

REPORT : RECEIVING AND TRANSMITTING THE DATA USING MEMORY AS AN INTERMEDIATE

Components used:

1. Receiver:

The working of the receiver is same as in the previous assignment (with rx_data as the array of bits which the receiver gives memory as input) except for the two new logics introduced in the code namely:

- **Rx_full** = rx_full states that all the bits have been read by the receiver, hence after reading all the 8 bits the receiver gives its value as 1 i.e., we get this value in the start and the idle state.
- **Reset**= when reset is 1 , the clock starts its counting from 0 and when it is one means receiver has done its work, hence it gives rx_full = 1 as well.

2. Transmitter:

The working of the transmitter is same as in the previous assignment (with tx_data as the array of bits which the memory gives it as input) except for the two new logics introduced in the code namely:

- **Tx_empty** = tx_empty states that all the bits have been transmitted by the transmitter, hence after transmitting all the 8 bits the transmitter gives its value as 1 i.e., we get this value in the idle state.
- **Reset**= when reset is 1 , the clock starts its counting from 0 and when it is one means receiver has done its work, hence it gives tx_empty= 1 as well.

3. Memory:

When the receiver gives its output as input to the memory component of the circuit then it stores it in an array of size 256 where each block stores a bit vector received from the receiver, then memory gives this stored bit vector to the transmitter as input.

The code of this component consists of:

Reset: It starts the counting of clock from 0.

enb: When it is 1, the memory transmits data to the transmitter.

Wea: When it is 1 , the memory receives data from the receiver.

Addra: same as wr_addr

Addrb: same as rd_addr

Dina: input of memory and output of receiver.

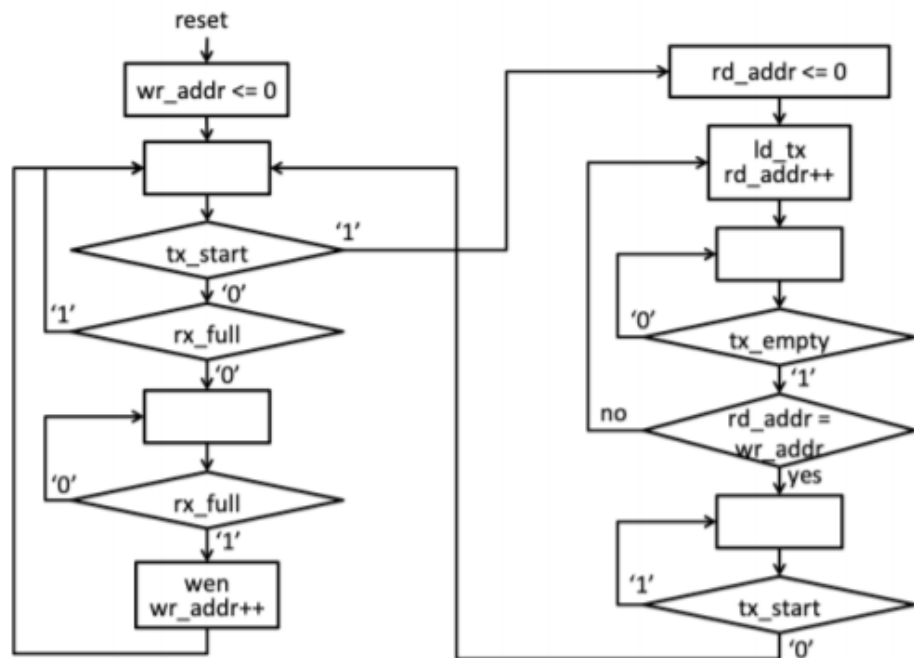
Doutb: output of memory and input of transmitter.

4. Timing circuit:

The timing circuit synchronises the working of all these 3 components. In the working all this circuit, 9 states are involved (s1 to s8 and an extra state to synchronise the clock of the receiver and the transmitter), timing circuit decides the present state according to the code written.

The components of this are:

- **wen** : When it is 1, then it gives signal to the memory to receive input from the receiver.
- **wr_addr** : It is a binary counter which counts whenever we give a byte input to receiver, then wr_addr increases itself by one and gives signal to memory to store the output of the receiver.
- **rd_addr** : Same as wr_addr, it is also a binary counter which counts whenever, the transmitter is empty, and tx_start is one, it increases itself by one and gives a byte to the transmitter.
- **ld_tx** : It becomes one whenever we need to turn on the transistor.
- **txclk** : It is a normal clock of 200MHz.
- **reset** : it gives zero value to all signals and outputs and restart the whole system.
- **tx_start** : a manual input which enables transmitting.
- **rx_full** : it turns to 1 when a complete byte is received.
- **tx_empty** : it turns to 1 whenver transmitter transmits a byte and ready for the next byte.



THANKS

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