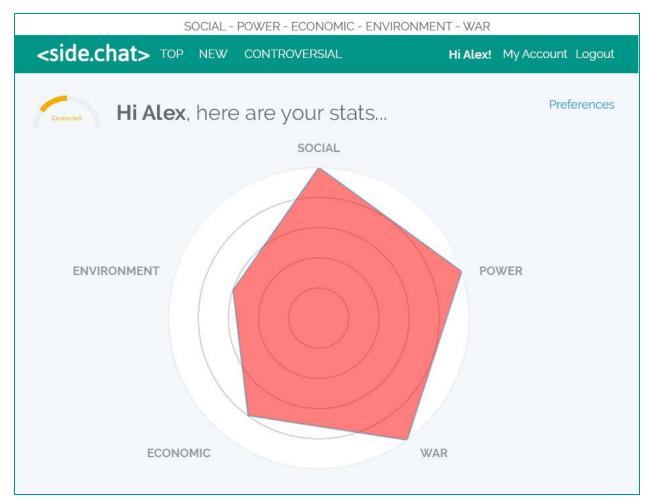
Login Mockup



Register User Mockup



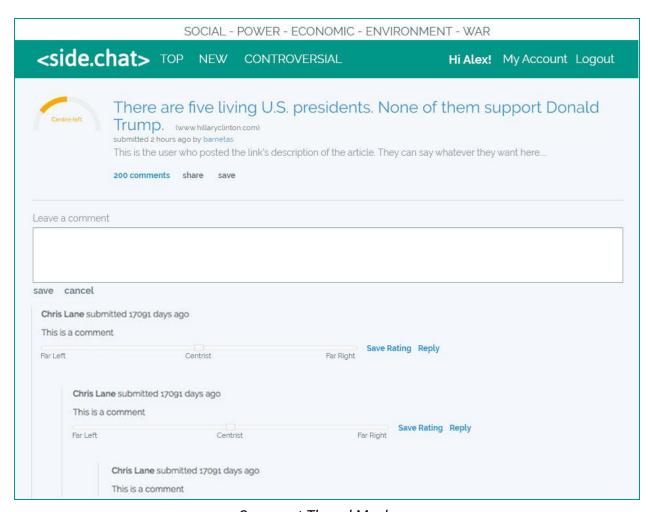
Logged In Homepage Mockup



User Statistics Mockup

SOCIAL - POWER - ECONOMIC - ENVIRONMENT - WAR				
<side.chat></side.chat>	TOP NEW	CONTROVERSIAL	Hi Alex!	My Account Logout
Centre-left Pre	ferences			
Preferences Group 1	Option Option Option Option Option	1 1		
Preferences Group 2	Option Option Option Option			
Preferences Group 3	Option Option Option	1		

User Preferences Mockup



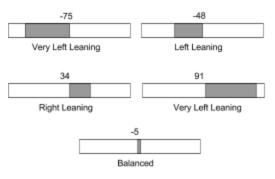
Comment Thread Mockup

#### **Representing Data**

The primary purpose of the site was to demonstrate to users the degree of balance of each thread in an efficient way, and we needed to come up with a strong visual means of showing balance between left and right without showing any bias to one side or the other.

Initially, we discussed and experimented with prototypes that demonstrated political leanings through color coding. This proved ineffective, as political colouring is not universal (<a href="https://en.wikipedia.org/wiki/Political\_colour">https://en.wikipedia.org/wiki/Political\_colour</a>), and some users could have unintended interpretations.

It was also difficult to represent the political leanings through numerical values and graphs. Initial mockups to represent the discussion utilised a bar graph with a corresponding value ranging from -100 (left) to 100 (right). Feedback from user testing indicated this had the unintended consequence of insinuating left-leaning discussions were 'negative' and right leaning discussions were 'positive'.



Our final design utilized a semi-circle gauge chart. This specific chart was chosen as the middle is raised, indicating value for discussions rated closest to the center. To further reinforce this message, a score out of 10 was given to each discussion. Balanced discussions would have a high score, and biased discussions of either side would have low scores. This removed the issues encountered by using negative values.

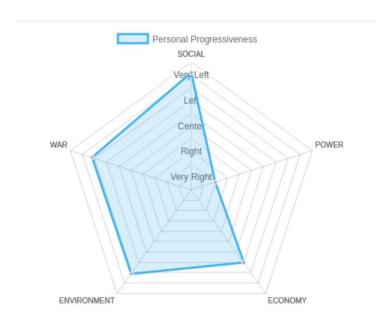






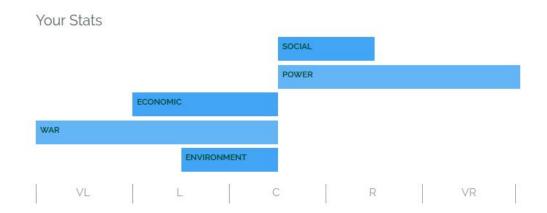


Our initial design for representing a user's political leanings was a radar graph. This was chosen as it had an eye catching design. After developing a prototype and testing it with users we soon realised it had an unintended message of 'encouraging' left leaning ideology. Users interpreted that the larger the blue shape, the 'better' their score was, but this went against our design intentions for balance across the political spectrum; we didn't want to preference either conservatism or progressiveness as better.



Original User Stats Chart (Radar Graph)

We changed from the Radar graph to a bar graph, and user feedback aligned with our intended representation of the user data.



Current User Stats Chart (Bar Graph)

#### Construction

The next phase of the process was development of the prototype. We first set up the Laravel development environment and created our directories, set up a template for our site and created a database to hold user accounts, discussions, comment threads. We set up user authentication using the Laravel framework and created a page where users could submit links to create threads. Next, we integrated the UI components we had created for the site, including the gauge charts to indicate thread balance and the sliders for users to vote on comment balance. The creation of nested comment threads with the ability to reply to comments and algorithms for thread sorting were the final step before pushing the site live.

Many features of our prototype used and were adapted from third-party developer tools. A full list can be found below:

Feature	Adapted From
Development environment, database, user authentication	Laravel Framework found at <a href="https://laravel.com/">https://laravel.com/</a>
Gauge charts	Minimal, Animated SVG Gauge Charts found at <a href="http://codepen.io/hpoydar/pen/MygORZ">http://codepen.io/hpoydar/pen/MygORZ</a>
User Bias Scale	Animated Bar Graphs found at <a href="https://codepen.io/alex_rodrigues/pen/ogYZdr">https://codepen.io/alex_rodrigues/pen/ogYZdr</a>
Site Design	Bootstrap by Twitter found at <a href="http://getbootstrap.com/">http://getbootstrap.com/</a>

# **Team Roles**

Each of the side.chat team member's roles and contributions are noted below:

Member	Contributions
Alex Barnett	Team leader, concept creator, front and back end development
Chris Lane	Front and back end development, UX element creation
Melissa Nguyen	UI/UX Designer, personas, wireframes, mockups
Luke Hartwig	Research and testing, promotional site development